APTITUDE

Semester: III Hours:20

Chapter	Topics	Hours
No.		Allotted
1	Simple & Compound interest	5
2	Allegation	4
3	Time and Work	5
4	Time and Distance	5
5	Log	1

Semester: III Hours: 120 Subject Code: CP0903L01 Rev No: 0

Course Objectives:

At the end of the semester the Trainees are able to:

- Understand VBScript
- Understand ASP Objects
- Understand ASP Components
- Understand Web Page Design
- Solving using XML
- Design of projects
- Different types of commands of UNIX O/S.
- Working with Vi editor.
- And shell programming.

VBScript Examples

1. Basics

Insert a script
Write text using VBScript
Format text with HTML tags
A function in the head section
A script in the body section

Variables

Insert a variable value in a text Create an array **Procedures** Sub procedure Function procedure

2. Conditional Statements

If...then..else statement
If...then..elseif statement
Select case statement
Random link

3. Looping

For..next loop Looping through the HTML headers For..each loop Do...While loop

4. Date and Time Functions

Display date and time
Display the days
Display the months
Display the current month and day
Add a time interval to a date
Format date and time

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5. Other Built-in Functions

Uppercase or lowercase a string

Remove leading or trailing spaces from a string

Reverse a string

Round a number

Return a random number

Return a random number between 0-99

Return a specified number of characters from the left or right side of a string

ASP Examples

6. Variables

Create a variable, Session variable, Application variable, Read the values Create an array

Looping through HTML headers

Time-based greeting using VBScript

Procedures

Call a procedure using VBScript in ASP

Call a JavaScript procedure using VBScript in ASP

7. Forms

Interact with a user in a form that uses the "get" method

Interact with a user in a form that uses the "post" method

Interact with a user in a form with radio buttons, Validating user Inputs

Cookies

Create a welcome cookie

8. Response Object

Write text using ASP

Format text with HTML tags

Redirect the user to another URL

Random links

Controlling the buffer

Clear the buffer

End a script in the middle of processing

Set a date/time when a page cached in a browser will expire

Check if the user is still connected

9. Request Object

Send extra information within a link

A QueryString collection in its simplest use

A form collection in its simplest use

A form with radio buttons

A form with checkboxes

How to find the visitors' browser type.

List all servervariables you can ask for

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10.Session Object

Return session id number for a user

Get a session's timeout

11.Server Object

When was a file last modified? Open a textfile for reading

12.FileSystem Object

Does a specified file exist?

Does a specified folder exist?

Does a specified drive exist?

Get the name of a specified drive

Get the name of the parent folder of a specified path

Get the file extension

Get the base name of a file or folder

13.TextStream Object

Read textfile

Read only a part of a textfile

Read one line of a textfile

Read all lines from a textfile

Skip a part of a textfile

Skip a line of a textfile

Return current line-number in a text file

Get column number of the current character in a text file

14.File Object

When was the file created?

When was the file last modified?

When was the file last accessed?

Return the attributes of a specified file

15.Components

AdRotator

Display a different image each time a user visits a page

Browser Capabilities

Find the type, capabilities, and version of each browser that visits your site

ContentRotator

Display a different content each time a user visits a page (ASP 3.0)

Content Linking

Navigate between pages in a text file

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16.ADO

Create an ASP file to accept employee details and add the records into the database

Create an ASP file to accept the department name from the user and display details of employees working for that particular department.

Create an ASP file to accept department name and revised salary and update the salary in the database and display the records.

Create an ASP file to display employee details from the database by invoking a stored procedure.

17.XML

Create an XML document describing student details and test for well - formed ness (include attributes for certain elements).

Create an XML document describing various products available in a stationery shop and test for well-formed ness (include attributes for certain elements).

