

```
// q1
namespace Week9
{
    class Utility
    {
        /*
        public static uint GetUInt(string message)
        {
            uint data = 0;
            try
            {
                Console.Write(message);
                data = uint.Parse(Console.ReadLine());
            }
            catch(Exception e)
            { Console.WriteLine("Invalid input {0} - try again", e.Message); }
            return data;
        }
        */
        public static uint GetUInt(string message)
        {
            uint data = 0;
            Console.Write(message);
            data = uint.Parse(Console.ReadLine());

            return data;
        }

        public static string GetString(string message)
        {
            string data = "";
            while(data == null || data == "")
            {
                Console.Write(message);
                data = Console.ReadLine();
            }
            return data;
        }
    }
}

```

```
namespace Week9
{
    class Unit
    {
        // private instance variables/attributes
        private string _UnitCode, _UnitName;
        private double _Mark;
    }
}

```

```

public string UnitCode { get { return _UnitCode; } }
public string UnitName { get { return _UnitName; } }
public double Mark { get { return _Mark; } }
public string Grade
{
    get
    {
        string grade = "";
        if (_Mark < 50) grade = "N";
        else if (_Mark < 60) grade = "P";
        else if (_Mark < 70) grade = "C";
        else if (_Mark < 80) grade = "D";
        else grade = "HD";
        return grade;
    }
}

public Unit()
{
    string name = "";
    while (name == "")
        try
        {
            name = Utility.GetString("Enter Unit Code: ");
            if (name == "") throw new FormatException("Unit Code can't be blank");
            else if (name.Length != 6 || name.Contains(" "))
                throw new FormatException("Unit Code must be 6 characters in one word");
            else
            {
                int i;
                for (i = 0; i < 3; i++)
                    if (Char.IsLetter(name[i]) == false)
                        throw new FormatException("Unit Code must start with 3 characters");
                for (; i < 6; i++)
                    if (Char.IsDigit(name[i]) == false)
                        throw new FormatException("Unit Code must End with 3 digits");
                if (i == 6) _UnitCode = name.ToUpper();
            }
        }
        catch (FormatException e)
        {
            Console.WriteLine("Invalid {0}", e.Message);
            name = "";
        }
}

```

```

        name = "";
        while (name == "")
        {
            name = Utility.GetString("Enter Unit Name: ");
            if (name == "") throw new FormatException("Unit Name can't be blank");
            else
            {
                int i;
                for (i = 0; i < name.Length; i++)
                    if (Char.IsDigit(name[i]))
                        throw new FormatException("Unit Name must be characters");
                if (i == name.Length) _UnitName = name.ToUpper();
            }
        }
        catch (FormatException e)
        {
            Console.WriteLine("Invalid {0}", e.Message);
            name = "";
        }
        uint m = 0;
        while (m == 0)
        {
            try
            {
                m = Utility.GetUInt("Enter Mark: ");
                if (m > 100) throw new FormatException("Please check the Mark input 0-100 Only");
                else _Mark = Convert.ToDouble(m);
            }
            catch (Exception e)
            {
                Console.WriteLine("Invalid {0}", e.Message);
                m = 0;
            }
        }
        public override string ToString()
        {
            return string.Format("{0}: {1,-25} {2,6:f} {3,2}", _UnitCode, _UnitName, _Mark, Grade);
        }
    }
}
namespace Week9
{
    class Student
    {
        // instance variables/attributes
        private string _ID, _Name, _Phone;
        private DateTime _DOB;
        private List<Unit> _UnitList;
    }
}

```

```

// ReadOnly properties for all attributes
public string ID
{
    get { return _ID; }
}
public string Name
{
    get { return _Name; }
}
public DateTime DOB { get { return _DOB; } }
public string Phone
{
    get { return _Phone; }
}
public ReadOnlyCollection<Unit> UnitList
{
    get { return _UnitList.AsReadOnly(); }
}
// constructor
public Student() // parameter-less to set data with default value
{
    // _ID = "2011000000";
    // _FirstName = "No First Name";
    // _LastName = "No Surname";
    uint id = 0;
    //while (id == 0 || id.ToString().Length < 8 || id.ToString().Length > 9)
    //    id = Utility.GetUInt("Enter Student ID: ");
    while (id == 0)
    {
        try
        {
            id = Utility.GetUInt("Enter Student ID: ");
            if (id.ToString().Length < 8 || id.ToString().Length > 9)
                throw new FormatException("ID MUST be 8 or 9 Digits");
            _ID = id.ToString();
        }
        catch (FormatException e)
        {
            Console.WriteLine("Invalid {0}", e.Message);
            id = 0;
        }
    }
    string name = "";
    while (name == "")
    {
        try
        {
            name = Utility.GetString("Enter Student Full Name: ");
            if (name == "") throw new FormatException("Name can't be blank");
            else if (name.Contains(" ") == false || name.StartsWith(" ") || name.EndsWith(" "))
                throw new FormatException("Must have First and Last name");
            _Name = name;
        }
    }
}

