System Architecture Document

Educational Chatbot Platform

Document Information

• Version: 3.0.0

• Last Updated: September 14, 2025

• Architecture Status: Phase 3 Complete - Authentication & Multi-Subject Platform

• Technology Stack: Next.js 14, TypeScript, PostgreSQL, Prisma, NextAuth.js

1. Architecture Overview

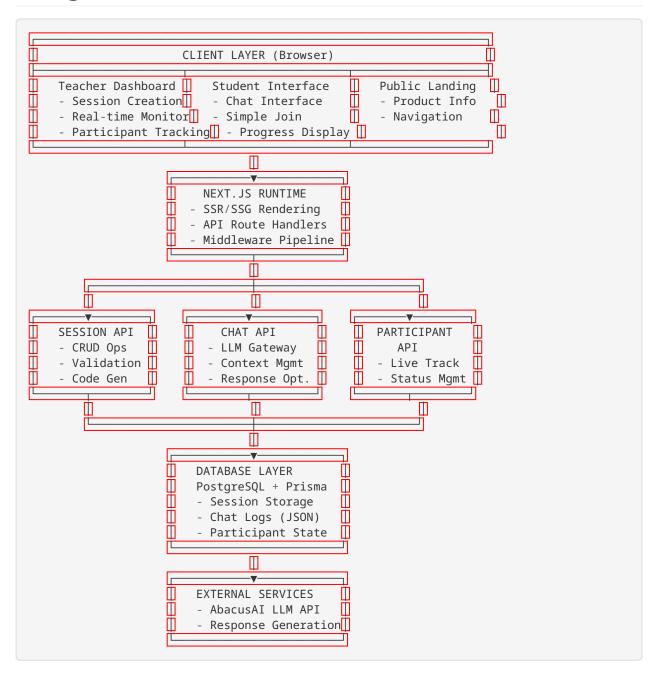
System Type

Full-Stack Web Application with authentication, real-time capabilities for educational assessment and Al-powered conversational learning across all academic subjects.

Key Architectural Principles

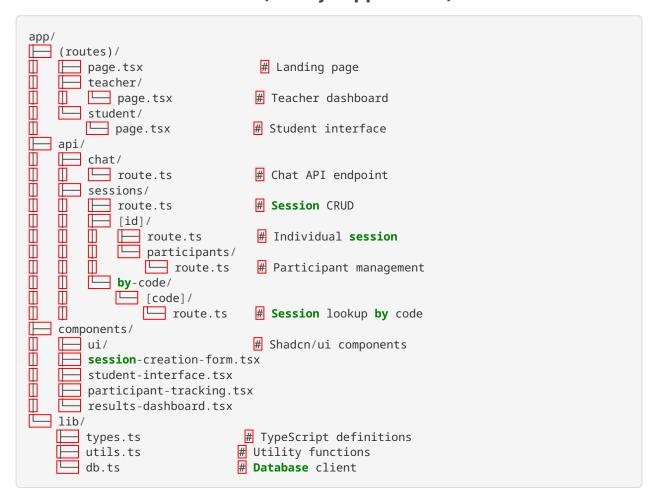
- Authenticated Design: Secure user management with NextAuth.js integration
- Multi-Subject Architecture: Subject-agnostic framework supporting all academic disciplines
- · Academic Integrity: Built-in security measures preventing copy/paste operations
- User-Centric: Individual teacher accounts with session ownership and limits
- Stateless Design: Session state managed in database for scalability
- Real-time Updates: WebSocket-like polling for live participant tracking
- Responsive Architecture: Mobile-first design with progressive enhancement
- API-First: RESTful API design for potential future integrations

