https://www.benschau.com

**EDUCATION** 

• Georgia Institute of Technology

Atlanta, GA

Bachelor of Science in Computer Science; GPA: 3.48

Aug. 2017 - May 2020

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EXPERIENCE

• Georgia Tech Research Institute

Atlanta, GA

ICL Research Assistant and CIPHER Hardware Security Intern

Nov 2018 - Current

- **CIPHER Hardware Security Intern**: Constructing a heterogeneous multi-chip emulator; developing an application built to help analysts understand and manipulate hardware designs.
- CIPHER JIT Compiler Benchmarking: Created a JIT benchmarking suite that utilizes several handwritten LLVM and Cranelift programs to show their performance differences.
- CIPHER Open Source Contributing: Added a patch to the Cranelift JIT compiler to prevent unauthorized memory accesses in security-enhanced Linux distributions using anonymous memory maps.
- ICL Research Assistant: Examining the capabilities of new RTX ray-tracing technology against the current state-of-the-art in the context of radio frequency signals in urban areas; created a pipeline for creating sample data and an OpenGL visualizer for CPU-based rendering, assisted in the development of a NVIDIA OptiX raytracer.

## • Georgia Institute of Technology

Atlanta, GA

PACE HPC Intern and ACL Resarch Assistant

May 2018 - Nov 2018

- PACE Lead Student Assistant: Managed a team of student assistants in maintaining and building software for the computing cluster.
- PACE Automation Scripting: Developed bash scripts to automate building specific package configurations and to sync against remote repositories.
- ACL Research Assistant: Created an automated benchmarking suite for several types of neural networks against popular datasets.
- ACL BitFusion: Co-authored the BitFusion ISA paper (ISCA 2018) describing a dynamically composable architecture for neural network acceleration.
- Smart City Infrastructure: Identified vehicles using background subtraction and feature detection techniques to analyze driver behavior near high density traffic and safety devices.
- Automated Algorithm Design: Maintained the caching feature of the genetic programming engine EMADE; developed a documentation standard and several bug fixes.

## • University of Georgia Small Satellite Lab

Athens, GA

Algorithm Developer and Student Researcher

Summer 2017

- Algorithm Developer: Assembled a prototype structure from motion pipeline for 3D reconstruction processing on a CubeSat embedded system.
- Student Researcher: Wrote a trade study on the practicality of structure from motion libraries for use on a CubeSat regarding computational complexity and design.

## PROJECTS

- CHIP8 Emulator: Open source CHIP8 emulator created in Rust as an introductory hardware project.
- EsoInterpreters: Implementations of esoteric compilers written in Rust with custom JIT compilation.
- rsh and cpp-sh: Open source Linux shell with background/foreground process management, job control, and text parsing.
- **SimpleNets**: A repository of neural network structures written in Python; implemented an RNN that samples text from Don Quixote.
- Verilog Processor: A pipelined processor with programmable interrupt handlers written in Verilog for an Altera DE-0 FPGA.