

Registers

- Another common type of memory unit: register
- Used in CPU (which we will see later) to store and modify pieces of data
- CPU has many registers, which are stored in a "register file" (similar to RAM storing many memory units)
 - Note that "many" registers could be as few as 32 for e.g. a 32-bit MIPS CPU, but "many" memory units in RAM could refer to thousands, millions, or billions

4. Computation