

```
def iddfs(graph, start, goal):  
    def dfs(node, goal, depth, path):  
        if node == goal:  
            return path + [node]  
        if depth == 0:  
            return None  
        for neighbor in graph.get(node, []):  
            result = dfs(neighbor, goal,  
                          depth - 1, path + [node])  
            if result:  
                return result  
        return None  
  
    for depth in range(1, len(graph)):   
        result = dfs(start, goal, depth, [])  
        if result:  
            return result  
    return None
```

graph = { BFS }

path = iddfs(graph, 'A', 'G')

```
if path:  
    print(f'Path found: {path}')  
else:  
    print("No path found")
```

```
graph = {'A': [(B, 1), (C, 3), (D, 7)],
         'B': [(E, 5), (F, 12)],
         'C': [(G, 2)],
         'D': [],
         'E': [],
         'F': [(G, 3)],
         'G': []}
```

```
def heuristic(n):
```

```
    H = {'A': 10, 'B': 6, 'C': 4, 'D': 7,
         'E': 5, 'F': 3, 'G': 0}
```

```
    return H(n)
```

```
print(a_star(graph, 'A', 'G', heuristic))
```

**O/P:**

```
['A', 'C', 'G']
```

#### 4) Memory Bounded A\*

```
import heapq
```

```
def mb_a_star(graph, start, goal, h,
               memory_limit):
```

```
    open_list = []
```

```
    heapq.heappush(open_list, (0 + h(start), 0,
                               start))
```



import heapq

```
def dijkstra(graph, start, goal):
    queue = [(0, start)]
    distance = {vertex: float('infinity')}
    for vertex in graph:
        distance[vertex] = 0
    came-from = {start: None}

    while queue:
        current-distance, current-vertex = \
            heapq.heappop(queue)
        if current-distance > distance[current-vertex]:
            continue

        for neighbor, weight in graph[current-vertex].items():
            distance = current-distance + weight

            if distance < distances[neighbor]:
                distances[neighbor] = distance
                came-from[neighbor] = \
                    current-vertex
            heapq.heappush(queue, \
                (distance, neighbor))

    path = []
    current = goal
```

while current is not None:

path.append(current)

current = current.from[current]

path.reverse()

return path, distances[goal]

graph = {'A': {'B': 1, 'C': 4},

'B': {'A': 1, 'C': 2, 'D': 5},

'C': {'A': 4, 'B': 2, 'D': 1},

'D': {'B': 5, 'C': 1}}

}

path, cost = dijkstra(graph, 'A', 'D')

print(f'Path: {path}, Cost: {cost}')

O/D

Path: ['A', 'B', 'C', 'D'], cost = 4



```
import tensorflow as tf
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import Dense
```

```
import numpy as np
x = np.random.randn(1000, 10)
y = np.dot(x, np.array([1.5, 2.0, 3.0,
                        -0.5, 2.5, -1.5, 2.0, -2.5, 1.0,
                        0.5])) + 0.1 * np.random.randn(1000)
```

```
model = Sequential([
    Dense(64, activation='relu',
          input_shape=(10,)),
    Dense(64, activation='relu'),
    Dense(1) ])
```

```
model.compile(optimizer='adam',
              loss='mse')
```

```
model.fit(x, y, epochs=10, batch_size=32)
```

```
print(model.predict(x[:5]))
```

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[2.60.2]

C  
C  
C  
C

3  
3  
3  
3

[3]

(2:2) Library - Library - Library



```

print(f'Decision Tree Accuracy: {accuracy_tree * 100 : .2f} %')
print(f'Random Forest Accuracy: {accuracy_forest * 100 : .2f} %')
print("\nDecision Tree Classifier Report")
print(classification_report(y_test, y_pred_tree,
                             target_name = iris.target_names))
print("\nRandom Forest Classifier Report")
print(classification_report(y_test, y_pred_forest,
                             target_name = iris.target_names))
print("\nDec Tree Confusion matrix")
print(confusion_matrix(y_test, y_pred_tree))
print("\nRand for Confusion matrix")
print(confusion_matrix(y_test, y_pred_for))
print("\nDecision Tree prediction for 1st 10 test samples")
print("Predicted:", y_pred_tree[:10])
print("Actual:", y_test[:10])
print("\nRandom Forest prediction for 1st 10 test samples")
print("Predicted:", y_pred_forest[:10])
print("Actual:", y_test[:10])

```



# Random forest by compare decision tree & random forest

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```
import numpy as np
from sklearn.datasets import load_iris
from sklearn.model_selection import
    train_test_split
from sklearn.tree import DecisionTreeClassifier
from sklearn.ensemble import RandomForestClassifier
from sklearn.metrics import accuracy_score,
    classification_report, confusion_matrix
```

