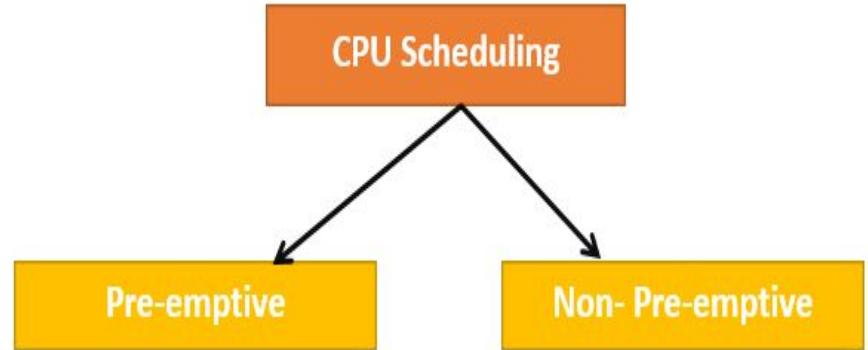


CS4310.01: Group Assignment #2

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Assignment Task

We are being asked to simulate OS scheduling algorithms that include:

- 1.) FCFS (first come first serve)
- 2.) SJF (shortest job first)
- 3.) SRT (shortest remaining time first)

Coding Implementation

- We have a int variable K that represents all processes that arrive within time $[0-k]$ uniform random
- A double variable D represents: CPU times of processes have average D
- A double variable V represents the sigma V from a Gaussian distribution
- A int variable N represents the number of processes

Coding Implementation

- We have a boolean variable = false initially, but users can set it to true to see more output
- Create 3 copies of the same system that are represented by a 2D array
- For the parameters of K, D, V, and N, we take those from user input
- If there are no valid parameters, we print out "One or more simulation params are invalid"

Coding Implementation

- Once all the parameters are valid, we initialize the system: One for First Come First Serve, Shortest Job First, and Shortest Remaining Time
- After this, we want to see if the simulation parameters are valid:

$$D, V, N > 0, K > 0$$

- We return true if parameters are valid, otherwise we return false

Coding Implementation

- Initialize the system based on the simulation params
- For each of the N processes; the system will have the following info:
 - Active : 0/1 (1 at process arrival and 0 on termination)
 - Arrival Time : Uniform Random in $[0, K)$
 - Total CPU time : CPU time with mean D , deviation V (gaussian distribution)
 - Turnaround time : Finish time - arrival time (computed at the end)
 - Left CPU time : initially Total CPU time

Coding Implementation

Deriving n total CPU times with Gaussian Distribution:

- `int totalCPUTime = (int) (rand.nextGaussian()*V + D) + 1;`
- We add 1 so the CPU time is never 0
- Each turnaround time will be computed after the simulation

FCFS Algorithm

- Check if any process arrived?
- If multiple processes arrive at the same time, the one with smaller i goes first
- If no process is running, check FIFO queue. Otherwise, no process has arrived yet, so continue on
- Current process runs for 1 time step, then decrement remaining time
- If the process is finished, find the turnaround time and consider it inactive
- For anyRemaining method, it returns true if any $R_i \neq 0$ in the system, otherwise return false

SJF Algorithm

```
// SJF: the shortest job always runs first (non-preemptive)
private static void simulateSJF() {
    int t = 0;
    int currentProcess = -1;
    LinkedList<Integer> queue = new LinkedList<>();
    int[][] system = system2;

    while (anyRemaining(system)) {
        if (t > 100) break;
        // check if any process arrived?
        for (int i = 0; i < N; i++) {
            int arrTime = system[i][1];
            if (t == arrTime) {
                queue.addLast(i);
            }
        }

        // SJF: select the job with shortest CPU time
        if (currentProcess < 0) {
            if (!queue.isEmpty()) {
                int leastCPU = Integer.MAX_VALUE;
                int shortestJob = -1;
                for (int p : queue) {
                    int CPU = system[p][2];
                    if (CPU < leastCPU) {
                        shortestJob = p;
                        leastCPU = CPU;
                    }
                }
                if (shortestJob != -1) {
                    currentProcess = shortestJob;
                    queue.removeFirstOccurrence(shortestJob);
                }
            } else {
                // no process has arrived yet
                t++;
                continue;
            }
        }
    }
}
```

```
if (DEBUG) {
    System.out.printf("Time: %d Process: %d\n", t, currentProcess);
}

// current process runs for 1 time step
system[currentProcess][3]--; // decrement remaining time

if (system[currentProcess][3] == 0) { // process finished?
    int arrTime = system[currentProcess][1];
    system[currentProcess][4] = t - arrTime + 1; // turnaround time
    system[currentProcess][0] = 0; // inactive
    currentProcess = -1;
}
t++;
}
```

