## Composing Digital Media

Miller – Fall 2017

## Baseline Criteria

All projects should		
In the visual itself:		
	Successfully merge more than one	
	visual / linguistic element together	
	Alter at least one image, rather than	
П	just copying and pasting Include both visual (color, size, etc)	
	and linguistic (textual) elements	
	Use contrast effectively to create focus	
In th	e artist's statement:	
	Indicate where source materials were found	
	Explain the writer/designer's right to use	
	source materials (e.g. fair use rationale or meeting	
	the terms of a Creative Commons license)	
	Reflect on the process of creating the visual:	
	goals, challenges, solutions	
	Make reference to design choices (e.g. contrast,	
	alignment, organization, proximity, but also color,	
	element, framing, sequence) made	
In the form of submission:		
	Consist of a single GitHub repository, shared with Ben	
	Contain an .xcf (GIMP project) file or equivalent	
	(.psd, etc) showing the "hi-fi" production environment	
	Contain at least two versions of the composite visual	
	exported as "lo-fi" single-medium .png files	
	Include at least two meaningful commit messages	
	Include original versions of all assets (images)	

## **GUIDING ATTENTION** with visuals

## Aspirational Criteria

The best projects may		
	Make significant changes to a source element's meaning	
П	Dramatically alter an image through special effects, filters, or adjustments	
	Include entirely new images created for this project	
	Effectively target a particular audience	
	Make coherent, consistent use of emphasis, contrast,	
	alignment, organization, and proximity	
	Enact the conventions of a particular genre or subgenre	
	Make use of multiple tools or resources that were new	
	to the writer/designer	
	Otherwise exceed the baseline criteria	