



Testing

Fixtures



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Back to those fields in Saskatchewan...



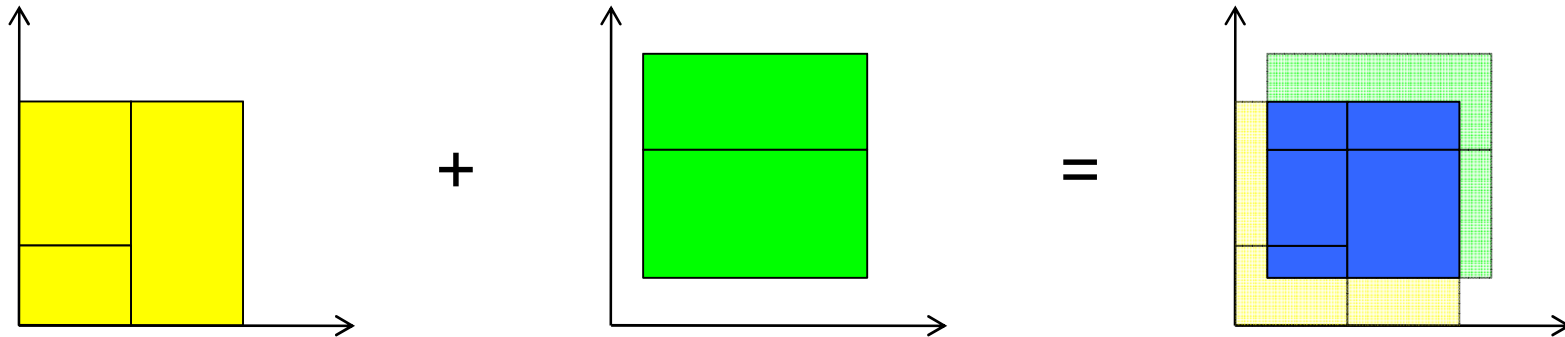
Finding areas in photographs where fields overlap

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Each photograph contains one or more rectangles

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So a photo is a collection (set? list?) of rectangles

Finding areas in photographs where fields overlap
Each photograph contains one or more rectangles
So a photo is a collection (set? list?) of rectangles
Want to find *all* overlaps

Finding areas in photographs where fields overlap
Each photograph contains one or more rectangles
So a photo is a collection (set? list?) of rectangles
Want to find *all* overlaps



Have tested `overlap_rect(rect_1, rect_2)`

Have tested `overlap_rect(rect_1, rect_2)`

Now want to test `overlap_photo(photo_1, photo_2)`

Have tested `overlap_rect(rect_1, rect_2)`

Now want to test `overlap_photo(photo_1, photo_2)`

Imagine its implementation is something like this

```
def overlap_photo(photo_1, photo_2):  
    result = set()  
    for rect_1 in photo_1:  
        for rect_2 in photo_2:  
            temp = overlap_rect(rect_1, rect_2)  
            if temp is not None:  
                result.add(temp)  
    return result
```

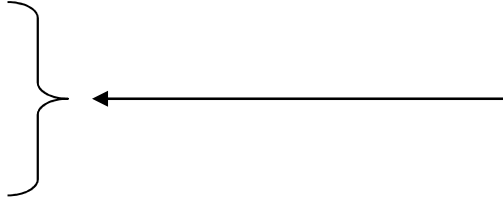
Have tested `overlap_rect(rect_1, rect_2)`

Now want to test `overlap_photo(photo_1, photo_2)`

Imagine its implementation is something like this

```
def overlap_photo(photo_1, photo_2):  
    result = set()  
    for rect_1 in photo_1:  
        for rect_2 in photo_2:  
            temp = overlap_rect(rect_1, rect_2)  
            if temp is not None:  
                result.add(temp)  
    return result
```

Compare all
against all



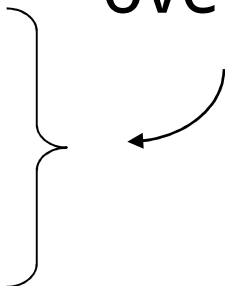
Have tested `overlap_rect(rect_1, rect_2)`

