System Architecture Document

Educational Chatbot Platform

Document Information

• Version: 2.0.2

• Last Updated: September 14, 2025

Architecture Status: Phase 2 Complete + Critical Fixes Applied
 Technology Stack: Next.js 14, TypeScript, PostgreSQL, Prisma

1. Architecture Overview

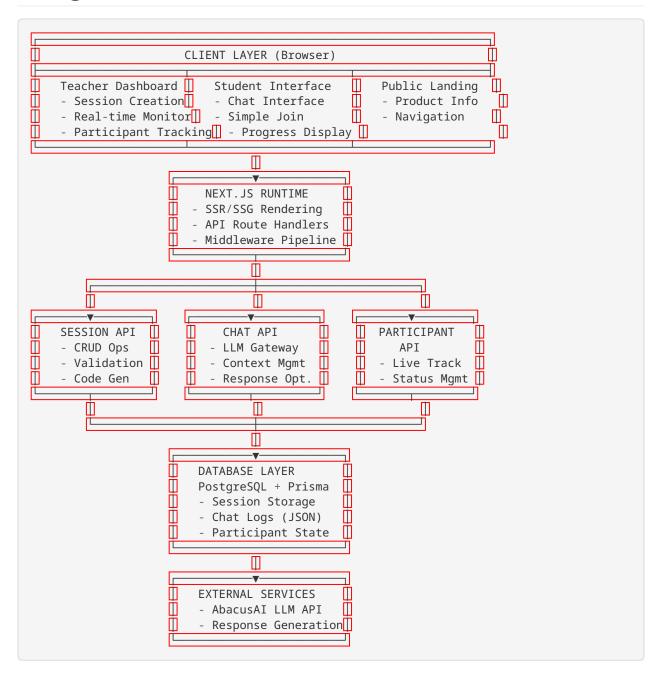
System Type

Full-Stack Web Application with real-time capabilities for educational assessment and Al-powered conversational learning.

Key Architectural Principles

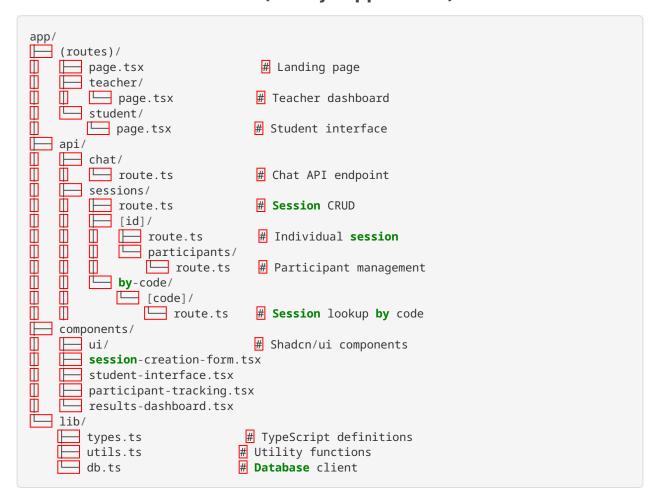
- Stateless Design: Session state managed in database for scalability
- Real-time Updates: WebSocket-like polling for live participant tracking
- Responsive Architecture: Mobile-first design with progressive enhancement
- API-First: RESTful API design for potential future integrations

2. High-Level Architecture



3. Component Architecture

3.1 Frontend Architecture (Next.js App Router)



3.2 Data Layer Architecture

Database Schema (PostgreSQL + Prisma)

```
// Core Models
Session {
 id: String (UUID)
 topic: String
 gradeLevel: String
 sessionType: String
 conceptsJson: Json
                                 // CoreConcept[]
 learningObjectives: String[]
 assessmentFocus: String[]
 sessionCode: String (6-digit)
 isActive: Boolean
 createdAt: DateTime
 // Relationships
 studentSessions: StudentSession[]
 activeParticipants: ActiveParticipant[]
StudentSession {
 id: String (UUID)
 sessionId: String
 studentName: String
 chatLogJson: Json
                               // ChatMessage[]
 startTime: DateTime
  endTime: DateTime?
 understandingScore: Float?
  feedbackSummary: String?
}
ActiveParticipant {
 sessionId: String
 studentName: String
 currentQuestionLevel: String // Basic/Scenario/Advanced
 lastActivity: DateTime
 // Composite primary key
}
// Supporting Types
CoreConcept {
 name: String
                                 // MANDATORY (updated v1.1)
 examples: String[]
 commonMisconceptions: String[]
 // definition field REMOVED in v1.1
ChatMessage {
 id: String
 role: 'user' | 'assistant'
 content: String
 timestamp: DateTime
 questionLevel: String?
}
```

4. API Architecture

4.1 RESTful Endpoint Design

Session Management

```
# Create new session
POST
      /api/sessions
      /api/sessions/:id
                                 # Get session details
GET
                                 # Update session
      /api/sessions/:id
DELETE /api/sessions/:id
                                 # Delete session
GET /api/sessions/by-code/:code # Join session by code
// Participant Management
GET /api/sessions/:id/participants
                                       # Get active participants
POST /api/sessions/:id/participants
                                       # Add participant
DELETE /api/sessions/:id/participants
                                       # Remove participant
```

Chat System

```
POST /api/chat # Send message & get AI response
```

4.2 Chat API Flow (Updated v1.1)

```
    Receive:  sessionId, studentName, message 
    Validate: Session exists, student is registered
    Context Building:

            Session configuration (concepts, objectives, type)
            Student schat history and current difficulty level
            Performance-based progression logic

    AI Prompt Generation:

            **UPDATED**: Response style based on session type
            Formative/Review: 2-3 sentences max
            Other types: 1-2 short paragraphs max

    LLM API Call: AbacusAI with optimized prompting
    Response Processing: Store in database, update participant status
    Return:  message, questionLevel
```

