

Weeks 8 and 9

For the last five weeks of this course, we hope you will have your own ideas about how to make the game better. If you need some suggestions, you could think about:

- Make there be a 'pause' button.
- Make an animation which plays before the game properly starts.
- Write a 'help' page, and make the game start by asking whether the player wants instructions ('help') or wants to play the game.
- Make the 'help' button set off some animated instructions, not just a page of text.
- Add a 'pill' which changes Waldo's costume.
- Make animations for when the player succeeds or fails at a level.