SRT Algorithm

```
1 // SRT: the process with least remaining time runs next (preemptive)
2 private static void simulateSRT() {
3     int t = 0;
4     int currentProcess = -1;
5     LinkedList<Integer> queue = new LinkedList<>();
6     int[][] system = system3;
7
8     while (anyRemaining(system)) {
9
10        // check if any process arrived?
11        for (int i = 0; i < N; i++) {
12            int arrTime = system[i][1];
13            if (t == arrTime) {
14                queue.addLast(i);
15            }
16        }
17
18        // this is preemptive: at every time step chose the
19        // process with the least rem. time.
20        int leastRemTime = Integer.MAX_VALUE;
21        int leastRemJob = -1;
22        for (int p : queue) {
23            int remTime = system[p][3];
24            if (remTime < leastRemTime) {
25                leastRemTime = remTime;
26                leastRemJob = p;
27            }
28        }
29    }
```

```
30     if (leastRemJob >= 0) {
31         queue.removeFirstOccurrence(leastRemJob);
32
33         if (currentProcess >= 0 && currentProcess != leastRemJob) {
34             // currently running process got preempted
35             queue.addLast(currentProcess);
36         }
37         currentProcess = leastRemJob;
38     }
39
40     if (currentProcess < 0) {
41         // processes haven't arrived yet
42         t++;
43         continue;
44     }
45
46     if (DEBUG) {
47         System.out.printf("Time: %d Process: %d\n", t, currentProcess);
48     }
49
50     // current process runs for 1 time step
51     system[currentProcess][3]--; // decrement remaining
52                                 // time
53
54     if (system[currentProcess][3] == 0) { // process finished?
55         int arrTime = system[currentProcess][1];
56         system[currentProcess][4] = t - arrTime + 1; // turnaround time
57         system[currentProcess][0] = 0; // inactive
58         currentProcess = -1;
59         t++;
60     }
61 }
```

Coding Implementation: Printing the Output

```
1 private static void printResults(String algo, int[][] system) {  
2     int total = 0;  
3     System.out.printf("\n**** %s ****\n", algo);  
4     System.out.println("No. | Al | Arr | CPU | Rem | TT |");  
5     System.out.println("-----");  
6     for (int i = 0; i < N; i++) {  
7         int active = system[i][0];  
8         int arrTim = system[i][1];  
9         int CPUtim = system[i][2];  
10        int remTim = system[i][3];  
11        int TTTime = system[i][4];  
12        total += TTTime;  
13        System.out.printf("%-3d %1d %4d %4d %4d %4d\n", i, active, arrTim, CPUtim,  
14                           remTim, TTTime);  
15    }  
16    System.out.printf("Average TT: %.4f\n", total * 1.0 / N);  
17 }
```

```
Enter max arrival time for all processes (k): 5
Enter Avg. CPU time (D): 4
Enter Std Dev. of CPU times (V): 2
Enter number of processes (N): 5
```