18. Formatting XML Documents

Display the data in the above generated XML documents by formatting it using CSS

Display the data in the above generated XML documents by formatting it using XSL (use For – each, Value-of, Apply-template statements)

Display the data in the above generated XML documents by formatting it using XSL after sorting the data

Display the data in the above generated XML documents by formatting it using XSL (use filter criteria on elements)

Display the data in the above generated XML documents by formatting it using XSL (use filter criteria on attributes of elements)

Display the data in the above generated XML documents by formatting it using XSL (use conditional IF statement)

Display the data in the above generated XML documents by formatting it using XSL (use conditional Choose statement)

Display the data in the above generated XML document using DSO (Single record data binding)

Display the data in the above generated XML documents using DSO (Table data binding)

19.DTD

For the above-generated XML documents, create an internal DTD and check for validity.

For the above generated XML documents, create an external DTD and check for validity (try with different options for attributes).

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20.XML Schema

For the above-generated XML documents, create an XML schema document and check for validity (Make use of all the schema elements and various options available).

LINUX Commands

- 1. Write the syntax, description and options of the following LINUX commands.
 - -- man, ls, date, time, cal, history, uname, clear, who am i, tar, find.
- 2. Write the syntax, description and options of the following LINUX commands.
 - -- cp, cd, rm, mkdir, rmdir, sort, mv, wc, cat, more, du,
- 3. Write the syntax, description and options of the command chmod.
- 4. Demonstrate the usage of redirection, pipes and filters.
- 5. Use commands to perform the following operations.
 - a. Create the files named f1,f2,f3 using cat command
 - b. Write some contents to f1 and f2.
 - c. Store the contents of the two files in f3.
 - d. Display the contents of all three files.
 - e. Display the contents of only f1 and f2 using a single command.
- 6. Use commands to perform the following operations.
 - a. Create the file 'ITCENTRE' inside 'NTTF' directory
 - b. Copy the file to 'NTTF1' directory.
 - c. Move the file from 'NTTF1' to 'NTTF2' directory
 - d. Rename the 'ITCENTRE' file to 'IT'
 - e. Delete the 'IT' file.
- 7. Use commands to perform the following operations
 - a. Display the path of the working directory
 - b. Display all the terminal number
 - c. Display the name of your system
 - d. Write some contents into a file and sort it.
 - e. Create more than one file in a directory and delete all the files using a single command
- 8. Do the following using bc command
 - a. Add, subtract, multiply and divide two numbers
 - b. Write a function to find the product of three numbers
 - c. Find the square root of a number
 - d. Demonstrate all the possible loops
 - e. Give demo on ibase and obase instructions

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LINUX C PROGRAMS

- 9. Write a LINUX c program to search for an element in an array
- 10. Write a c program to convert temperature in Fahrenheit to Celsius i.(F = (1.8*c) + 32)
- 11. Write a c program to find the sum of two matrices.
- 12. Write a c program to check whether the given number is palindrome or not.
- 13. Write a c program to reverse a string (without using any string function)

LINUX SHELL SCRIPTS

- 14. Write a shell script to do the basic arithmetic operations (+, -, *, / and %) on two integers. Program should continue as long as the user wants.
- 15. Write a shell script to print the factorial of a number (use while statement)
- 16. Write a shell script to print numbers from 1 to 10 (use until statement) for the first choice and sum of first ten numbers for the second choice.
- 17. Write a shell script to find the sum of odd numbers and even numbers separately from the list of numbers entered through the keyboard. (use array)
- 18. Write a shell script to create a directory and store two files in it. Also copy the content of the second file to a third file. Remove the directory if desired.
- 19. Write a shell script to execute any ten LINUX commands based on user's choice (use Case statement). Program should continue as long as the user wants.
- 20. Write a shell script to print the multiplication table of a number if it is an odd number and square of the number if it is even (use functions).