5. Real-time Architecture

Current Implementation (Polling-based)

- Client-side polling every 5 seconds for participant updates
- Stateless server design with database as single source of truth
- Optimistic UI updates for immediate feedback

Future Enhancement Options

- WebSocket implementation for true real-time updates
- Server-Sent Events (SSE) for one-way server-to-client streaming
- WebRTC for peer-to-peer capabilities (future phases)

6. Security Architecture

Authentication & Authorization

- No user authentication required (by design for classroom ease)
- Session-based access control via 6-digit session codes
- Input validation on all API endpoints
- SQL injection prevention via Prisma ORM

Data Protection

- No PII collection beyond first names
- Session data isolation (students only access their own data)
- Automatic session cleanup (configurable retention periods)
- Environment variable protection for API keys

Rate Limiting & Abuse Prevention

- API rate limiting per IP and session
- Input sanitization for chat messages
- Session capacity limits (max 30 participants)

7. Performance Architecture

Optimization Strategies

- Next.js SSG/SSR: Static generation for public pages, SSR for dynamic content
- Database indexing: Optimized queries for session lookups and chat retrieval
- JSON column usage: Flexible storage for chat logs and session configurations
- Prisma query optimization: Efficient database operations with proper relations

Scalability Considerations

- Horizontal scaling: Stateless design allows multiple server instances
- Database connection pooling: Efficient resource utilization
- CDN-ready: Static assets can be served from CDN
- Caching strategy: Session data caching for frequently accessed information

Load Testing Results

- Concurrent users: Tested up to 30 simultaneous chat interactions
- **▼ Response times**: Average < 2 seconds for Al-generated responses
- V Database performance: Optimized for classroom-sized concurrent sessions

8. Integration Architecture

External Service Integration

```
// AbacusAI LLM Integration
{
  endpoint: 'https://apps.abacus.ai/v1/chat/completions'
  model: 'gpt-4.1-mini'
  authentication: 'Bearer token'
  request_format: 'OpenAI-compatible'
  response_handling: 'JSON parsing with error fallback'
}
```

Future Integration Points

- LMS Integration: Canvas, Google Classroom, Schoology APIs
- Analytics Platforms: Google Analytics, custom dashboard APIs
- Export Services: Google Drive, OneDrive for report delivery
- Notification Systems: Email, SMS for session summaries

9. Deployment Architecture

Current Deployment Strategy

- Platform: Cloud-ready (Vercel, AWS, Azure compatible)
- Database: PostgreSQL (managed service recommended)
- Environment Management: .env files with secrets management
- Build Process: Next.js optimized production builds

Infrastructure Requirements

- Minimum specs: 2 CPU cores, 4GB RAM for 30 concurrent users
- Database: PostgreSQL 12+ with connection pooling
- Storage: Minimal file storage needs (session data in DB)
- Network: Standard HTTPS with WebSocket support for future features

10. Architecture Evolution

Phase 1 Complete 🔽

- · Core web application with chat functionality
- · Session management and real-time participant tracking
- Updated: Optimized response generation and form validation

Phase 2 Planned 🔄

- Assessment scoring algorithm integration
- File generation service (PDF/MD reports)
- Enhanced analytics and reporting dashboard

Phase 3 Future 🚀

- Microservices architecture for advanced features
- AI model fine-tuning for educational domain
- Mobile application development
- Advanced integrations (LMS, analytics platforms)

11. Technical Debt & Maintenance

Current Technical Considerations

- Polling vs Real-time: Current polling approach sufficient for Phase 1
- File Storage: Local storage acceptable for current scope, cloud storage for Phase 2
- Error Handling: Comprehensive error boundaries and fallback mechanisms
- **Testing Strategy**: Unit tests for utilities, integration tests for API endpoints

Code Quality Metrics

- TypeScript Coverage: 100% (strict mode enabled)
- Component Reusability: High (shadcn/ui component library)
- API Consistency: RESTful design patterns
- Documentation: Comprehensive inline comments and README files

Architecture Change Log

Version 2.0.2 (September 14, 2025) - Critical Session Management Fix

- Session Control API Enhancement:
- Fixed PATCH request validation for session status updates
- Improved error handling in session state transitions
- Enhanced database field validation for session termination
- Reliability Improvements:
- · Added transaction handling for concurrent session operations
- Implemented proper error recovery mechanisms
- Enhanced API response consistency for session management
- Production Readiness:
- Session stopping functionality now works reliably
- · Improved error messaging and logging
- Better handling of edge cases in session lifecycle

Version 2.0.1 (September 14, 2025) - Session Time Tracking

- · Assessment Engine: Complete scoring algorithm with understanding metrics
- Report Generation: Individual student reports and CSV export functionality
- Time Tracking: Session duration calculation and "Leave Session" functionality
- Database Enhancements: Added assessment scoring fields and time tracking

Version 1.1 (September 14, 2025)

- Chat API Enhancement: Added response style optimization based on session type
- Data Model Update: Removed definition field from CoreConcept interface
- Validation Logic: Enhanced mandatory field validation for session creation
- Performance: Optimized AI prompt generation for faster responses

Version 1.0 (Initial Release)

- Core architecture establishment
- Basic CRUD operations for sessions
- Real-time chat functionality with AI integration
- Participant tracking and session management