

Sheet1

Test #	Project	Test Procedure	Parameters	Expected Outcome	Actual Outcome	Pass / Fail
1	CovertSocket	1)Clean Project 2) Build Project 3) Execute	-usesp	Client sends packets with message hidden in the source port. Server receives and parses the character in the source port	Client sends packets with message hidden in the source port. Server receives and parses the character in the source port	PASS
2	CovertSocket	1)Clean Project 2) Build Project 3) Execute	-usedp	Client sends packets with character hidden in the destination port. Server receives and parses the character in the destination port	Client sends packets with character hidden in the destination port. Server receives and parses the character in the destination port	PASS
3	CovertSocket	1)Clean Project 2) Build Project 3) Execute	-seq	Client sends packet with character hidden in the sequence number. Server receives and parses the character in the sequence number	Client sends packet with character hidden in the sequence number. Server receives and parses the character in the sequence number	PASS
4	CovertSocket	1)Clean Project 2) Build Project 3) Execute	-usewin	Client sends packet with character hidden in the window. Server receives and parses the character in the window	Client sends packet with character hidden in the window. Server receives and parses the character in the window	PASS
5	CovertSocket	1)Clean Project 2) Build Project 3) Execute	-useflags	Client sends packet with character in the flags. Server receives and parses the character in the flags	Client sends packet with character in the flags. Server receives and parses the character in the flags	PASS
6	CovertSocket	1)Clean Project 2) Build Project 3) Execute	-useack	Client sends packet with character hidden in the ack number. Server receives and parses the character in the ack number	Client sends packet with character hidden in the ack number. Server receives and parses the character in the ack number	PASS
7	CovertSocket	1)Clean Project 2) Build Project 3) Execute		Client sends packet with character hidden in the ID. Server receives and parses the character in the ID	Client sends packet with character hidden in the ID. Server receives and parses the character in the ID	PASS
8	CovertSocket	1)Clean Project 2) Build Project 3) Execute	-usettl	Client sends packet with character hidden in the TTL. Server receives and parses the character in the TTL	Client sends packet with character hidden in the TTL. Server receives and parses the character in the TTL	PASS
9	CovertSocket	1)Clean Project 2) Build Project 3) Execute	-usetos	Client sends packet with character hidden in the TOS. Server receives and parses the character in the TOS	Client sends packet with character hidden in the TOS. Server receives and parses the character in the TOS	PASS

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