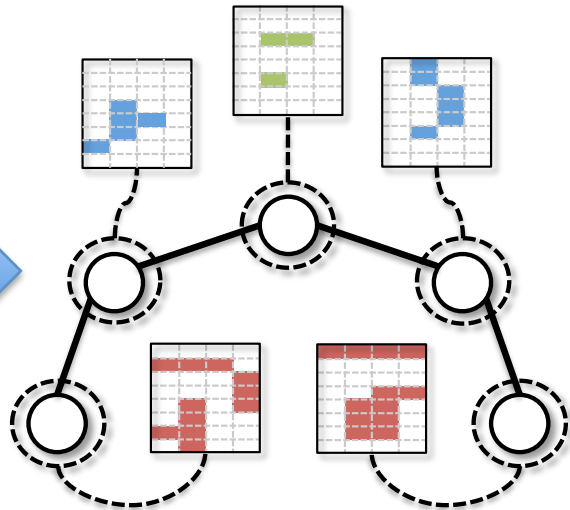



Cascade level t

filter &
refine



Cascade level $t+1$