Now want to test `overlap_photo(photo_1, photo_2)`

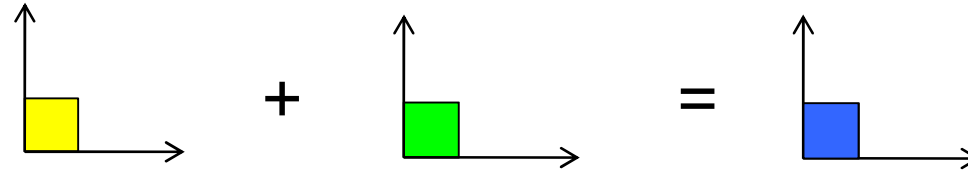
Imagine its implementation is something like this

```
def overlap_photo(photo_1, photo_2):  
    result = set()  
    for rect_1 in photo_1:  
        for rect_2 in photo_2:  
            temp = overlap_rect(rect_1, rect_2)  
            if temp is not None:  
                result.add(temp)  
    return result
```

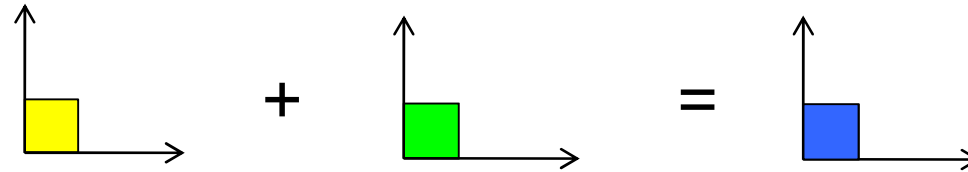
Save every
non-empty
overlap



First test

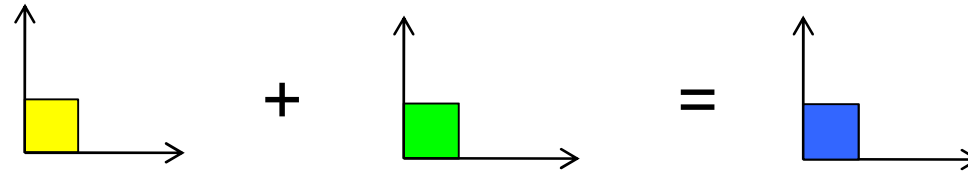


First test



```
def test_unit_with_unit():  
    unit = ((0, 0), (1, 1))  
    photo_1 = { unit }  
    photo_2 = { unit }  
    result = overlap_photo(photo_1, photo_2)  
    assert result == { unit }
```

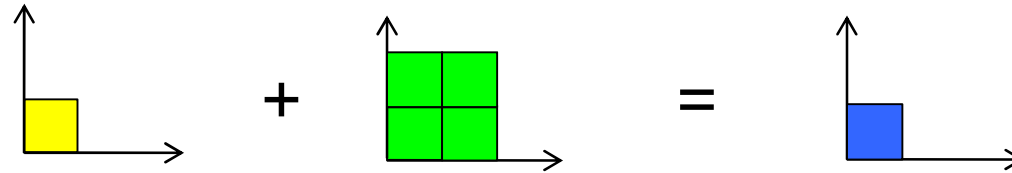
First test



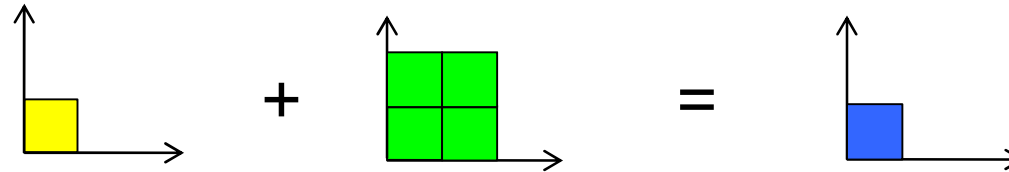
```
def test_unit_with_unit():  
    unit = ((0, 0), (1, 1))  
    photo_1 = { unit }  
    photo_2 = { unit }  
    result = overlap_photo(photo_1, photo_2)  
    assert result == { unit }
```

That's not too bad

Second test

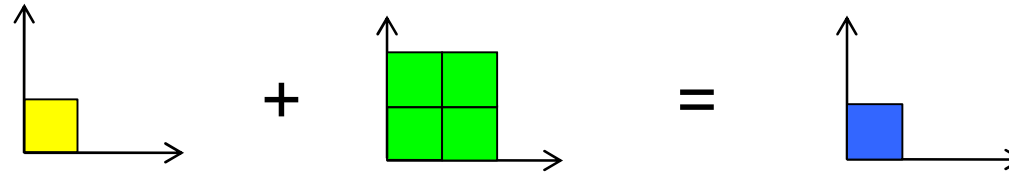


Second test



```
def test_unit_with_checkerboard():
    photo_1 = { ((0, 0), (1, 1)) }
    photo_2 = { ((0, 0), (1, 1)), ((1, 0), (2, 1)),
                ((0, 1), (1, 2)), ((1, 1), (2, 2)) }
    result = overlap_photo(photo_1, photo_2)
    assert result == { ((0, 0), (1, 1)) }
```

