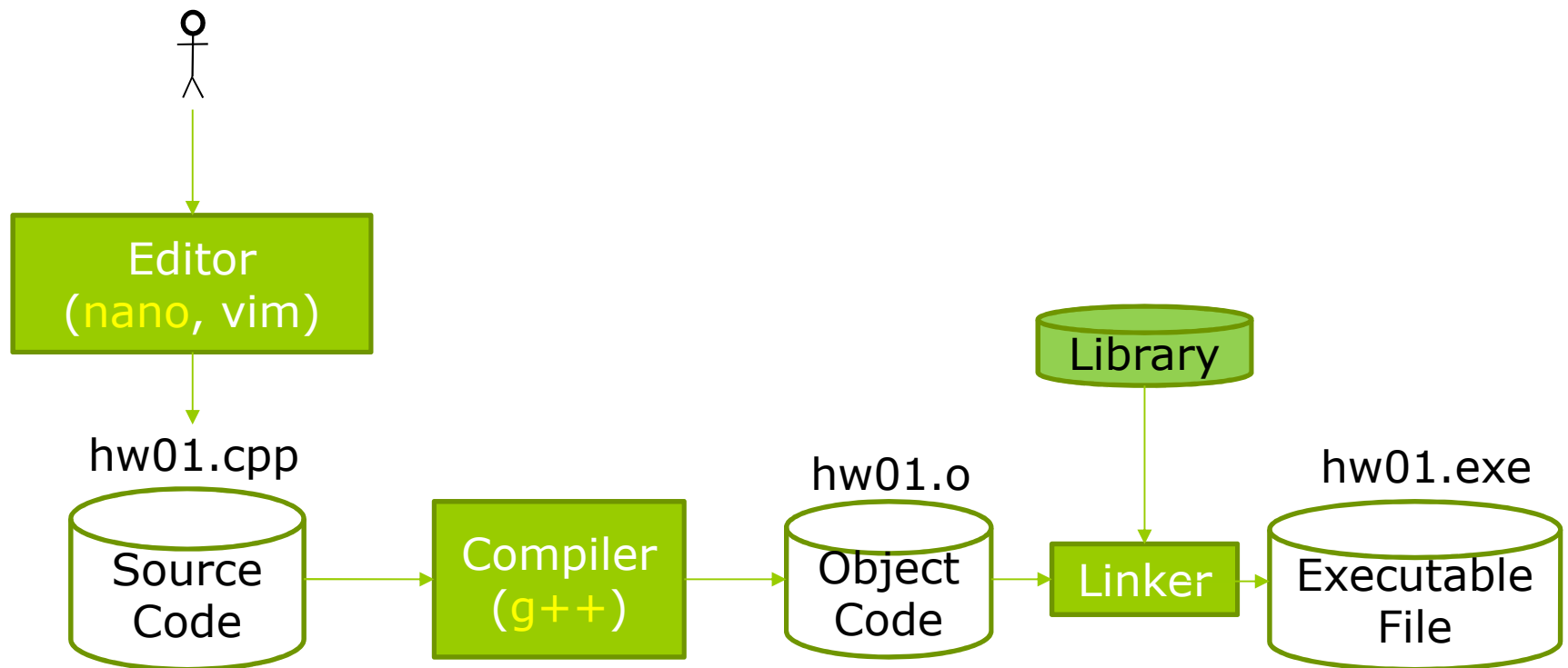


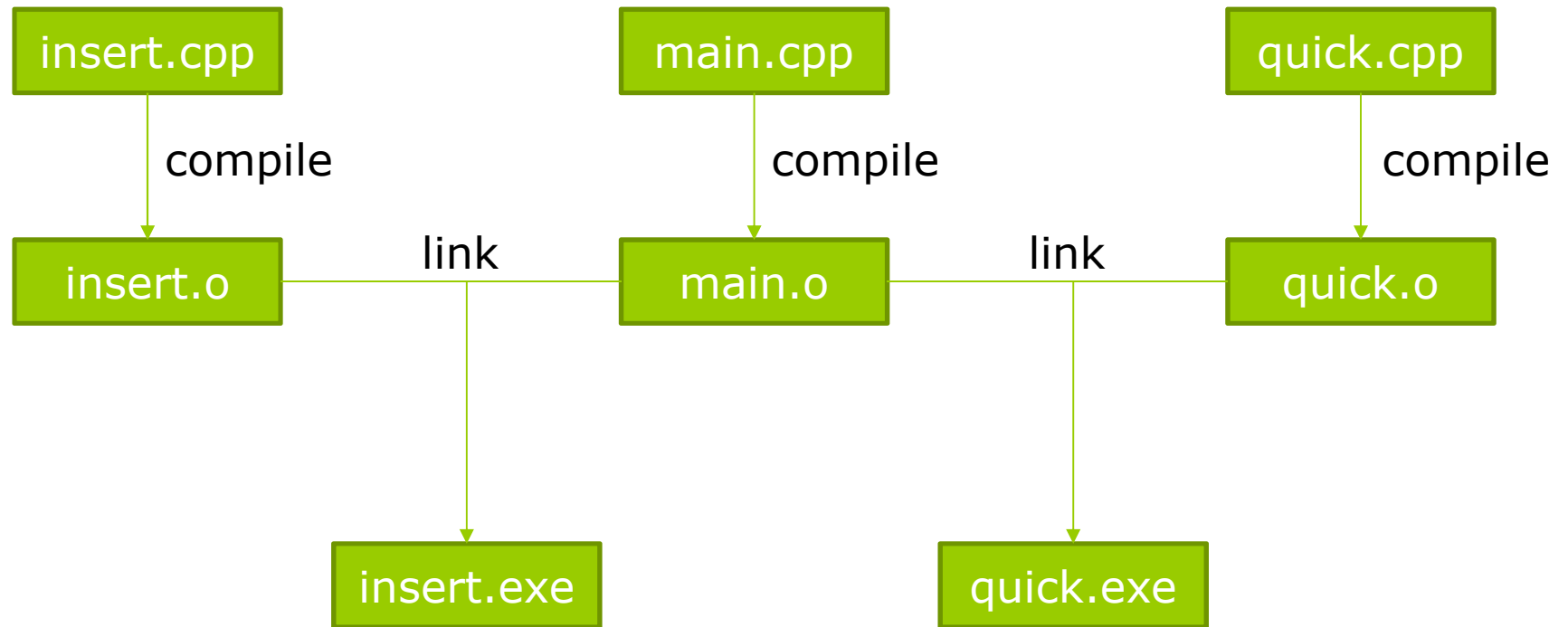
# Building an Executable File

---



```
nano hw01.cpp
g++ -c hw01.cpp
g++ hw01.o -o hw01.exe
```

# Object Files Can Be Shared



```
g++ -c main.cpp
g++ -c insert.cpp
g++ main.o insert.o -o insert.exe
```

```
g++ -c quick.cpp
g++ main.o quick.o -o quick.exe
```

# What files should be re-generated?

---

- ❑ If you modified `insert.cpp`, then `insert.o` and `insert.exe` must be re-generated.
- ❑ If you modified `main.cpp`, then `main.o` and both `insert.exe` and `quick.exe` must be re-generated.
- ❑ It would be nice if your computer can automatically detect which source files are modified, and determine which target files must be re-generated.

# Makefile

The first is the default target.

```
all: insert.exe quick.exe
```

target

source

```
main.o: main.cpp
```

```
g++ -c main.cpp
```

rule to generate the target

tab instead of space

```
insert.o: insert.cpp
```

```
g++ -c insert.cpp
```

```
quick.o: quick.cpp
```

```
g++ -c quick.cpp
```

```
quick.exe: quick.o main.o
```

```
g++ quick.o main.o -o quick.exe
```

```
insert.exe: insert.o main.o
```

```
g++ insert.o main.o -o insert.exe
```

```
clean:
```

```
rm *.o *.exe
```

make insert.o  
make insert.o  
make quick.exe  
make clean  
make all  
make clean  
make **-n** insert.o  
make

dry run

# You only need to prepare a CPP file

---

- ❑ In the exercise of “Sorting with Linked-List” (<https://moodle.ncnu.edu.tw/mod/assign/view.php?id=884547>):
  - TA will prepare the following files:
    - ❑ listElement.h
      - This file will be included by main.cpp, printList.cpp, and your 112321000.cpp
    - ❑ main.o
      - g++ -c main.cpp
    - ❑ printList.o
      - g++ -c printList.cpp
  - You will submit your program 112321000.cpp
    - ❑ TA will compile it by “g++ -c 112321000.cpp”.
    - ❑ Then it will be linked with other object files to generate an executable file:
      - g++ main.o printList.o 112321000.o -o 112321000.exe