

# Piano Battle Scene (from "Secret")

Transcribed by Benson Yeung

## I

First played by Piano II starting at bar 3; then by Piano I from the beginning including the black-key glissandos.

**Vivace** (♩ = 88)

*black-key gliss.*

*ff brillante*

*f legato e leggiero* *p*

*sempre legato* *cresc.* *f* *p*

*rall.* *a tempo* *mf* *f* *p*

*cresc.* *f* *mp* *espress.*

*cresc.* *f brillante*

## II

First played by Piano II; then by Piano I from bar 16 (no high C#) till the end, followed by bar 1 till bar 16's first note.

**Allegro** (Piano II:  $\text{♩} = 62$ , Piano I:  $\text{♩} = 100$ )

*mf*

*con pedal*

**Vivace** (Piano II:  $\text{♩} = 126$ , Piano I:  $\text{♩} = 180$ )

*f*

*sfp* begin slowly, then ease into tempo

*mf*

*f*

*sub. p* accel. e cresc. - - - -

*f*

## III

Animato (♩ = 150)

Piano II

Measures 1-10 of Piano II. The score is in common time (C) and features a series of eighth-note patterns. Measure 1 starts with a piano (*p*) dynamic. Measure 2 has a simile (*sim.*) marking. Measure 4 has a mezzo-forte (*mf*) dynamic. Measure 9 has a forte (*f*) dynamic. Measure 10 ends with a sfz (*sfz*) marking and an *attacca* instruction. The score includes various musical notations such as slurs, ties, and dynamic markings.

left hand only

Piano I

Measures 1-4 of Piano I. The score is in common time (C) and features a series of eighth-note patterns. Measure 1 starts with a piano (*p*) dynamic. Measure 2 has a simile (*sim.*) marking. Measure 4 has a mezzo-forte (*mp*) dynamic. The score includes various musical notations such as slurs, ties, and dynamic markings.

7 *mf*

9 *f* still left hand only

11 *fp cresc.* *f* *sf* *attacca*

**Agitato**

Piano I *f*

Piano II *f*

4 *8:1*

7

*mf*

8<sub>va</sub>

10

*mf*

8<sub>va</sub>

12

*f*

8<sub>va</sub>

15

*fp*

8.

*mf*

18

*cresc.*

*f*

21

*cresc.*

*ff*

*ff*