# Benjamin R. Bray

benrbray.com
github.com/benrbray

#### Education

Georgia Institute of Technology, M.S. Computer Science

(Atlanta, GA) 2017 - 2019

» Focus on high performance computing and machine learning theory. Advised by Dr. Jacob Abernethy.

University of Michigan, B.S. Honors Applied Mathematics

(Ann Arbor, MI) 2013 - 2017

# Work Experience

#### Machine Learning & Graphics Engineer, EmbodyMe

(Tokyo, Japan) May 2020-Present

- » Improved visual quality of our face reenactment app by training a new GAN inpainting architecture.
- » Introduced good software engineering & documentation practices to accommodate a growing team.
- » Refactored training and visualization code to improve modularity and leverage **Python**'s static typing features.
- » Led a biweekly deep learning & graphics reading group to distribute knowledge and follow new developments.

Research Intern, RIKEN AIP, advised by Dr. Emtiyaz Khan

(Tokyo, Japan) Summer 2019

» Studied training dynamics of variational autoencoders (VAEs) and the amortization gap.

Research Assistant, University of Michigan, advised by Dr. Peter McIsaac (Ann Arbor, MI) 2013 – 2015

- » Built a flask app for humanities researchers to visualize topic models on 19th-century German periodicals.
- » Corrected noisy digital scans using a Hidden Markov Model over word fragments. Trained on a synthetic dataset of eroded digital scans with known text. Segmented words based on letter-successor-variety.
- » Implemented online variational inference for LDA/HDP from scratch in Python.
- » Trained a logistic regression classifier to detect toponyms using word2vec features on a Dutch dataset.

## Software Engineering Intern, Microsoft

(Seattle, WA) Summer 2016

» Built a multiplatform mobile app (C# / Xamarin) to display Windows telemetry statistics to developers.

Data Science Intern, Are You a Human (now Distil Networks)

(Detroit, MI) Summer 2015

» Improved webcrawler detection accuracy with feature engineering and random forest models for device fingerprinting.

## Projects & Open Source

Noteworthy, an open-source Markdown editor with bidirectional links and excellent math support

2020

- » Markdown parsing, processing, and serialization via abstract syntax tree transformations.
- » My prosemirror-math package adds interactive WYSIWYG math editing support to ProseMirror.
- » My remark-cite package adds pandoc-style citation syntax to the remark markdown parser.
- » Built with Electron, **TypeScript**, ProseMirror, KaTeX, and SolidJS.

### **Open Source Contributions**

- » pandoc (Haskell) Added support for hyperlinked citation titles. Improved syntax for fenced blocks.
- » byline (Haskell) Added support for vivid ANSI terminal colors. Resolved unlawful semigroup instance.

#### **Incompressible Fluid Simulation**

2019

- » Interactive  $\mathbf{C}++/\mathbf{CUDA}$  simulation of incompressible flow using parallel Jacobi solver with vorticity confinement.
- » Compared against CPU implementation with incomplete Cholesky preconditioned conjugate gradient.

# Borscht, a command line tool for music library tagging, written in Haskell

2021

- » Queries the Discogs API to assign metadata to local music files, storing the result in a SQLite database.
- » Implemented a custom Datalog inference engine (semi-naive evaluation with stratified negation) allowing playlist creation from first-order logical formulas (parsed with monadic parser combinators).
- » Built with Haskell, cabal, req, aeson, persistent, mtl, stm.

Technical Skills	Advanced	Proficient	Familiar
Languages	TypeScript, Python	Haskell, C#, Java	Scala, C++, Coq
$\mathbf{ML}$	$\mathtt{numpy},\mathtt{gensim}$	pytorch, scikit-learn	tensorflow
Graphics		CUDA	OpenGL, OpenCV
Tools		ĿTEX, Git, LLVM, flask	Node, Docker

# Teaching

**Teaching Assistant**, CSE 7640, Computational Data Analysis (GT) S20Teaching Assistant, CS 4540, Advanced Algorithms for Machine Learning (GT) F18. F19 Teaching Assistant, EECS 545/445, Machine Learning (UM) S16, F17, S17 » Gave lectures on numerical methods, convex geometry, linear programming, statistical inference. » Authored lecture notes and designed projects. Taught a weekly discussion section of around twenty students. Relevant Coursework (\*audited) Cs 6290, Advanced Computer Architecture (Prof. Tom Conte, GT) S19» Pipelining; instruction-level parallelism; superscalar processors; VLIW; Tomasulo/ROB/RAT » Memory hierarchies; multiprocessors; shared memory vs. message passing; cache coherency/consistency Cs 6241, Advanced Compiler Optimizations (Prof. Santosh Pande, GT) S19» For projects, wrote LLVM transform passes to perform optimizations discussed in class. » Reaching definitions; available expressions; partial redundancy elimination; infeasible paths » Data/loop/control dependencies; loop parallelism, reordering, unrolling, and vectorization Cse 6220, High-Performance Parallel Computing (Profs. Aluru & Catalyurek, GT) S19» Parallel runtime analysis: efficiency: interconnection networks & embeddings: MPI programming » Prefix sum; bitonic sort; sample sort; Cannon's algorithm; parallel FFT Math 7244, Stochastic Calculus (Prof. Michael Damron, GT) F18 » Brownian motion; mean-square calculus; continuous-time martingales; stochastic integration ISYE 7687, Discrete Optimization for Machine Learning (Prof. Sebastian Pokutta, GT) S18» Boosting and online learning; bandits and reinforcement learning; away-step conditional gradient » Completed a final report surveying algorithms for online submodular maximization. Stats 700, Bayesian Nonparametrics Seminar (Prof. Long Nguyen, UM) F14, S16 » Existence and construction of Dirichlet processes; stick-breaking and Chinese restaurant processes » Indian Buffet Processes; Hierarchical Dirichlet Processes; online variational inference and natural gradients » Likelihood and sufficiency principles; Bayesian vs. frequentist statistics » Exponential families and conjugacy; Gibbs sampling; variational inference Cs 7545, Statistical Learning Theory (Prof. Jacob Abernethy, GT) F17» PAC-learning and VC-dimension; margin learning and kernel methods; boosting » Online convex optimization; convex-concave games; exponential weights; mirror descent (Prof. Jamie Morgenstern, GT) S18Cs 6550, Design & Analysis of Algorithms » Matroids and greedy algorithms; graph connectivity and shortest paths; matchings; linear programming Gradient and mirror descent; ellipsoid method; Johnson-Lindenstrauss and random projections » Completed a final report on random matrix theory and algorithms for sampling random matrices. Math 6455, Differential Geometry\* (Prof. Mohammad Ghomi, GT) S18» Smooth manifolds; vector fields; geodesics; Riemannian metrics; Levi-Civita connection » Submanifolds; differential forms; Lie groups; integral curves and flows Math 571, Numerical Linear Algebra (UM) F15Math 671, Fast Numerical Methods S17 (UM) CSE 8803, Advanced Scientific Computing (Prof. Edmond Chow, GT) S18» Stationary iterative methods; conjugate gradient and Krylov subspaces; Chebychev polynomials » Nonuniform FFT and butterfly algorithms; Ewald summation; multigrid; fast multipole methods » Finite element analysis; molecular simulation with hydrodynamic interactions Math 597, Measure Theory & Real Analysis S16 (UM) F16 Math 525, Probability Theory (UM)Math 420, Advanced Linear Algebra (UM) F15Other Involvement

President, Michigan Student Artificial Intelligence Lab

2015-2017

» Organized a weekly machine learning reading group for undergraduate & graduate students