

LFSR and ASG Pseudorandom Number Generators

Embedded System Design, Lab 5

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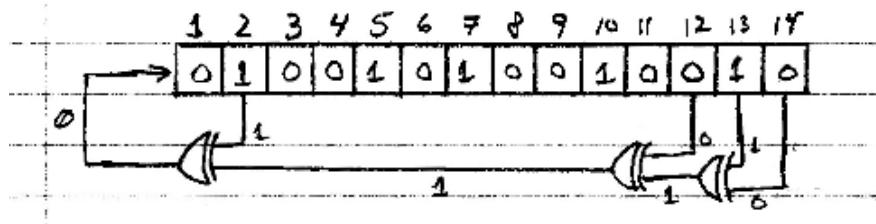


Figure 1: A 14-bit Fibonacci LFSR with feedback polynomial $F(x) = x^{14} + x^{13} + x^{12} + x^2 + 1$

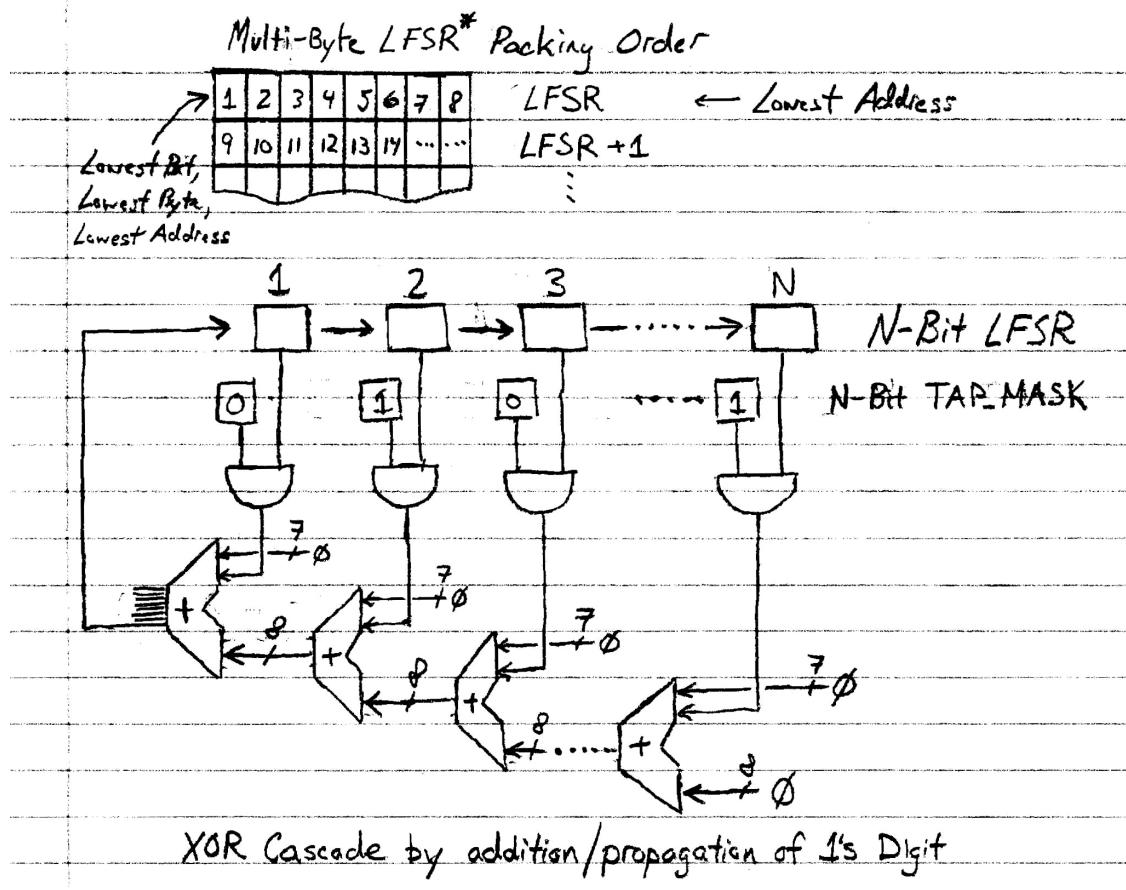


Figure 2: Equivalent Circuit Implementation of an Arbitrary Length Fibonacci LFSR

