

SEMI-IMPLICIT TIME INTEGRATION FOR PARTIAL DIFFERENTIAL  
EQUATIONS AND THE METHOD OF REGULARIZED STOKESLETS

AN ABSTRACT

SUBMITTED ON THE FIFTH DAY OF MAY, 2023

TO THE DEPARTMENT OF MATHEMATICS

IN PARTIAL FULFILLMENT OF THE REQUIREMENTS

OF THE SCHOOL OF SCIENCE AND ENGINEERING

OF TULANE UNIVERSITY

FOR THE DEGREE OF

MASTER OF SCIENCE

BY

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# Abstract

Many processes found in science and engineering are governed by dynamical systems, described by ordinary and partial differential equations. These systems are often complex and do not admit closed form solutions. Therefore numerical methods called time integrators are required for finding solutions. In this thesis we study the efficiency of various integrators for solving three partial differential equations: the heat equation, the viscous Burgers' equation, and Stokes equations (specifically the time integration of velocity field produced by method of regularized Stokeslets). A time integrator's efficiency is quantified by analyzing the amount of computational time required to approximate the solution at a given accuracy. This thesis has three primary components. First, we will discuss implicit and explicit integrators for solving linear PDEs. Second, we will present implicit-explicit and exponential integrators for solving semi-linear PDEs. Lastly, we propose to use a semi-linear time integrator for solving initial value problems arising from the Stokes equations. We find that a semi-implicit integrator can take larger timesteps when modeling stiff springs.

# Acknowledgements

I owe the utmost gratitude to the Tulane University Department of Mathematics. I would first like to thank those who were not involved in my thesis, but whose classes left me with a desire to continue my mathematical education, namely: Dr. Marie Dahleh, Dr. Tewodros Amdeberhan, and Dr. James 'Mac' Hyman. Their teachings inspired me to continue my study of higher level mathematics - in both research and academic spaces. I would like also to thank Dr. Lisa Fauci for her brilliant lectures on graduate level applied mathematics, as they encouraged me to embark on mathematical research. I want to thank Dr. Kyle Zhao for always taking the time to discuss various mathematical problems in his office, and his encouragement for me to continue my education to the graduate level. I also would thank to thank my friends and family for their unwavering support throughout this journey. And lastly, I would like to thank Dr. Tommaso Buvoli. The effect of his mentorship throughout the journey of this thesis can not be overstated. Tommaso has helped usher me into the world of numerical methods, and he is truly one of the brightest minds in the field. I consider him not only one of the most valuable presences in my academic life - but also a friend who I can turn to when I'm struggling with my studies. I would never be where I am today without the guidance, mentorship, and help of Tommaso. I look forward to continuing my exploration into this field post graduation.

# Dedication

To the unbounded and profound subject of mathematics.

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# Chapter 1

## Introduction

In this paper, we will explore the efficiency of **time integration** methods for a number of different regimes. Time integration is a subclass of numerical methods, implemented to find robust approximations of ordinary differential equations and systems. We will consider both ODEs (ordinary differential equations) and PDEs (partial differential equations). Building the foundation from the ground up, this paper will serve both background and research purposes. We will first understand the need for time integrators and then apply it to a nonlinear PDE. After, we will present methods of time integration for a system of partial differential equations.

The author will accompany his written findings with MATLAB code - in order to help the reader better understand how we can use many of these methods in different contexts. All codes are open to the reader to use for their benefit.

### 1.1 Necessity of time integration

We can use time integration for many dynamical systems and classes of equations that do not have analytical solutions. For an ordinary differential equation  $y' = f(t, y)$  with solution  $y : \mathbb{R} \rightarrow \mathbb{R}$ , we could apply a time integrator across discrete points to find an exact solution. See 1.1 for how a time integrator approximates a solution on a discrete interval.

We implement the time integrator to approximate the solution at discrete

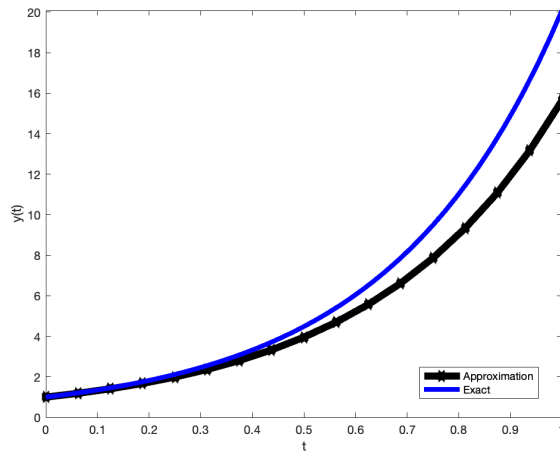


Figure 1.1: Comparison of time integrator and exact solution

points across a temporal interval. As the step size becomes smaller, we approach an exact solution. We can extend this application to much more complicated problems, such as a system of ordinary differential equations, that do not have closed form solutions. By discretizing our time interval very finely, we can closely match an exact solution. See 1.2 for solution curves for an SIR dynamical system, where we can find the value of each equation in the system at each time step.

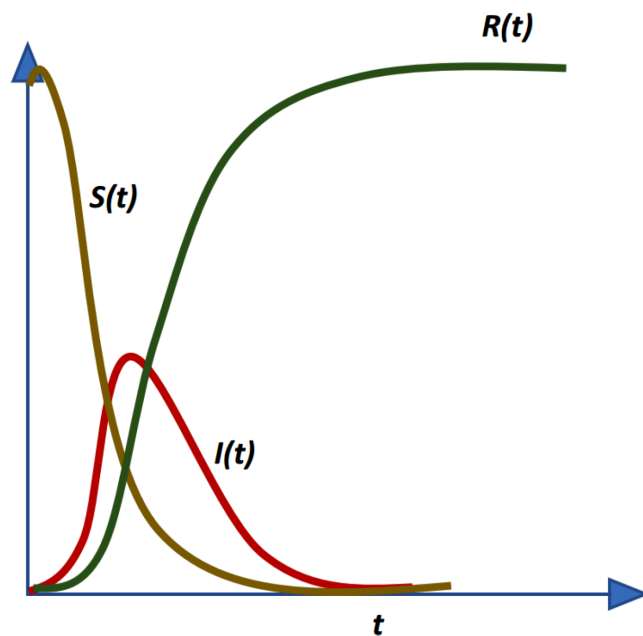


Figure 1.2: A time integrated SIR model

We can apply time integrators to many classes of systems, finding a highly

accurate solution. The goal of these examples is to show that time integration is used to approximate solutions when exact closed form examples do not exist. Throughout the paper we will analyze how efficient time integrators can be in approximating these solutions, and how to determine the best choice of time integrator.

# Chapter 2

## Overview of time integration

### 2.1 Forward Euler

We will begin by introducing a simple explicit time integrator. Suppose that we have an ordinary differential equation of the form  $y' = f(t, y)$  with initial condition  $y(t_0) = y_0$ . We can write the difference between two discrete values of the function  $y(t_{n+1})$  and  $y(t_n)$  as:

$$y_{n+1} - y_n = \int_{t_n}^{t_{n+1}} f(t, y) \, dt, \quad (2.1.1)$$

$$y_{n+1} = y_n + \int_{t_n}^{t_{n+1}} f(t, y) \, dt, \quad (2.1.2)$$

$$\implies y_{n+1} = y_n + hf(t_n, y_n). \quad (2.1.3)$$

The term  $h$  is a discretized time step given for a time interval  $t \in [t_i, t_f]$  and time steps  $N_t$  as:

$$h = \frac{t_f - t_i}{N_t}, \quad (2.1.4)$$

where the time integrator becomes:

$$y_{n+1} = y_n + hf(t_n, y_n). \quad (2.1.5)$$

Equation (2.1.5) is called the **forward Euler** time integrator [6]. As  $h \rightarrow 0$ , the approximation approaches an exact solution, as the Reimann sum approaches an integral formula.

Suppose we seek to time integrate the ODE  $y' = 3y$ ,  $y(0) = 1$ , using  $N_t \in \{4, 16, 32\}$ . See 2.1 to see how making the stepsize smaller can lead to a more accurate solution.

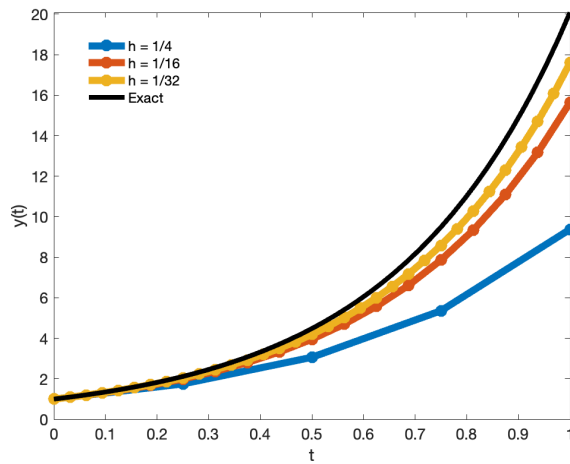


Figure 2.1: A time integrated solution of  $y' = 3y$  for various  $h$  values

Notice that as  $h \rightarrow 0$ , the solution becomes closer to the true solution  $y = e^{3t}$ . While choosing  $h$  to be close to machine precision may seem good in practice, it slows down the method as we take significantly smaller time steps. We therefore seek to understand how we can choose  $h$  to achieve a reasonable accuracy, without making the method too computationally slow [6].

## 2.2 Stability region in $\mathbb{C}$

A time integrator's **stability region** governs the regime in which the method produces bounded outputs. One must be careful to choose the time step  $h$  small enough so that the method does not become unstable. Stability regions often play a key part in choice of numerical method for problem solving. To understand forward Euler's stability region, we apply the integrator to the **Dalquist problem**,



such that:

$$y' = \lambda y, \quad y(0) = y_0, \quad \lambda \in \mathbb{C}, \quad (2.2.1)$$

$$y_{n+1} = y_n + h\lambda y_n \implies y_{n+1} = (1 + h\lambda)y_n. \quad (2.2.2)$$

For the sole case of this problem,  $y$  at the  $n$ th step can be written as:

$$y_{n+1} = (1 + h\lambda)^n y_0 \implies y_{n+1} = (1 + z)^n y_0, \quad z = h\lambda. \quad (2.2.3)$$

The term  $1 + h\lambda$  in (2.1.6) is defined as the **amplification factor**[6]. We can loosely define stability to satisfy the following requirements:

$$(1 + h\lambda)^n = 0 \iff |1 + h\lambda| \leq 1.$$

The above expression is the stability region for forward Euler [2]. These two equivalent statements can be used to visualize the stability regions geometrically.

It is easy to see that the region of stability is a circle in  $\mathbb{C}$ , centered about  $(-1, 0)$  with  $r = 1$ . We will notice that the method is not stable for  $|\lambda|$  that is large. For  $z = h\lambda$  that is too large,  $z$  will no longer fit in the stability region, which causes the method to become unstable. We therefore must be careful when choosing stepsize for forward Euler. The stability region is shown in 2.2.

## 2.3 Error convergence

A method's **convergence** refers to the evolution of error as a function of the time step  $h$ . Error can be defined by the expression:

$$\text{error} = \|\mathbf{y}^* - \mathbf{y}(h)\|. \quad (2.3.1)$$

$\|\cdot\|$  is any valid norm, but we will typically implement the 2-norm. The term  $\mathbf{y}(h)$  represents the approximate solution found using stepsize  $h$ .  $\mathbf{y}^*$  is the exact solution denotes an exact or temporally 'fine' solution. The error is a function of

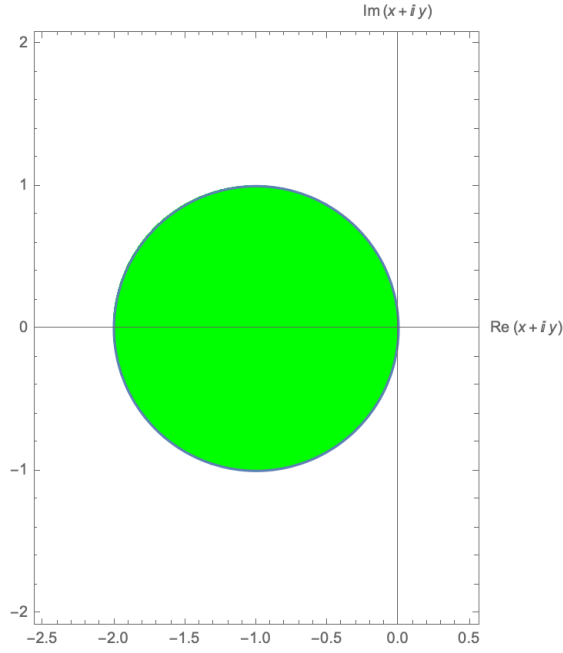


Figure 2.2: Stability region in  $\mathbb{C}$  for the forward Euler time integrator

stepsize  $h$ .

All time integrators have a corresponding order of accuracy. Suppose that for a solution defined using  $h$  if:

$$h \rightarrow \frac{h}{2} \implies e(h) \rightarrow \frac{e(h)}{2^p}, \quad (2.3.2)$$

then we say a method has order  $\mathcal{O}(h^p)$ . Suppose we measure error for several  $h$  values such that  $h = 10^{-n}$ ,  $n = 1, \dots, 5$ . We measure each error using (2.3.2), where  $\|\cdot\|$  is the 2-norm. See 2.3 for the convergence diagram for forward Euler. We plot each error vs.  $h$ , for each  $h$  that we have.

Note that forward Euler order of accuracy 1, or  $\mathcal{O}[1]$ . In other words,  $h \rightarrow \frac{h}{2}$ , means that  $e(h) \rightarrow e(h)/2$ . Forward Euler while computationally efficient per time step, is often slow to compute high accuracy solutions because of its linear error convergence. See 2.1 for a MATLAB implementation of the forward Euler time integrator.