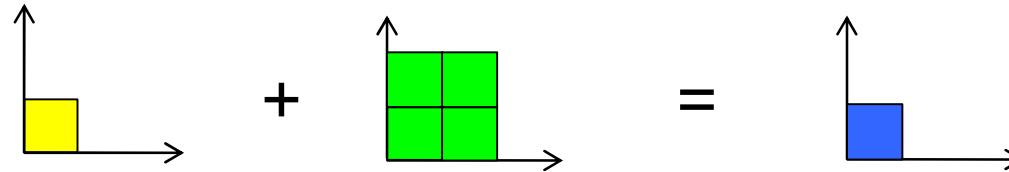
Second test



```
def test_unit_with_checkerboard():
    photo_1 = { ((0, 0), (1, 1)) }
    photo_2 = { ((0, 0), (1, 1)), ((1, 0), (2, 1)),
                ((0, 1), (1, 2)), ((1, 1), (2, 2)) }
    result = overlap_photo(photo_1, photo_2)
    assert result == { ((0, 0), (1, 1)) }
```

That's hard to read

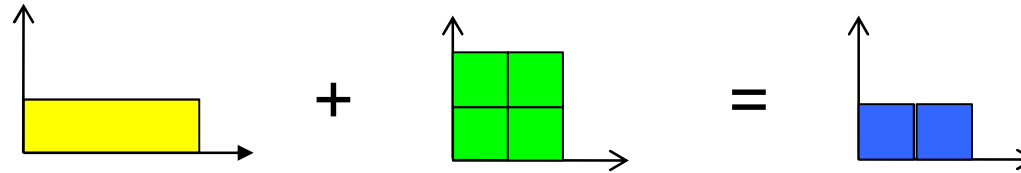
Second test



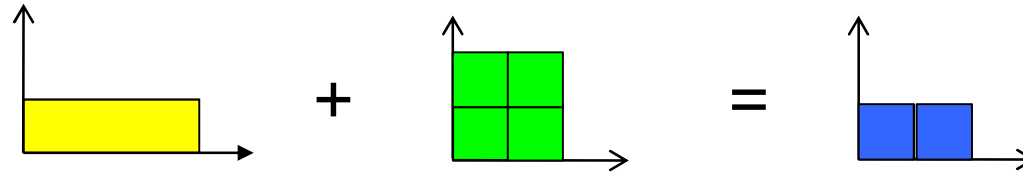
```
def test_unit_with_checkerboard():
    unit = ((0, 0), (1, 1))
    photo_1 = { unit }
    photo_2 = { ((0, 0), (1, 1)), ((1, 0), (2, 1)),
                ((0, 1), (1, 2)), ((1, 1), (2, 2)) }
    result = overlap_photo(photo_1, photo_2)
    assert result == { unit }
```

Using `unit` instead of `((0, 0), (1, 1))` doesn't really help much

Third test

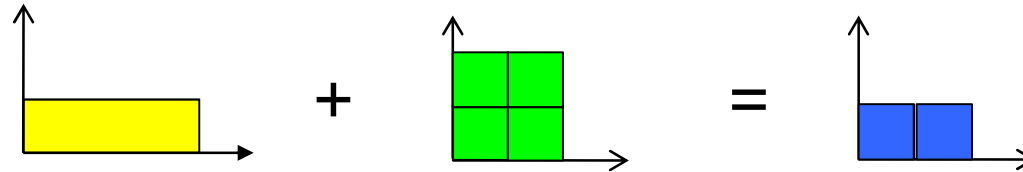


Third test



```
def test_unit_checkerboard_with_short_and_wide():
    photo_1 = { ((0, 0), (3, 1)) }
    photo_2 = { ((0, 0), (1, 1)), ((1, 0), (2, 1)),
                ((0, 1), (1, 2)), ((1, 1), (2, 2)) }
    result = overlap_photo(photo_1, photo_2)
    assert result == { ((0, 0), (1, 1)), ((1, 0), (2, 1)) }
```

