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3.1
public interface Collection<AnyType> extends Iterable<AnyType> int size();
boolean isEmpty(); void clear();
boolean contains( AnyType x ); boolean add( AnyType x );
boolean remove(AnyType x); java.util.Iterator<AnyType> iterator();
public interface List<AnyType> extends Collection<AnyType> 2{
AnyType get( int idx ); AnyType set( int idx, AnyType newVal );
void add( int idx, AnyType x ); void remove( int idx );
ListIterator<AnyType> listIterator( int pos ):
public class PrintLots implements List {
ArrayList<Integer>L = new ArrayList<Integer>(Arrays.asList(2, 3, 8, 9, 13, 22, 34, 55, 69, 80, 90,
100)):
ArrayList<Integer>P = new ArrayList<Integer>(Arrays.asList(1,3,4,6));
for (int i = 0; i < P.size(); ++i) {
       System.out.println(L.get(P.get(i));
}
The running time of this procedure would be O(N), where N is P.size(). Every time L.get(P.get(i)), two
operations are performed. This is performed for every value in P, giving a time of O(2N), or O(N).
3.2
a)
SingleLinkedList = {node1, node2, node3, node4}
node1.next = node2, node2.next = node3, node1.next.next = node3, etc.
public nodeSwap() {
node1.next = node1.next.next;
node2.next = node2.next.next;
node3.next = node1.next;
output SingleLinkedList = {node1, node3, node2, node4}
b)
DoubleLinkedList = {node1, node2, node3, node4}
node2.next = node3, node2.prev = node1, node2.next.next = node4, node3.prev.prev = node1, etc.
public nodeSwap(node2, node3) {
firstTemp = node2.prev;
node2.next = node3.next
node2.prev = node3;
node3.next = node2;
```

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node3.prev = firstTemp;
node1.next = node3;
node4.prev = node2;
3.24
Array[] arr = \{1, 2, 3, ... N\}
Stack bottomStack, topStack
if (arr. length \% 2 == 0) {
for (int i = 0, i < arr.length; ++i) {
bottomStack.add(arr[i])
        topStack.add(arr[N - i])
}
else {
        for(int i = 0, i < arr.length / 2; ++i) {
        bottomStack.add(arr[i])
}
        for(int j = 0, j < arr.length / 2 + 1; ++j) {
        topStack.add(arr[N - 1])
}
```

4.5 May nodes with height h = 2ht! K+1>2++1+1-1 > 2hth -)