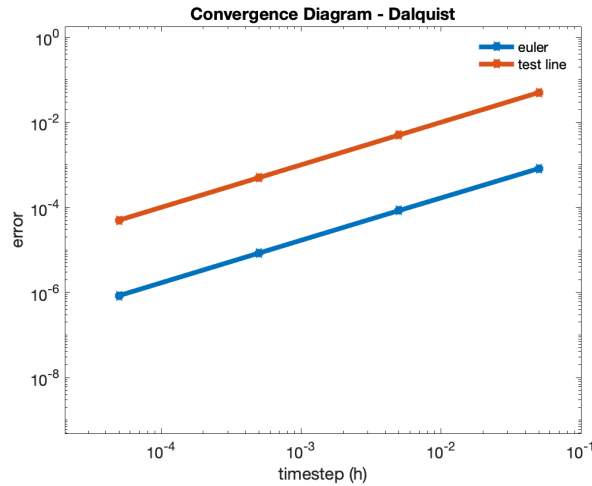


Figure 2.3: Error convergence of the forward Euler time integrator, on log-log scale

Listing 2.1: **Forward Euler**

```
function [ys,cpu_time] = euler(f,tspan,y0,N)
ys = zeros(length(y0),N+1);
ys(:,1) = y0;
y = y0;
dt = diff(tspan)/N;
t = tspan(1);
tic
for i = 1:N
    y = y + dt*f(t,y);
    ys(:,i+1) = y;
    t = t+dt;
end
cpu_time = toc;
```

## 2.4 Implicit integrators

Implicit integrators are amongst another class of time integrators. We seek to implement implicit integrators as a way to alleviate problems that explicit integrators have caused by numerical stiffness.

Recall that the we can calcaulte the change from  $y_n \rightarrow y_{n+1}$ , for an ODE

$y' = f(t, y)$  as

$$y_{n+1} = y_n + \int_{t_n}^{t_{n+1}} f(t, y) dt, \quad (2.4.1)$$

if we take the integral using a right Reimann sum, we get:

$$y_{n+1} = y_n + (t_{n+1} - t_n) f(t_{n+1}, y_{n+1}) \quad (2.4.2)$$

$$\implies y_{n+1} = y_n + h f(t_{n+1}, y_{n+1}). \quad (2.4.3)$$

Equation (2.4.2) is the **backward Euler** method [2][6], different only in the end-points of the rectangle approximation that we impose. Note that Backward Euler also has  $\mathcal{O}(h)$  accuracy. For the Dalquist problem the scheme becomes:

$$y_{n+1} = y_n + h\lambda y_{n+1} \implies y_{n+1} = (1 - h\lambda)^{-1} y_n. \quad (2.4.4)$$

Note here that the amplification factor is now  $\frac{1}{1-h\lambda}$ , which will change our stability region.

## 2.5 Region of stability

Backward Euler differs from its explicit counterpart solely in region of stability. The method applied to the Dalquist problem is:

$$y_{n+1} = y_0 \left( \frac{1}{1 - h\lambda} \right)^n, \quad (2.5.1)$$

where

$$\left| \frac{1}{1 - h\lambda} \right| \leq 1, \quad (2.5.2)$$

is the amplification factor [6]. Expression (2.5.2) is the stability expression for backward Euler [2]. The domain of stability is  $\mathcal{S} = \{z \in \mathbb{C} : \text{amp}(Z) \leq 1\}$  [6]. We will be able to see from this notion that the stability region is much larger. See 2.4 for the stability region of backward Euler.

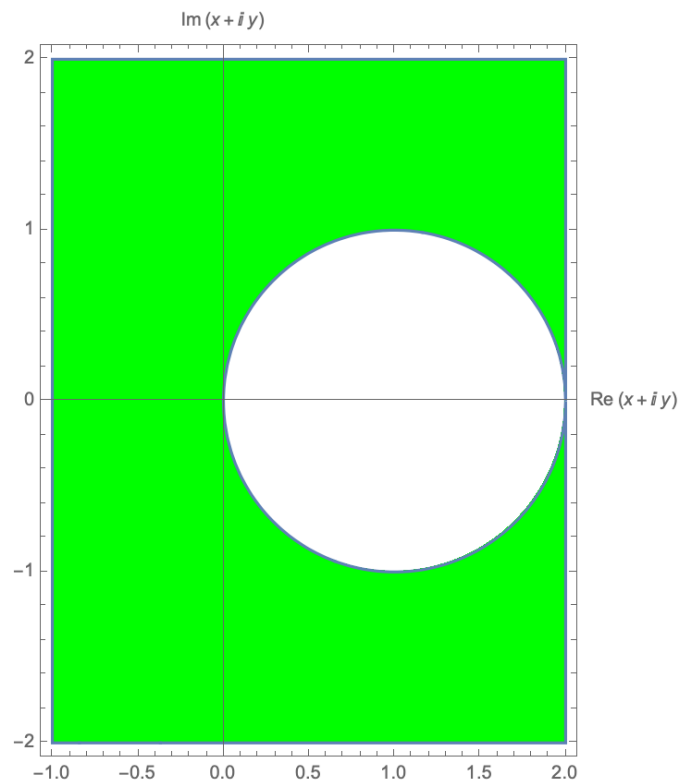


Figure 2.4: Stability region for backward Euler in  $\mathbb{C}$

Note the unstable region is a circle centered at  $(1,0)$  with radius 1. Additionally if  $\text{Re}(z) < 0$ , the method is unconditionally stable, such that there is no restriction on  $h$ , allowing us to take larger time steps. This notion is what makes implicit methods so important. By having such a large stability region, we can let the stepsize be much larger, and in turn can take less steps  $N_t$  and use less computational time for a more efficient solution. See 2.2 for a MATLAB implementation of backward Euler.

#### Listing 2.2: Backward Euler

```
function [ys,cpu_time] = backwardsEulerLin(A,tspan,y0,N)
ys = zeros(length(y0),N+1);
y = y0;
ys(:,1) = y0;
dt = diff(tspan)/N;

if(issparse(A))
    I = speye(length(y0));
else
```

```

        I = eye(length(y0));
end

tic
for i = 1:N
    y = (I-dt*A)\y;
    ys(:,i+1) = y;
end
cpu_time = toc;

end

```

## 2.6 Runge-Kutta methods

**Runge-Kutta** methods are a class of time integrators that are implemented using **stage values**, or multiple intermediaries to compute the difference between  $y_{n+1}$  and  $y_n$  [2]. An *explicit* Runge-Kutta integrator is schemed using the general expression:

$$y_{n+1} = y_n + h \sum_{i=1}^s b_i k_i, \quad (2.6.1)$$

where

$$k_1 = f(t_n, y_n), \quad (2.6.2)$$

$$k_2 = f(t_n + c_2, y_n + h(a_{21}k_1)), \quad (2.6.3)$$

$$k_3 = f(t_n + c_3, y_n + h(a_{31}k_1 + a_{32}k_2)), \quad (2.6.4)$$

and the  $k_i$  stage value can be abstracted as:

$$k_i = f\left(t_n + c_i, y_n + h \sum_{j=1}^{i-1} a_{ij} k_j\right). \quad (2.6.5)$$

Note that  $s \in \mathbb{N}$ , and we say the method has  $s$  stages. For *implicit* Runge Kutta methods, the  $k_i$  at the  $i$ th step is defined as:

$$k_i = f \left( t_n + c_i, y_n + h \sum_{j=1}^s a_{ij} k_j \right). \quad (2.6.6)$$

For an explicit method, entries  $a_{ij} = 0 \forall j \geq i$ , otherwise the method would become implicit. The coefficients  $c_i, b_i$ , and  $a_{ij}$ , can be represented using a *Butcher Tableau* [13]:

$c_1$	$a_{11}$	$a_{12}$	$\dots$	$a_{1s}$
$c_2$	$a_{21}$	$a_{22}$	$\dots$	$a_{2s}$
$\vdots$	$\vdots$	$\vdots$	$\ddots$	$\vdots$
$c_s$	$a_{s1}$	$a_{s2}$	$\dots$	$a_{ss}$
	$b_1$	$b_2$	$\dots$	$b_s$

Implicit methods are taken across  $s$  stages[13].

### 2.6.1 Heun's method

Heun's Method is a two stage method explicit Runge-Kutta method [13]. The corresponding Butcher tableau is shown below.

0	0	0
1	1	0
	1/2	1/2

As previously done, we will analyze stability using the Dalquist equation. With  $s = 2$ , the scheme is:

$$y_{n+1} = y_n + h(b_1 k_1 + b_2 k_2), \quad (2.6.7)$$

where

$$k_1 = f(t_n, y_n) = \lambda y_n, \quad (2.6.8)$$

$$k_2 = f(t_n + c_2, y_n + h a_{21} k_1) = \lambda(y_n + h \lambda). \quad (2.6.9)$$

Putting  $k_1, k_2$  together as a linear combination of  $b_1, b_2$ , we have the final scheme as:

$$y_{n+1} = y_n + h \left( \frac{\lambda}{2} y_n + \frac{\lambda}{2} (y_n + h\lambda) \right), \quad (2.6.10)$$

$$= y_n \left( 1 + h\lambda + \frac{h^2 \lambda^2}{2} \right). \quad (2.6.11)$$

Although the method is two stages, we can write the Dalquist as a combination of  $s = 1, 2$  stages. Heun's method applied to the Dalquist equation is:

$$y_{n+1} = \left( 1 + h\lambda + \frac{h^2 \lambda^2}{2} \right)^n y_0 \quad (2.6.12)$$

The stability condition is subsequently:

$$\left| 1 + h\lambda + \frac{h^2 \lambda^2}{2} \right| \leq 1 \quad (2.6.13)$$

$$\implies \left| 1 + z + \frac{z^2}{2} \right| \leq 1 \quad (2.6.14)$$

## 2.6.2 Region of stability

The stability condition (2.3.13) [13] is not as simple as forward Euler to analytically understand. Using *Mathematica* software, we can plot the region in the complex plane. See 2.5 for the stability region of Heun's method.

The stability region does not provide much more than Forward Euler, but we will see that Heun is valuable because of its accuracy.

## 2.6.3 Second order error convergence

Heun, with  $s = 2$  stages, has order of accuracy 2, or  $\mathcal{O}(h^2)$ . This means:

$$h \rightarrow \frac{h}{2} \implies \text{error} \rightarrow \frac{\text{error}}{4}. \quad (2.6.15)$$



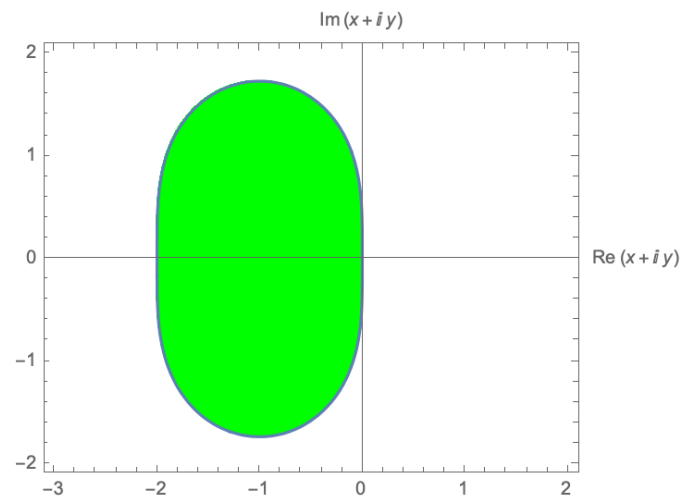


Figure 2.5: Stability region for Heun's method

This is valuable, as we now have nonlinear accuracy, gaining quadratically decreasing error propagation per timestep. Note the convergence diagram for Heun, compared to Forward Euler, below:

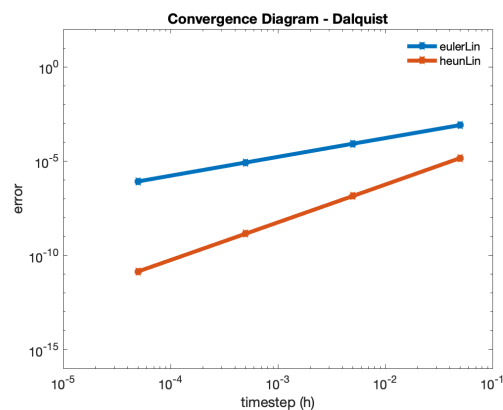


Figure 2.6: Error convergence for Heun's Method

Heun's convergence,  $\mathcal{O}(h^2)$ , is often helpful as we do not need to take as many time steps to reach a desired accuracy, since the error decreases nonlinearly. See ?? for a MATLAB implementation of Heun's method.

### Listing 2.3: Heun's method

```
function [ys,cpu_time] = heun(f,tspan,y0,N)

ys = zeros(length(y0),N+1);
ys(:,1) = y0;
```

```

y = y0;
dt = diff(tspan)/N;
t = tspan(1);

tic
for i = 1:N
    k1 = f(t,y);
    k2 = f(t,y+dt*k1);
    y = y +.5*dt*(k1+k2);
    ys(:,i+1) = y;
    t = t+ dt;
end
cpu_time = toc;

```

### 2.6.4 Implicit midpoint method

The implicit midpoint method is an implicit one-stage Runge Kutta method [13].

Its Butcher Tableau is:

$$\begin{array}{c|c} 1/2 & 1/2 \\ \hline & 1 \end{array}.$$

The method can be written as

$$y_{n+1} = y_n + h(b_1 k_1) \implies y_{n+1} = y_n + \frac{h}{2} k_1, \quad (2.6.16)$$

where,

$$k_1 = f(t_n + c_1 h, y_n + h a_{11} k_1) \implies k_1 = \lambda \left( y_n + \frac{h}{2} k_1 \right). \quad (2.6.17)$$

Now, since  $k_1$  is defined implicitly, we must compute a solve at the  $i = 1$  step for  $k_1$ , such that for the Dalquist equation:

$$k_1 - \lambda \frac{h}{2} k_1 = \lambda y_n, \quad (2.6.18)$$

$$\implies k_1 = \frac{\lambda y_n}{1 - \frac{h\lambda}{2}}. \quad (2.6.19)$$

We can now compute the  $y_{n+1}$  step by substituting  $k_1$ , such that:

$$y_{n+1} = y_n + \frac{h}{2} \left( \frac{\lambda y_n}{1 - \frac{h\lambda}{2}} \right), \quad (2.6.20)$$

$$\implies y_{n+1} = \left( 1 + \frac{h\lambda}{2(1 - \frac{h\lambda}{2})} \right) y_n. \quad (2.6.21)$$

Note that from here we are able to visualize the condition for stability, such that:

$$\left( 1 + \frac{h\lambda}{2(1 - \frac{h\lambda}{2})} \right)^n \rightarrow 0 \implies \left| 1 + \frac{h\lambda}{2(1 - \frac{h\lambda}{2})} \right| \leq 1. \quad (2.6.22)$$

The stability region, as is the case with many implicit methods, is much larger than that of an explicit method - alleviating the difficult of stiffer problems a. See 2.7 for the stability region of implicit midpoint.