Reference Books:

- 1. ASP Beginning ASP , Wrox Publications
- 2. Professional ASP Wrox
- 3. XML XML Step-by-Step Microsoft edition
- 4. A Complete Reference: UNIX
- 5. A Complete Reference: LINUX

SQL Server 2005 Lab

Sem: III Hours: 120 Subject Code: CP0903L02 Rev No: 5

Course Objectives:

At the end of the semester the Trainees are able to understand

- Client Server applications
- Working with SQL-SERVER-2005
- Creating Databases, tables, views, indexes etc.
- Creating Stored Procedure and Triggers etc.
- Bulk Copy Utility
- Data transformation services

Program list

- 1. Working with VB program, using DAO, ADO
- 2. Writing a Basic select statement
- 3. Write a query to perform Arithmetic Operations
- 4. Write a query to perform Relational operators
- 5. Write a query to perform Logical operators
- 6. Write a query to perform Special operators
- 7. Generate query using String functions
- 8. Generate query using Date functions
- 9. Generate query using Mathematical Functions
- 10. Generate query using Aggregate functions
- 11. Generate query using TOP keyword
- 12. Generate query to handling Results with Condition
- 13. Generate query to limiting Result Sets using condition clauses
- 14. Generate query Grouping Result Sets CUBE operator
- 15. Generate query to perform ROLLUP Operator
- 16. Generate query to perform GROUP BY
- 17. Generate query to perform COMPUTE
- 18. Generate query to perform COMPUTE BY Clauses
- 19. Perform demo on joins Cross Join
- 20. Perform demo on joins Natural Join
- 21. Perform demo on joins Equi Join
- 22. Perform demo on joins Self Join
- 23. Perform demo on joins Outer Join
- 24. Perform demo on Sub queries with IN, EXISTS
- 25. Perform demo on Nested sub gueries
- 26. Perform demo on Correlated Sub gueries
- 27. Perform demo on Sub guery Restrictions
- 28. Perform demo on sub queries with Operators
- 29. Demo on database and files Creating Databases
- 30. Demo on database and files Modify Databases
- 31. Demo on database and files Viewing a Database 32. Demo on database and files Renaming a Database
- 32. Dellio oli ualabase aliu illes kelialilling a Dalabase
- 33. Demo on database and files Deleting Database
- 34. Demo on database and files
- 35. Demo on database and files groups
- 36. Creating Tables and Enforcing Data Integrity
- 37. Creating tables with different Data types
- 38. Creating tables with User Defined Data Types
- 39. Dropping User Defined Data Types

SQL Server 2005 Lab

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- 40. Creating tables with constraints
- 41. Creating tables with different types of Constraints
- 42. Creating Triggers
- 43. Creating Rules and Defaults
- 44. Demo on Data Manipulation Language with different types Inserting values
- 45. Demo on Data Manipulation Language with different types updating values
- 46. Demo on Data Manipulation Language with different types Deleting Rows
- 47. Demo on Truncating a Table
- 48. Demo on Deleting a Table
- 49. Write a query to creating Views
- 50. Write a query to retrieve Results from Views
- 51. How to Altering Views
- 52. Write a guery to Dropping Views
- 53. Write a query to Renaming Views
- 54. Write a query to Manipulating Data through Views
- 55. Write a query to Implementing Indexes with different types of indexes
- 56. Write a query to Clustered Index
- 57. Write a query to Non clustered Index
- 58. Write Program on batches
- 59. Write programs to declare different types of variables with different data types
- 60. Write program to Printing Messages
- 61. Write program to Implementing Stored Procedures
- 62. Write program on Types of Stored Procedures
- 63. Write program on Types of Parameters
- 64. Write program to Creating Stored Procedures
- 65. Write program to Rules Specific to Stored Procedures
- 66. Demo on Execution of a Stored Procedure in Normal Mode.
- 67. Demo on execution of stored procedure with Automatic mode
- 68. Demo on Altering a Stored Procedure
- 69. Demo on how to Viewing a Stored Procedure
- 70. Demo on Deleting a Stored Procedure
- 71. Demo on Transactions
- 72. Demo on Controlling the Transaction
- 73. Demo on Explicit Transaction
- 74. Demo on Auto Commit Transactions
- 75. Demo on Implicit Transactions
- 76. Demo on BCP
- 77. Demo on DTS

Reference Books:

- 1. SQL Server 2000 Black Book
- 2. SQL Server Patrick Paul
- 3. SQL Server 2000 Mike Gunderloy, Jospeh L. Jorden
- 4. www.msdn.microsoft.com

Microprocessor and Interfacing Lab

Semester: III Hours: 80 Subject Code: CP0903L03 Rev. No: 5

Course Objectives:

At the end of the semester the Trainees are able to understand

- Functional details of 8085.
- Using 8085 Microprocessor kit.
- Instruction set of 8085.
- Writing programs in 8085.
- Interfacing devices with 8085.
- Projects based on 8085.

