

Long title

Long author

Long institute

July 12, 2011

Title of outline slides

- 1 First section
- 2 Second section
- 3 Third section
- 4 Fourth section

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Bullets

Bullets start with * and are based on alignment

- Bullet 1
- Bullet 2
 - ▶ Second level of bullets

Enumerations with # and dotted numbers

- ① Enum 1
- ② Enum 2
 - ① Second level of enum (numeric)
 - ② Even more enum (some text in the item)

Some text after the bullets

Simple text stuff

Make italics with *underscores like this*.

Make bold with **stars like this**.

Urls like `http://www.google.com` get recognized.

The `→` symbol is changed to an arrow

The `>` sign is wrapped in maths

Maths

Simple inline math: $a + b + c$

Multiline math is an align environment (starts and ends with a single dollar on the line)

$$ab$$
$$cd$$

Fancy stuff in math:

- No need for curly brackets in simple exponents/indices a_{10ab} , a^{11} , $b^{(i+1)}$
- * is turned to times in $a \times b$.
- ... is turned to dots $a \dots b$.
- @ makes the next symbol bold, $(\mathbf{y}, \boldsymbol{\lambda}, \mathbf{x}^i$ is a vector).

Verbatim

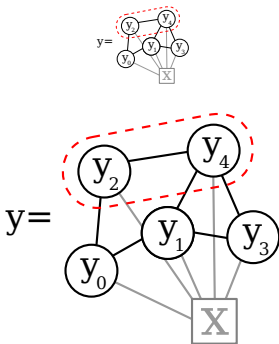
You can include a verbatim section

This is verbatim content `{ } * %$#`

Comments start with `%`.

Images

Images are centered, the number before # tells the percentage of the width to use:



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TODO

- ① Subsections
- ② Columns
- ③ Improve graphics embedding
- ④ Shortcut for divisions in math (use the / symbol)
- ⑤ Vim syntax file:
 - ▶ Support for special characters, highlight math tricks
 - ▶ Highlight environments like verbatim
- ⑥ Auto protect latex special chars like #, &...
- ⑦ Make itemize/enumerate work together

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