

```
1  /*
2    Ben Davis
3    2/1/24
4    EE 371
5    Lab 3, Task 1
6
7    This module is solely for the demo for Lab 3, task 1.
8    It takes in two inputs to show four cases of displaying
9    the linedrawer module. A horizontal line, a vertical line,
10   a line with slope=1, and a shallow sloped line. It then has
11   four outputs of bits 9 and 10 to write in the x0,x1,y0, and y1
12   inputs.
13
14  */
15
16  module lab3_task1_inputter (
17      input logic [1:0] in, //input
18      output logic [9:0] x0, //start x
19      output logic [8:0] y0, //start y
20      output logic [9:0] x1, //end x
21      output logic [8:0] y1 //end y
22  );
23
24      //for assigning outputs
25      always_comb begin
26          case(in)
27
28              //slope of 1
29              2'b00: begin
30                  x0 <= 0;
31                  y0 <= 0;
32                  x1 <= 255;
33                  y1 <= 255;
34              end
35
36              //horizontal line
37              2'b01: begin
38                  x0 <= 50;
39                  y0 <= 255;
40                  x1 <= 450;
41                  y1 <= 255;
42              end
43
44              //vertical line
45              2'b10: begin
46                  x0 <= 300;
47                  y0 <= 0;
48                  x1 <= 300;
49                  y1 <= 511;
50              end
51
52              //shallow slope
53              2'b11: begin
54                  x0 <= 0;
55                  y0 <= 255;
56                  x1 <= 100;
57                  y1 <= 275;
58              end
59
60              default: begin
61                  x0 <= 0;
62                  y0 <= 0;
63                  x1 <= 0;
64                  y1 <= 0;
65              end
66          endcase
67      end
68
69  endmodule
70  //testbench start
71  module lab3_task1_inputter_testbench();
72
73      //repeat logic variables
```

```
74     logic [1:0] in;
75     logic [9:0] x0;
76     logic [8:0] y0;
77     logic [9:0] x1;
78     logic [8:0] y1;
79
80     //reinstantiate module
81     lab3_task1_inputter dut (.in, .x0, .y0, .x1, .y1);
82
83     //tests instance of all four different inputs
84     initial begin
85         in <= 00;
86         in <= 01; #5;
87         in <= 10; #5;
88         in <= 11; #5;
89
90         $stop;
91     end
92 endmodule //testbench
```