SIMPLE PROGRAMS

- 1. Write a program to load data 05H into Accumulator and data 02H into Register B.
- 2. Write a program to load data 05H into Accumulator and then transfer the same data to register B & register H
- 3. Write a program to load register B with 50H & register L with 20H & add the two. Place the final result in register D
- 4. Write a program to add 2 data bytes of FF H and FF H
- 5. Write a program to perform 16 bit addition on following data 1234 H & 4321 H. Store the answer in H & L registers.
- 6. Write a program to add 2 nos. stored at memory location C000 H & C020 H. The sum should be stored at C040 H
- 7. Write a program to subtract 32H from 20H. Store the result in register C
- 8. Write a program to find 1's complement of A0 H. The data must be loaded in register B & so should the 1's complement
- 9. Write a program to find 2's complement of 20 H data. Assume suitable registers
- 10. write a program find 16 bit 2's complement of 4340 H
- 11. Write a program to add BCD numbers. 06 & 09. Assume suitable registers. Result should be in BCD format.
- 12. Write a program to add two 4 –digit BCD nos. Assume data already exists in BC and DE register pair.
- 13. Write a program to shift eight-bit data two bits left. Assume that data in register B
- 14. Write a program to shift 16 bits of number, 1 bit left. The number is stored in memory locations C201 H & C202 H. The result is to be stored in memory locations C203 H & C204 H
- 15. Write a program to mask least significant 4 bits of an 8 bit data. Data is stored at location C300H
- 16. Write a program to mask most significant 4 bit of an 8 bit number available in register B. Store the result in register C.
- 17. Register B=75 H is interpreted as tracked BCD . Unpack the BCD digit and store them in D&E registers.
- 18. Write a program to combine the bit patterns of register C & register B. Store the result in register D
- 19. Write a program to set D6 & D7 bits of data .Data is stored at locations C200H.Store the result at C201H
- 20. Write a program to find the greater no. out of the given 2 nos. The two nos. are stored at locations C200 & C201. Store the result in Accumulator.

Microprocessor and Interfacing Lab

Semester: III Hours: 80 Subject Code: CP0903L03 Rev. No: 5

LOOPING

- 21. Write a program to find the sum of first 10 successive numbers from 1 to 10.
- 22. Write a program to find the square of a number .The no is 09; the result should be in BCD format.
- 23. Write a program to add 10 data bytes. Data is stored in memory locations starting from C200. The result is 8 bits only. Store the result at C300 location.
- 24. Write a program to add 1st 10 even hex. Numbers store the result in register D.

BLOCK TRANSFER

- 25. Write a program to transfer 16 bytes of data stored in location at C25F to new memory locations starting from C300 onwards.
- 26. Write a program to transfer a block of data consisting of 256 bytes, is stored in memory starting at C000. This block is to be shifted in memory from C050 onwards. Do not shift the block or part of the block anywhere else in the memory
- 27. Write a program to transfer a block of data. The data is stored in memory from C55O to C55f. The data is to be stored from C570 to C57F in reverse order.
- 28. A system is designed to monitor the temperature of a furnace. Temperature readings are recorded in 16 bits and stored in memory locations starting at 1000. The high order byte is stored 1st and then the lower byte is stored. All the temperature higher byte readings are constant. Write a program to transfer lower order reading to consecutive memory locations starting at 2000 and discard higher order bytes.
- 29. Write a program to count number of '1' and '0' bits in a register. Assume data is in C register and store no. of 1 in D register, 0 in E register.
- 30. Write a program to search a byte in a 10-byte array, Assume byte is FF H and will exist only once. If it is present. Store corresponding memory address at memory location C300 and C301. The starting Address of array is C200
- 31. Write a program to find the largest no. in a given array of 16 elements. The array is stored in memory from C200 onwards. Store the result at the end of the array.
- 32. Write a program to find the smallest number in a given array. The array is stored in memory from C200 onwards. Store the result in memory location C300 .The length of the array is store at a first element of an array and then data array starts.
- 33. Write a program to arrange data in descending order. The number of data bytes is stored at the starting address of data array. Array starts from C200 onwards

CODE CONVERSIONS

- 34. Write a program to convert a given binary number to BCD code and BCD to binary code.
- 35. Write a program to count number from 00 to 99.