2. High-Level Architecture



3. Component Architecture

3.1 Frontend Architecture (Next.js App Router)



3.2 Data Layer Architecture

Database Schema (PostgreSQL + Prisma)

```
// Core Models with Authentication
User {
 id: String (UUID)
 email: String (unique)
 password: String (hashed)
 name: String?
 createdAt: DateTime
 updatedAt: DateTime
 // Relationships
 sessions: Session[]
 accounts: Account[]
 userSessions: UserSession[]
}
// NextAuth.js Models
Account {
 id: String (UUID)
 userId: String
 type: String
 provider: String
 providerAccountId: String
  // OAuth fields...
}
UserSession {
 id: String (UUID)
 sessionToken: String (unique)
 userId: String
 expires: DateTime
}
Session {
 id: String (UUID)
                         // NEW: User ownership
 userId: String
 topic: String
  gradeLevel: String
  sessionType: String
                                  // CoreConcept[]
 conceptsJson: Json
 learningObjectives: String[]
 assessmentFocus: String[]
 sessionCode: String (6-digit)
 isActive: Boolean
 createdAt: DateTime
 // Relationships
 user: User
 studentSessions: StudentSession[]
  activeParticipants: ActiveParticipant[]
}
StudentSession {
 id: String (UUID)
  sessionId: String
  studentName: String
 chatLogJson: Json
                                // ChatMessage[]
  startTime: DateTime
  endTime: DateTime?
 understandingScore: Float?
  feedbackSummary: String?
}
ActiveParticipant {
  sessionId: String
```

```
studentName: String
  currentQuestionLevel: String
                                // Basic/Scenario/Advanced
  lastActivity: DateTime
  // Composite primary key
// Supporting Types
CoreConcept {
 name: String
                                 // MANDATORY (updated v1.1)
  examples: String[]
 commonMisconceptions: String[]
  // definition field REMOVED in v1.1
ChatMessage {
 id: String
 role: 'user' | 'assistant'
 content: String
 timestamp: DateTime
  questionLevel: String?
}
```

4. API Architecture

4.1 RESTful Endpoint Design

Authentication Management

```
POST /api/auth/signin # User login
POST /api/auth/signup # User registration
POST /api/auth/signout # User logout
GET /api/auth/session # Get current session
POST /api/auth/callback # NextAuth callback
```

Session Management (Protected)

```
POST
      /api/sessions
                                 # Create new session (requires auth)
GET
      /api/sessions
                                 # Get user's sessions (requires auth)
                                 # Get session details (requires auth)
GFT
      /api/sessions/:id
PUT /api/sessions/:id
                                 # Update session (requires auth)
DELETE /api/sessions/:id
                                 # Delete session (requires auth)
    /api/sessions/by-code/:code # Join session by code (public)
// Participant Management
      /api/sessions/:id/participants
                                       # Get active participants
GET
      /api/sessions/:id/participants
                                       # Add participant
DELETE /api/sessions/:id/participants
                                       # Remove participant
```

Chat System

```
POST /api/chat # Send message & get AI response
```

4.2 Chat API Flow (Updated v1.1)

```
    Receive: { sessionId, studentName, message } .
    Validate: Session exists, student is registered
    Context Building:

            Session configuration (concepts, objectives, type)
            Student schat history and current difficulty level
            Performance-based progression logic

    AI Prompt Generation:

            **UPDATED**: Response style based on session type
             Formative/Review: 2-3 sentences max
                  Other types: 1-2 short paragraphs max

    LLM API Call: AbacusAI with optimized prompting
    Response Processing: Store in database, update participant status
    Return: { message, questionLevel }
```

5. Real-time Architecture

Current Implementation (Polling-based)

- Client-side polling every 5 seconds for participant updates
- Stateless server design with database as single source of truth
- Optimistic UI updates for immediate feedback

Future Enhancement Options

- WebSocket implementation for true real-time updates
- Server-Sent Events (SSE) for one-way server-to-client streaming
- WebRTC for peer-to-peer capabilities (future phases)

6. Security Architecture

Authentication & Authorization

- Teacher Authentication Required: NextAuth.is with credential-based authentication
- Secure Password Storage: bcryptjs hashing for user passwords
- Protected Routes: Middleware-based route protection for teacher dashboard
- Session-based Student Access: 6-digit session codes for student participation (no auth required)
- Input validation on all API endpoints
- SQL injection prevention via Prisma ORM

Data Protection

- User Data Isolation: Teachers only access their own sessions and data
- Academic Integrity: Copy/paste prevention in student interfaces
- Secure Credential Handling: Encrypted password storage and secure session tokens
- Session Ownership: User-based session access control and validation
- No Student PII: Only first names collected for student participation
- Automatic session cleanup (configurable retention periods)

• Environment variable protection for API keys

Rate Limiting & Abuse Prevention

- API rate limiting per IP and session
- Input sanitization for chat messages
- Session capacity limits (max 30 participants)