```
iris = load_iris()
x = iris.data
y = iris.target
```

```
x_train, x_test, y_train, y_test = train_test_split(
    x, y, test_size=0.3, random_state=42)
```

```
decision_tree = DecisionTreeClassifier()
decision_tree.fit(x_train, y_train)
```

```
random_forest = RandomForestClassifier(n_estimators=
    100, random_state=42)
random_forest.fit(x_train, y_train)
```

```
y_pred_tree = decision_tree.predict(x_test)
y_pred_for = random_forest.predict(x_test)
```



## 10) Decision Tree

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```
import matplotlib.pyplot as plt
from sklearn.datasets import load_iris
from sklearn.tree import DecisionTreeClassifier
from sklearn import tree

iris = load_iris()
x, y = iris.data, iris.target

df = DecisionTreeClassifier()
df.fit(x, y)

plt.figure(figsize=(20, 10))

tree.plot_tree(df, filled=True,
               feature_names=iris.feature_names,
               class_names=iris.target_names)

plt.show()
```

0/0

d1 = DiscreteDistribution({'T': 0.6,  
                                  'F': 0.4})

d2 = ConditionalProbabilityTable(  
    [[T, T, 0.8], [T, F, 0.2],  
    [F, T, 0.4], [F, F, 0.6]], [d1])

s1 = State(d1, name="A")

s2 = State(d2, name="B")

net = BayesianNetwork("Simple Network")

net.add\_states(s1, s2)

net.add\_edge(s1, s2)

net.bake()

data = np.array([[T, T], [T, F],  
                  [F, T], [F, F]])

net.fit(data, algorithm='em')

print(net.probability([[T, T]]))

**O/P**

0.69



```
import numpy as np
import matplotlib.pyplot as plt
from sklearn.datasets import load_iris
from sklearn.cluster import KMeans
```

```
iris = load_iris()
```

```
X = iris.data
```

```
y = iris.target
```

```
Kmeans = KMeans(n_clusters=3,  
                 random_state=42)
```

```
Kmeans_labels = Kmeans.fit_predict(X)
```

```
plt.figure(figsize=(8,6))
```

```
plt.scatter(X[:,0], X[:,1], c=Kmeans_labels,  
            cmap='viridis', marker='o',  
            edgecolor='k')
```

```
plt.title('K-means clustering')
```

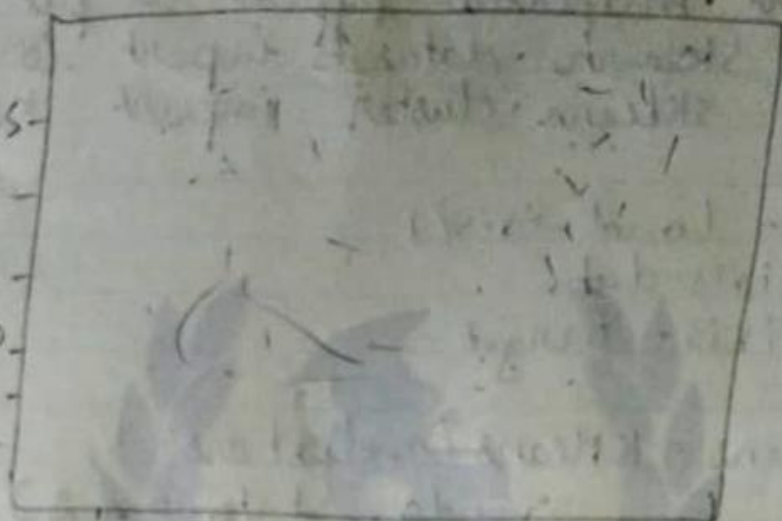
```
plt.xlabel('x')
```

```
plt.ylabel('y')
```

```
plt.show()
```

O/P

## K-means clustering





```

19 print("In Predictions for 1st 10 test samples:")
20 print("Predicted:", yf-pred[:10])
21 print("Actual:", y-test[:10])

```

## 12) Support Vector

```

4 from sklearn.svm import SVC

```

```

10 model = SVC(kernel='linear')

```

same as naive Bayes model

```

import numpy as np
import matplotlib.pyplot as plt
from sklearn.model_selection import train_test_split
from sklearn.linear_model import LinearRegression
from sklearn.metrics import mean_squared_error, r2_score

np.random.seed(0)
x = 2 * np.random.rand(100, 1)
y = 4 + 3 * x + np.random.randn(100, 1)

x_train, x_test, y_train, y_test = train_test_split(x, y, test_size=0.2, random_state=0)

model = LinearRegression()
model.fit(x_train, y_train)

y_pred = model.predict(x_test)

mse = mean_squared_error(y_test, y_pred)
r2 = r2_score(y_test, y_pred)

print(f'Mean Squared Error: {mse}')
print(f'R^2 score: {r2}')

plt.scatter(x_test, y_test, color='black', label='Actual data')