Microprocessor and Interfacing Lab

Semester: III Hours: 80 Subject Code: CP0903L03 Rev. No: 5

INTERFACING PROGRAMS

- 36. Write a program to interface traffic light kit to 8085 kit for the specification given in the manual.
- 37. Write a program to run a stepper motor in forward and reverse directions with appropriate delay.
- 38. Write a program to perform A/D conversion using interrupt method.
- 39. Write a program to generate a Stair case wave form with a step height of 1V

KEYBOARD INTERFACING

- 40. Write a program to interface a 3*8 keyboard using 8255.
- 41. Write a program to display the code of the key pressed and display it on the data field.

SEVEN SEGMENT DISPLAY

- 42. Write a program to display the numbers 0-9 on the seven –segment display.
- 43. Write a program to display NTTF.

References:

- 1. Fundamentals of Microprocessor & Microcomputers B RAM
- 2. Microprocessor interface & Application Ramesh Gaonkar
- 3. Intel Processor manual

Operating System

Semester: III Hours: 80 Subject Code: CP0903T01 Rev No: 6

Course Objectives:

At the end of the semester the Trainees are able to understand

- The internal structure of Operating System and RTOS.
- The way Operating System and RTOS functions.
- Different algorithms/system programs of Operating System.
- Memory Management done by the Operating System.
- File System Management and Disk Scheduling Algorithms.

Chapter No.	Topics	Hours allotted
	Introduction Operating systems	
	Single user and Multi-user systems	
	Simple Batch systems and Time – sharing system	
1	Multiprogramming, multitasking	
l	Real Time systems	8
	Distributed systems	
	SPOOLING	
	Functions of Operating Systems	
	Process concept	
	Process states	
2	Process scheduling	
	Cooperating process	7
	Threads	
	Inter process Communication	
	CPU scheduling	
	Scheduling criteria	9
3	Scheduling Algorithms	
	Multiple Processor scheduling	
	Process synchronization	
_	The critical section problem	
4	Semaphores	6
	Critical regions	
	Monitors	
	Deadlocks	
	Methods for handling Deadlocks	
5	Dead Lock prevention	
	Deadlock avoidance	10
	Deadlock detection	
	Recovery from Deadlock	
	Memory Management	
	Logical Vs Physical Address	
6	Swapping	
	Contiguous allocation	10
	Paging	
	Segmentation	
	Segmentation with Paging	

Operating System

Semester: III Hours: 80 Subject Code: CP0903T01 Rev No: 6

	Virtual Memory	
7	Demand paging	
	Page Replacement	8
	Page Replacement Algorithms	
	Thrashing	
	File System Interface and Implementation	
8	File concept	
	Access methods	
	Directory structure and implementation	9
	Protection	
	Allocation Methods	
	Free Space Management	
	Secondary Storage Structure	
9	Disk Structure	
	Disk scheduling	10
	Disk management	
	Disk Reliability	
	Swap Space management Real-Time Operating Systems	
	Define Real-Time	
	What is RTOS?	
10	Basic Requirements of an RTOS	3
	RTOS functionality and characteristic	
	Difference between OS and RTOS	

Reference Books:

1. Operating system concepts : Galvin Operating System concept
 Operating System concept

: Silberschatz - Galvin

3. Modern operating system : Tanenbaum.

4. Real-time systems design and analysis : Phillip.A.Laplante, second edition.

5. Real time systems : Jane.W.S.Liu,Pearson education,2105.

Database Management System with SQL Server 2005

Semester: III Hours: 80 Subject Code: CP0903T02 Rev No: 6

Course Objectives

At the end of the semester the Trainees are able to:

- Understand the Database concepts
- Design the database with planning and coding
- Normalize the database
- Administration of data and data base
- Solve queries related to the database

Chapter No.	Topics	Hours Allotted
1	Introduction to Database System Database Applications Purpose of Database system File System versus a DBMS Basic concepts and definitions	4
2	Data Models	9
3	 Introduction to SQL Simple SQL commands DDL,DML,DCL Aggregate functions Null values Nested sub queries Identity column Constraints Views Index Joined Relation User defined datatype Declarative Referential Integrity Rules Triggers 	30
4	Database Design and the ER Model	12

Database Management System with SQL Server 2005

Semester: III Hours: 80 Subject Code: CP0903T02 Rev No: 6

5	 Database Design, Development and Normalization Three schema architecture for database development What is Normalization First Normal form Second Normal form Third Normal form Boyce-codd Normal Form 	7
6	 DATA ADMINISTRATION Database Administrator Concurrency control Database Recovery Database Security 	6
7	Introduction toData WarehousingData Mining	6
8	 USING BCP AND DTS Bulk Copy Utility Requirement for BCP Interactive for BCP BCP- The Utility Data Transformation Services DTS User Interface Planning to use the Import and Export Wizard 	6

Reference:

- 1. Fundamentals of Database Management Systems Navathe, Elmasri
- 2. Database System Concepts
 - -Abraham SilbersChatz, Henry F. Korth, S.Sudarahan
- 3. SQL Server 2000 Mike Gunderloy, Joseph L. Jorden
- 4. Database Management System -Raghu Ramkrishnan, Johannes Gehrke
- 5. Modern Database Management
 - -Fred R. McFadden, Jeffrey A. Hpffer, Mary B. Prescott
- 6. www.msdn.microsoft.com.

Sem: III Hours: 80 Subject Code: CP0903T03 Rev No:0

Course Objectives:

At the end of the semester the student would be able to:

- **Understand VBScript**
- Understand ASP and applications Understand Web Page Design
- Solving using XMLDesign of projects

Chapter	Breakup of Topics	Hours
No.	• •	Allotted
	VBScript	
	Introduction	
	Introduction to Scripting languages,	
	• its uses	
	Basics	
	 Data Types, 	
	Operators,	
	Variables,	
	Arrays,	
	Procedures	
	Conditional and Looping Statements	
	If-Then-Else,	
	For-Next,	
	Select-Case,	
_	Do-Loop,	
1.	While-wend	
	Functions	
	Date and Time Functions	
	Date and Time runctions Date, Dateadd, Datediff, Datepart,	
	DateSerial, DateValue, Day, Hour,	
	Minute, Month, Monthname, Now,	
	second, Weekday, WeekDayname, Year	
	Mathematical Functions	
	Abs, Atn, Cos,Exp, Log, Rnd,	
	Randomize, Round, Sin, Sgn, Sqr, Tan	10
	j .	
	Text Manipulation Functions	
	Filter, InStr, InStrRev, Join, LCase ,Left,	
	Len, LTrim, Mid, Replace, RTrim, Space, Split, String, strReverse, Trim, UCase	
	Johns, String, Strikeverse, Hill, Ocase	

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	ASP	
2.	 Basics of ASP Introduction to ASP, ASP Engine, IIS, Running ASP using IIS ASP Variables Procedures Calling procedures in ASP, Calling vbscript procedure 	08
	Forms	
3.	 Get method Post method Request. form Request. Querystring Form Validation 	05
	Cookies	
4.	 Introduction Creating a Cookie Retrieving a Cookie value Removing a Cookie Cookie with Keys 	04
	ASP Objects	
5.	 Application Object Response Object Request Object Session Object Server Object FileSystem Object TextStream Object File Object Using Global.asa file 	15
	ASP Components	
6.	 AdRotator Browser Capabilities ContentRotator Content Linking PageCounter 	07
	ADO	
7.	 Introduction to ADO DSN Connection and DSN-less Connection Connection, Command, Recordset ,Error ,Record, Field, Parameter, 	11