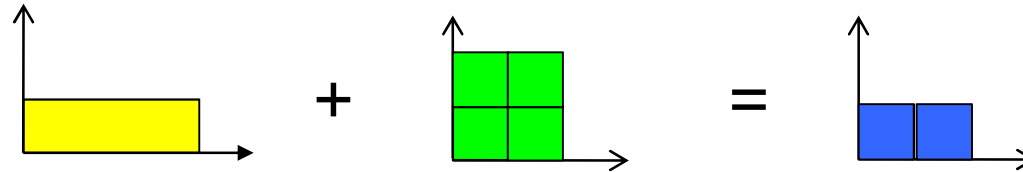
Third test



```
def test_unit_checkerboard_with_short_and_wide():
    photo_1 = { ((0, 0), (3, 1)) }
    photo_2 = { ((0, 0), (1, 1)), ((1, 0), (2, 1)),
                ((0, 1), (1, 2)), ((1, 1), (2, 2)) }
    result = overlap_photo(photo_1, photo_2)
    assert result == { ((0, 0), (1, 1)), ((1, 0), (2, 1)) }
```

Also hard to read

Third test



```
def test_unit_checkerboard_with_short_and_wide():
    photo_1 = { ((0, 0), (3, 1)) }
    photo_2 = { ((0, 0), (1, 1)), ((1, 0), (2, 1)),
                ((0, 1), (1, 2)), ((1, 1), (2, 2)) }
    result = overlap_photo(photo_1, photo_2)
    assert result == { ((0, 0), (1, 1)), ((1, 0), (2, 1)) }
```

Also hard to read

And a new problem: too much duplicated code

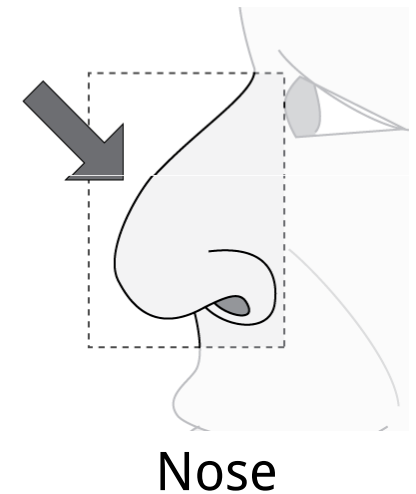
Solution: create fixtures outside specific tests

Nose

Solution: create fixtures outside specific tests
(Reminder: the *fixture* is the thing the test is run on)

Nose

Solution: create fixtures outside specific tests
(Reminder: the *fixture* is the thing the test is run on)
If a module contains a function called setup,
Nose runs that before it runs any of the tests



Here's how it works

```
import sys

def setup():
    print >> sys.stderr, 'setup'

def test_1():
    print >> sys.stderr, 'test 1'

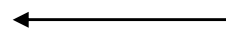
def test_2():
    print >> sys.stderr, 'test 2'
```

Here's how it works

```
import sys
```

```
def setup():
```

```
    print >> sys.stderr, 'setup'
```



Would actually
create fixtures

```
def test_1():
```

```
    print >> sys.stderr, 'test 1'
```

```
def test_2():
```

```
    print >> sys.stderr, 'test 2'
```

Here's how it works

```
import sys

def setup():
    print >> sys.stderr, 'setup'

def test_1():
    print >> sys.stderr, 'test 1'

def test_2():
    print >> sys.stderr, 'test 2'
```

Would actually
run tests



Here's how it works

```
import sys

def setup():
    print >> sys.stderr, 'setup'

def test_1():
    print >> sys.stderr, 'test 1'

def test_2():
    print >> sys.stderr, 'test 2'
```



```
setup
test 1
.test 2
.
-----
Ran 2 tests in 0.001s

OK
```

Here's how it works

```
import sys

def setup():
    print >> sys.stderr, 'setup'

def test_1():
    print >> sys.stderr, 'test 1'

def test_2():
    print >> sys.stderr, 'test 2'
```



```
setup
test 1
.test 2
.
```

Ran 2 tests in 0.001s

OK

This is Nose's
usual output

Here's how it works

```
import sys

def setup():
    print >> sys.stderr, 'setup'

def test_1():
    print >> sys.stderr, 'test 1'

def test_2():
    print >> sys.stderr, 'test 2'
```




..