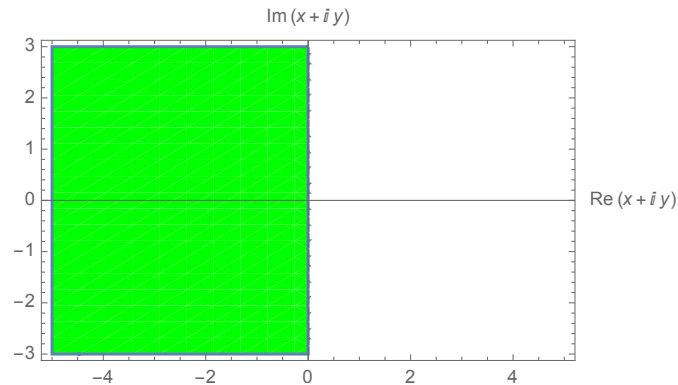


Figure 2.7: Stability region of implicit midpoint method

Similarly to Backward Euler, we note the method as *A-stable*, i.e.  $\forall \lambda < 0$ , the method will converge to a solution regardless of step size  $h$ . Implicit midpoint does not have *L-stability* as backward Euler does. Implicit midpoint has order of

accuracy 2, or  $\mathcal{O}(h^2)$ . See 2.4 for a MATLAB implementation of implicit midpoint.

Listing 2.4: **Implicit midpoint method**

```
function [ys,cpu_time] = impMidpointLin(A,tspan,y0,N)

ys = zeros(length(y0),N+1);
y = y0;
ys(:,1) = y0;
dt = diff(tspan)/N;

if(issparse(A))
    I = speye(length(y0));
else
    I = eye(length(y0));
end

tic
for i = 1:N
    Y1 = (I - (dt/2) * A) \ y;
    y = y + dt * A * Y1;
    ys(:,i+1) = y;
end
cpu_time = toc;

end
```

## 2.7 Stability for systems and stiffness

We have discussed stability for the Dalquist equation, here we will extend it to systems. For the Dalquist equation, stability is governed by:

$$y' = \lambda y \implies \text{Stability criteria : } h\lambda, \quad (2.7.1)$$

for a system of linear ODEs, it is:

$$\mathbf{y}' = \mathbf{A}\mathbf{y} \quad \Longrightarrow \quad \text{Stability criteria : } \rho(h\mathbf{A}), \quad (2.7.2)$$

and for a system of nonlinear ODEs, it is:

$$\mathbf{y}' = \mathbf{N}(\mathbf{y}) \quad \Longrightarrow \quad \text{Stability criteria : } \rho\left(h\frac{\partial \mathbf{N}}{\partial \mathbf{y}}\right) \quad (2.7.3)$$

where  $\rho(h\mathbf{A})$  is the spectral radius of the matrix  $\mathbf{A}$ . The term  $\rho\left(h\frac{\partial \mathbf{N}}{\partial \mathbf{y}}\right)$  is the spectral radius of the Jacobian at  $\mathbf{y}$ . When using explicit integrators for stiff problems, the stepsize  $h$  must be chosen small enough that  $h\lambda$  fits within the stability region. The benefit of implicit integrators is that if  $\text{Re}(\lambda) < 0$ , then there is no restriction on stability of the method. We will see in the following section how this affects each method.

## 2.8 Method comparison and precision

Up to this point, we have discussed for different time integrators. They are compared below: We can see that each method has its advantages and disadvantages.

Method	Scheme type	Convergence	Stages	Stability
Foward Euler	Explicit RK	$\mathcal{O}(h)$	1	Restrictive
Backward Euler	Implicit RK	$\mathcal{O}(h)$	1	L-stable
Heun	Explicit RK	$\mathcal{O}(h^2)$	2	Partially restrictive
Implicit midpoint	Implicit RK	$\mathcal{O}(h^2)$	1	A-stable

Table 2.1: Comparison of explicit and implicit time integrators

To understand the benefitx of each method, we will briefly study the Dalquist problem for different values of  $\lambda$ . A method's **precision diagram** will shows error against computational time.

### 2.8.1 Precision of time integrators for variant $\lambda$

We defined the *stiffness* of a linear first-order non-autonomous ODE by its value of  $|\lambda|$ . As  $|\lambda| \rightarrow \infty$ , the solution curve  $y(t)$  becomes 'steeper', or more oscillatory, and requires a smaller  $h$  - for explicit methods. Recall that the expression for error at the final time step for the Dalquist problem is:

$$\text{error} = \|y_{N_t} - y_0 e^{t_f}\|. \quad (2.8.1)$$

Where  $y_{N_t}$  is the time integrated approximation at final  $t_f$  using  $N_t$  steps. First consider the case in which  $\lambda = -1$ , giving a particular solution of  $y(t) = e^t$ . We will apply each method along the temporal interval  $t \in [0, 5]$ , and measure the error at  $t_f = 5$  where  $N_t \in \{10^3, 10^4, 10^5, 10^6, 10^7\}$ . See 2.8 for the temporal convergence diagram for this problem.

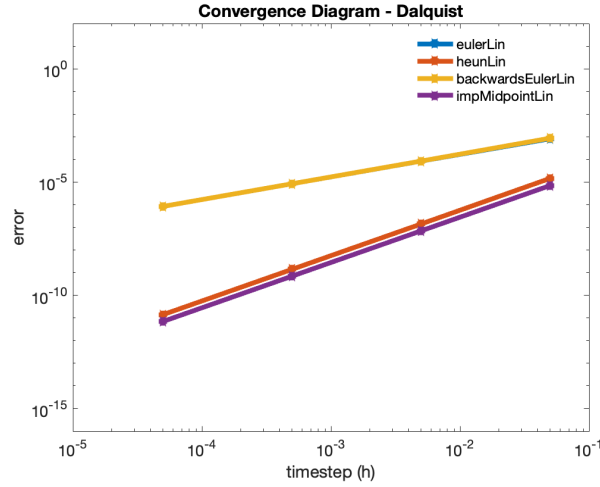


Figure 2.8: Temporal convergence diagram for  $\lambda = -1$

Note that the Heun and implicit midpoint have  $\mathcal{O}(h^2)$  accuracy. Forward and Backward Euler are overlapping. See 2.9 for the precision daigram.

We can see that for an unstiff problem, error is significantly lower for the Runge-Kutta integrators. This is important, as we do not need to take additional computational time, or time steps to reach lower error. Furthermore, as time continues, the error is of quadratic decrease on a log-log scale. We conclude that

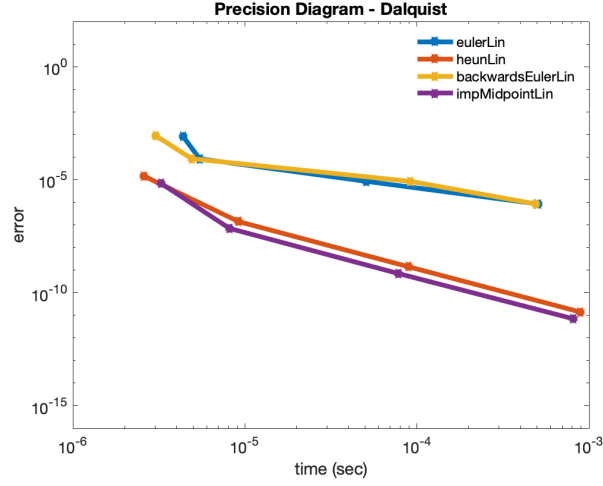


Figure 2.9: Temporal precision diagram for  $\lambda = -1$

Runge-Kutta integrators for this simulation are the best choice, because of  $\mathcal{O}(h^2)$  convergence.

Dalquist equations are inherently not stiff, and therefore we don't present an example where stiffness is an issue, because there are none. We present this example to give background on how these diagrams are implemented. We will see stiffness plays much more of a role when integrating

# Chapter 3

## Time integration for linear and nonlinear PDEs

### 3.1 The heat equation

The heat equation is a partial differential equation that describes the diffusion of heat across an  $n$ -dimensional space [7]. For a function  $u(\mathbf{x}, t)$  the function maps  $u : \mathbb{R}^{n+1} \rightarrow \mathbb{R}$ , where  $\mathbf{x} \in \mathbb{R}^n$ ,  $t \in \mathbb{R}$ . The general form of the heat equation  $n$  spatial dimensions is:

$$\frac{\partial u}{\partial t} = k \Delta u, \quad (3.1.1)$$

where  $\Delta$  is the Laplacian operator on  $u(\mathbf{x}, t)$ , returning a scalar value  $\Delta u = \frac{\partial^2 u}{\partial x_1^2} + \dots + \frac{\partial^2 u}{\partial x_n^2}$  [7]. The diffusion constant  $k$  dictates the rate of temporal heat diffusion. For the sake of simplicity, we consider the heat equation in 1-dimensional space, such that  $\mathbf{x} \in \mathbb{R}$ . While this paper relates to efficiency of integrators for the heat equation, we will briefly present the analytical solution to the heat equation:

#### 3.1.1 Analytical solution of the 1-D heat equation

Consider the 1-dimensional heat equation:

$$\frac{\partial u}{\partial t} = k \frac{\partial^2 u}{\partial x^2}. \quad (3.1.2)$$



For simplicity, we set  $k = 1$  and omit all further instances of it. We also must define specified boundary and initial conditions. We set  $x \in [-1, 1]$ , and  $t \in \mathbb{R}^+$ , but will only be numerically integrated on the interval  $[0, .1]$ . We define the BCs and IC as:

$$\text{BC} : u(0, t) = u(1, t) = 0, \quad (3.1.3)$$

$$\text{IC} : u(x, 0) = \frac{8\pi}{3} \sin(\pi x) + \frac{4\pi}{6} \sin(2\pi x) - \frac{5\pi}{6} \sin(10\pi x). \quad (3.1.4)$$

We choose a multi-frequency initial condition to add some early complexity to our problem. This will be explained later. The fundamental solution to the heat equation on  $x \in [-1, 1]$ ,  $t \in [0, \infty)$  is widely known [7]:

$$u(x, t) = \sum_{n=1}^{\infty} b_n \sin(n\pi x) e^{-n^2\pi^2 t} \quad (3.1.5)$$

For sake of numerics, we only choose a finite amount of  $n$ , as one can not numerically analyze the solution at  $n \rightarrow \infty$ . We choose a finite amount of  $n \in \{1, 2, 10\}$  for our numerical simulation, such that the particular solution is:

$$u(x, t) = \sum_{n \in A} u_n(x, t), \quad (3.1.6)$$

$$u_1(x, t) = \frac{8\pi}{3} \sin(\pi x) e^{-\pi^2 t}, \quad (3.1.7)$$

$$u_2(x, t) = \frac{4\pi}{6} \sin(2\pi x) e^{-(2\pi)^2 t}, \quad (3.1.8)$$

$$u_{10}(x, t) = -\frac{5\pi}{6} \sin(10\pi x) e^{-(10\pi)^2 t}. \quad (3.1.9)$$

We choose a high frequency solution so that we can test the error properties of our integrators on a solution with both slowly and rapidly evolving solution components. Similarly to the exact solution of the Dalquist problem, we will use this as our reference solution for this chapter of time integration.

### 3.1.2 Finite differences: FTCS method

To be able to understand time integration of the heat equation, we must first understand a simple numerical method to solving the heat equation. Consider the first order time derivative approximation of a function  $y : \mathbb{R} \rightarrow \mathbb{R}$ :

$$y' \approx \frac{y_{n+1} - y_n}{\Delta t}. \quad (3.1.10)$$

This is known as a **forward approximation** in time, something that we will use throughout the paper [8]. Since space and time are both quantities in the heat equation, we will have to approximate both. We use a first order forward approximation for  $\frac{\partial u}{\partial t}$  and a second order centered in space approximation for  $\frac{\partial^2 u}{\partial x^2}$  such that:

$$u_t \approx \frac{u_j^{i+1} - u_j^i}{\Delta t}, \quad (3.1.11)$$

$$u_{xx} \approx \frac{u_{j+1}^i - 2u_j^i + u_{j-1}^i}{(\Delta x)^2}, \quad (3.1.12)$$

substituting them in  $u_t = u_{xx}$ , we have:

$$\frac{u_j^{i+1} - u_j^i}{\Delta t} = \frac{u_{j+1}^i - 2u_j^i + u_{j-1}^i}{(\Delta x)^2}, \quad (3.1.13)$$

$$\implies u_j^{i+1} = u_j^i + \alpha(u_{j+1}^i - 2u_j^i + u_{j-1}^i). \quad (3.1.14)$$

Where  $\alpha = \Delta t / \Delta x^2$ . Note that  $u^i \rightarrow u(x, t_i)$  and  $u_j \rightarrow u(x_j, t)$ . Therefore each  $u_j$  is a column vector of heat values at various  $x_j$ , for each  $t_i$  [8][7]. Note that there is a restriction on stability for the finite difference method, such that:

$$\frac{\Delta t}{\Delta x^2} \leq \frac{1}{2}.$$

This condition must be met to produce a stable solution. Going forward, we will not use finite differences, however it is important to learn as many of its notions will be used. See 3.1 for a MATLAB implemetation of finite differences.

Listing 3.1: Finite differences FTCS method

```

Nx = 200;
Nt = 20000;
xspan = [-1,1];
tspan = [0,.1];

dx = diff(xspan)/(Nx-1);
dt = diff(tspan)/(Nt-1);

xs = linspace(xspan(1),xspan(end),Nx);
ts = linspace(xspan(1),xspan(end),Nt);
alpha = dt/dx^2;

u = zeros(Nx,Nt);

u(:,1) = sin(pi*xs);
u(1,:) = 0;
u(Nx,:) = 0;

for j = 1:Nt-1
    for i = 2:Nx-1
        u(i,j+1) = alpha*(u(i+1,j)-2*u(i,j)+ u(i-1,j))+
            u(i,j);
    end
end

```

See 3.1 for the numerical solution to the heat equation using the FTCS finite difference method.

We can see the diffusive nature of the surface plot. Per the maximum principle for PDEs, the maximum value of the function occurs on the boundary of the domain [7]. Finite difference produces an extremely precise solution- although we can improve our approach to produce a more robust approximation.