```

```

        catch (FormatException e)
        {
            Console.WriteLine("Invalid {0}", e.Message);
            name = "";
        }

uint y = 0;
while (y == 0)
    try
    {
        y = Utility.GetUInt("Enter Student's Year of Birth: ");
        if (y.ToString().Length != 4)
            throw new FormatException("Year must be in YYYY format");
        else if (y < DateTime.Now.Year - 100)
            throw new FormatException("SORRY! too old to attend the class");
        else if (y > DateTime.Now.Year - 17)
            throw new FormatException("You are too young to study at Uni");
    }
    catch (FormatException e)
    {
        Console.WriteLine("Invalid {0}", e.Message);
        y = 0;
    }

uint m = 0;
while (m == 0)
    try
    {
        m = Utility.GetUInt("Enter Month of Birth: ");
        if (m < 1 || m > 12) throw new FormatException("Please check the Month input");
    }
    catch (Exception e)
    {
        Console.WriteLine("Invalid {0}", e.Message);
        m = 0;
    }

DateTime dob;
uint d = 0;
while (d == 0)
    try
    {
        d = Utility.GetUInt("Enter Date of Birth: ");
        dob = new DateTime(Convert.ToInt32(y), Convert.ToInt32(m), Convert.ToInt32(d));
        _DOB = dob;
    }
    catch (Exception e)
    {
        Console.WriteLine("Invalid {0}", e.Message);
        d = 0;
    }

```

```

id = 0;
while (id == 0)
    try
    {
        id = Utility.GetUInt("Enter Student Mobile Phone: ");
        if (id.ToString().Length != 9)
            throw new FormatException("Mobile phone must be 9 digits");
        _Phone = id.ToString();
    }
    catch (FormatException e)
    {
        Console.WriteLine("Invalid {0}", e.Message);
        id = 0;
    }
_UnitList = new List<Unit>();
for(int i = 0; i < 4; i++)
{
    Unit u = new Unit();
    _UnitList.Add(u);
}
}

```

// No custom or parameterised constructor - set the private with appropriate given parameter

// NOcopy constructor - assign all the properties from parameter to the private variables

```

public override string ToString()
{
    string temp = string.Format("{0} {1} - Mobile Phone: {2} - Date Of Birth: {3:d2}/{4:d2}/{5:d4}",
        _ID, _Name, _Phone, _DOB.Day, _DOB.Month, _DOB.Year);
    foreach (Unit u in _UnitList) temp += "\n\t- " + u.ToString();
    return temp + "\n\n";
}
}
}
namespace Week9
// Task1 get Student ID, name, Age(DOB), Phone, 4 unit results Unit code, Name, marks
class Program
{
    static void Main(string[] args)
    {
        Student demo = new Student();
        Console.WriteLine(demo);
    }
}
}

```

Q2

class Deck

```
{  
.....  
    public Card Deal() // THIS FUNCTION MODIFIED FOR PART (a)  
    {  
        Card c = null;  
        int which_suit;  
        while (c == null)  
        {  
            which_suit = _Random.Next(1, Deck.MAX_SUITS);  
            try { c = _Suits[which_suit - 1].Deal(); }  
            catch (Exception e) { Console.Error.WriteLine("Exception occurred: {0}", e.Message); }  
        }  
        return c;  
    }  
}
```

class Program

```
{  
    public static void Main() // THIS FUNCTION MODIFIED FOR PART (b)  
    {  
        Dealer dealer = new Dealer();  
        Hand theHand;  
        char keepGoing;  
        do  
        {  
            try  
            { theHand = dealer.Deal();  
              while (true)  
              {  
                  Console.WriteLine("The hand is as follows:");  
                  theHand.Print();  
                  Console.WriteLine("The hand is worth {0}", theHand.GetValue());  
                  Console.WriteLine();  
                  Console.WriteLine("Press ENTER to deal another card...");  
                  Console.ReadLine();  
                  dealer.Hit();  
              }  
            }  
            catch (Exception e) { Console.Error.WriteLine("An exception occurred: {0}", e.Message); }  
            Console.WriteLine();  
            Console.Write("Do you wish to try again (Y/N)? ");  
            keepGoing = char.ToUpper(Console.ReadLine()[0]);  
        } while (keepGoing == 'Y');  
    }  
}
```