Ran 2 tests in 0.001s

OK

Would look like
this without our
print statements



Here's how it works

```
import sys

def setup():
    print >> sys.stderr, 'setup'

def test_1():
    print >> sys.stderr, 'test 1'

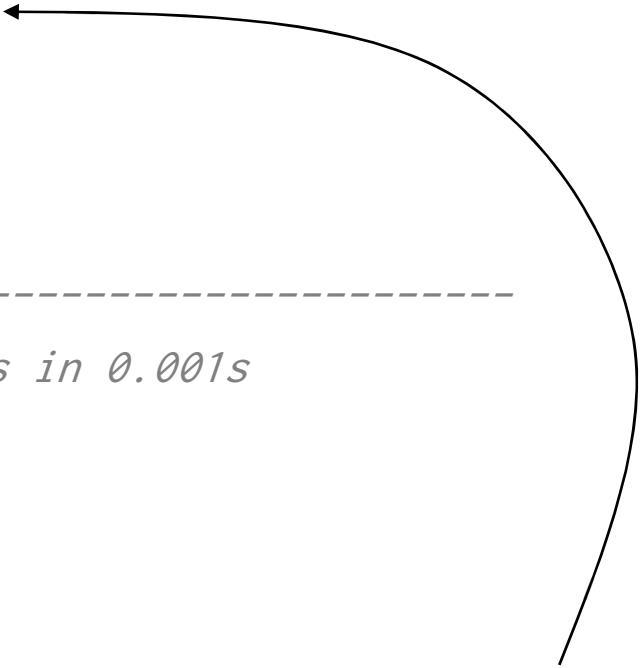
def test_2():
    print >> sys.stderr, 'test 2'
```



```
setup
test 1
.test 2
.
```

Ran 2 tests in 0.001s

OK



Nose runs setup
once at the start

Here's how it works

```
import sys

def setup():
    print >> sys.stderr, 'setup'

def test_1():
    print >> sys.stderr, 'test 1'

def test_2():
    print >> sys.stderr, 'test 2'
```



```
setup
test 1
.test 2
```

Ran 2 tests in 0.001s

OK

Then runs tests
(in any order)

Create fixtures for testing photo overlap

Create fixtures for testing photo overlap

```
Photos = {}
```

```
def setup():
```

```
    Photos['unit'] = { ((0, 0), (1, 1)) }
```

```
    Photos['checkerboard'] = { ((0, 0), (1, 1)),  
                                ((1, 0), (2, 1)),  
                                ((0, 1), (1, 2)),  
                                ((1, 1), (2, 2)) }
```

```
    Photos['short_and_wide'] = { ((0, 0), (3, 1)) }
```

Create fixtures for testing photo overlap

Photos = {} ← Store fixtures in a global variable
so they're visible in every test

```
def setup():
```

```
    Photos['unit'] = { ((0, 0), (1, 1)) }
```

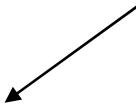
```
    Photos['checkerboard'] = { ((0, 0), (1, 1)),  
                               ((1, 0), (2, 1)),  
                               ((0, 1), (1, 2)),  
                               ((1, 1), (2, 2)) }
```

```
    Photos['short_and_wide'] = { ((0, 0), (3, 1)) }
```

Create fixtures for testing photo overlap

```
Photos = {}
```

Create fixtures once
before tests are run



```
def setup():
```

```
    Photos['unit'] = { ((0, 0), (1, 1)) }
```

```
    Photos['checkerboard'] = { ((0, 0), (1, 1)),  
                               ((1, 0), (2, 1)),  
                               ((0, 1), (1, 2)),  
                               ((1, 1), (2, 2)) }
```

```
    Photos['short_and_wide'] = { ((0, 0), (3, 1)) }
```

Then use fixtures in tests

Then use fixtures in tests

```
def test_unit_with_unit():  
    temp = overlap_rect(Photos['unit'], Photos['unit'])  
    assert temp == Photos['unit']
```


Then use fixtures in tests

```
def test_unit_with_unit():  
    temp = overlap_rect(Photos['unit'], Photos['unit'])  
    assert temp == Photos['unit']  
  
def test_checkerboard_with_short_and_wide():  
    temp = overlap_rect(Photos['checkerboard'],  
                        Photos['short_and_wide'])  
    assert temp == { ((0, 0), (1, 1)), ((1, 0), (2, 1)) }
```