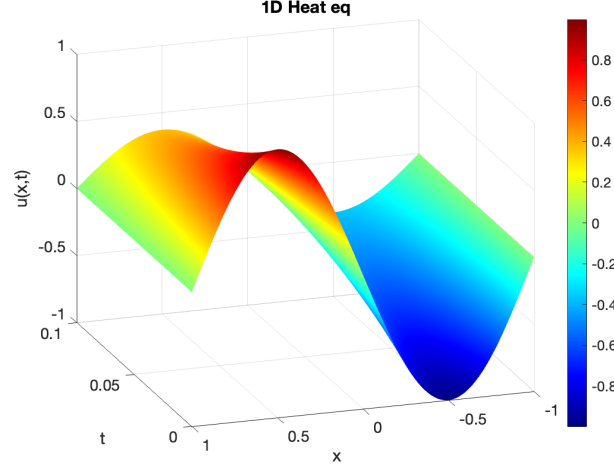


Figure 3.1: Numerical solution of the 1-D heat equation using finite differences

### 3.1.3 Implementing time integration and the method of lines

Recall that finite differences uses temporal and spatial **discretization**, approximating the solution at  $x_i, t_j$  such that:

$$x_i = (i - 1)\Delta x, \quad i = 1, \dots, N_x, \quad (3.1.15)$$

$$t_j = (j - 1)\Delta t, \quad j = 1, \dots, N_t. \quad (3.1.16)$$

As  $N_t, N_x \rightarrow \infty$ , we converge to a spatially and temporally fine solution. However, this is computationally impossible - making our solution an approximation regardless of  $N_x$  and  $N_t$ .

We can create a more flexible approximation by refining exactly in time, implementing the **method of lines** [14]. This approach uses the derivative precisely in time, implementing a spatial discretization.

We denote  $D_{xx}$  as the centered in space finite difference matrix,  $\mathbf{u}$  and its corresponding derivative is now a vector of heat values at each spatial grid point  $\mathbf{u} = (u_1, \dots, u_{N_x})$  - leading to a system of linear first order ODEs. The approxima-

tion can be written in augmented matrix format as:

$$\begin{bmatrix} u'_1 \\ u'_2 \\ \vdots \\ u'_{Nx} \end{bmatrix} = \frac{1}{(\Delta x)^2} \begin{bmatrix} -2 & 1 & \dots & 0 \\ 1 & -2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 1 & -2 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_{Nx} \end{bmatrix}, \quad (3.1.17)$$

$$\frac{d\mathbf{u}}{dt} = \frac{u_{j+1}^i - 2u_j^i + u_{j-1}^i}{\Delta x^2} \mathbf{u}, \quad (3.1.18)$$

$$\implies \frac{d\mathbf{u}}{dt} = D_{xx} \mathbf{u}. \quad (3.1.19)$$

We define our system on interior gridpoints, such that the rows at  $N_0$  and  $Nx+1 = 0$ . Note that the discretized heat equation (3.1.19) has *exact* temporal solution:

$$\mathbf{u}(t) = e^{D_{xx}t} \mathbf{u}_0 \quad (3.1.20)$$

Again,  $\frac{d\mathbf{u}}{dt}$  is a vector of solution values at each spatial grid point. If we have  $N_x + 2$  spatial points, we have  $N_x$  nonzero rows of the finite difference matrix. Now that we have a system of form  $\mathbf{u}' = A\mathbf{u}$ , a linear system, we can apply any time integrator to solve the system precisely in time. At each time step,  $\mathbf{u}_n \in \mathbb{R}^{N_x}$  will produce a vector of solution values at each spatial grid point [7][8][14].

### 3.1.4 Temporal error for the heat equation

Now that we have a system of ODE's of form  $\mathbf{u}' = \mathbf{f}(\mathbf{u}) = A\mathbf{u}$ , we can apply any of the four time integrators described in Chapter 2. For example, below is an application of forward Euler:

$$\mathbf{u}_{n+1} = \mathbf{u}_n + hD_{xx}\mathbf{u}_n, \quad (3.1.21)$$

where the term  $\mathbf{u}_n$  represents the solution at each spatial gridpoint  $x_n, n = 1, \dots, N_x$  at time  $t_n = (n-1)\Delta t$ . As usual,  $h$  is the time step. Since  $\mathbf{u}' = A\mathbf{u}$ , the exact solution, is similar to the Dalquist problem such that  $\mathbf{u}(t) = e^{D_{xx}t}\mathbf{u}_0$ , where  $\mathbf{u}_0 = u(x, 0)$  the initial condition. The error is subsequently:

$$\text{error} = \|\mathbf{u}_{N_{t+1}} - e^{D_{xx}t_f}\mathbf{u}_0\|. \quad (3.1.22)$$

Where  $\mathbf{u}_{N_{t+1}}$  are solution values at final time  $t_{N_{t+1}}$  at each spatial grid point. Since we are dealing with vectors in  $\mathbb{R}^{N_x}$  we implement at 2-norm, since we are performing vector differences. The remaining time integrator schemes for Backward Euler, Heun, and implicit midpoint respectively become:

$$\mathbf{u}_{n+1} = (I - hD_{xx})^{-1}\mathbf{u}_n, \quad (3.1.23)$$

$$\mathbf{u}_{n+1} = \mathbf{u}_n + hD_{xx}\mathbf{u}_n + \frac{h^2 D_{xx}^2}{2}\mathbf{u}_n, \quad (3.1.24)$$

$$\mathbf{u}_{n+1} = \mathbf{u}_n + h \left[ (I - \frac{h}{2}D_{xx})^{-1}D_{xx}\mathbf{u}_n \right]. \quad (3.1.25)$$

Both implicit methods now require a solve of the tridiagonal matrix  $(I - hD_{xx})$  for each time step  $t_n$ . This can be computationally expensive for large spatial discretizations  $N_x$ , and reduces much of the benefit we saw from our implicit integrators on Dalquist [2]. This will be discussed in the next section.

### 3.1.5 Convergence and precision of integrators for heat equation

We proceed by measuring the 2-norm of the error at the final time step at each spatial grid point for the method of lines. We run our integrators at time steps  $N_t \in \{10^2, \dots, 10^6\}$  and choose  $N_x = 50$ . The effect of  $N_x$  on stiffness of the problem will be discussed in the next section. As previously mentioned, the BCs

and IC are:

$$\text{BC} : u(0, t) = u(1, t) = 0, \quad (3.1.26)$$

$$\text{IC} : u(x, 0) = \frac{8\pi}{3} \sin(\pi x) + \frac{4\pi}{6} \sin(2\pi x) - \frac{5\pi}{6} \sin(10\pi x). \quad (3.1.27)$$

See Figures 3.2 and 3.3 for the convergence and precision diagrams.

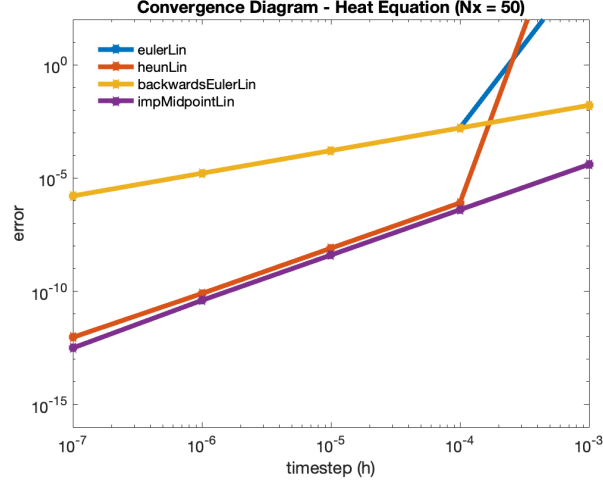


Figure 3.2: Convergence diagram for the 1-d heat equation

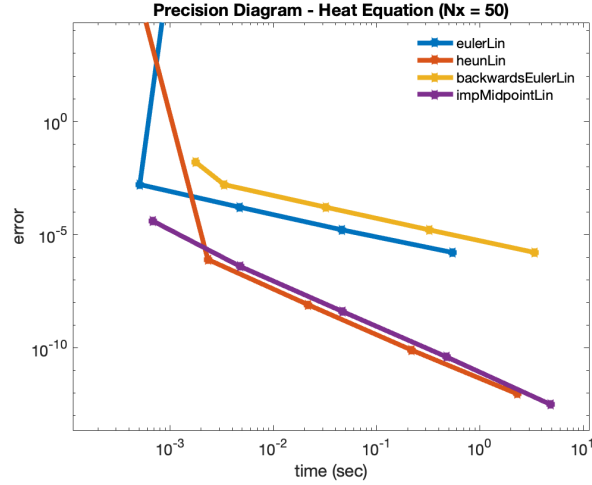


Figure 3.3: Precision diagram for the 1-d heat equation

For the convergence diagram, we notice that both forward Euler and Heun do not converge for  $\Delta t > 10^{-4}$ . This is due to their finite stability regions, as the eigenvalues of the finite difference matrix fall outside their stability region [8]. The implicit methods succeed because of their A-stable regions.

We conclude for  $N_x = 50$ , that implicit midpoint is the best method, as it achieves reasonable accuracy in  $T < 10^{-2}$  seconds. We now look to define stiffness rigidly for the heat equation.

### 3.1.6 Spatial error and spectral radius of FD matrix

Recall that the method of lines gives us a linear system of ODEs, such that:

$$\mathbf{u}' = D_{xx}\mathbf{u},$$

with solution  $\mathbf{u}(t) = e^{D_{xx}t}\mathbf{u}_0$ . While the equation is exact in time, the spatial derivative  $u_{xx}$  was replaced with the second-order approximation:

$$\frac{\partial^2 u}{\partial x^2} \approx \frac{u_{j+1}^i - 2u_j^i + u_{j-1}^i}{(\Delta x)^2}. \quad (3.1.28)$$

We can measure spatial error by taking the 2-norm of the difference between  $e^{D_{xx}t_f}$ , the exact in time solution, and the vector  $\{u(x_i, t)\}_{i=1}^{N_x}$ , where we evaluate the heat kernel solution at each discretized point of  $x_i$ . The error expression, now denoted  $error_s$  is:

$$error_s = \|\{u(x_i, t)\}_{i=1}^{N_x} - e^{D_{xx}t_f}\mathbf{u}_0\|. \quad (3.1.29)$$

If we plot the temporal error and spatial error on the same axis, we anticipate  $\|\{u(x_i, t)\}_{i=1}^{N_x} - e^{D_{xx}t_f}\mathbf{u}_0\|$  to be a horizontal line, as both terms in the norm are not computed using a time integrator. Therefore the colored lines are temporal error diagrams, and the horizontal line is spatial error. We anticipate spatial error to decrease as  $N_x \rightarrow \infty$ . See Figures 3.4 and 3.5

We first note that the spatial error is indeed a constant line such that  $error_s = 4.7e^{-5}$  - the number is rather small because of the highly fine spatial discretization. Examining the convergence diagram, we see that for Euler and Heun once error  $> error_s$ , the methods become unstable. Conversely, the implicit integrators are unconditionally convergent, because they are stable for  $\text{Re}(z) < 0$ .

For the precision diagram, we choose an error threshold such that  $\epsilon = error_s$ . The clear viable method choice is implicit midpoint - as it reaches the spatial error



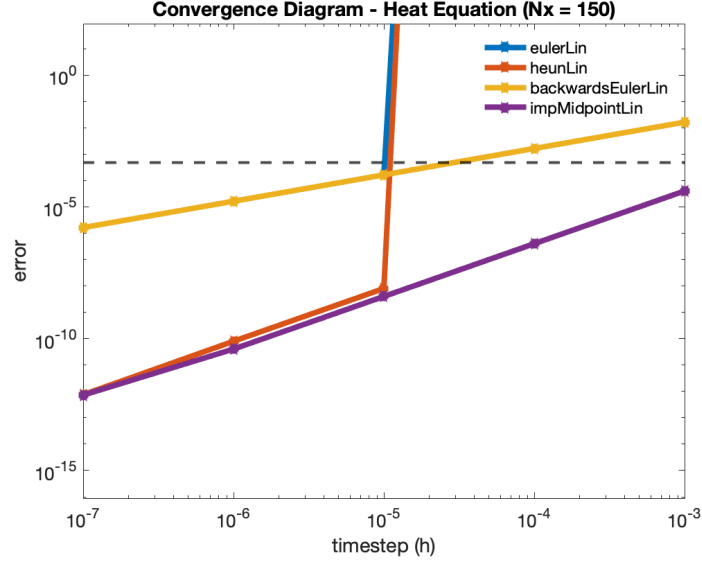


Figure 3.4: Temporal convergence diagram for the heat equation

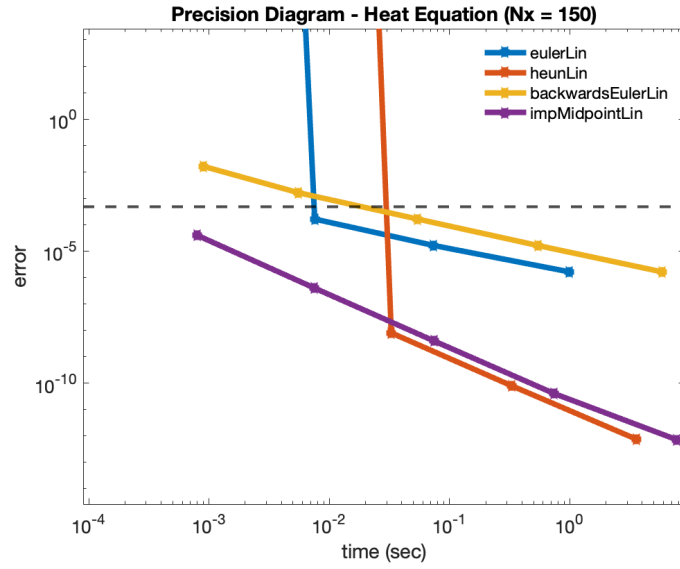


Figure 3.5: Temporal precision diagram for the heat equation

threshold at  $T = 10^{-3}$  seconds. All the other integrators take significantly more computational time to reach this threshold. Therefore implicit midpoint is the best choice again.

To understand why  $N_x$  can cause an explicit method to go unstable, recall the

finite difference matrix  $D_{xx}$ :

$$D_{xx} = \frac{1}{(\Delta x)^2} \begin{bmatrix} -2 & 1 & & & \\ 1 & \ddots & \ddots & & \\ & \ddots & \ddots & 1 & \\ & & & 1 & -2 \end{bmatrix}. \quad (3.1.30)$$

If we let  $N_x \rightarrow \infty$  this implies  $\Delta x \rightarrow 0$  which implies  $1/\Delta x^2 \rightarrow \infty$ . Since the finite difference approximation is scaled by this term, each entry  $\{D_{xx_{ij}}\} \rightarrow \infty$ . Similarly to the value of  $\lambda$  for the Dalquist problem,  $D_{xx}$  has  $N_x$  eigenvalues  $\{\lambda_i\}_{i=1}^{N_x}$  that solve  $\det(D_{xx} - \lambda_i I) = 0$ . The FD matrix eigenvalues becomes extremely large as  $N_x \rightarrow \infty$ . This can cause them to fall out of the region of stability of all explicit methods [14]. We will formally assign an expression to the spectral radius of the finite difference matrix in the next section.

