

Gradual Soundness: Lessons from Static Python

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BROWN



«Programming» 2023

Static Python



Static Python



Enhanced Python, by Instagram

+2 years running **in production**

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Enhanced Python, by Instagram

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Gradually typed

... for some value of **gradual**

What is Gradual Typing?

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Idea: combine the best parts of typed and untyped code

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Python code

```
def join(d0,d1,sort,how):  
    ....
```



so many parameters!



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Idea: combine the best parts of typed and untyped code

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```
def join(d0,d1,sort,how):  
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```



DataFrame

bool

Left|Right



What is Gradual Typing?

Idea: combine the best parts of typed and untyped code

Python code

```
def join(d0,d1,sort,how):  
    ....
```

DataFrame

bool

Left|Right

Python + Types



```
def join(d0:DataFrame,  
        d1:DataFrame,  
        sort:bool,  
        how:Left|Right)  
    -> DataFrame:  
    ....
```

What is Gradual Typing?

Idea: combine the best parts of typed and untyped code

Python code

```
def join(d0,d1,sort
....
```

Great!

But, **what happens** when

typed code

and

untyped code

interact?

Are types sound?

Python + Types



```
join(d0:DataFrame,
     d1:DataFrame,
     sort:bool,
     how:Left|Right)
> DataFrame:
.
```

What is Gradual Typing?

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```
# Python + Types
```

```
def join(d0:DataFrame,  
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    ....
```

A1.

A2.

A3.

What is Gradual Typing?

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# Python + Types
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def join(d0:DataFrame,  
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A1. Optional static checks, nothing at run-time

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Python + Types

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How to debug?

```
join(42, "hola", ...)
```

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How to debug?

```
join(42, "hola", ...)
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A2. Static types + contracts



Performance?

```
join(huge0, huge1, ...)
```

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What is Gradual Typing?

Python + Types

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def join(d0:DataFrame,  
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How to debug?

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join(42, "hola", ...)
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A2. Static types + contracts



Performance?

```
join(huge0, huge1, ...)
```

A3. Progressive static types + tags

Today!



A3. Progressive static types + tags



Experience @ Instagram Web Server

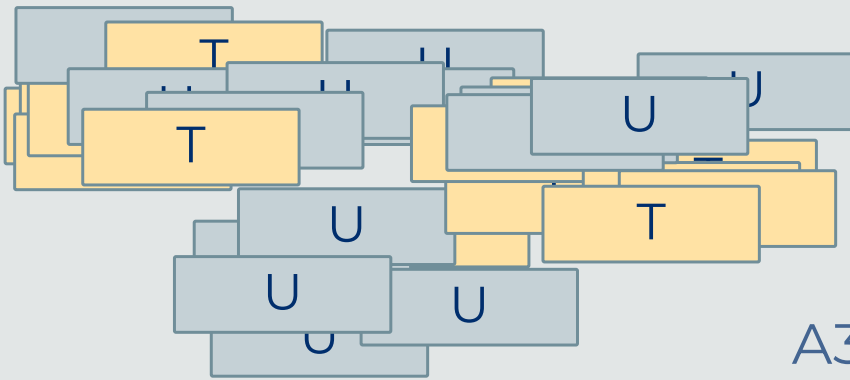
A3. Progressive static types + tags



Experience @ Instagram Web Server

+500 modules with **sound types**
(upgraded from Pyre)