Could create one global variable per fixture

Could create one global variable per fixture

```
Unit = None
```

```
Short_And_Wide = None
```

```
def setup():
```

```
    Unit = { ((0, 0), (1, 1)) }
```

```
    Short_And_Wide = { ((0, 0), (3, 1)) }
```

Could create one global variable per fixture

```
Unit = None
```

```
Short_And_Wide = None
```

```
def setup():
```

```
    Unit = { ((0, 0), (1, 1)) }
```

```
    Short_And_Wide = { ((0, 0), (3, 1)) }
```

A matter of taste and style

Don't actually need setup in this case

```
Unit = { ((0, 0), (1, 1)) }
```

```
Short_And_Wide = { ((0, 0), (3, 1)) }
```

Don't actually need setup in this case

```
Unit = { ((0, 0), (1, 1)) }
```

```
Short_And_Wide = { ((0, 0), (3, 1)) }
```

But this doesn't generalize

What if tests modify fixtures?

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Example: `photo_crop(photo, rect)` removes all rectangles in `photo` that are completely outside the given cropping window

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This means it isn't safe to re-use fixtures

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Example: `photo_crop(photo, rect)` removes all rectangles in `photo` that are completely outside the given cropping window

This means it isn't safe to re-use fixtures

So re-create fixtures for each test

Use a *decorator* for per-test setup

Use a *decorator* for per-test setup

```
import sys
from nose import with_setup

def setup_each():
    print >> sys.stderr, 'setup each'

@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'

@with_setup(setup_each):
def test_2():
    print >> sys.stderr, 'test 2'
```

Use a *decorator* for per-test setup

```
import sys
from nose import with_setup

def setup_each():
    print >> sys.stderr, 'setup each'

@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'

@with_setup(setup_each):
def test_2():
    print >> sys.stderr, 'test 2'
```

Import the decorator
from the Nose library

Use a *decorator* for per-test setup

```
import sys
from nose import with_setup ←
def setup_each():
    print >> sys.stderr, 'setup each'
@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'
@with_setup(setup_each):
def test_2():
    print >> sys.stderr, 'test 2'
```

Import the decorator
from the Nose library
(It's actually just a
function that behaves
a specific way)

Use a *decorator* for per-test setup

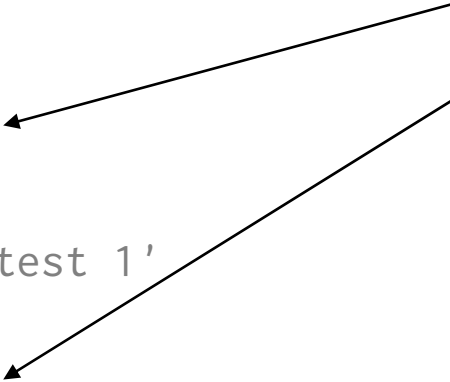
```
import sys
from nose import with_setup

def setup_each():
    print >> sys.stderr, 'setup each'

@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'

@with_setup(setup_each)
def test_2():
    print >> sys.stderr, 'test 2'
```

Use @decorator(args)
to apply it to a function



Use a *decorator* for per-test setup

```
import sys
from nose import with_setup

def setup_each():
    print >> sys.stderr, 'setup each'

@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'

@with_setup(setup_each)
def test_2():
    print >> sys.stderr, 'test 2'
```

Use @decorator(args)
to apply it to a function
Tells Nose to run
setup_each before
running the test

Use a *decorator* for per-test setup

```
import sys
from nose import with_setup

def setup_each():
    print >> sys.stderr, 'setup each'

@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'

@with_setup(setup_each)
def test_2():
    print >> sys.stderr, 'test 2'
```



```
setup each
test 1
.setup each
test 2
.
```

Ran 2 tests in 0.001s

OK

Use a *decorator* for per-test setup

```
import sys
from nose import with_setup

def setup_each():
    print >> sys.stderr, 'setup each'

@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'

@with_setup(setup_each)
def test_2():
    print >> sys.stderr, 'test 2'
```



```
setup each
test 1
.setup each
test 2
.
```

Ran 2 tests in 0.001s

OK

Standard Nose
output

Use a *decorator* for per-test setup

```
import sys
from nose import with_setup

def setup_each():
    print >> sys.stderr, 'setup each'

@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'

@with_setup(setup_each)
def test_2():
    print >> sys.stderr, 'test 2'
```



```
setup each
test 1
```

```
.setup each
test 2
```

```
.
```

```
-----
Ran 2 tests in 0.001s
```

```
OK
```

Nose ran `setup_each`
before `test_1`

Use a *decorator* for per-test setup

```
import sys
from nose import with_setup

def setup_each():
    print >> sys.stderr, 'setup each'

@with_setup(setup_each)
def test_1():
    print >> sys.stderr, 'test 1'

@with_setup(setup_each)
def test_2():
    print >> sys.stderr, 'test 2'
```



setup each
test 1

.setup each
test 2

.

