

Deadline scheduling in the Linux kernel

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Introduction

Story: A new coffee machine



Components:

- Brewing controller
- User interface controller
- Web interface

First approach: run Linux as a task in real-time hypervisor

- examples: RTAI, RTLinux, Xenomai
- maintenance of HAL and microkernel for real-time
- custom tools and API necessary for real-time part

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- PREEMPT_RT patchset

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Second approach: make the Linux kernel itself suitable for real-time

- PREEMPT_RT patchset
- **real-time scheduler**

Design of a realtime scheduler

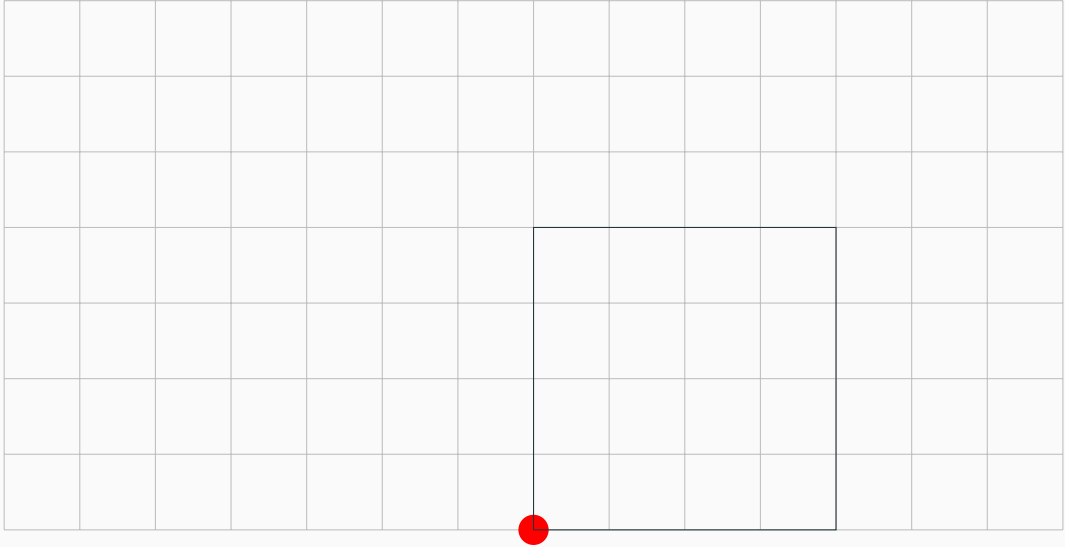
Predictability: worst-case behaviour must be apparent

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Temporal isolation: other tasks should not negatively affect our task

