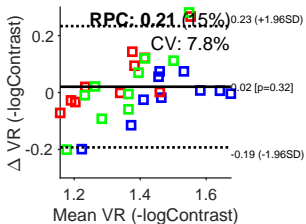
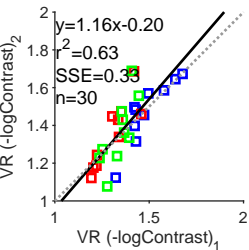


# Contrast - VR



■ binocular 
 ■ right 
 ■ left