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	XML	
8.	 Introduction to XML & its applications, Structure of XML document, Namespaces XML Elements, Attributes XML CSS, XSL, XPATH XML DSO External, Internal DataIslands Simple Row Data Binding, Table Data Binding 	06
	DTD	
9.	 Introduction to DTD Declaration of elements, Attributes, Entities Types of DTD Limitations of DTD 	06
	XML Schema	
10.	 Introduction to XML Schema, Features Data Types Primitive Derived Atomic List Union Namespace & its types User Defined DataTypes	00
	 Simple Types XSD Elements, Attributes Complex Types Named and Anonymous types 	08

References Books:

- 1. ASP Beginning ASP , Wrox Publications
- 2. Professional ASP Wrox
- 3. XML XML Step-by-Step Microsoft edition

Organizational Behavior and Principles of Management

Semester: III Hours: 80 Subject Code: CP0903T04 Rev No: 4

Course Objective:

At the end of the semester the Trainees are able to

- Understand Organizational Behavior
- Learn Motivation factors
- Improve Leadership qualities
- Improve Management skills
- Development of Conflict Management

Chapter No	Topics		ours otted
1	Introduction to OB Organizational Behavior Nature Of Organization, Concepts, Features Understanding of Human Behavior Management Functions, Management Roles, Management Skills Challenges & opportunities for OB OB Model Organizational Goals Types Of Organization	2 2 2 2 3 2 2	15
2	Perception Concept of Perception Perception process Factors influencing Perception Self Concept, Beliefs, Expectations, Inner reads, Response salience Perceptual defense, External factors Managerial implications	1 1 1 1	05
3	Personality Concept of Personality Theories of Personality Psycho-Analytical theory The ID, The Ego Super Ego Socio-Psychological personality theory Trait theory Self theory Self image, Ideal self Looking glass self, Real self Determinates of personality Personality and behavior Self concept and self esteem Need patterns, Machiavellianism, Locus of control, Tolerance of Ambiguity, Type A and B Introversion and extroversion, Work-ethic orientation	1 1 1 1 1 1 1 1 1	10

Organizational Behavior and Principles of Management

Semester: III Hours: 80 Subject Code: CP0903T04 Rev No: 4

	Motivotion		
	Motivation	1	
	Definition of Motivation	1	
	Theories of Motivation	1	
4	Maslow's need hierarchy	1	
	Herzberg's Motivation Model	1	
	McClelland's need theory	1	
	Motivational pattern in Indian Organizations	1	05
	Leadership		
	Concept of Leadership	1	
	Theories of leadership	1	
	Trait theory	1	
	Behavior theory	1	
5	Situational theory	1	
	Leadership Styles, Motivational styles, Power Styles	1	
	Orientation Styles consideration and Initiating	1	
	Styles based on authority	1	
	Managerial grid	1	
	10 Tri dimensional Grid	1	10
	Transactional Analysis	1	
	Ego states	1	
6	Transactions	1	
	Stroking	1	
	Application of Transactional Analysis	1	05
	Conflict		
	Inter-personal Conflict, Vertical Conflict	1	
	Horizontal conflict	1	
7	Group Conflict	1	
	Intra group conflicts	1	
	Inter Group conflicts	1	05
	Challenges and Opportunities		
	Reasons for Organizational change,	1	
	Change in environment		
	Change in managerial personnel	1	
	Deficiency in existing organizations	1	
	To avoid developing inertia,		
8	Objectives and process of change	1	
	Objectives of change process,		
	Planning for change	1	
	Accessing change forces, Implementing change		
	Organizational development	1	
	Need and steps of OD	1	
	Limitations of OD	1	
	End result variables	1	
	Intervening variables	1	10
	OD Interventions	'	
	1 =		

Organizational Behavior and Principles of Management

Semester: III Hours: 80 Subject Code: CP0903T04 Rev No: 4

	Principles of Management		
	Concept of Management	1	
	Management functions/principles	2	
	Planning objectives	1	
	Policies, procedures, rules	2	
	Budgets Planning,	2	
	Steps in planning, Organizing, Staffing,		
9	Leading, Controlling	1	
	Establishing standards	1	
	Measurement of performance	1	
	Correction of deviations	1	
	Principles of management		
	Classical management theory	1	
	Scientific management	1	
	Taylor's concept of management	1	15
	Principles of scientific management		