Ran 2 tests in 0.001s

OK

And then again
before test_2

```
from nose import with_setup

checkerboard = None
unit = None
whole_map = None

@with_setup(create_fixtures)
def test_crop_unit():
    photo_crop(checkerboard, unit)
    assert checkerboard == unit

@with_setup(create_fixtures)
def test_crop_keep_everything():
    original = photo_copy(checkerboard)
    photo_crop(checkerboard, whole_map)
    assert checkerboard == original
```

```
from nose import with_setup
```

```
checkerboard = None
```

```
unit = None
```

```
whole_map = None
```

```
@with_setup(create_fixtures)
```

```
def test_crop_unit():
```

```
    photo_crop(checkerboard, unit)
```

```
    assert checkerboard == unit
```

```
@with_setup(create_fixtures)
```

```
def test_crop_keep_everything():
```

```
    original = photo_copy(checkerboard)
```

```
    photo_crop(checkerboard, whole_map)
```

```
    assert checkerboard == original
```

```
create_fixtures
```

– Create first copy of checkerboard

```
from nose import with_setup
```

```
checkerboard = None
```

```
unit = None
```

```
whole_map = None
```

```
@with_setup(create_fixtures)
```

```
def test_crop_unit():
```

```
    photo_crop(checkerboard, unit)
```

```
    assert checkerboard == unit
```

```
@with_setup(create_fixtures)
```

```
def test_crop_keep_everything():
```

```
    original = photo_copy(checkerboard)
```

```
    photo_crop(checkerboard, whole_map)
```

```
    assert checkerboard == original
```

```
create_fixtures
```

– Create first copy of checkerboard

```
test_crop_unit
```

– Modify checkerboard

```

from nose import with_setup

checkerboard = None
unit = None
whole_map = None

@with_setup(create_fixtures)
def test_crop_unit():
    photo_crop(checkerboard, unit)
    assert checkerboard == unit

@with_setup(create_fixtures)
def test_crop_keep_everything():
    original = photo_copy(checkerboard)
    photo_crop(checkerboard, whole_map)
    assert checkerboard == original

```

```

create_fixtures
- Create first copy of checkerboard
test_crop_unit
- Modify checkerboard
create_fixtures
- Creates fresh copy of checkerboard

```



```

from nose import with_setup

checkerboard = None
unit = None
whole_map = None

@with_setup(create_fixtures)
def test_crop_unit():
    photo_crop(checkerboard, unit)
    assert checkerboard == unit

@with_setup(create_fixtures)
def test_crop_keep_everything():
    original = photo_copy(checkerboard)
    photo_crop(checkerboard, whole_map)
    assert checkerboard == original

```

```

create_fixtures
- Create first copy of checkerboard
test_crop_unit
- Modify checkerboard
create_fixtures
- Creates fresh copy of checkerboard
test_copy_keep_everything
- Modify checkerboard again

```

Re-running setup wastes a few microseconds
of the computer's time

Re-running setup wastes a few microseconds
of the computer's time

That is much less valuable than any of yours

Decorators aren't magic

Decorators aren't magic
But they are tricky

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You don't have to understand how they work

Decorators aren't magic

But they are tricky

You don't have to understand how they work

Just as you don't have to understand how Nose
finds test in files or files that contain tests

Decorators aren't magic

But they are tricky

You don't have to understand how they work

Just as you don't have to understand how Nose
finds test in files or files that contain tests

As long as you know:

Decorators aren't magic

But they are tricky

You don't have to understand how they work

Just as you don't have to understand how Nose
finds test in files or files that contain tests

As long as you know:

- What `@with_setup` does

Decorators aren't magic

But they are tricky

You don't have to understand how they work

Just as you don't have to understand how Nose
finds test in files or files that contain tests

As long as you know:

- What `@with_setup` does
- When and why to use it



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August 2010



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