

COS 333: Advanced Programming Techniques

Robert M. Dondero, Ph.D. David P. Walker, Ph.D. Princeton University

COS 333 Course Overview

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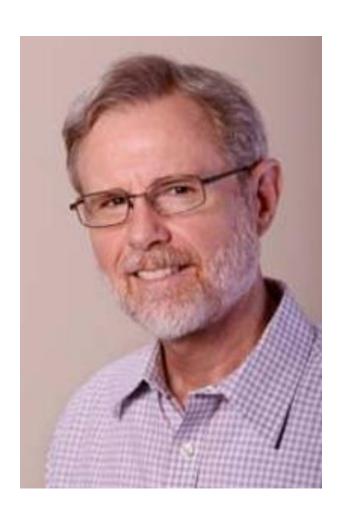
Agenda

- Introductions
- Course Description
- Resources
- Topics
- Assignments
- Project
- Schedule
- Policies
- Computing Environment

Introductions: Lead Instructor

- Bob Dondero
 - rdondero@cs.princeton.edu





Introductions: Lead Instructor

- David Walker
 - dpw@cs.princeton.edu



Graduate student TAs...

- Kuba Alicki
 - ka3866@princeton.edu



- Bri Butler
 - bb5943@princeton.edu



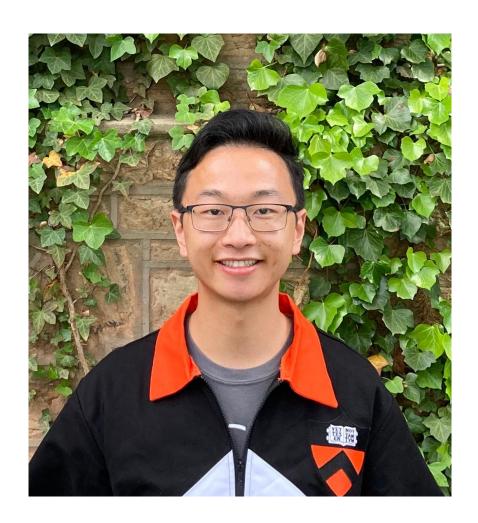
- Oleg Golev
 - ogolev@princeton.edu



- Darby Haller
 - dhaller@princeton.edu



- · Watson Jia
 - watsonj@princeton.edu



- Andrew Johnson
 - aj3189@princeton.edu



- · Lisa Liu
 - xl2493@princeton.edu



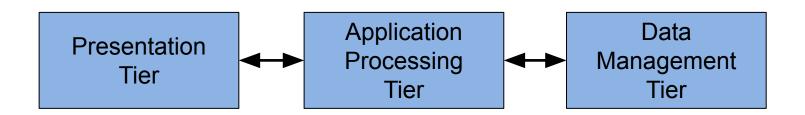
Introductions: Students

- Not now, but by tomorrow (Friday 9/9) at 5:00PM...
- Please complete introductory survey
 - Use Survey App at https://cos333survey.cs.princeton.edu

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Goal 1: Three-tier programming



Goal 2: Software engineering

Requirements analysis Design **Programming** Debugging Process models **Testing Evaluation** Maintenance

- How will we achieve those goals?
 - Lectures
 - Assignments
 - Project

- Course prerequisites
 - COS 217
 - COS 226

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Resources: Website

(1) Course website
https://www.cs.princeton.edu/courses/cos333/

Resources: Lectures

(2) Lectures

Slides and handouts via Topics page

Resources: Ed

(3) Ed (EdStem, Ed Discussion)

- Access through Canvas:
 - https://canvas.princeton.edu
- Access directly:
 - https://edstem.org/us/courses/23162/discussion/

Resources: Email

(4) Email

- To all instructors (preferred)
 - cos333instructors@lists.cs.princeton.edu
- To one instructor
 - See General Information web page or previous slides for email addresses

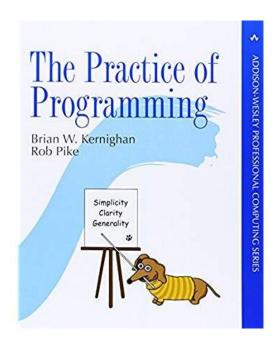
Resources: Meetings

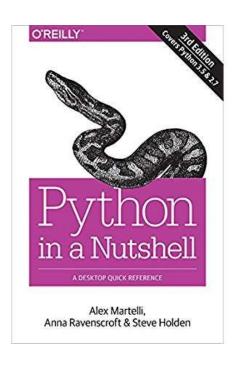
(5) Instructor meetings

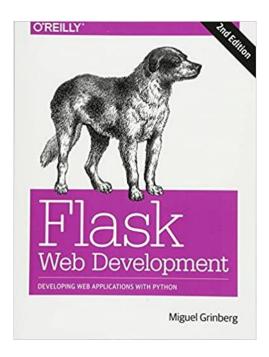
See General Information web page for office hours

Resources: Books

(6) Books

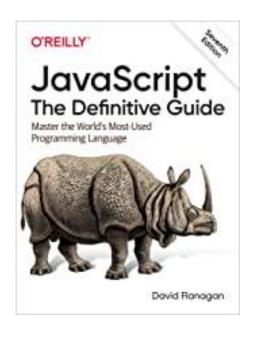


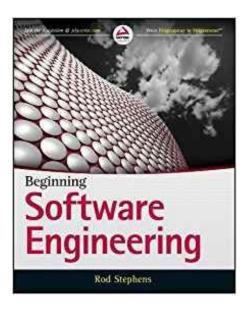




Resources: Books

(6) Books (cont.)