+30k   interactions



A3. Progressive static types + tags

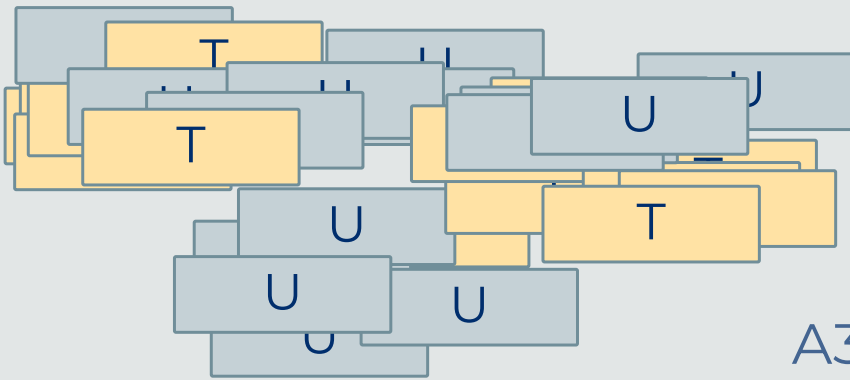


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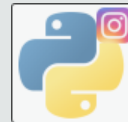
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3.9% increase in CPU efficiency



A3. Progressive static types + tags



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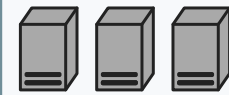
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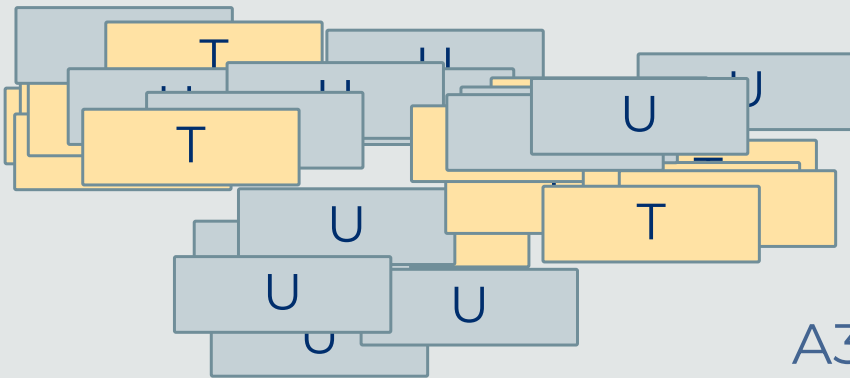
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control



experiment



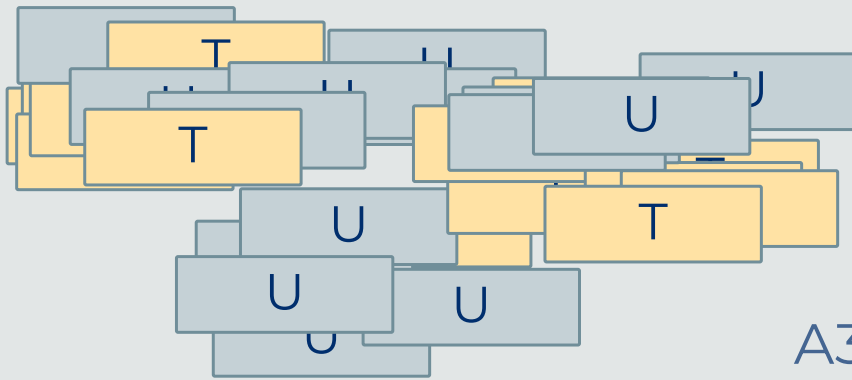
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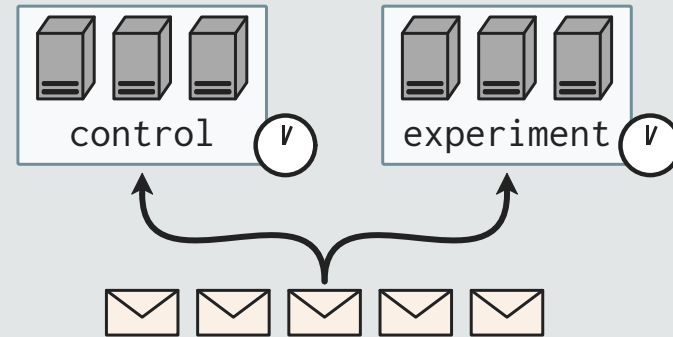
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A3. Progressive static types + tags



How is Static Python so Fast?

Step 0. Better Compiler & Runtime

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<https://github.com/facebookincubator/cinder>

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Cinder Runtime

V Tables
Method-based JIT

...