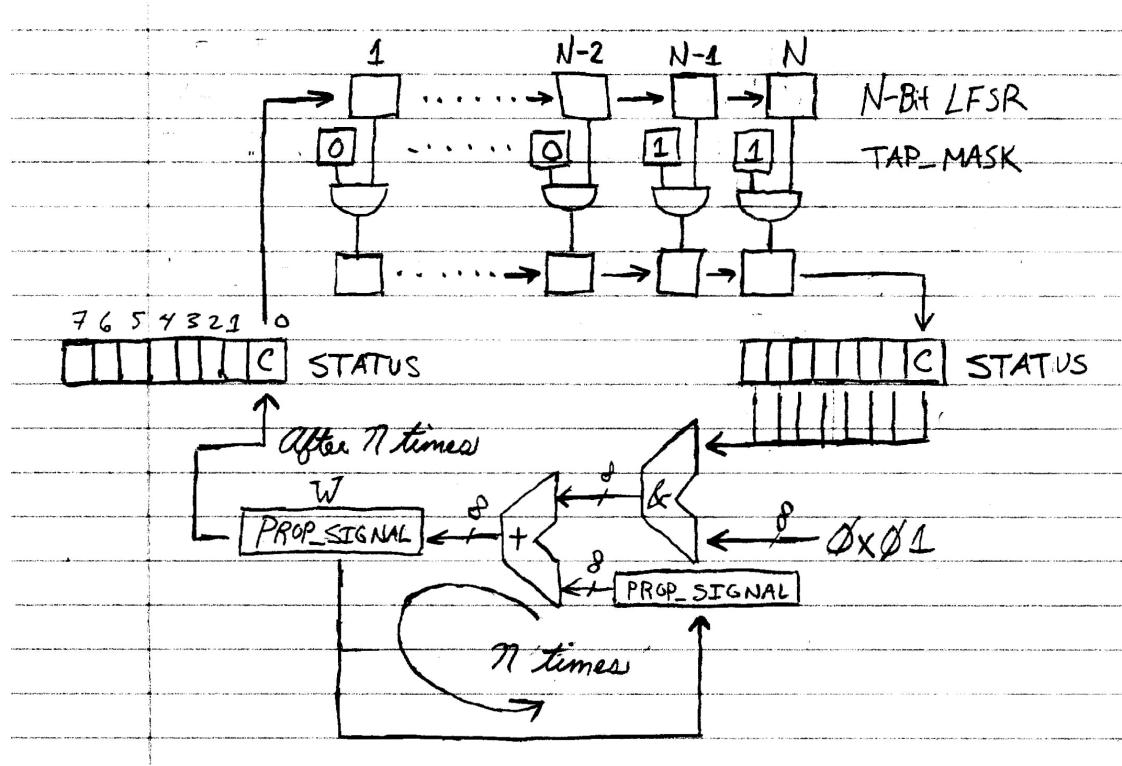


Figure 3: Implementation of XOR Propagation

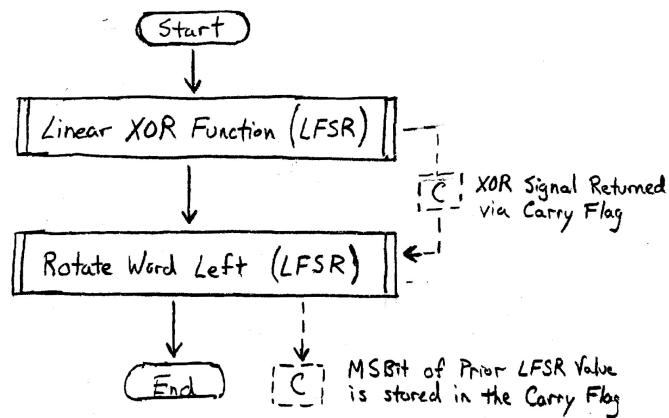


Figure 4: Cycle LFSR Function Implementation Flowchart

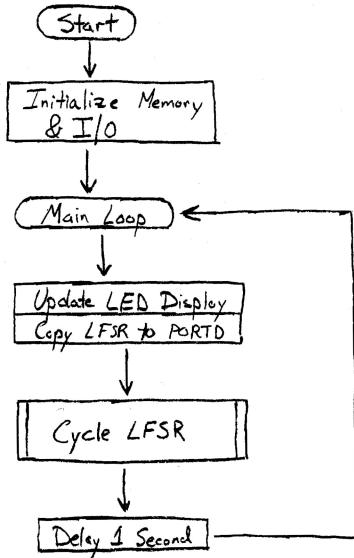


Figure 5: 8-Bit LFSR Implementation Flowchart

1 Objectives and Problem Descriptions

- 1.1 8-Bit Linear Feedback Shift Register (LFSR)
- 1.2 Alternating Step Generator (ASG)

2 Procedure

- 2.1 Reading Assignments
- 2.2 LFSRs and ASGs Theory
- 2.3 Implementation Design
- 2.4 Hello World Program (Delay Function)
- 2.5 Assembly Macros (Rotate Word Function)
- 2.6 XOR Propagation Function
- 2.7 8-Bit LFSR Design
- 2.8 ASG Design

3 Expected Results

- 3.1 3-Bit LFSR Demonstration
- 3.2 8-Bit LFSR Demonstration
- 3.3 ASG Demonstration

