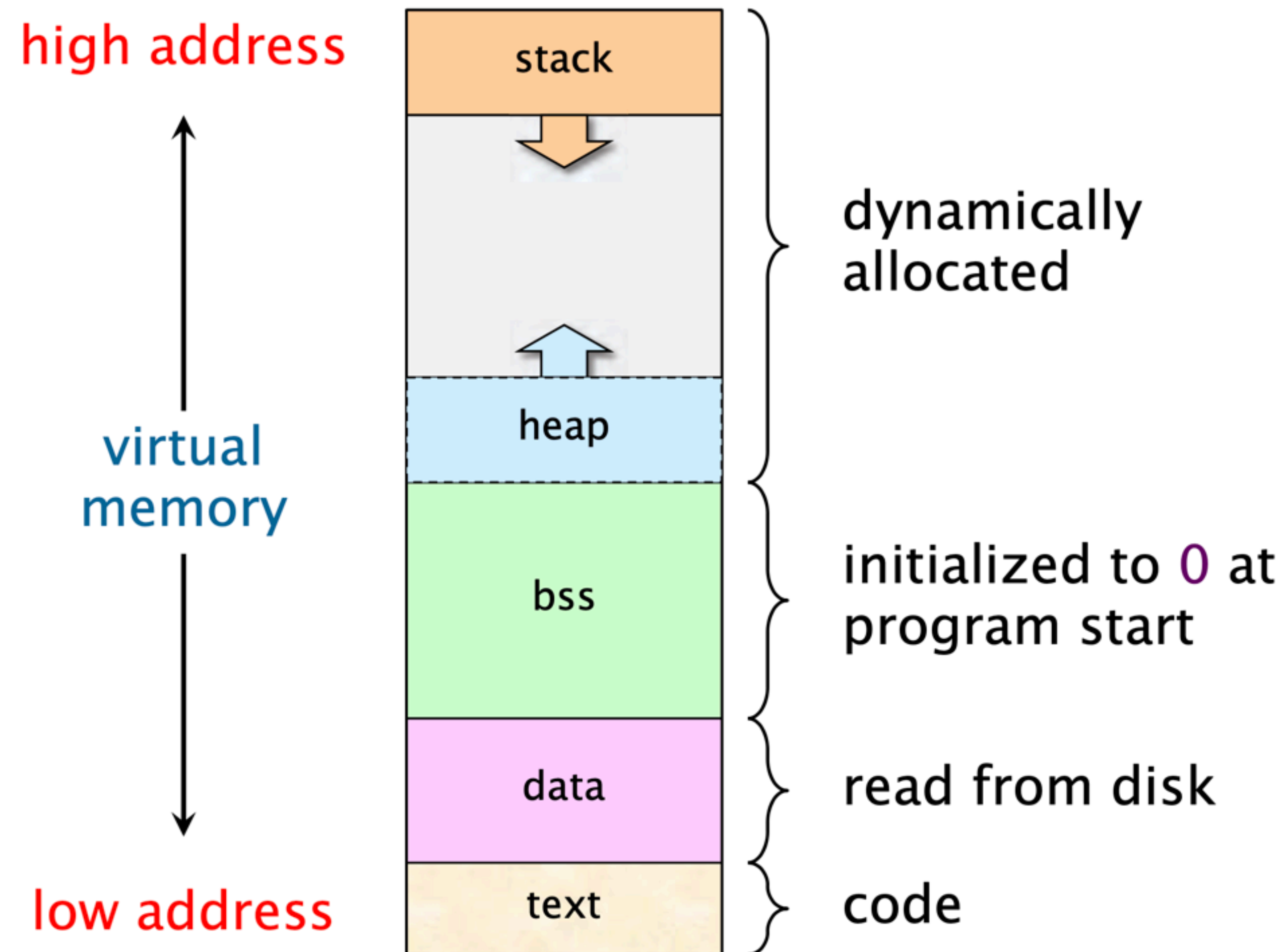


# Memory layout for a program in execution



# 7. From assembly to modern software