```



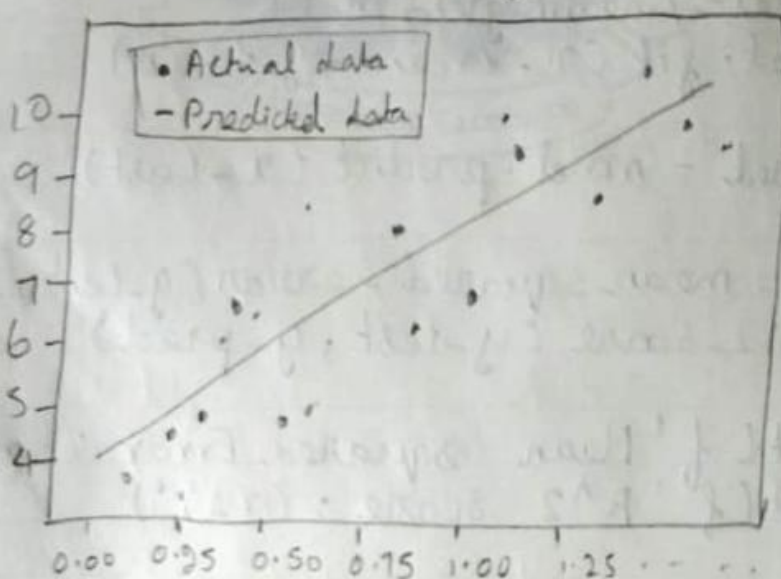
```
plt.plot(x_test, y_pred, color='blue',
         linewidth=2, label='Predicted line')
plt.xlabel('x')
plt.ylabel('y')
plt.title('Linear Regression')
plt.legend()
plt.show()
```

O/p:

Mean. Squared error = 1.0494 3381

$R^2$  score = 0.74244523...

Linear Regression



```
1) import numpy as np
2) from sklearn.datasets import load_iris
3) from sklearn.model_selection import
    train_test_split
4) from sklearn.naive_bayes import GaussianNB
5) from sklearn.metrics import accuracy_score,
    classification_report,
    confusion_matrix
6) iris = load_iris()
7) x = iris.data
8) y = iris.target
9) x_train, x_test, y_train, y_test = train_test_split(
    x, y, test_size = 0.3,
    random_state = 42)
10) model = GaussianNB()
11) model.fit(x_train, y_train)
12) y_pred = model.predict(x_test)
13) accuracy = accuracy_score(y_test, y_pred)
14) print(f'Accuracy : {accuracy * 100 : .2f} %')
15) print("Classification report")
16) print(classification_report(y_test,
    y_pred, target_names =
    iris.target_names))
17) print("Confusion matrix")
18) print(confusion_matrix(y_test, y_pred))
```



```
graph = { 'A': [('B', 1), ('C', 3), ('D', 7)],
          'B': [('E', 5), ('F', 12)],
          'C': [('G', 2)],
          'D': [],
          'E': [],
          'F': [('G', 3)],
          'G': [] }
```

```
def heuristic(n):
```

```
    H = { 'A': 10, 'B': 6, 'C': 4, 'D': 7,
          'E': 5, 'F': 3, 'G': 0 }
```

```
    return H[n]
```

```
print (mb-a-star (graph, 'A', 'G',
                  heuristic, memory_limit=5))
```

**O/P**

```
['A', 'C', 'G']
```

came-from = {start : None}

g-score = {start : 0}

- closed-list = set()

while open-list:

- if len(closed-list) > memory-limit:
- closed-list.pop()

—, current-g, current = heappop(heapq, open-list)

- closed-list.add(current)

if current == goal:

path = []

while current:

path.append(current)

current = came-from[current]

return path[::-1]

for neighbor, cost in graph[current]:

tentative-g = current-g + cost

if neighbor not in g-score or

tentative-g < g-score[neighbor]

came-from[neighbor] = current

g-score[neighbor] = tentative-g

f-score = tentative-g + h(neighbor)

heapq.heappush(open-list,

(f-score, tentative-g,  
neighbor))

return None



import heapq

def a\_star(graph, start, goal, h):

open\_list = []

heapq.heappush(open\_list, (0 + h(start),  
0, start))

came\_from = {start: None}

g\_score = {start: 0}

while open\_list:

- , current\_g, current = heapq.heappop  
(open\_list)

if current == goal:

path = []

while current:

path.append(current)

current = came\_from[current]

return path[::-1]

for neighbor, cost in graph[current]:

tentative\_g = current\_g + cost

if neighbor not in g\_score or

tentative\_g < g\_score[neighbor]:

came\_from[neighbor] = current

g\_score[neighbor] = tentative\_g

f\_score = tentative\_g + h(neighbor)

heapq.heappush(open\_list, (f\_score,  
tentative\_g, neighbor))

← return None