4 Experiment and Design Revisions

- 4.1 Addition of Macros
- 4.2 Use of Carry Flag between Functional Blocks

5 Observations

5.1 Observations

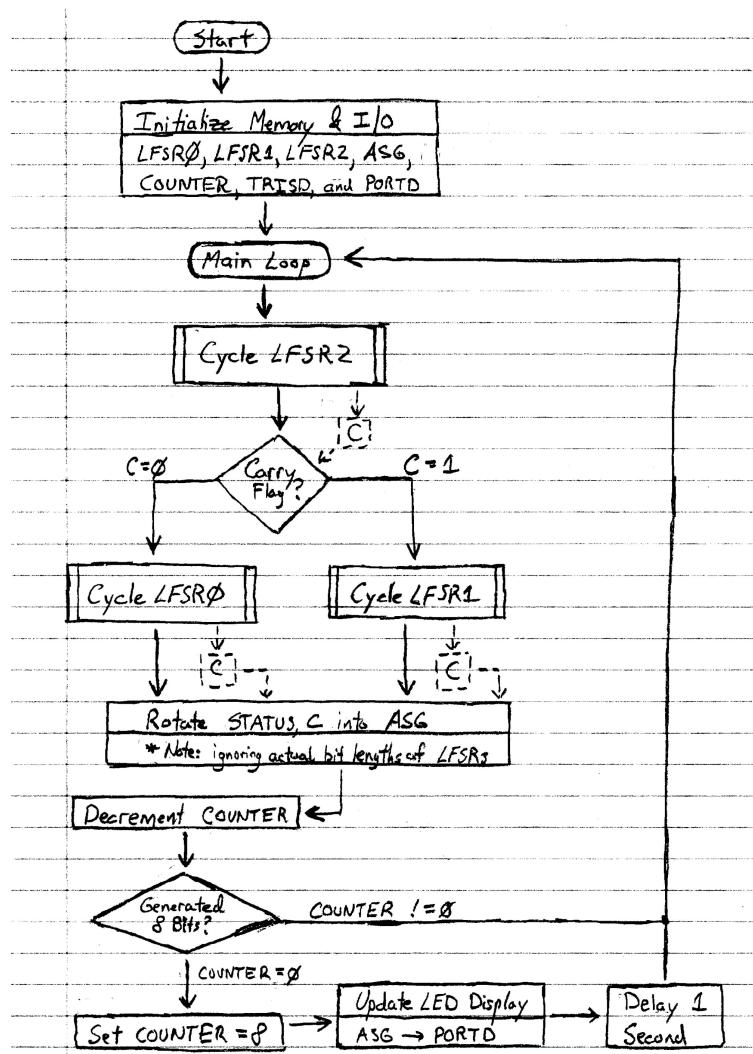


Figure 6: Alternating Step Generator Implementation

8 Implementation Code

8.1 8-Bit LFSR

```
; lfsr.asm
; 8-Bit Linear Feedback Shift Register on PIC Development Board
; Ben Lorenzetti
; Embedded Systems Design , Fall 2015

#include <p16f887.inc>
    __CONFIG      _CONFIG1, _LVP_OFF & _FCMEN_OFF & _IESO_OFF &
                  _BOR_OFF & _CPD_OFF & _CP_OFF & _MCLRE_OFF & _PWRTE_ON &
                  _WDT_OFF & _INTRC_OSC_NOCLKOUT
    __CONFIG      _CONFIG2, _WRT_OFF & _BOR21V

;-----LFSR Bit/Byte Sizes , Tap Locations , and Initial Values
;-----;
#define LFSR_SIZE 1          ; LFSR byte size
#define LED_MASK     0x0F      ; 0x07 for 3 bit LFSR, 0x0F for 4-bit
                           ; LFSR, 0xFF for 8-bit LFSR
#define LFSR1_TAP_MASK 0x0C    ; 0x06 for 3-bit LFSR, 0x0C for 4-bit
                           ; LFSR, 0xB8 for 8-bit LFSR
#define INITIAL_VALUE 1

;-----Organize Program Memory-----;
Reset_Vector
    ORG 0
    GOTO Initialize

Interrupt_Vector
    ORG 4

;-----Allocate Static Variables-----;
    cblock 0x20
    OUTER_DELAY
    MIDDLE_DELAY
    INNER_DELAY
    REMAINDER_DELAY
    PROP_SIGNAL
    BIT_INDEX
    LOCAL_LFSR: LFSR_SIZE
    LFSR1: LFSR_SIZE
    endc

;----- void rotate_word_left (word*, word_size); -----;
RLF_Word      MACRO Word_Addr, Word_Size
    local i = 0
    while i < Word_Size
```

```

        RLF    (Word_Addr + i) , 1
        i += 1
endw
ENDM

#define OUTER_MAX_PLUS_1 60
#define MIDDLE_MAX_PLUS_1 40
#define INNER_MAX_PLUS_1 40
#define REMAINDER 1
