

# Recitation 3

## 15.093 Optimization Methods

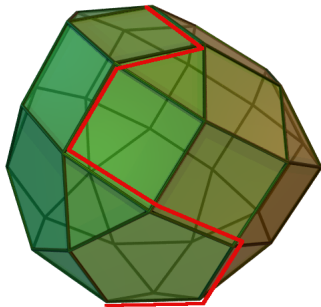
09/24/2021

# Agenda

- Summary of simplex algorithm
- True/False
- Exercise on tableau manipulation

# Simplex algorithm: geometric view

Simplex algorithm: a path on the edges of the polyhedron graph

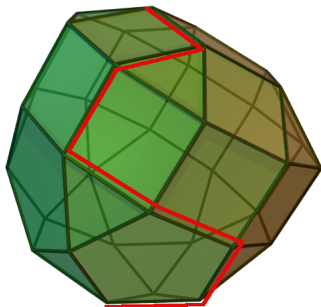


Edges directed to decrease objective cost: **monotone** path

# Simplex algorithm: geometric view

A step corresponds to a change of solution by pivot:

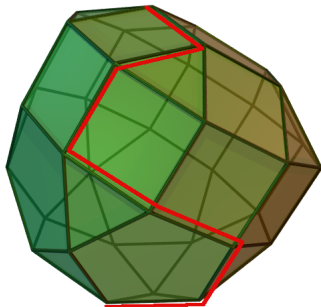
- leave a facet of the polyhedron (entering variable)
- follow the edge:  $n - 1$  facets kept active (non-basic variables remain null except for entering variable)
- hit another facet of polyhedron (leaving variable)



## Simplex algorithm: geometric view

What if we hit at least 2 planes at same time? Degenerate vertex

- we can choose which variable to leave the basis
- several basis will represent the same geometric point



# Simplex algorithm: algebraic view

- Initial basis  $\mathbf{B}$ , and solution  $\mathbf{x}$ :  $\mathbf{x}_B = \mathbf{B}^{-1}\mathbf{b}$  and  $\mathbf{x}_N = 0$ .
- compute reduced costs:  $\tilde{\mathbf{c}}^\top = \mathbf{c}^\top - \mathbf{c}_B^\top \mathbf{B}^{-1} \mathbf{A}$ 
  - if  $\tilde{\mathbf{c}} \geq 0$ : optimality
  - otherwise select entering variable  $\tilde{c}_j < 0$ .
- compute basic direction  $\mathbf{d}_B = -\mathbf{B}^{-1} \mathbf{A}_j$ 
  - if  $\mathbf{d}_B \geq 0$ : **unbounded problem**
  - otherwise select entering variable  $B(l)$  in  $\arg \min_i \frac{x_{B(i)}}{-d_{B(i)}}$
- compute solution for new basis

## To find initial BFS

Assuming  $\mathbf{b} \geq \mathbf{0}$ , solve the problem

$$\begin{array}{ll}\min & y_1 + \dots y_m \\ \text{s.t.} & \mathbf{Ax} + \mathbf{y} = \mathbf{b} \\ & \mathbf{x}, \mathbf{y} \geq \mathbf{0}.\end{array}$$

- if positive cost: **infeasible problem**
- otherwise get a BFS by pushing the  $y_i$  out of basis

# Pivot rules and complexity

Which entering variable to choose at each step?

- minimal index: Bland's minimal rule
- most negative reduced cost: Dantzig rule
- most improvement in objective cost
- steepest edge
- shadow vertex rule
- rules on dual
- ...



## Pivot rules and complexity

- Open question: does there exist a pivot rule for which number of simplex steps is polynomial in  $m$  and  $n$ ?
- Worst case is exponential for all presented pivot rules.

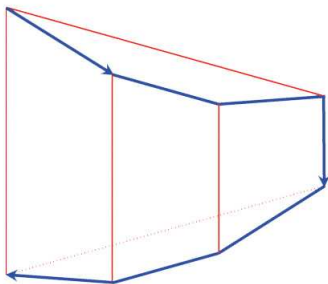


Figure: Klee-Minty cube

## Exercise 1: True/False

- 1 Every polyhedron  $P \subset \mathbb{R}^n$  can be written in standard form  $P = \{\mathbf{x} \in \mathbb{R}^n, \mathbf{Ax} = \mathbf{b}, \mathbf{x} \geq 0\}$ .
- 2 Suppose a LP has finite cost. The set of optimal solutions is a polyhedron.
- 3 At an optimal solution of an LP in  $\mathbb{R}^n$  there are at least  $n$  active constraints
- 4 If there exists a vector  $\mathbf{q} \neq 0$  for which  $\mathbf{Aq} = 0$ , then the polyhedron  $\{\mathbf{x}, \mathbf{Ax} \geq \mathbf{b}\}$  doesn't have any vertex.
- 5 Suppose  $\{\mathbf{x}, \mathbf{Ax} \geq \mathbf{b}\}$  is non-empty and bounded, then  $\mathbf{x} = 0$  is the only vector for which  $\mathbf{Ax} = 0$ .
- 6 Consider the LP  $\min \mathbf{c}^\top \mathbf{x}$  s.t.  $\mathbf{Ax} \leq \mathbf{b}$ . If we increase some component of  $\mathbf{b}$  then the optimal cost cannot increase.

# Simplex tableau

Allows to do the pivots easily "by hand"

$-c_B^T x_B$	$\tilde{c} = c - c_B^T A$
$x_B = B^{-1}b$	$B^{-1}A$

## Exercise 2: Simplex tableau

Consider a LP in standard form with  $\mathbf{A} = \begin{bmatrix} \star & \star & 1 & 0 & \star \\ \star & \star & 0 & 1 & \star \end{bmatrix}$ . After some iterations we get the tableau

$$\begin{array}{c|ccccc} \star & 0 & 0 & 2 & \gamma & 3 \\ \hline 3 & 1 & 0 & -2 & -3 & -2 \\ \beta & 0 & 1 & 0 & \alpha & 0 \end{array}$$

- a) Suppose  $\beta > 0$ . Find necessary and sufficient condition for current solution to be optimal.
- b) If  $\beta \geq 0$  and problem is bounded, what can we say on  $\alpha$ ?
- c) Show that  $x_5 = 0$  at an optimal solution.
- d) Suppose  $\alpha = \beta = \gamma = 1$ . If  $\mathbf{B}$  is the current basis matrix, what is  $\mathbf{B}^{-1}$ .
- e) Suppose the current BFS is nondegenerate, does there exist a solution for which  $x_2 = x_4 = 0$ ?

## Exercise 2: Simplex tableau

Consider a LP in standard form with  $\mathbf{A} = \begin{bmatrix} \star & \star & 1 & 0 & \star \\ \star & \star & 0 & 1 & \star \end{bmatrix}$ . After some iterations we get the tableau

$\star$	0	0	2	$\gamma$	3
3	1	0	-2	-3	-2
$\beta$	0	1	0	$\alpha$	0

- f) Suppose  $\beta = 1$  and that current solution is optimal. Find necessary and sufficient condition for having multiple optimal solutions.
- g) Suppose  $\beta = 1$ . Find necessary and sufficient condition to terminate simplex after 1 additional iteration, with indication that the problem is unbounded.
- h) Suppose  $\beta = -1$ . Find necessary and sufficient condition for the problem to be infeasible.