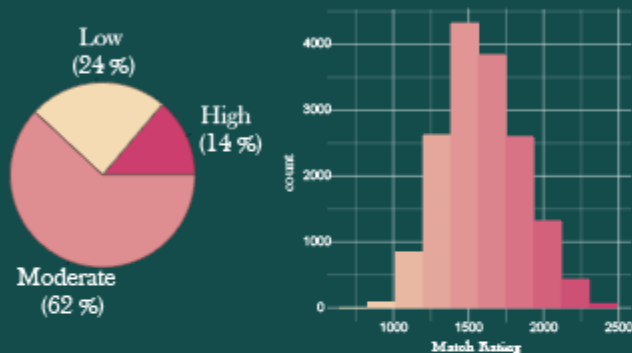
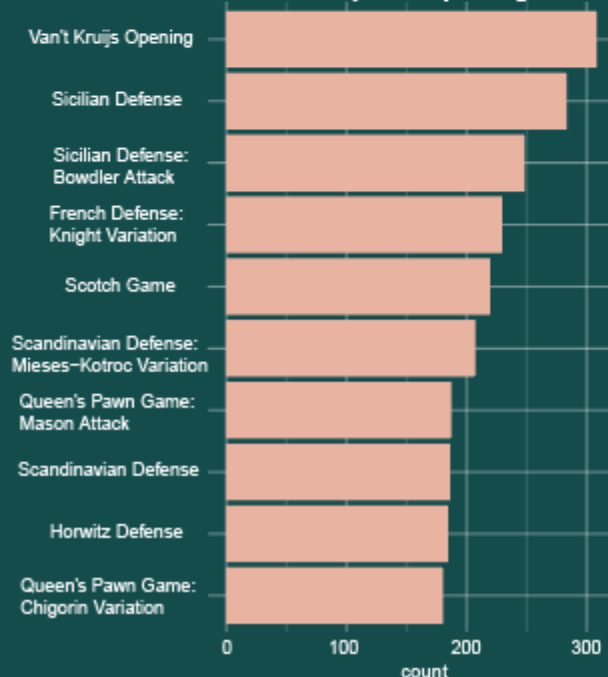


## Distribution of Match Ratings

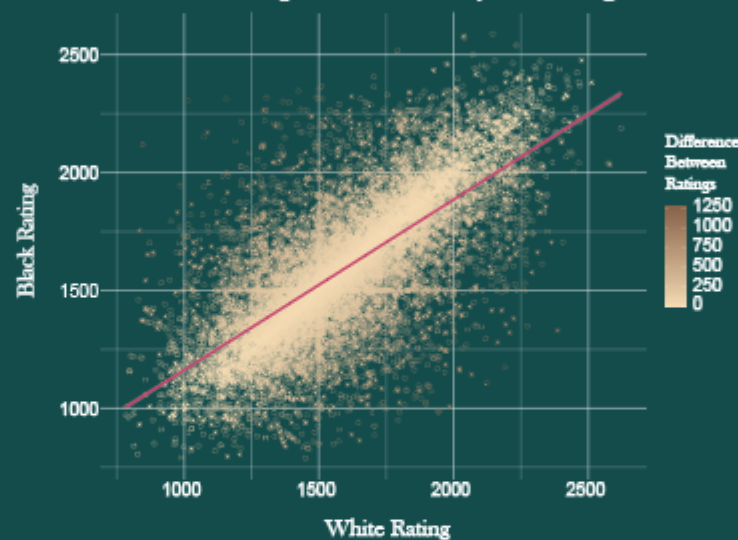


### Frequent Openings

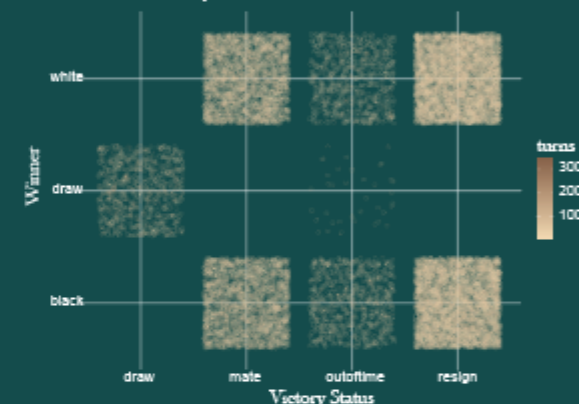


## Relationships

### Relationship between Player Ratings



### Victory Status vs Match Winners



## Data & Additional Information

- Data: 20,000+ online chess games collected from Lichess.org. The website has a daily average of 60,000 players.
- Data was cleansed of any non-ranked matches and rows with missing data. The cleaned data contained 16155 ranked games and 16 variables (turns, player rating, opening names, etc.)
- A **match rating** variable was created by averaging the ratings of players in each match (black & white sides):

Low rating (<1400), Moderate rating (1400-1900), High rating (>1900)

## Motivation & Questions

- Audience: People interested in ranked online chess and learning some of its aspects. They might be interested in where they are ranked compared to other players.

Questions:

- How well does Lichess match ranked players?
- Are there any differences between match winners and victory status?