### 3.1.7 Refining in space and time simultaneously

Recall that the MOL form of the heat equation is:

$$\mathbf{u}' = D_{xx} \mathbf{u}. \quad (3.1.31)$$

We implement a second-ordered finite difference pace approximation for the  $\frac{\partial^2 u}{\partial x^2}$ .

The eigenvalues are given by  $\det(D_{xx} - \lambda I) = 0$  such that:

$$(D_{xx} - \lambda I) = \frac{1}{\Delta x^2} \begin{bmatrix} -2 - \lambda & 1 & 0 & \dots & 0 \\ 1 & -2 - \lambda & 1 & \dots & 0 \\ 0 & 1 & -2 - \lambda & \dots & 0 \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ 0 & \dots & 0 & 1 & -2 - \lambda \end{bmatrix}. \quad (3.1.32)$$

Recall that the stiffness in the Heat equation comes from  $\rho(hD_{xx})$ . To determine the spectral radius of  $D_{xx}$  we will derive the general expression for the

eigenvalues of the second derivative. Consider the 2nd ordered centered in space expression for  $u(x, t)$  where time is suppressed and  $n$  is the amount of spatial grid points, using  $Au_i = u\lambda_i$  [4]:

$$\frac{u_{i+1} - 2u_i + u_{i-1}}{dx^2} = u_i\lambda_i, \quad (3.1.33)$$

$$\implies u_{i+1} = (2 + dx^2\lambda)u_i - u_{i-1}. \quad (3.1.34)$$

Let  $2\alpha = (2 + h^2\lambda)$

$$\implies u_{k+1} = 2\alpha u_k - u_{k-1}. \quad (3.1.35)$$

Letting  $a_i$  be a Chebychev polynomial:

$$\alpha_i = \cos\left(\frac{i\pi}{n+1}\right), \quad (3.1.36)$$

$$\implies 2\cos\left(\frac{i\pi}{n+1}\right) = dx^2\lambda_i + 2, \quad (3.1.37)$$

$$\implies \lambda_k = \frac{-4}{dx^2} \sin^2\left(\frac{i\pi}{n+1}\right) \implies \max\{\lambda_i\}_{i=1}^n = |\lambda_{\max}| = \frac{4}{dx^2}. \quad (3.1.38)$$

For a finite difference matrix of size  $N_x \times N_x$ , we have the set  $\Lambda = \{\lambda_i\}_{i=1}^{N_x}$ . Note that for the heat equation each  $\lambda_i \leq 0$  which implies that any implicit integrator will converge regardless of stepsize  $h$ , as the eigenvalues lie entirely on the  $\text{Re}(z) < 0$  axis, in the negative half plane. See Figure 3.6 for this phenomenon.

Notice that the for the stability region of forward Euler in  $\mathbb{C}$ , the eigenvalues  $\lambda$ , and specifically the spectral radius  $\rho(hD_{xx}) = \lambda_{\max}$  fall out of the inequality  $|1 + h\lambda| \leq 1$ , causing the method to go unstable. Implicit integrators do not place a restriction on stepsize for this specific problem.

We can now apply a formal definition of stability for the heat equation. Using the stability condition of forward Euler, and plugging in the value of  $\lambda_{\max}$ :

$$|1 + h\lambda_{\max}| \leq 1 \implies |1 + \Delta t \frac{4}{\Delta x^2}| \leq 1, \quad (3.1.39)$$

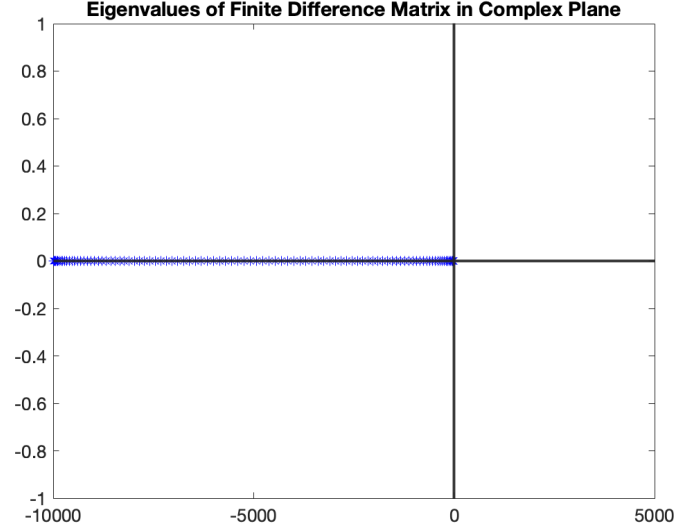


Figure 3.6: Eigenvalues in  $\mathbb{C}$  for  $D_{xx}$  for given parameters

$$\implies h \leq \frac{dx^2}{2}. \quad (3.1.40)$$

Letting  $x \in [-1, 1]$  and  $N_x$  spatial grid points, we can write  $h$  as function of  $N_x$ , such that:

$$\Delta t \leq \frac{2}{(N_x + 1)^2} \quad (3.1.41)$$

Since we use  $N_x + 1$  non homogeneous grid values [4]. Note that Heun has the same stability region for  $\text{Re}(z)$ .

Recall that for both backward Euler and implicit midpoint there exists no stability restriction. However, we still must select  $h$  carefully in order to balance spatial and temporal error.

For a method of  $\mathcal{O}(h^p)$  temporal convergence, and  $\mathcal{O}(h^q)$  spatial convergence, the error can be written as a function of temporal and spatial grid points:

$$\text{Temporal error} = \mathcal{O}\left(\frac{N_{t_0}}{N_t}\right)^p, \quad (3.1.42)$$

$$\text{Spatial error} = \mathcal{O}\left(\frac{N_{x_0}}{N_x}\right)^q. \quad (3.1.43)$$

Where  $N_{t_0}$  and  $N_{x_0}$  represent the initial amount of temporal and spatial steps taken. We can fine tune the amount of temporal steps taken by  $N_x$  through

choices of  $N_{t_0}$ ,  $N_{x_0}$ , by equating the two expressions and solving for  $N_t$ :

$$\left(\frac{N_{t_0}}{N_t}\right)^p = \left(\frac{N_{x_0}}{N_x}\right)^q \implies \ln\left(\frac{N_{t_0}}{N_t}\right) = \frac{q}{p} \ln\left(\frac{N_{x_0}}{N_x}\right), \quad (3.1.44)$$

$$\implies N_t = \frac{N_{t_0}}{e^{\frac{q}{p}\alpha}}, \quad \alpha = \ln \frac{N_{x_0}}{N_x}. \quad (3.1.45)$$

Now we have  $N_t = f(N_x)$ , allowing us to refine simultaneously in space and time. It is obvious that for the Heat equation,  $q = 2$  regardless of method, as we take second ordered difference in space. To recap, the equations that prescribe  $N_t$  as a function of spatial grid size  $N_x$ , we have:

$$\text{Euler} := \frac{2}{(N_x + 1)^2}, \quad (3.1.46)$$

$$\text{Heun} = \frac{2}{(N_x + 1)^2}, \quad (3.1.47)$$

$$\text{Backward Euler} = \frac{414}{\left(\frac{50}{N_x}\right)^2}, \quad (3.1.48)$$

$$\text{Implicit Midpoint} = \frac{18}{\left(\frac{50}{N_x}\right)}. \quad (3.1.49)$$

We can find the target  $N_{t_0}$  and  $N_{x_0}$  numerically, then proceed by applying those to the expression that we derived in (79). Shown below is the algorithm and subsequent convergence. precision diagram for refining simultaneously in space and time for the 1-D heat equation. See Figures 3.7 and 3.8 for the simultaneous space and time refinement diagram.

The convergence diagram is now showing  $||\{u(x_i, t)\}_{i=1}^{N_x} - e^{D_{xx}tf} \mathbf{u}_0||$ , the spatial error at each step. Since we used centered second order differences for  $D_{xx}$ , each line has  $\mathcal{O}(\Delta x^2)$  convergence. The only difference is that we plot  $N_x$  vs.  $error_s$ . The dotted line shows second order spatial convergence, function as a test line.

The precision diagram gives us a conclusive notion about solving the Heat equation using simultaneous refinement in time and space. We conclude that implicit midpoint is the most robust and effecient method, reaching the lowest error threshold in the smallest amount of computational time. This is due to both

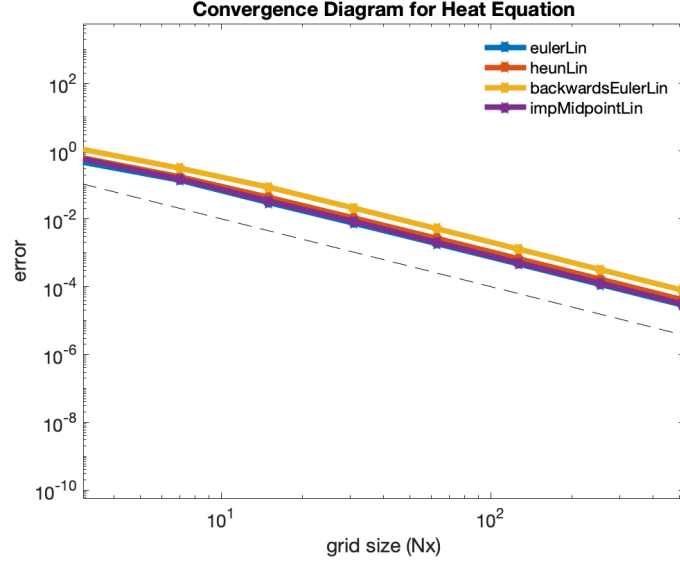


Figure 3.7: Spatial convergence diagram  $\mathcal{O}(\Delta x^2)$  for spatial and temporal refinement, heat equation

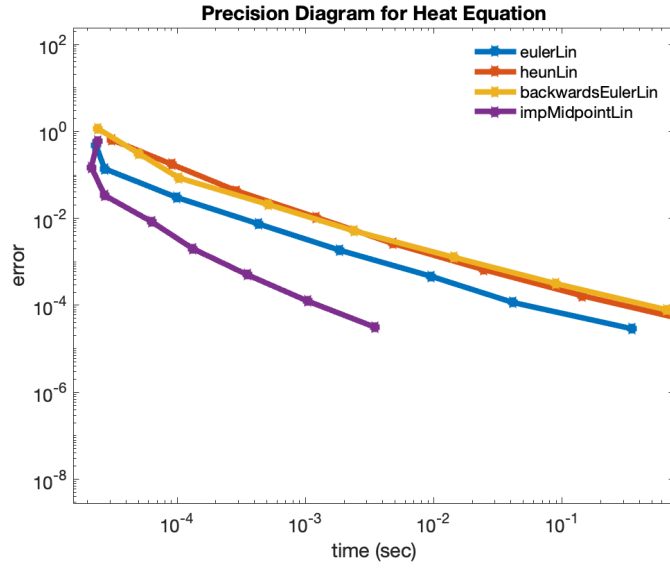


Figure 3.8: Precision diagram for spatial and temporal refinement, heat equation

its order  $\mathcal{O}(h^2)$  temporal convergence, and its stability region, leading to less  $N_t$  steps taken and therefore much less computational time. We can conclude that for the heat equation, implicit midpoint is the most suitable method when refining in space and time. We now continue our study of time integration with a non-linear partial differential equation [14][2].

## 3.2 Viscous Burgers' equation in 1-dimension

We now seek an understanding of time integrators for a quasi-linear partial differential equation, and their corresponding efficiencies. The fundamental behavior and efficiency of each integrator will change as we introduce nonlinearity to our problem.

Consider the **convective-diffusive** wave equation, also known as the **viscous Burgers** equation. Similarly to the heat equation, the solution will only be governed by  $u(\mathbf{x}, t)$ , such that  $\mathbf{x} \in \mathbb{R}$  (the one dimensional case) [17].

$$u_t = \epsilon u_{xx} - uu_x, \quad (3.2.1)$$

where in the inviscid case ( $\epsilon = 0$ ) the equation defaults to the inviscid Burgers equation, written as:

$$u_t = -uu_x. \quad (3.2.2)$$

The viscous Burgers' equation governs a traveling wave in one dimension, that is dampened by diffusion. The term  $\epsilon \frac{\partial^2 u}{\partial x^2}$  is the contributing factor that leads to diffusion, while  $\frac{\partial u}{\partial x}$  is the convective behavior [17]. We are less concerned with an analytical method for Burger's equation, but will briefly discuss it.

### 3.2.1 The Cole-Hopf transformation

The goal of the *Cole-Hopf Transformation* is to transform the viscous Burgers' equation into a linear PDE that can be analytically solved. The PDE can be first rewritten as:

$$u_t = \epsilon u_{xx} - uu_x, \quad (3.2.3)$$

$$\implies u_t = \epsilon u_{xx} - \frac{d}{dx} \left( \frac{u^2}{2} \right). \quad (3.2.4)$$

Or in Hamilton-Jacobi form as

$$U_t + \frac{1}{2}(U_x)^2 = \epsilon U_{xx}, \quad U_x = u. \quad (3.2.5)$$

Introducing the *Cole-Hopf* relation gives:

$$U(x, t) = -2\kappa \log[\phi(x, t)]. \quad (3.2.6)$$

Taking the necessary partial derivatives of  $U(x, t)$  and substituting into (3.2.6), we get:

$$\phi_t = \kappa \phi_{xx}. \quad (3.2.7)$$

The equation  $\phi(x, t)$  is the fundamental solution to the heat equation in 1-dimension. As we previously noted, fundamental solution is the *heat kernel*  $H(x, t)$  convolved with the initial condition, such that:

$$\phi(x, t) = \int_{-\infty}^{\infty} H(x - y, t) \phi(y, 0) dy, \quad (3.2.8)$$

$$= \int_{-\infty}^{\infty} \frac{1}{\sqrt{4\pi\kappa t}} e^{-\frac{(x-y)^2}{4\kappa t}} \phi(y, 0) dy. \quad (3.2.9)$$

We can now assemble the solution to  $U(x, t)$  and subsequently  $u(x, t)$  the Viscous Burger's Equation, such that:

$$U(x, t) = -2\kappa \log \left[ \int_{-\infty}^{\infty} \frac{1}{\sqrt{4\pi\kappa t}} e^{-\frac{(x-y)^2}{4\kappa t}} \phi(y, 0) dy \right], \quad (3.2.10)$$

$$\Rightarrow u(x, t) = \frac{\int_{-\infty}^{\infty} \frac{x-y}{t} \frac{1}{\sqrt{4\pi\kappa t}} e^{-\frac{(x-y)^2}{4\kappa t}} \phi(y, 0) dy}{\int_{-\infty}^{\infty} \frac{1}{\sqrt{4\pi\kappa t}} e^{-\frac{(x-y)^2}{4\kappa t}} \phi(y, 0) dy}. \quad (3.2.11)$$

Equation (3.2.10) is an analytical solution to the Viscous Burger's equation [9]. We present this for two reasons. The first being to understand the important relationship between the heat kernel and the traveling wave solution. Also see the difficulty in finding an analytical solution, leading to a need of time integration to find a solution. A majority of nonlinear partial differential equations do not have



a closed form solution, necessitating time integration.