;----- void Pause_1_Second () -----
Pause_1_Second
    MOVLW  OUTER_MAX_PLUS_1
    MOVWF  OUTER_DELAY
    MOVLW  REMAINDER
    MOVWF  REMAINDER_DELAY
Inner_Loop
    DECFSZ INNER_DELAY, f
    GOTO   Inner_Loop
    MOVLW  INNER_MAX_PLUS_1
    MOVWF  INNER_DELAY
Middle_Loop
    DECFSZ MIDDLE_DELAY, f
    GOTO   Inner_Loop
    MOVLW  MIDDLE_MAX_PLUS_1
    MOVWF  MIDDLE_DELAY
Outer_Loop
    DECFSZ OUTER_DELAY, f
    GOTO   Inner_Loop
Remainder_Loop
    DECFSZ REMAINDER_DELAY, f
    GOTO   Remainder_Loop
    RETURN

;-----Linear XOR Cascade Function-----
Linear_Xor_Function    MACRO  LFS_Register , Reg_Size , Tap_Mask
;----- Pass the function arguments by Copy-----
local i = 0
while i < LFSR_SIZE
    MOVFW (LFS_Register + i)          ; copy the LSFR to accumulator
    ANDLW (Tap_Mask + i)             ; AND accum. copy with TAP_MASK
    MOVWF (LOCAL_LFSR + i)           ; move from accum. to local
        function variable
    i += 1
endw
;----- Initialize Local Variables -----
CLRF    PROP_SIGNAL              ; initialize XOR signal to 0
MOVLW  (8 * Reg_Size)           ; start XOR adding at most
        significat bit

```

```

BCF      STATUS, C           ; set initial XOR add input to
0

Xor_Propagation_Loop
;----- rotate 1 bit from local copy of LSFR -----
RLF_Word      LOCAL_LFSR, LFSR_SIZE
;----- Add Carry Bit to PROP_SIGNAL -----
MOVFW  STATUS          ; get status register for the carry bit
ANDLW  1              ; keep only the carry bit
ADDWF  PROP_SIGNAL, 1  ; add carry bit to prop signal
DECFSZ BIT_INDEX, 1   ; break loop after all bits propagated
GOTO   Xor_Propagation_Loop
;-----Return (1s-Digit of PROP_SIGNAL) via Carry Flag -----
RRF    PROP_SIGNAL, 1
ENDM