**** FCFS ****

No.	A	Arr	CPU	Rem	TT
-----	---	-----	-----	-----	----

0	0	4	2	0	29
1	0	3	9	0	15
2	0	1	8	0	8
3	0	3	6	0	21
4	0	3	7	0	28

Average TT: 20.2000

**** SJF ****

No.	A	Arr	CPU	Rem	TT
-----	---	-----	-----	-----	----

0	0	4	2	0	7
1	0	3	9	0	30
2	0	1	8	0	8
3	0	3	6	0	14
4	0	3	7	0	21

Average TT: 16.0000

**** SRT ****

No.	A	Arr	CPU	Rem	TT
-----	---	-----	-----	-----	----

0	0	4	2	0	3
1	0	3	9	0	30
2	0	1	8	0	18
3	0	3	6	0	11
4	0	3	7	0	25

Average TT: 17.4000

Sample Simplified Output

**Sample Full Output (Next
Slide)**



Enter max arrival time for all processes (k): 5
 Enter Avg. CPU time (D): 4
 Enter Std Dev. of CPU times (V): 2
 Enter number of processes (N): 5

Time: 2 Process: 1
 Time: 3 Process: 1
 Time: 4 Process: 1
 Time: 5 Process: 1
 Time: 6 Process: 2
 Time: 7 Process: 2
 Time: 8 Process: 2
 Time: 9 Process: 2
 Time: 10 Process: 2
 Time: 11 Process: 3
 Time: 12 Process: 3
 Time: 13 Process: 3
 Time: 14 Process: 3
 Time: 15 Process: 3
 Time: 16 Process: 4
 Time: 17 Process: 4
 Time: 18 Process: 4
 Time: 19 Process: 4
 Time: 20 Process: 4
 Time: 21 Process: 4
 Time: 22 Process: 4
 Time: 23 Process: 0
 Time: 24 Process: 0
 Time: 25 Process: 0
 Time: 26 Process: 0
 Time: 27 Process: 0
 Time: 2 Process: 1
 Time: 3 Process: 1
 Time: 4 Process: 1
 Time: 5 Process: 1
 Time: 6 Process: 2
 Time: 7 Process: 2
 Time: 8 Process: 2
 Time: 9 Process: 2
 Time: 10 Process: 2

Time: 11 Process: 3
 Time: 12 Process: 3
 Time: 13 Process: 3
 Time: 14 Process: 3
 Time: 15 Process: 3
 Time: 16 Process: 0
 Time: 17 Process: 0
 Time: 18 Process: 0
 Time: 19 Process: 0
 Time: 20 Process: 0
 Time: 21 Process: 4
 Time: 22 Process: 4
 Time: 23 Process: 4
 Time: 24 Process: 4
 Time: 25 Process: 4
 Time: 26 Process: 4
 Time: 27 Process: 4
 Time: 2 Process: 1
 Time: 3 Process: 2
 Time: 4 Process: 1
 Time: 5 Process: 2
 Time: 6 Process: 1
 Time: 7 Process: 2
 Time: 8 Process: 1
 Time: 9 Process: 2
 Time: 10 Process: 3
 Time: 11 Process: 2
 Time: 12 Process: 3
 Time: 13 Process: 0
 Time: 14 Process: 3
 Time: 15 Process: 0
 Time: 16 Process: 3
 Time: 17 Process: 0
 Time: 18 Process: 3
 Time: 19 Process: 0
 Time: 20 Process: 4
 Time: 21 Process: 0
 Time: 22 Process: 4
 Time: 23 Process: 4

Time: 24 Process: 4
 Time: 25 Process: 4
 Time: 26 Process: 4
 Time: 27 Process: 4

**** FCFS ****

No.	A	Arr	CPU	Rem	TT
0	0	4	5	0	24
1	0	2	4	0	4
2	0	2	5	0	9
3	0	2	5	0	14
4	0	2	7	0	21

Average TT: 14.4000

**** SJF ****

No.	A	Arr	CPU	Rem	TT
0	0	4	5	0	17
1	0	2	4	0	4
2	0	2	5	0	9
3	0	2	5	0	14
4	0	2	7	0	26

Average TT: 14.0000

**** SRT ****

No.	A	Arr	CPU	Rem	TT
0	0	4	5	0	18
1	0	2	4	0	7
2	0	2	5	0	10
3	0	2	5	0	17
4	0	2	7	0	26