### 3.2.2 Method of lines for a nonlinear PDE

Reconsider the viscous Burger's equation:

$$u_t = \epsilon u_{xx} - uu_x. \quad (3.2.12)$$

The product of  $uu_x$  causes nonlinearity. The PDE can be rewritten as:

$$u_t = \epsilon u_{xx} - \frac{d}{dx} \left( \frac{u^2}{2} \right). \quad (3.2.13)$$

As we did with the heat equation, we can discretize our spatial domain, creating an autonomous system of nonlinear ODEs, such that:

$$\mathbf{u}' = \epsilon D_{xx} \mathbf{u} - \frac{d}{dx} \left( \frac{\mathbf{u}^2}{2} \right). \quad (3.2.14)$$

Similarly to  $\frac{\partial}{\partial x^2}$ , we can discretize  $\frac{\partial}{\partial x}$ , using a first ordered center difference, such that:

$$\frac{\partial u}{\partial x} \approx \frac{u_{j+1}^i - u_j^i}{2\Delta x}. \quad (3.2.15)$$

The subsequent first order finite difference matrix,  $D_x$ , is:

$$D_x = \frac{1}{2\Delta x} \begin{bmatrix} 0 & 1 & \dots & 0 \\ -1 & 0 & \ddots & \vdots \\ \vdots & \ddots & \ddots & 1 \\ 0 & 0 & -1 & 0 \end{bmatrix} \quad (3.2.16)$$

Note that the autonomous system in finite difference matrix discretized form,

using  $\mathbf{u} = [u_2 \dots, u_{N_x+1}]$  interior non-zero grid points, Burger's is written as:

$$\begin{bmatrix} u'_1 \\ \vdots \\ u'_{N_x-1} \\ u'_{N_x} \end{bmatrix} = \frac{\epsilon}{(\Delta x)^2} \begin{bmatrix} -2 & 1 & \dots & 0 \\ 1 & -2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 1 & -2 \end{bmatrix} \begin{bmatrix} u_1 \\ \vdots \\ u_{N_x-1} \\ u_{N_x} \end{bmatrix} \dots \\ \dots - \frac{1}{2\Delta x} \begin{bmatrix} 0 & 1 & \dots & 0 \\ -1 & 0 & \ddots & \vdots \\ \vdots & \ddots & \ddots & 1 \\ 0 & 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} u_1^2/2 \\ \vdots \\ u_{N_x-1}^2/2 \\ u_{N_x}^2/2 \end{bmatrix}. \quad (3.2.17)$$

Condensing it using  $\mathbf{u}$  as a vector of each solution value along the spatial discretization, we have:

$$\mathbf{u}' = \epsilon D_{xx} \mathbf{u} - D_x \frac{\mathbf{u}^2}{2}. \quad (3.2.18)$$

Each integrator then takes the following form, where  $\mathbf{u}_{n+1}$  is the height of the wave at time  $t_{n+1}$  at each  $x_i$  along the spatial discretization [17]. The numerical solution to Burgers' equation using forward Euler is:

$$\mathbf{u} = \mathbf{u}_n + h \left( D_{xx} \mathbf{u}_n - D_x \frac{\mathbf{u}_n^2}{2} \right), \quad (3.2.19)$$

and Heun yields:

$$\mathbf{k}_1 = \epsilon D_{xx} \mathbf{u}_n - D_x \frac{\mathbf{u}_n^2}{2}, \quad (3.2.20)$$

$$\mathbf{k}_2 = \epsilon D_{xx} (\mathbf{u}_n + h \mathbf{k}_1) + D_x \left[ \frac{(\mathbf{u}_n + h \mathbf{k}_1)^2}{2} \right], \quad (3.2.21)$$

$$\mathbf{u}_{n+1} = \mathbf{u}_n + h \left( \frac{\mathbf{k}_1}{2} + \frac{\mathbf{k}_2}{2} \right). \quad (3.2.22)$$

Yet we encounter additional complexity when attempting to use an implicit integrator, displayed below:

$$\mathbf{u}_{n+1} = \mathbf{u}_n + hf(\mathbf{u}_{n+1}) \quad (3.2.23)$$

$$\Rightarrow \mathbf{u}_{n+1} = \mathbf{u}_n + h \left( \epsilon D_{xx} \mathbf{u}_{n+1} - D_x \frac{\mathbf{u}_{n+1}^2}{2} \right) \quad (3.2.24)$$

$$\Rightarrow \mathbf{u}_{n+1} = ? \quad (3.2.25)$$

The term  $\mathbf{u}_{n+1}^2/2$  is nonlinear, requiring a *nonlinear solve* at each  $\mathbf{u}_{n+1}$  step. This must be done numerically, and requires significantly more computational time. In this work, we will not consider the implementation of implicit integrators, in favor of a different integrator formula that will be discussed in subsection 3.2.3.

Before we analyze the efficiency of integrators for Burger's equation, we will compute its numerical solution. We set  $x \in [-1, 1]$ ,  $t \in [0, .1]$  and choose  $N_t = 10^4$ ,  $N_x = 63$ . The initial position of the wave is set to  $u(x, 0) = -\sin(\pi x)$ . We will use a forward Euler scheme to compute the solution. See Figure 3.9 for the numerical solution using the method of lines.

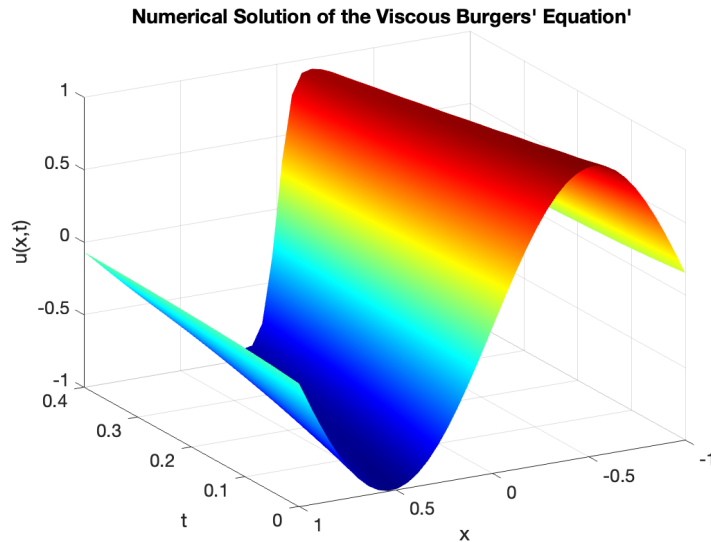


Figure 3.9: Numerical solution to the Viscous Burger's equation in 1-D

The initial conditon is by  $u(x, 0) = -\sin(\pi x)$ , which leads to a shock as the peaks and troughs move closer. We can plot fixed curves in  $\mathbb{R}^2$  for various  $t$  values,

where  $u(x, t_i)$  is a curve in the Euclidean plane. In Figure 3.10, we can see how the height of the wave progresses when  $t$  is suppressed. Notice that shocks can occur

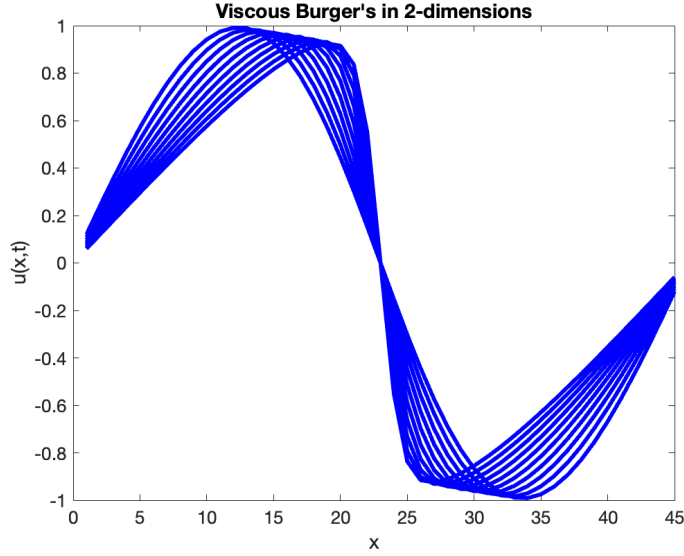


Figure 3.10: Numerical solution to Burger's for various  $u(x, t_i)$  in  $\mathbb{R}^2$

As mentioned, we face complications when trying to use implicit integrators for a nonlinear partial differential equation. We seek to try to gain some stability from the stiffness that is caused by  $\rho(\epsilon D_{xx})$ , the spectral radius of the finite difference matrix.

### 3.2.3 Implicit-Explicit (IMEX) time integration

Since we face complexity to implement fully implicit integrators for this equation, we seek to gain stability through the linear component of viscous Burgers', where  $L = \epsilon D_{xx}$ . This will allow us to take larger step sizes and save computational time. We will introduce other methods of time integration that handle linear and nonlinear components separately.

Recall that the difference of  $y_{n+1} - y_n$  for  $y' = f(t, y)$  can be written as an integral formula, such that:

$$y_{n+1} - y_n = \int_{t_n}^{t_{n+1}} f(t, y) dt \approx y_{n+1} = y_n + hf(t_n, y_n). \quad (3.2.26)$$

We can apply this same expression using an autonomous ODE, such that  $y' = f(y)$ . Suppose we can partition an ordinary differential equation by its linear and nonlinear components, such that:

$$y' = Ly + N(y), \quad (3.2.27)$$

where  $L$  is either a scalar or a matrix and  $N(y)$  is a nonlinear function. The term  $y$  can be either a vector or a scalar, but for now we will drop the boldface and assume scalar value. Note that we can find the difference of  $y_{n+1} - y_n$  using left rectangle integration, such that:

$$y' = Ly + N(y), \quad (3.2.28)$$

$$\implies y_{n+1} - y_n = \int_{t_n}^{t_{n+1}} Ly + N(y) dt, \quad (3.2.29)$$

$$\implies y_{n+1} - y_n = \int_{t_n}^{t_{n+1}} Ly + \int_{t_n}^{t_{n+1}} N(y) dt \quad (3.2.30)$$

Assume that  $N(y(t)) \approx N(y_n)$ , and therefore will be taken as a constant at the  $n$ th step. Additionally, we will approximate the integral of  $Ly$  using an implicit Reimann approximation at  $t_{n+1}$ , s.t.  $\int_{t_n}^{t_{n+1}} Ly = hLy_{n+1}$ . [1] Using  $t_{n+1} - t_n = h$ , this reduces to:

$$y_{n+1} = y_n + (t_{n+1} - t_n)Ly_{n+1} + (t_{n+1} - t_n)N(y_n), \quad (3.2.31)$$

$$y_{n+1} = y_n + hLy_{n+1} + hN(y_n). \quad (3.2.32)$$

Rearranging terms and solving for  $y_{n+1}$  the scheme is:

$$y_{n+1} = (1 - hL)^{-1}(y_n + hN(y_n)). \quad (3.2.33)$$

Equation (3.2.33) is the **IMEX Euler** time integrator [1]. When dealing with an ODE system,  $1 \rightarrow I$ , where  $I$  is the identity matrix. Since we solve for  $y_{n+1}$  semi-implicitly, we hope to obtain improved stability, and be able to take larger

stepsizes. For Burgers' equation, the IMEX scheme is written as:

$$\mathbf{u}' = \epsilon D_{xx} \mathbf{u} - D_x \frac{\mathbf{u}^2}{2}, \quad (3.2.34)$$

$$\implies \mathbf{u}_{n+1} = (1 - h\epsilon D_{xx})^{-1} \left( \mathbf{u}_n + D_x \frac{(\mathbf{u}_{n+1})^2}{2} \right). \quad (3.2.35)$$

When we discuss efficiency of methods, the benefit of IMEX will be seen more. For now, we continue to derive more integrators that only treat the linear term implicitly.

### 3.2.4 Exponential time integration

Reconsider the problem  $y' = Ly + N(y)$ . Knowing that  $L, N$  are the respective linear and nonlinear components. Since  $N(y(t)) = f(t)$  we can rewrite  $y' = Ly + N(y)$  as a first order linear non-autonomous ODE, such that:

$$y' - Ly = N(y(t)), \quad (3.2.36)$$

setting the integrating factor as  $e^{\int -L dt}$ , we can write the solution to the ODE as:

$$y' - Ly = N(y(t)), \quad (3.2.37)$$

$$\implies \int_{t_n}^{t_{n+1}} \frac{d}{dt} (e^{-Lt} y) = \int_{t_n}^{t_{n+1}} e^{-Lt} N(y(t)) dt, \quad (3.2.38)$$

$$\implies e^{-Lt_{n+1}} y_{n+1} - e^{-Lt_n} y_n = \int_{t_n}^{t_{n+1}} e^{-Lt} N(y(t)) dt, \quad (3.2.39)$$

$$\implies y_{n+1} = e^{hL} y_n + e^{Lt_{n+1}} \int_{t_n}^{t_{n+1}} e^{-L\hat{t}} N(y(t)) d\hat{t}. \quad (3.2.40)$$

Since we set  $N(y) = N(y(t))$ , we can make the assumption that  $N(y(t_n)) = N(y_n)$  and reduce the equation to:

$$y_{n+1} = e^{hL}y_n + e^{Lt_{n+1}} \int_{t_n}^{t_{n+1}} e^{-L\hat{t}} N(y_n) d\hat{t} \quad (3.2.41)$$

$$\implies y_{n+1} = e^{hL}y_n + e^{Lt_{n+1}} \left[ \frac{-1}{L} N(y_n) (e^{-Lt_{n+1}} - e^{-Lt_n}) \right] \quad (3.2.42)$$

$$\implies y_{n+1} = e^{hL}y_n - (1 - e^{hL})L^{-1}N(y_n) \quad (3.2.43)$$

Equation (3.2.42) is the **exponential time integrator** and the process is called exponential time differencing (ETD). [10] We now have 4 methods to solve the viscous Burger's equation. Applying this scheme to the MOL Burger's Equation we have:

$$\mathbf{u}' = \epsilon D_{xx}\mathbf{u} - D_x \frac{\mathbf{u}^2}{2}, \quad (3.2.44)$$

$$\implies \mathbf{u}_{n+1} = e^{h_{xx}}\mathbf{u}_n - (I - e^{h_{xx}})L^{-1}N(\mathbf{u}_n). \quad (3.2.45)$$

Exponential time differencing regains more stability, since we compute matrix functions of  $D_{xx}$  and improve the stability region.