```

```

;----- Initialize Data Memory-----
Initialize
;----- Initialize I/O
BANKSEL TRISD          ; select Register Bank 1
CLRF   TRISD          ; make Port D all output pins
BANKSEL PORTD          ; back to Register Bank 0
;----- Initialize LSFRs-----
MOVLW  INITIAL_VALUE
MOVWF  LFSR1

;----- Begin Main Program Loop-----
Main
;-----Update LED Display-----
MOVFW  LFSR1
ANDLW  LED_MASK
MOVWF  PORTD
;-----Cycle LSFR -----
Linear_Xor_Function  LFSR1, LFSR_SIZE, LFSR1_TAP_MASK
; return value is in the Carry Flag
RLF_Word      LFSR1, LFSR_SIZE          ; shift LSFR with
feedback from STATUS, C
;-----Delay 1 Second-----
CALL   Pause_1_Second
GOTO   Main

END

```

8.2 Alternating Step Generator

```
; asg.asm
; 3-LFSR Alternating Step Generator on PIC Development Board
; Ben Lorenzetti
; Embedded Systems Design , Fall 2015

#include <p16f887.inc>
    __CONFIG      _CONFIG1, _LVP_OFF & _FCMEN_OFF & _IESO_OFF &
                  _BOR_OFF & _CPD_OFF & _CP_OFF & _MCLRE_OFF & _PWRTE_ON &
                  _WDT_OFF & _INTRC_OSC_NOCLKOUT
    __CONFIG      _CONFIG2, _WRT_OFF & _BOR21V

;-----LFSR Bit/Byte Sizes , Tap Locations , and Initial Values
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Interrupt_Vector
    ORG 4

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    cblock 0x20
    OUTER_DELAY
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    REMAINDER_DELAY
    PROP_SIGNAL
    BIT_INDEX
    LOCAL_LFSR: LFSR_SIZE
    LFSR1: LFSR_SIZE
    endc

;----- void rotate_word_left (word*, word_size); -----;
RLF_Word      MACRO Word_Addr, Word_Size
    local i = 0
    while i < Word_Size
        RLF (Word_Addr + i), 1
        i += 1
```

```

        endw
        ENDM

#define OUTER_MAX_PLUS_1 60
#define MIDDLE_MAX_PLUS_1 40
#define INNER_MAX_PLUS_1 40
#define REMAINDER 1
;----- void Pause_1_Second () -----;
Pause_1_Second
    MOVLW   OUTER_MAX_PLUS_1
    MOVWF   OUTER_DELAY
    MOVLW   REMAINDER
    MOVWF   REMAINDER_DELAY

Inner_Loop
    DECFSZ  INNER_DELAY, f
    GOTO    Inner_Loop
    MOVLW   INNER_MAX_PLUS_1
    MOVWF   INNER_DELAY

Middle_Loop
    DECFSZ  MIDDLE_DELAY, f
    GOTO    Inner_Loop
    MOVLW   MIDDLE_MAX_PLUS_1
    MOVWF   MIDDLE_DELAY

Outer_Loop
    DECFSZ  OUTER_DELAY, f
    GOTO    Inner_Loop

Remainder_Loop
    DECFSZ  REMAINDER_DELAY, f
    GOTO    Remainder_Loop
    RETURN

;-----Linear XOR Cascade Function-----
Linear_Xor_Function      MACRO   LFS_Register , Reg_Size , Tap_Mask
;----- Pass the function arguments by Copy-----;
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ADDWF  PROP_SIGNAL, 1   ; add carry bit to prop signal
DECFSZ BIT_INDEX, 1     ; break loop after all bits propagated
GOTO   Xor_Propagation_Loop
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Initialize
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MOVLW  INITIAL_VALUE
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MOVFW  LFSR1
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MOVWF  PORTD
;-----Cycle LSFR -----
Linear_Xor_Function    LFSR1, LFSR_SIZE, LFSR1.TAP_MASK
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RLF_Word      LFSR1, LFSR_SIZE          ; shift LSFR with
feedback from STATUS, C
;-----Delay 1 Second-----
CALL   Pause_1_Second
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END

```