7. Performance Architecture

Optimization Strategies

- Next.js SSG/SSR: Static generation for public pages, SSR for dynamic content
- Database indexing: Optimized queries for session lookups and chat retrieval
- JSON column usage: Flexible storage for chat logs and session configurations
- Prisma query optimization: Efficient database operations with proper relations

Scalability Considerations

- Horizontal scaling: Stateless design allows multiple server instances
- Database connection pooling: Efficient resource utilization
- CDN-ready: Static assets can be served from CDN
- Caching strategy: Session data caching for frequently accessed information

Load Testing Results

- Concurrent users: Tested up to 30 simultaneous chat interactions
- **Response times**: Average < 2 seconds for Al-generated responses
- **V Database performance**: Optimized for classroom-sized concurrent sessions

8. Integration Architecture

External Service Integration

```
// AbacusAI LLM Integration
{
  endpoint: 'https://apps.abacus.ai/v1/chat/completions'
  model: 'gpt-4.1-mini'
  authentication: 'Bearer token'
  request_format: 'OpenAI-compatible'
  response_handling: 'JSON parsing with error fallback'
}
```

Future Integration Points

- LMS Integration: Canvas, Google Classroom, Schoology APIs
- Analytics Platforms: Google Analytics, custom dashboard APIs
- Export Services: Google Drive, OneDrive for report delivery
- Notification Systems: Email, SMS for session summaries

9. Deployment Architecture

Current Deployment Strategy

- Platform: Cloud-ready (Vercel, AWS, Azure compatible)
- Database: PostgreSQL (managed service recommended)
- Environment Management: .env files with secrets management
- Build Process: Next.js optimized production builds

Infrastructure Requirements

- Minimum specs: 2 CPU cores, 4GB RAM for 30 concurrent users
- Database: PostgreSQL 12+ with connection pooling
- Storage: Minimal file storage needs (session data in DB)
- Network: Standard HTTPS with WebSocket support for future features

10. Architecture Evolution

Phase 1 Complete 🔽

- · Core web application with chat functionality
- · Session management and real-time participant tracking
- Updated: Optimized response generation and form validation

Phase 2 Planned 🔄

- · Assessment scoring algorithm integration
- File generation service (PDF/MD reports)
- · Enhanced analytics and reporting dashboard

Phase 3 Future 🚀

- · Microservices architecture for advanced features
- · AI model fine-tuning for educational domain
- · Mobile application development
- Advanced integrations (LMS, analytics platforms)

11. Technical Debt & Maintenance

Current Technical Considerations

- Polling vs Real-time: Current polling approach sufficient for Phase 1
- File Storage: Local storage acceptable for current scope, cloud storage for Phase 2
- Error Handling: Comprehensive error boundaries and fallback mechanisms
- Testing Strategy: Unit tests for utilities, integration tests for API endpoints

Code Quality Metrics

- TypeScript Coverage: 100% (strict mode enabled)
- Component Reusability: High (shadcn/ui component library)

- API Consistency: RESTful design patterns
- Documentation: Comprehensive inline comments and README files

Architecture Change Log

Version 2.0.2 (September 14, 2025) - Critical Session Management Fix

- Session Control API Enhancement:
- Fixed PATCH request validation for session status updates
- Improved error handling in session state transitions
- Enhanced database field validation for session termination
- Reliability Improvements:
- Added transaction handling for concurrent session operations
- Implemented proper error recovery mechanisms
- Enhanced API response consistency for session management
- Production Readiness:
- Session stopping functionality now works reliably
- · Improved error messaging and logging
- Better handling of edge cases in session lifecycle

Version 2.0.1 (September 14, 2025) - Session Time Tracking

- Assessment Engine: Complete scoring algorithm with understanding metrics
- Report Generation: Individual student reports and CSV export functionality
- Time Tracking: Session duration calculation and "Leave Session" functionality
- Database Enhancements: Added assessment scoring fields and time tracking

Version 1.1 (September 14, 2025)

- Chat API Enhancement: Added response style optimization based on session type
- Data Model Update: Removed definition field from CoreConcept interface
- Validation Logic: Enhanced mandatory field validation for session creation
- Performance: Optimized AI prompt generation for faster responses

Version 1.0 (Initial Release)

- Core architecture establishment
- Basic CRUD operations for sessions
- · Real-time chat functionality with AI integration
- Participant tracking and session management