Step 0. Better Compiler & Runtime



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Cinder Runtime

V Tables
Method-based JIT
...

Type-Aware Bytecode

CALL_FUNCTION	Python default
INVOKE_METHOD	V Table lookup
INVOKE_FUNCTION	direct call

Step 1. Fast Soundness Checks

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avg(nums)



```
def avg(ns:chklist[int]) -> int:  
    ....
```

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avg(nums)



```
def avg(ns:chklist[int]) -> int:  
    ....
```

Q. How to enforce soundness?

A. **Tag check**

Is `nums` an instance of `chklist[int]`?

Step 1. Fast Soundness Checks

`avg(nums)`
`avg(chklist[int](nums))`



```
def avg(ns:chklist[int]) -> int:  
    ....
```

Q. How to enforce soundness?

A. **Tag check**

Is `nums` an instance of `chklist[int]`?



Fast! No traversal, no wrapper



Rejects built-in Python lists

Step 2. Progressive Types

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chklist[int]

Step 2. Progressive Types

list

chklist[int]

Step 2. Progressive Types

Shallow types for Python value-shapes

list

dict

int

string

bool

Concrete types for sound generics

chklist[int]

chkdict[string, int]

chklist[T]

Step 2. Progressive Types

Shallow types for Python value-shapes

list

dict

int

string

bool

Concrete types for sound generics

chklist[int]

chkdict[string, int]

chklist[T]

Primitive types for C values

int64

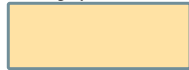
Array[float32]

Step 3. Limited Dyn Type

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GT Theory

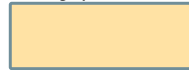
Untyped code == Dyn-Typed code



Step 3. Limited Dyn Type

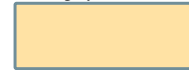
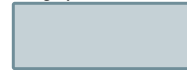
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Static Python

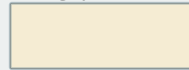
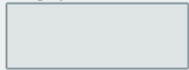
Untyped code != Dyn-Typed code



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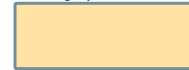
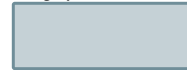
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Static Python

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Types enable arbitrary migrations
(gradual guarantees)

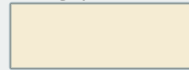
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Types enable **optimizations**

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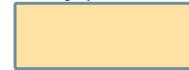
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Shallow ~ dispatch

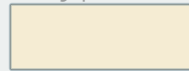
Concrete ~ fast checks

Primitive ~ unboxing

Step 3. Limited Dyn Type

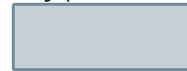
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Types enable **optimizations**

```
class A:  
  def f(self)->int:
```

```
class B(A):  
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```

Shallow ~ **dispatch**

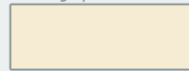
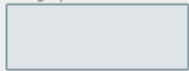
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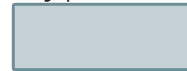
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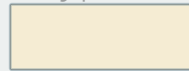
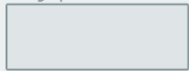
```
x:int64 = 42  
y = x  
# Type Error
```

Primitive ~ **unboxing**

Step 3. Limited Dyn Type

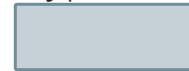
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Types enable **optimizations**

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class A:  
  def f(self)->int:
```

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class B(A):  
  def f(self):  
    # Type Error
```

Shallow ~ *dispatch*