Both IMEX Euler and ETD have  $\mathcal{O}(h)$  temporal convergence. We continue by seeking methods with higher-order convergence, so we can reach a suitable error threshold perhaps quicker. [10][1]

### 3.2.5 IMEX Runge-Kutta methods

While we have discussed both IMEX and exponential time integrators, we only have considered methods with  $\mathcal{O}(h)$  temporal convergence. We can devise IMEX RK methods, that can achieve higher order convergence while also only treating the linear term implicitly. [1] Reconsider the convective-diffusive nature of

Burger's equation, and its corresponding spatial discretization:

$$u_t = \epsilon \Delta u - uu_x, \quad (3.2.46)$$

$$\mathbf{u}' = \epsilon D_{xx} \mathbf{u} - D_x \frac{\mathbf{u}^2}{2} = L(\mathbf{u}) + \mathbf{N}(\mathbf{u}). \quad (3.2.47)$$

Where  $\mathbf{N}$  is a nonlinear function. We take  $L$  to be a linear operator, such that  $L(u) = Lu$ . We will assign stage values to both the linear and nonlinear components of the problem. The problem can then be written as  $u' = Lu + N(u)$ , where  $L_{n+1} = Lu_{n+1}$ , and  $F_{n+1} = F_n$ . We cast the  $Lu$  problem implicitly, to gain linear stability.[1]

The general IMEX RK method can be written as:

$$N_{i+1} = N(Y_i), \quad (3.2.48)$$

$$L_i = LY_i, \quad (3.2.49)$$

$$Y_i = u_n + h \sum_{j=1}^i a_{ij} L_j + h \sum_{j=1}^i \hat{a}_{i+1,j} N_j \quad i = 1, \dots, s, \quad (3.2.50)$$

$$u_{n+1} = u_n + h \sum_{i=1}^s b_i L_i + h \sum_{i=1}^s \hat{b}_i N_i, \quad (3.2.51)$$

where  $a_{ij}, b_i, c_i$  are given by the DIRK (diagonally implicit Runge Kutta) tableau:

$$\begin{array}{c|ccccc} 0 & 0 & 0 & 0 & \dots & 0 \\ c_1 & 0 & a_{11} & 0 & \dots & 0 \\ c_2 & 0 & a_{21} & a_{22} & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ c_s & 0 & a_{s1} & a_{s2} & \dots & a_{ss} \\ \hline & 0 & b_1 & b_2 & \dots & b_s \end{array},$$

and the corresponding explicit Runge-Kutta (ERK) tableau for  $N(u)$  is given by:



$$\begin{array}{c|cccc}
0 & 0 & 0 & 0 & \dots & 0 \\
\hat{c}_1 & \hat{a}_{21} & 0 & 0 & \dots & 0 \\
\hat{c}_2 & \hat{a}_{31} & \hat{a}_{32} & 0 & \dots & 0 \\
\vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\
\hat{c}_{s-1} & \hat{a}_{s1} & \hat{a}_{s2} & \hat{a}_{s3} & \dots & 0 \\
\hline
& \hat{b}_1 & \hat{b}_2 & \hat{b}_3 & \dots & \hat{b}_s
\end{array}
.$$

The term  $N_{i+1}$  is the value of the nonlinear function  $N$  at  $Y_i$ . The term  $L_i$  is the linear operator, denoted  $L$ , coupled with the value of  $Y_i$ . [1] Note that  $G_i$  is cast implicitly.  $Y_i$  are the stage values.

### 3.2.6 IMEX Midpoint method

We look to implement several IMEX RK integrators and test them on Burgers'. The IMEX midpoint method has respective DIRK and ERK tableaus for  $u' = Lu + N(u)$  as:

$$\begin{array}{c|cc}
0 & 0 & 0 \\
\frac{1}{2} & 0 & \frac{1}{2} \\
\hline
& 0 & 1
\end{array}
, \quad
\begin{array}{c|ccc}
0 & 0 & 0 \\
\frac{1}{2} & \frac{1}{2} & 0 \\
\hline
& 0 & 1
\end{array}
.$$

Note that applying the expression (118) for IMEX midpoint we get the scheme:

$$u_{n+1} = u_n + h \sum_{i=1}^s b_i L_i + h \sum_{i=1}^{\sigma} \hat{b}_i N_i, \quad (3.2.52)$$

$$u_{n+1} = u_n + h(L_1 + N_2). \quad (3.2.53)$$

This method has  $\mathcal{O}(h^2)$  temporal convergence, and treats the linear term implicitly. This makes IMEX midpoint an extremely useful method [1]. See Listing 3.2 for a MATLAB implementation of the IMEX midpoint method.

Listing 3.2: **IMEX midpoint time integrator**

```
function [ys,cpu_time] = IMEXmidpoint(L,N1,tspan,y0,N)
```

```

ys = zeros(length(y0),N+1);
ys(:,1) = y0;
y = y0;
dt = diff(tspan)/N;

if(issparse(L))
    I = speye(length(y0));
else
    I = eye(length(y0));
end

tic
for i = 1:N
    k1_hat = Nl(y);
    k1 = L*((I-dt/2*L)\(y+dt/2*k1_hat));
    k2_hat = Nl(y+dt/2*(k1+k1_hat));
    y = y+dt*(k1+k2_hat);
    ys(:,i+1) = y;
end
cpu_time = toc;

```

### 3.2.7 L-stable, 2-stage, 2-ordered DIRK method

Consider a method where two stages are taken for DIRK, and three taken for ERK, with corresponding tableaus:

$$\begin{array}{c|cc}
 \gamma & \gamma & 0 \\
 1 & 1-\gamma & \gamma \\
 \hline
 & 1-\gamma & \gamma
 \end{array}
 , \quad
 \begin{array}{c|ccc}
 0 & 0 & 0 & 0 \\
 \gamma & \gamma & 0 & 0 \\
 1 & \delta & 1-\delta & 0 \\
 \hline
 & 0 & 1-\gamma & \gamma
 \end{array}
 ,$$

Note that  $b \in \mathbb{R}^s$  and  $\hat{b} \in \mathbb{R}^\sigma$ , with  $A \in \mathbb{R}^{s \times s}$ ,  $\hat{A} \in \mathbb{R}^{\sigma \times \sigma}$ . This yields the scheme:

$$u_{n+1} = u_n + h [(1-\gamma)(L_2 + N_2) + \gamma(L_3 + N_3)]. \quad (3.2.54)$$

As previously mentioned, both the IMEX midpoint and DIRK methods have  $\mathcal{O}(h^2)$

temporal convergence, as well as the unconditional stability provided from the implicit linear solve. While a method like Heun also has  $\mathcal{O}(h^2)$  convergence, it is unfortunately restricted due to its stability region [1].

### 3.2.8 Exponential Runge-Kutta integrators

Recall that another method of time integration is *exponential time differencing* (ETD). For a partitioned differential equation as  $y' = Ly + N(y)$ , the time integrator is:

$$y_{n+1} = y_n e^{Lh} + e^{Lh} \int_{t_n}^{t_{n+1}} e^{-L\tau} N(y) d\tau, \implies y_{n+1} = y_n e^{Lh} + L^{-1} N(y_n) (e^{Lh} - 1). \quad (3.2.55)$$

This method has  $\mathcal{O}(h)$  convergence. We can overcome limitation introducing a second order ETD RK scheme. [10] We begin by calculating intermediary  $a_n$  on  $t_n \leq t \leq t_{n+1}$ , such that:

$$a_n = u_n e^{Lh} + L^{-1} N(y_n) (e^{Lh} - 1), \quad (3.2.56)$$

then write the final step of  $u_{n+1}$  as:

$$u_{n+1} = a_n + (N(a_n) - N(u_n) (e^{Lh} - 1 - Lh) h^{-1} L^{-2}). \quad (3.2.57)$$

This is an example of the second ordered ETD scheme. See Listing 3.3 for an ETD RK MATLAB implementation.

Listing 3.3: **ETD Runge-Kutta time integrator**

```
function [ys,cpu_time] = expRK(L,N1,tspan,y0,N)

ys = zeros(length(y0),N+1);
ys(:,1) = y0;
y = y0;
dt = diff(tspan)/N;

if(issparse(L))
```

```

        I = speye(length(y0));
else
        I = eye(length(y0));
end

tic

p0 = expm(dt*L);
p1 = L\ (expm(dt*L)-I);
p2 = (L\ (L\ ((expm(dt*L)-I-dt*L))))/dt;

for i = 1:N
    a_n = p0*y + p1*N1(y);
    y = a_n + p2*(N1(a_n)-N1(y));
    ys(:,i+1) = y;
end
cpu_time = toc;

```

### 3.2.9 Temporal error for Viscous Burger's Equation

We will begin our evaluation of methods by only measuring temporal error for Burger's equation. Our error expression for Burgers's is:

$$\text{error} = \|\mathbf{u}_N - \mathbf{u}_{N_{\text{ref}}}\|, \quad (3.2.58)$$

where  $\mathbf{u}_N$

*ref* is a solution highly discretized in time, which we will treat as our exact solution. We choose  $N_{\text{ref}} = 100$  spatial points, with  $t \in [0, .1]$ ,  $x \in [-1, 1]$ . We choose  $u(x, 0) = -\sin(\pi x)$ , the initial position of the wave, and diffusion constant  $\epsilon = .02$ , in order to not make the problem too rigid. Our vector of  $N_t = (10^1, \dots, 10^4)$ , and  $N_{\text{ref}} = 10^5$ , one degree of magnitude above the final time step. See Figures 3.11 and 3.12 for the convergence and precision diagrams using a spatial discretization of  $N_x = 100$

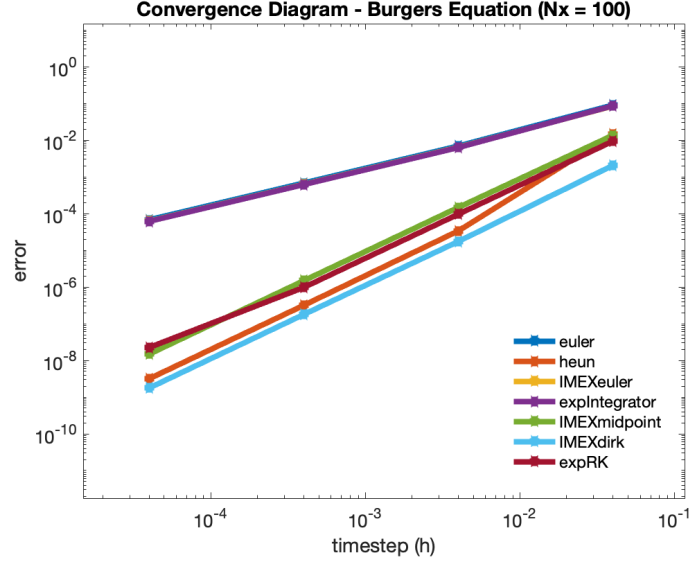


Figure 3.11: Temporal convergence diagram for Viscous Burger's equation

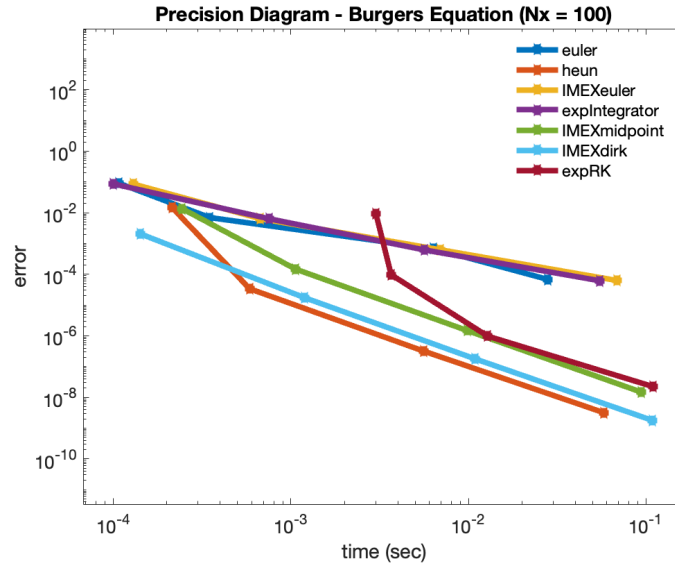


Figure 3.12: Temporal precision diagram for Viscous Burger's equation

We can see that the temporal convergence for forward Euler, IMEX Euler, and exponential integrator is  $\mathcal{O}(h)$ , referenced by their lines. They are overlaid so it may be difficult to see. IMEX midpoint, IMEX DIRK, and ETD RK all have  $\mathcal{O}(h^2)$  convergence.

The precision diagram is rather interesting for Burger's equation. IMEX midpoint is the best choice of method here, as it achieves a reasonable accuracy in  $T < 10^{-3}$  seconds. The exponential integrators are inefficient here, due to the  $N_t$

amount of matrix exponentials it must compute. If we wanted close to machine precision level accuracy, then we would seek to choose Heun, as it eventually becomes more precise. Either Heun or IMEX midpoint is a good choice of method here. As for the Heat equation, we can refine in both space and time, favoring a simultaneous refinement instead. On the following page is the algorithm used for these diagrams.

Now, consider a case in which  $N_x = 350$ , adding stiffness to viscous Burgers' equations. We load the same parameters as before. See Figures 3.13 and 3.14 for the convergence and precision diagram for  $N_x = 350$ .

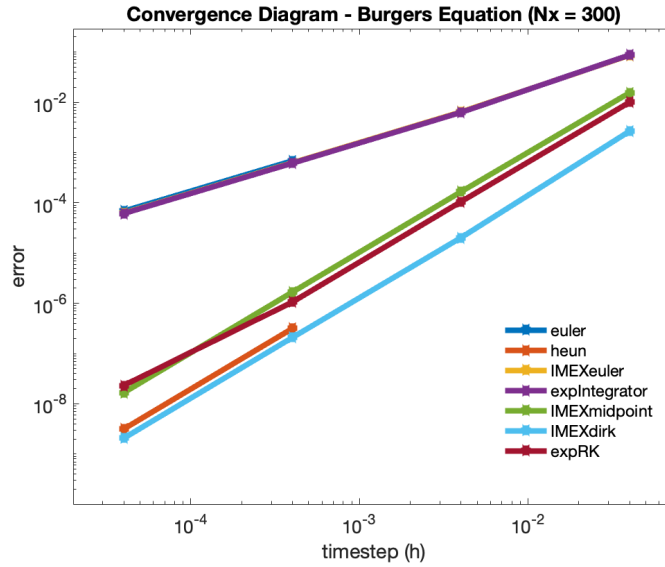


Figure 3.13: Temporal convergence diagram for viscous Burgers' equation

Note now due to stiffness, the explicit methods require much large time steps to achieve a certain accuracy. IMEX midpoint is able to achieve a reasonable accuracy much quicker than a strictly explicit method is, making it the best choice of method. It works so well because it handles the linear term implicitly.

