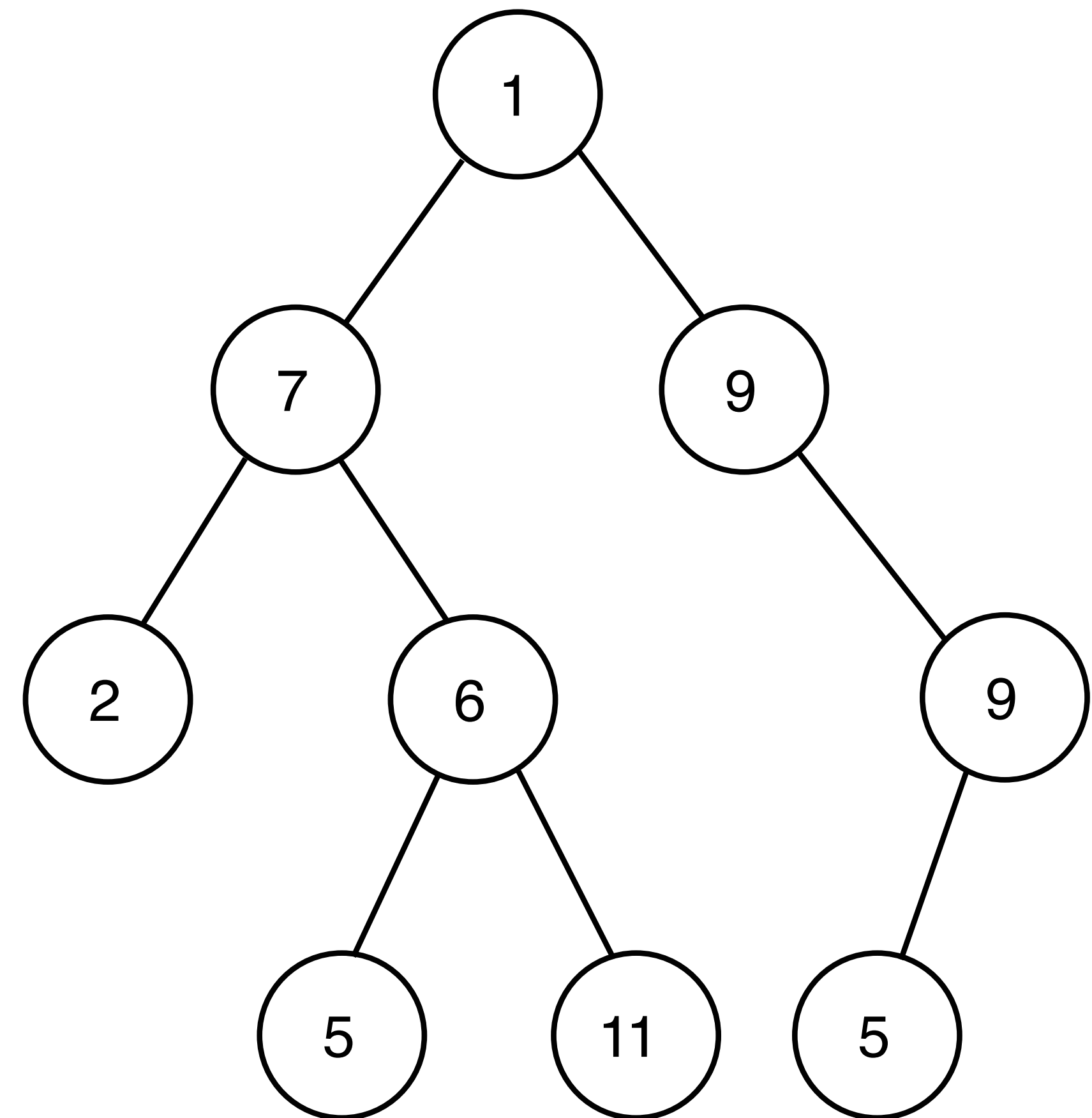
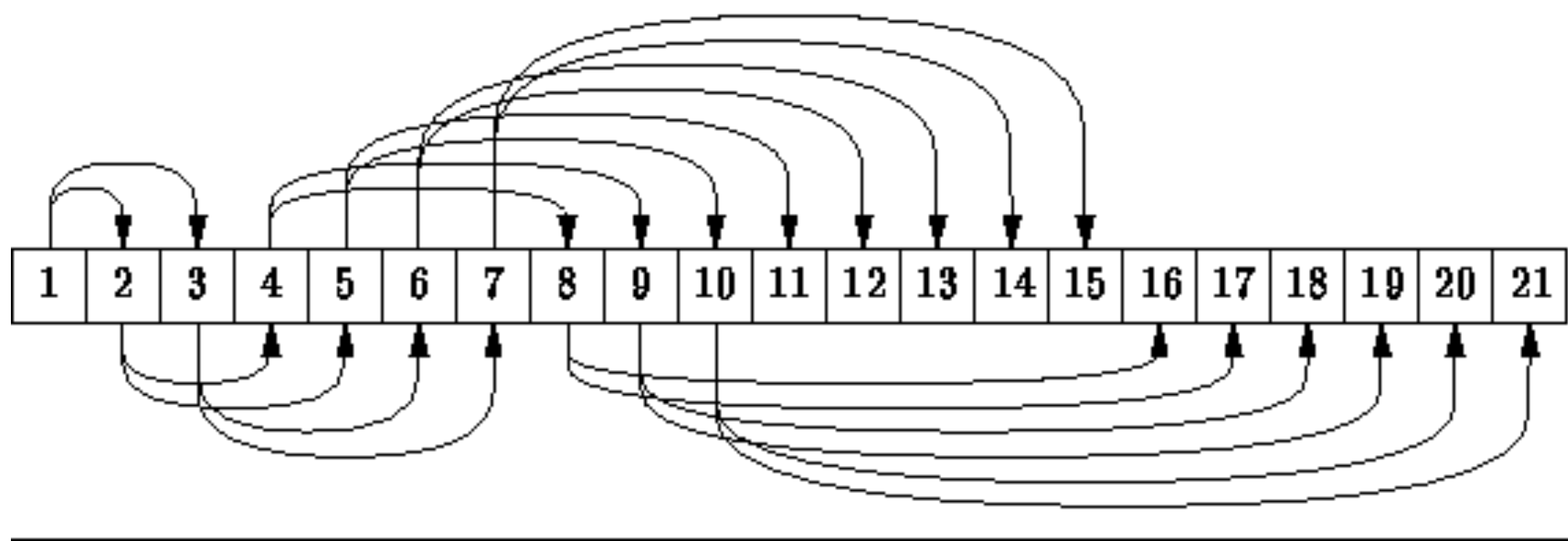


# Binary trees

- Common type of tree: binary tree
- Each node in a binary tree has two children, "left" and "right"
- Easy to implement using an array (for full binary trees, like heaps)



# Directed graphs

- Graphs can be directed or undirected - so far, have seen undirected graphs
- Directed graphs have a slightly different mathematical definition:
  - Undirected:  $E = \{\{v_1, v_2\} : v_1, v_2 \in V\}$
  - Directed:  $E = \{(v_1, v_2) : v_1, v_2 \in V\}$
- Takeaway: order matters for edges in a directed graph, but not in an undirected one
- Indicate edge direction with arrows;  $(v_1, v_2)$  gets an arrow from  $v_1$  to  $v_2$ .