Resources: Other

(7) Other resources

- See links on *Topics* web page
- Particularly helpful:



Resources: Summary

- Resources summary
 - (1) Course website
 - (2) Lectures
 - (3) Ed
 - (4) Email to instructors
 - (5) Meetings with instructors
 - (6) Books
 - (7) Other (e.g., Stack Overflow)

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- Please read the Topics web page
 - Subject to change...

- Version Control Systems
 - Probably not covered in lecture
 - See Version Control Systems lecture slides
 - · See Git and GitHub Primer document





The Python Language



Database Programming











Graphical User Interface (GUI)
 Programming

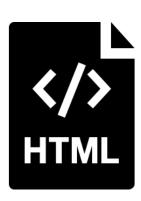


Network Programming



Web Programming





CGI Server-Side Web Programming



 Python WSGI Server-Side Web Programming









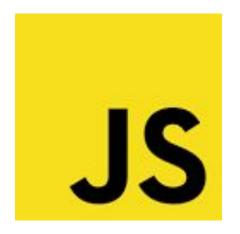


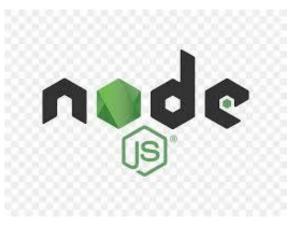
Java Server-Side Web Programming





The JavaScript Language







JavaScript Client-Side Web Programming









CSS Client-Side Web Programming





- Mobile Programming
 - Probably not covered in lectures



Programming with Concurrent Processes



Programming with Concurrent Threads



Security Issues in Web Programming







XML and JSON Programming









- Software engineering
 - Requirements analysis
 - Design (UML, design patterns)
 - Programming
 - Debugging
 - Testing
 - Evaluation
 - Maintenance (refactoring)
 - Process models

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Assignments

· Please read the Assignments web page

| Num | Assignment |
|-----|--|
| 1 | Registrar's office: command-line version |
| 2 | Registrar's office: desktop version 1 |
| 3 | Registrar's office: web version 1 |
| 4 | Registrar's office: web version 2 |
| 5 | Registrar's office: desktop version 2 |

Assignments

Recommendations:

- Get the modularity right!
- Teams of 2
- Choose your Assignment 1 teammate wisely

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Project

- Please read the Project web page
 - Teams of 3-5
 - Networked three-tier application
 - Deliverables throughout the semester

Project

- ProjectFinder App
 - https://cos333projs.cs.princeton.edu

 Your initial entry is due Sun 9/11 at 5:00PM

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Schedule

- Please read the Schedule web page
 - Generally:

| First half | Develop project idea Assemble project team Assignments 1, 2, 3 Lectures related to Assignments 1, 2, 3 Start project |
|----------------|--|
| Second half | Assignments 4, 5 Lectures related to Assignments 4, 5 Lectures on more unconstrained topics Finish project |

Schedule

- Schedule notes:
 - Schedule aligns lectures with assignments
 - Schedule aligns lectures with your project?

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Please read the Policies web page

Some highlights...

- Lecture policies
 - Please be there!
 - Please participate

- Project policies
 - Use any resources you want
 - General constraint: the work must be essentially your own
 - Cite sources

- Assignment policies
 - Use any resources you want
 - General constraint: the work must be essentially your own
 - Specific constraint: you may not look at any COS 333 assignment solution composed by someone else
 - Cite sources

Grading policies:

| Course Component | Approx Weight |
|--------------------------|---------------|
| Assignments | 35% |
| Project | 50% |
| Exam * | 15% |
| Participation adjustment | ± 3% |

During final lecture
 Will focus on material covered in lectures

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Computing Environment

- See document: A COS 333 Computing Environment
 - On website via *Topics* page

In closing...

Action Items

- By Fri 9/9 5:00PM
 - Use Survey App to express your expertise and interest in course topics
 - https://cos333survey.cs.princeton.edu

Action Items

- By Sun 9/11 5:00PM
 - Use *ProjectFinder App* to indicate your project status and interests
 - https://cos333projs.cs.princeton.edu

Action Items

- Soon
 - Read course website, esp. Policies page
 - https://www.cs.princeton.edu/courses/cos333/
 - Make sure you're comfortable with Git and GitHub
 - Version Control Systems lecture slides
 - Git and GitHub Primer doc
 - Create a COS 333 computing env
 - A COS 333 Computing Env doc

Summary

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