Benjamin T. Lenington

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Objective:

To obtain a full-time position in software development or a related area

Education:

University of Wisconsin – Madison

September 2015 - May 2018

Bachelor of Science in Computer Science (GPA: 3.2)

Purdue University

September 2014 - May 2015

Intended Degree: Computer Science

Technical Skills:

o C#, C++, C, Java and Python

Experienced in Android development, Hadoop, Apache Hive, Xamarin, MySQL, SQLAlchemy, HTML5, CSS, Flask, Bootstrap,
Solidworks CAD, Selenium WebDriver, VMware, Arduino development and Microsoft Team Foundation Server

Work Experience:

Intuit – Software Engineering Intern (Mountain View, CA)

May 2017 - August 2017

- Our team worked with Hadoop, Hive, and Vertica to extract, convert and securely transfer customer financial data from
- o Mint, TurboTax, QuickBooks and other products into a centralized Hadoop database for analysis and long-term storage
- o Developed an analytics tool and UI from the ground up to detect and quickly diagnose errors in the data ingestion process
- o This tool also integrated a custom database to store statistics and analyze historical trends to predict future errors

Thomson Reuters – Software Engineering Intern (Eagan, MN)

May 2016 - August 2016

- o Worked with development and regression testing teams on Firm Central law firm management software
- Worked extensively with C#, Xpath, Selenium WebDriver, Microsoft Team Foundation Server, Fiddler and a variety of other tools to develop a comprehensive, automated regression test suite and implement new features

Maverick Software Consulting – Software Engineering Intern (Madison, WI)

October 2016 – March 2017

- o Responsibilities included working 20 hours a week and collaborating with a team of local and off-site software developers
- o My team focused on developing an automated C# regression test suite for a cloud-based legal case management platform

Wisconsin Institute for Discovery (CAVE Virtual Reality Lab) – Undergrad Lab Assistant (Madison, WI) March 2016 – May 2016

- Developed hardware and software prototypes for virtual reality simulations
- Focused on developing a Bluetooth human interface device for a semester long project commissioned by SC Johnson

The Bakken Museum - Summer Camp Counselor (Minneapolis, MN)

June 2012 - September 2015

 Assisted teaching science and engineering classes and worked with 3th – 9th grade students to design, program and build week long projects at a variety of locations including Medtronic and Boston Scientific.

Notable Experience:

Designing/selling multi-console standalone gaming units (UniCade)

2010 - 2016

- O UniCade aims to seamlessly integrate game consoles from several generations into a unified interface designed from the ground up in C#, as well as a companion Android app integrated with a custom web server.
- Designed, marketed and sold custom-built physical arcade units to a fraternity at Purdue University and rented to a chain of local video game stores in Minnesota

Intel International Science and Engineering Fair (ISEF) project

June 2013 - June 2014

- o Collaborated with a friend to design and build an intelligent search & rescue robot for the Intel ISEF competition
- This project attracted the attention of a defense contractor ATK (Alliant Techsystems) who provided significant funding

Designing & building museum exhibits

May 2011 - 2012

o Commissioned to design, build and program multiple Rube Goldberg themed public exhibits for various museums in MN

Involvement:

EMT in training (Emergency Medical Technician). Volunteering in the field and shadowing paramedics
2017 - Present
with a provisional EMT training license. I am scheduled to receive the full EMT-B license by fall 2018 through MATC

- Member of UW Student EMS (Emergency Medical Services), Badger Entrepreneurs, UW Undergrad Projects Lab (UPL) and the Wisconsin Union Directorate Music Committee at the University of Wisconsin Madison 2015 Present
- Member of the Entrepreneurship Club and Phi Sigma Kappa (Delta Triton Chapter) at Purdue University 2014 2015
- o Participated in Basketball, Track & Field, Cross Country, Tennis, Soccer, and Debate throughout high school 2010 2014

Digital Portfolio: (Includes GitHub, UniCade & ISEF project documentation, LinkedIn and more) benlen10.github.io