

If-T: A Benchmark for Type Narrowing

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Background: Type Narrowing

```
x :: T
if x is Number:
  x :: T ∩ Number
else:
  x :: T \ Number
```

Dynamic Tests $\xrightarrow[\text{Type Narrowing}]{}$ Static Typing

Dynamic Languages

- Embed type tests into ordinary control flow

Gradual Typecheckers

- Attach static type system to dynamic languages

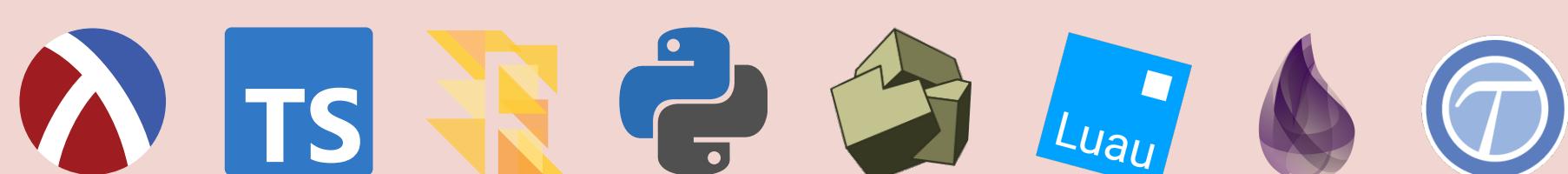
Type Narrowing

- Refine types along control flow paths

How to Compare Them?

Problem: Conflicting Implementations

Too Many Implementations



One predicate, Many syntaxes

TypeScript F# function p(x): x is T
Python Rust def p(x) -> TypsIs[T]
Dart TSLint (: p (-> Any Boolean : T))

Expressive Power Differs



TypeScript Not Expressible!

Core Benchmark

Basic Narrowing					
positive	•	•	•	•	•
...				...	
Compound Structures					
struct fields	•	•	•	•	•
tuple elements	•	•	•	•	•
tuple length	✗	•	•	•	•
Advanced Control Flow					
alias	•	•	✗	✗	•
nesting condition	•	✗	✗	✗	✗
merge with union	•	•	•	✗	•
Custom Predicates					
predicate 2-way	•	•	•	•	•
predicate 1-way	•	✗	•	•	•
predicate checked	•	✗	•	✗	✗

4 groups
13 narrowing features
(each with 2 example programs)

5 typecheckers

An open source benchmark, check it out!