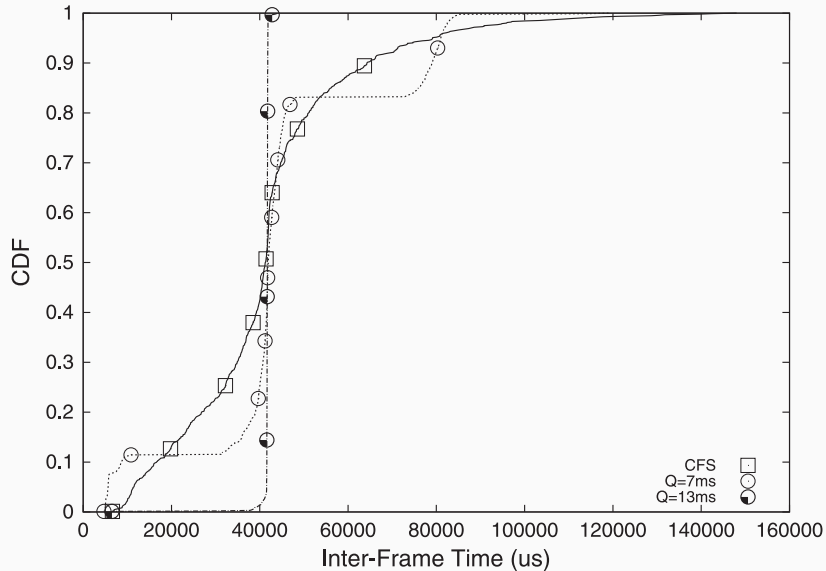
Two important properties

- Predictability
- Temporal isolation

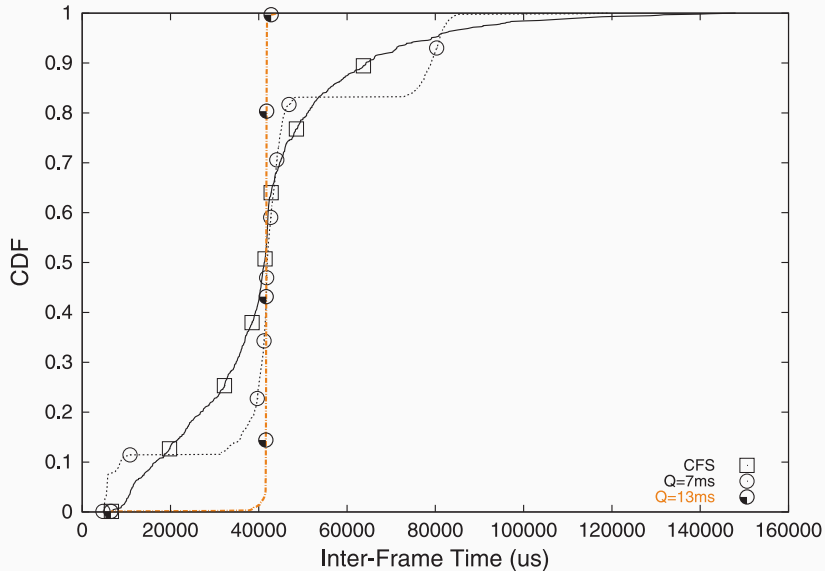


Evaluation

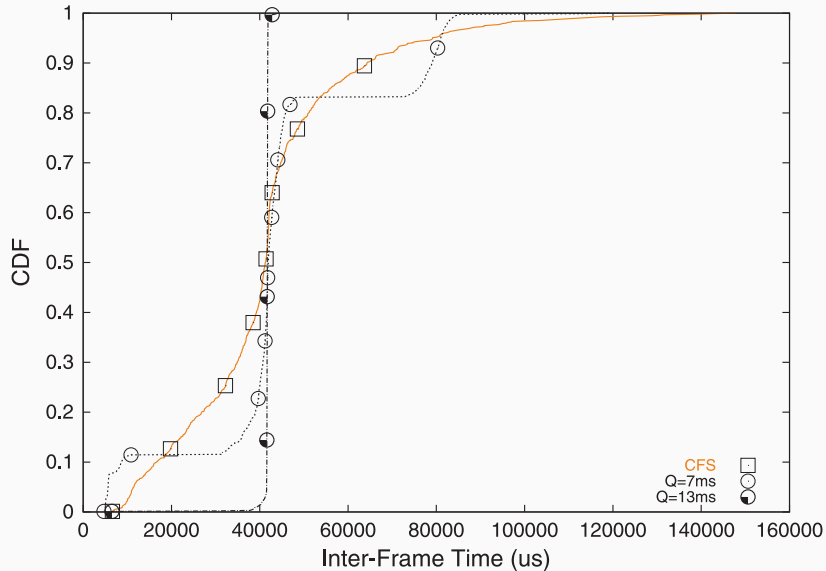
MPlayer on loaded system



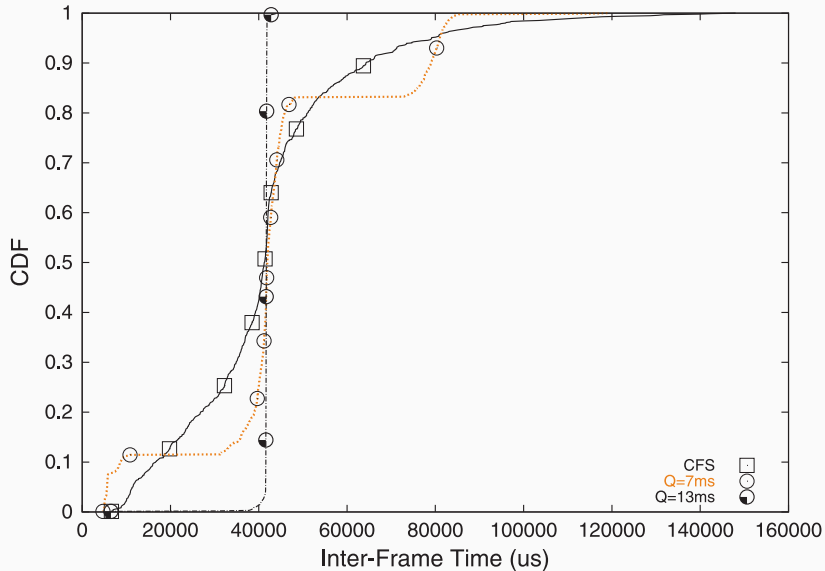
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Still some work left:

- M-BWI: Multiprocessor Bandwidth Inheritance
- Power aware algorithms (example: GRUB-PA)
- Support cgroups interface

Not rocket science, but solid implementation of proven concepts (EDF, CBS)

- ... ready for production use
- ... upstream in the Linux kernel
- ... with simple to use API

We can run our coffee machine on stock linux! :)