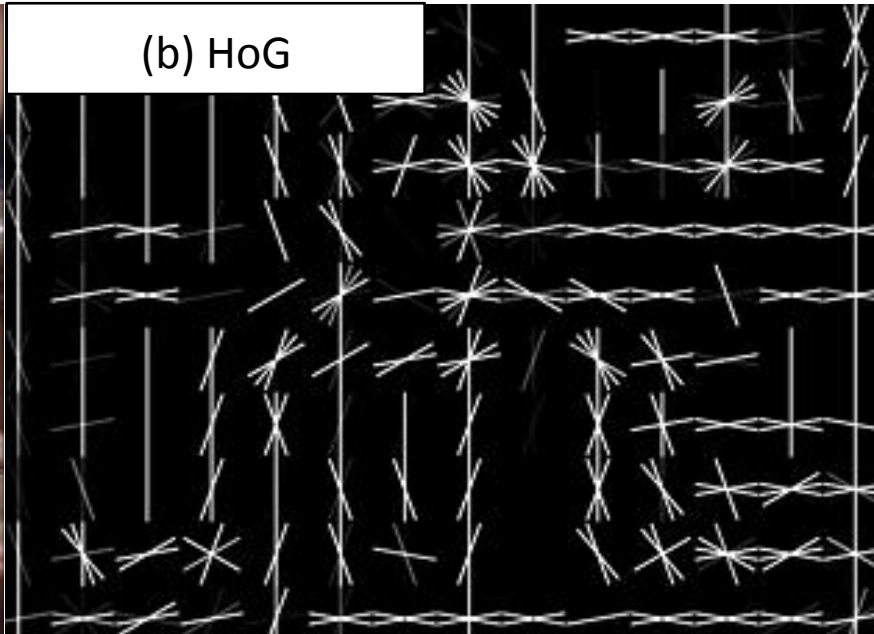


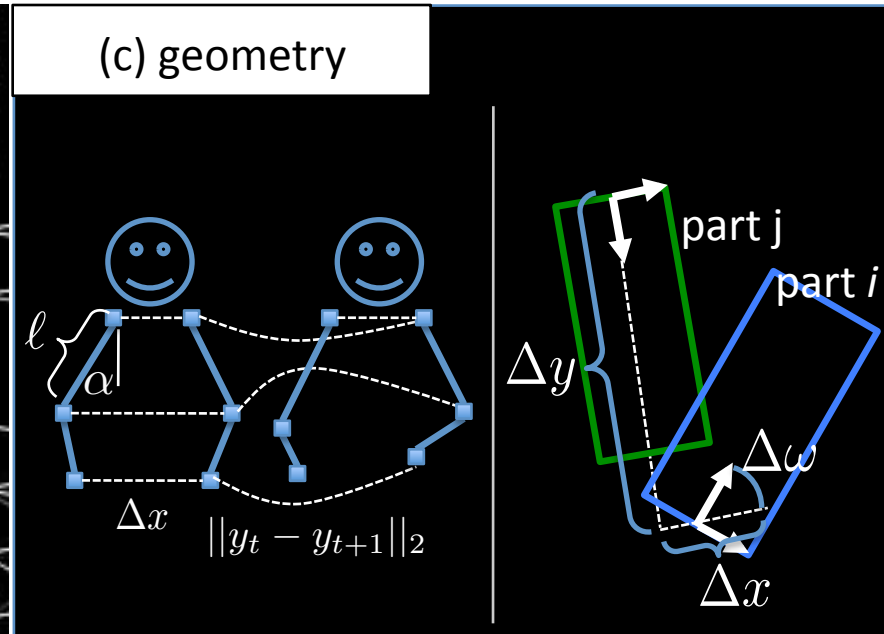
(a) input image



(b) HoG



(c) geometry



(d) Ncut



(e) contours



(f) optical flow