Reference Books:

Organizational behavior
 Organizational behavior
 Essentials of Management
 K Aswathappa Himalaya publications
 Stephen P Robheins
 Koontz and Weihrich Tata McGraw Hill

Microprocessor and Interfacing

Semester: III Hours: 80 Subject Code: CP0905T05 Rev. No: 4

Course Objectives:

At the end of the semester the Trainees are able to understand

- The Architecture of 8085
- Instruction set of 8085
- Write programs using 8085
- Interfacing devices with 8085
- Design projects based on 8085
- Introduction to embedded systems

Introduction to Microprocessors & Computers Historical background-Mechanical age, Electrical age Microprocessors age, Programming Advancements Microprocessors, Microcomputer, Assembly language Microprocessor Architecture & Microcomputer system Architecture Architecture of 8085 Study of functional units	3 3 8 2 1
Historical background-Mechanical age, Electrical age Microprocessors age, Programming Advancements Microprocessors, Microcomputer, Assembly language Microprocessor Architecture & Microcomputer system Architecture Architecture of 8085	3 3 8 2 1
Microprocessors, Microcomputer, Assembly language Microprocessor Architecture & Microcomputer system Architecture Architecture of 8085 2	3 8 2 1
Microprocessor Architecture & Microcomputer system Architecture Architecture of 8085	3 8 2 1
Architecture Architecture of 8085	<u>2</u>
Architecture of 8085	1
	1
Study of functional units 1	-
	1
Pin diagram and function of various control signals	i
Registers & stack -GPR, SPR, flags I	-
Multiplexing & Demultiplexing of AD ₇ –AD ₀ 2	
Generation of Control signals 2	
Buffers and Latches for 8085	2 11
Instruction set of 8085	
Addressing Modes & examples 2	2
Opcode, Operand ,Instruction & Data format 1	l
	10
Instruction cycle, Timing diagram for the machine	
3 cycles(OF,MR,MW,IOR,IOW) 4	1
Memory Mapped I/O & I/O Mapped I/O	í
Memory Interfacing –Basic concept, Absolute Decoding,	
Partial Decoding 3	
I/O Interfacing 2	
Programming examples 2	2 25
Interrupts	
Polling & Interrupts 1	I
8085 Interrupts -Hardware, Software, Vectored & Non 2	2
Vectored Interrupts	
4 Interrupt Structure of 8085	í
Response for Non Vectored Interrupt 1	i
Response for RST Instruction 1	-
Instructions related to Interrupts 1	-
Example of a Control System using Interrupt 1	l 8
Peripheral IC's & Interfacing	
5 PPI 8255 4	1

Microprocessor and Interfacing

Semester: III Hours: 80 Subject Code: CP0905T05 Rev. No: 4

	PIT 8253/8254	4	
	Data Transfer Scheme, Synchronous Data Transfer, Asynchronous Data Transfer, Interrupt Driven Data Transfer Multiple Interrupts	2	10
6	Microprocessor Application		
	Delay Subroutine, Calculation of delay time	3	
	7-segment LED display, Display of decimal number (0-9), Display of alphanumeric characters.	2	
	Interfacing Stepper Motor	1	
	Microprocessor based Traffic Control	1	
	Square wave ,Triangle wave ,Stair case wave	2	
	generation using µp	-	10
	Pulse generation using SODpin, Printer Interface	- '	10
7	Introduction to Microcontroller		
	Introduction to Embedded System		
	Difference between Microprocessor & Microcontroller	1	
	Architecture of 8051	2	
	Pin description of 8051	2	
	Memory Organization	3	8

References:

- 1. Fundamentals of Microprocessor & Microcomputers B RAM
- 2. Microprocessor Interface & Application Ramesh Gaonkar
- 3. Intel Processor Manual
- 4. Microprocessor & Application Douglas V Hall