Average TT: 15.6000

D vs D/ATT Test Values

Row 1 - FCFS

Row 2 - SJF

Row 3 - SRT

D value: 4

D	ATT	D/ATT
4	14.4	0.278
4	14	0.286
4	15.6	0.256

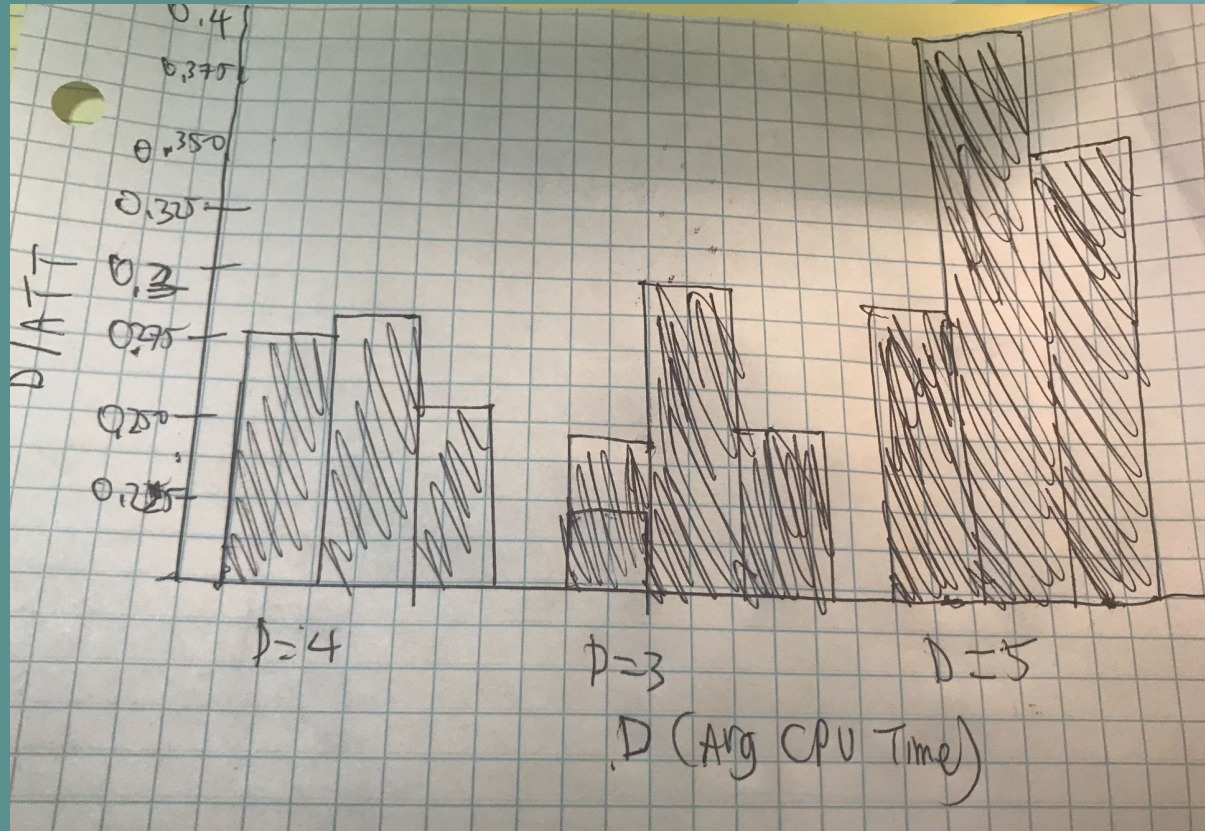
D value 3:

D	ATT	D/ATT
3	12.2	0.246
3	10	0.3
3	12	0.25

D value 5:

D	ATT	D/ATT
5	17.2	0.2907
5	11.8	0.4237
5	13.8	0.3623

D vs D/ATT Graph



Learning Outcome

- We learned how to apply OS scheduling theory to practical usage with the code
- Competition for the CPU slows down all the processes
- Learned how to simulate the different processes at different times
- How to collaborate and debug for issues within a short period of time

**Thank you for
listening, Professor!**

