HISTOLA: Rethinking programs as series of interactions

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1 INTRODUCTION

given an expression e is the greatest lie in programming language research!

2 IDEA

represent program as list of interactions

3 CONSEQUENCES: TYPE SYSTEM

3.1 Well constructed means well typed

3.2 Dependent types

4 CONSEQUENCES: USABILITY

4.1 Refactoring

4.2 Dual view

5 FORMALISM

evaluation assume we have $o.m \rightsquigarrow v$

 $o.m \leadsto v$

apply (def
$$v$$
 as r') $(E, V) = (E \cup \{r' \mapsto v\}, V)$ (1)

apply (dot
$$r$$
, n as r') $(E, V) = (E \cup \{r' \mapsto r.n\}, V)$ (2)

apply (abstract
$$(r_1, \ldots, r_k)$$
, r as r') $(E, V) = (E \cup \{r' \mapsto (r_1, \ldots, r_k) \rightarrow r\}, V)$ (3)

apply (apply
$$r, (r_1, ..., r_k)$$
 as $r')(E, V) = (E \cup \{r' \mapsto r(r_1, ..., r_k)\}, V)$ (4)

apply (eval r)
$$(E, V) = (E, V \cup \{r \mapsto v\})$$
 where $(r \mapsto v) \in E$ (5)

apply (eval
$$r$$
) $(E, V) = (E, V \cup \{r \mapsto v\})$
where $(r \mapsto r_0.n) \in E$
 $(E', V') = \text{apply (eval } r_0) (E, V)$
 $(r \mapsto o) \in V'$

apply (eval
$$r$$
) $(E, V) = (E, V \cup \{r \mapsto v\})$ (7)
where $(r \mapsto r_0(r_1, \dots, r_k)) \in E$
 $(E', V') = \text{apply}^* \text{ (eval } r_0, \dots, \text{eval } r_k) (E, V)$
 $(r_0 \mapsto (r'_1, \dots, r'_k) \to r') \in V'$
 $(r_1 \mapsto v_1) \in V', \dots, (r_k \mapsto v_k) \in V'$
 $(E'', V'') = \text{apply}^* \text{ (def } v_1 \text{ as } r'_1, \dots, \text{def } v_k \text{ as } r'_k, \text{ eval } r') (E, V)$

getting completions judgements