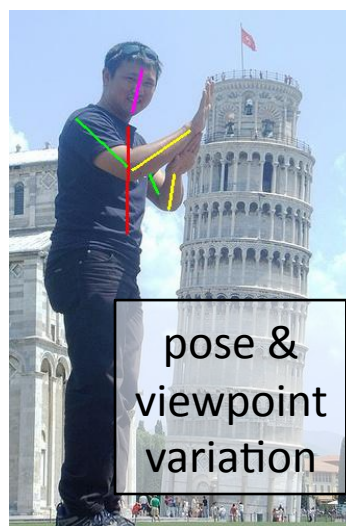




lighting
variation



pose &
viewpoint
variation



foreshortening



intrinsic scale
variations



background
clutter