```
def avg(ns:chklist[dyn]):  
  ....
```

```
avg(chklist[int](1,2))  
# Runtime Error
```

Concrete ~ *fast checks*

```
x:int64 = 42  
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# Type Error
```

Primitive ~ *unboxing*

Step 4. Limited Scope

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Focus on high-payoff **optimizations**
rather than feature-completeness

eval

first-class class

multiple inheritance

==> defer to Python



Callable[T0, T1]

Setof[T]

Union[T0, T1, T2]

==> defer to Pyre

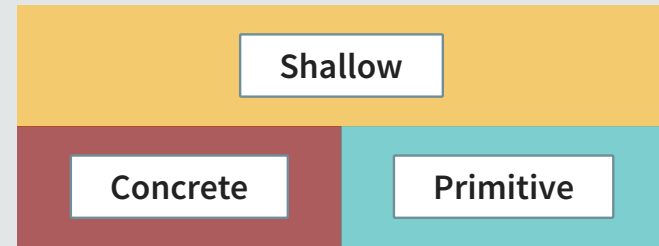


How is Static Python so Fast?

- 0. Better Compiler & Runtime
- 1. Fast Soundness Checks
- 2. Progressive Types
- 3. Limited Dyn Type
- 4. Limited Overall Scope

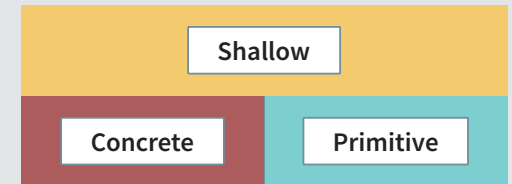
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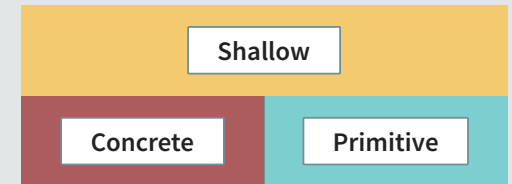


Types gradually enable optimizations
Gradual Soundness

More Experience



More Experience



Instagram, March 2023:

959 typed modules

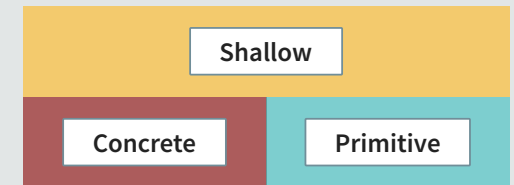
10 with **Concrete**

(fast reads)

16 with **Primitives**

(unboxed math)

More Experience



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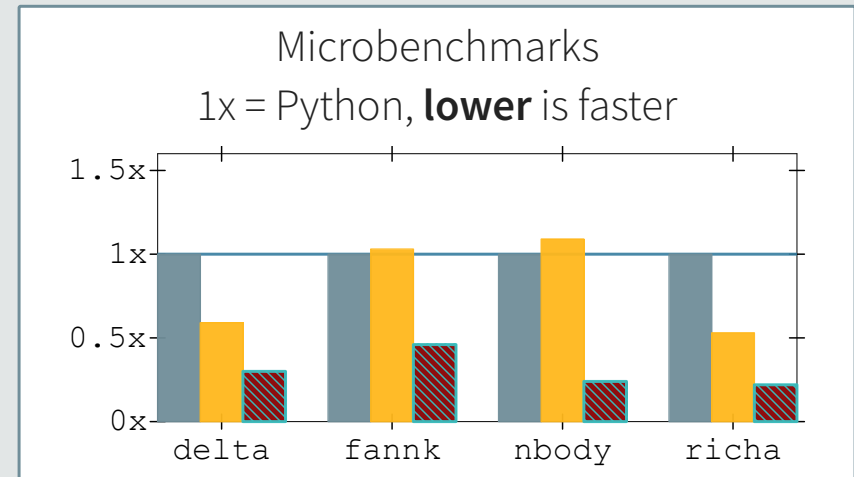
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Takeaways

Takeaways

τ_λ

GT Researchers

Guarantees vs. Performance?

Qs for Concrete:

* migrating `list` to `chklist[T]` etc.

* fast tags for `Union[T0, T1, T2]`

Prior work:



Takeaways



Practitioners

Why not your language?

Shallow

Concrete

Primitive

Takeaways



Language Designers

Redex model found:

5 critical soundness bugs

16 correctness issues



Takeaways

The End

τ λ

New research directions



Who's next?



Model found:
5 soundness + **16** other issues

Static Python



Shallow

Concrete

Primitive