### 3.2.10 Restriction for variant spatial meshes

Eventually, when we refine in time and space, we will be dealing with numerical solutions that do not have the same size vectors at  $\mathbf{u}_{N_{\text{ref}}}$ , since we numerically compute  $\mathbf{u}_{N_{\text{ref}}}$ , and we will use different discretizations for the reference and cur-

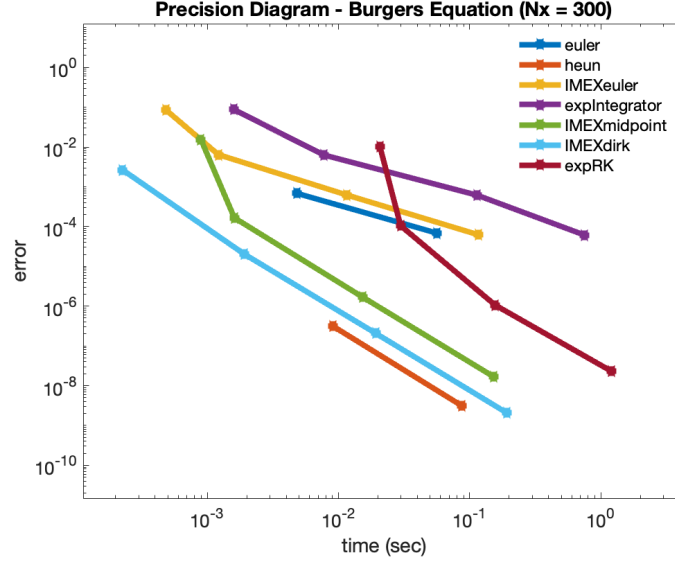


Figure 3.14: Temporal precision diagram for viscous Burgers' equation

rent solution. Suppose we are measuring error between two numerically computed solutions for Burger's equation,  $u_1(x, t)$  and  $u_2(x, t)$  on meshes with dimensions  $M_x, M_t$  and  $N_x, N_t$ . The discretizations can be written as:

$$u_1(x, t) = \begin{bmatrix} a_{21} & a_{22} & \dots & a_{2M_{t+1}} \\ a_{31} & a_{32} & \dots & a_{3M_{t+1}} \\ \vdots & \vdots & \ddots & \vdots \\ a_{M_{x+1}1} & a_{M_{x+1}2} & \dots & a_{M_{x+1}M_{t+1}} \end{bmatrix}, \quad (3.2.59)$$

$$(3.2.60)$$

$$u_2(x, t) = \begin{bmatrix} a_{21} & a_{22} & \dots & a_{2N_{t+1}} \\ a_{31} & a_{32} & \dots & a_{3N_{t+1}} \\ \vdots & \vdots & \ddots & \vdots \\ a_{N_{x+1}1} & a_{M_{x+1}2} & \dots & a_{N_{x+1}N_{t+1}} \end{bmatrix}. \quad (3.2.61)$$

We begin in the  $N_x = 2$  row and end at  $N_{x+1}$  because of homogenous boundary conditions, as previously mentioned. Note that  $M_x \neq N_x$ . To measure error we take:

$$\text{error} = \|U_{M_t} - U_{N_t}\|_{\infty}, \quad (3.2.62)$$

$$\Rightarrow \text{error} = \left\| \begin{bmatrix} a_{2M_{t+1}} \\ a_{3M_{t+1}} \\ \vdots \\ a_{M_{x+1}M_{t+1}} \end{bmatrix} - \begin{bmatrix} a_{2N_{t+1}} \\ a_{3N_{t+1}} \\ \vdots \\ a_{N_{x+1}M_{t+1}} \end{bmatrix} \right\|_{\infty}. \quad (3.2.63)$$

Knowing that  $M_x \neq N_x$ , this implies that the dimensions of the two spatial meshes are different, and we can not take the norm of two different sized vectors. To solve this, we restrict ourselves to spatial grids with  $2^{n-1}$  spatial points. By removing the appropriate points we can restrict the fine solution to the coarse grid.

$$\gamma_3 = \begin{pmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \\ u_5 \\ u_6 \\ u_7 \end{pmatrix} \quad \gamma_2 = \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} \quad \gamma_1 = \begin{pmatrix} u_4 \end{pmatrix}. \quad (3.2.64)$$

This algorithm allows us to restrict the solution defined on  $N_x > M_x$ , so we can now find error across different spatial domains with restriction condition  $N_x, M_x \in \mathbb{R}^{2^{n-1}}$ . Shown on the next page is the algorithm used for restricting a vector of size  $\mathbb{R}^n$  to domain  $\mathbb{R}^m$ , and returning error using the 2-norm. See Listing 3.4 for a MATLAB implementation of a restriction algorithm.

Listing 3.4: **Spatial restriction algorithm**

```
function [s_error] = spatialError(approx,reference)

if ~ isValidGridSize(length(reference))
    error('Invalid reference size');
end

if ~ isValidGridSize(length(approx))
    error('Invalid approx size');
end
```



```

nr = log(length(reference)+1)/log(2);
na = log(length(approx)+1)/log(2);
gamma = nr - na;

restrictedRef = reference(2^gamma:2^gamma:end);

s_error = norm(restrictedRef-approx,'inf');
end

function flag = isValidGridSize(n)

exponent = round(log(n+1)/log(2));
flag = 2^exponent == n+1;

end

```

### 3.2.11 Refining in space and time for viscous Burgers'

Recall that we can refine in both space and time when solving PDEs. The stiffness in Burgers' is predominantly due to the linear term  $\epsilon D_{xx}$  whose eigenvalues grow proportional to  $\frac{1}{\Delta x^2}$

As we did for the Heat equation, the following functions give a bound for  $dt$  as a function of  $N_x$ , such that:

$$\text{Euler : } dt(N_x) = \frac{2}{\epsilon(N_x + 1)^2}, \text{Heun : } dt(N_x) = \frac{2}{\epsilon(N_x + 1)^2}, \quad (3.2.65)$$

As there is no restriction on stability for the IMEX and ETD integrators, we choose the stepsize to balance spatial and temporal error, giving the following

stepsize restrictors:

$$\text{IMEX Euler : } dt(N_x) = \frac{h}{100(\frac{50}{N_x})^{-2}}, \quad (3.2.66)$$

$$\text{ETD non-RK : } dt(N_x) = \frac{h}{100(\frac{50}{N_x})^{-2}}, \quad (3.2.67)$$

$$\text{IMEX midpoint : } dt(N_x) = \frac{h}{60(\frac{25}{N_x})^{-2}}, \quad (3.2.68)$$

$$\text{IMEX dirk : } dt(N_x) = \frac{h}{40(\frac{25}{N_x})^{-2}}, \quad (3.2.69)$$

$$\text{ETD RK : } dt(N_x) = \frac{h}{40(\frac{25}{N_x})^{-2}}. \quad (3.2.70)$$

We can now refine in both space and time for the Viscous Burger's equation, and plot the spatial step size  $dx$  and computational time vs. error ( $\hat{e}_{t_f}$ ), where the temporal ( $e_{t_f}$ ) error is found implicitly. This guarantees stability for all methods and allows us to select the most efficient choice. See Figures 3.15 and 3.16 for the simultaneous space and time convergence and precision diagrams.

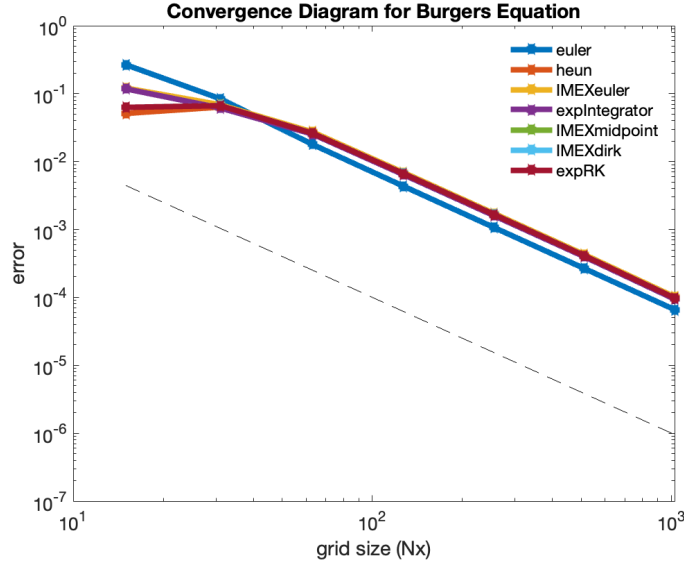


Figure 3.15: Viscous Burger's spatial convergence diagram

For the convergence diagram, we now plot the spatial error vs the amount of spatial grid points  $N_x$  taken based on our tuning method. Note since we use second order centered difference in space for  $D_{xx}$ , each method has the same spatial error convergence, that being  $\mathcal{O}(dx^2)$ .

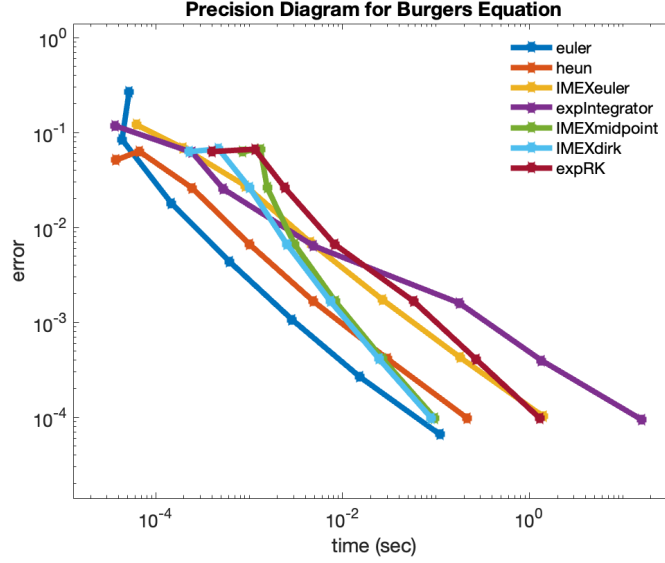


Figure 3.16: Viscous Burger's spatial precision diagram

Examining the precision diagram, we can conclude a few things. Heun achieves reasonable accuracy in  $T < 10^{-4}$  in seconds. If we seek to reach a lower, methods like forward Euler and IMEX midpoint achieve accuracy in quicker computational time than Euler, overtaking it around  $T = 10^{-1}$ . Note that choice of method entirely depends on the error threshold  $e_{t_f}$  we choose. Additionally, since we are refining simultaneously, we need not concern ourselves with stability.

### 3.2.12 Conclusions of semi-implicit time integration

We have now discussed a total of 9 methods. Shown below is a table comparing each method. While some are outright more valuable than others, they each have their own benefits and drawbacks. See Table 3.1 for each time integrator that we have discussed.

As previously mentioned, each method has advantages on certain problems. Suppose we consider a non-stiff problem, either Dalquist or a MOL equation governed by  $\lambda \in \mathbb{R}^n \rightarrow ||\lambda|| < 0$ . Since the problem is unstiff, we are not restricted by Euler's stability region. We therefore use an explicit method, which will be more efficient since there are no matrix solves.

Another case, if we seek to achieve machine level accuracy, then we seek to

Method	Target equation	Stages	Convergence	Simultaneous Expression
Euler	$y' = f(t,y)$	1	$\mathcal{O}(h)$	$\frac{2}{(Nx+1)^2}$
Heun	$y' = f(t,y)$	2	$\mathcal{O}(h^2)$	$\frac{2^2(dx)^4}{8(dx)^2+6}$
Backward Euler	$y' = f(t,y)$	1	$\mathcal{O}(h)$	$\frac{10^4}{\left(\frac{31}{Nx}\right)^2}$
Implicit Midpoint	$y' = f(t,y)$	1	$\mathcal{O}(h^2)$	$\frac{100}{\left(\frac{15}{Nx}\right)}$
IMEX	$y' = Ly + N(y)$	1	$\mathcal{O}(h)$	$\frac{t_f-t_i}{100\left(\frac{63}{Nx}\right)^{-2}}$
Exponential Int	$y' = Ly + N(y)$	1	$\mathcal{O}(h)$	$\frac{t_f-t_i}{100\left(\frac{63}{Nx}\right)^{-2}}$
IMEX Midpoint	$y' = Ly + N(y)$	2	$\mathcal{O}(h^2)$	$\frac{t_f-t_i}{60\left(\frac{30}{Nx}\right)^{-1}}$
IMEX DIRK	$y' = Ly + N(y)$	2	$\mathcal{O}(h^2)$	$\frac{t_f-t_i}{60\left(\frac{30}{Nx}\right)^{-1}}$
ETD RK	$y' = Ly + N(y)$	2	$\mathcal{O}(h^2)$	$\frac{t_f-t_i}{60\left(\frac{30}{Nx}\right)^{-1}}$

Table 3.1: Comparison of nine time integrators

choose a method with rapid error convergence, such as  $\mathcal{O}(h^2)$ . Depending on choice of threshold, the methods with  $\mathcal{O}(h^2)$  convergence will suit precision better, as they take less computational time to reach said threshold.

For stiff problems, such that  $||\lambda|| \gg 1$ , explicit integrators require small stepsizes to ensure stability, therefore we must use either an IMEX or fully implicit method, so that  $\lambda_{\max}$  lies within the stability region.

# Chapter 4

## Stokes equations and time integration of velocity fields

### 4.1 Introduction and notions of fluid dynamics

For the remainder of this paper we will discuss a certain class of equations involved in the study of **fluid dynamics** - or the physical, mechanical, and dynamical properties of fluids. It will be important to note that going forward, we will not thoroughly delve into the physics of fluids. There will be brief words about the physics of various classes of fluids, but we will ultimately maintain our focus on time integration.

### 4.2 Navier-Stokes equation

The **Navier-Stokes equations** are a class of partial differential equations that govern the velocity and pressure of a fluid [3][5]. We will not analyze Navier-Stokes, nor its solution set, but rather use it as a stepping stone for overall understanding.. The **Incompressible Navier Stokes equation** (INS), in two dimensions is defined as:

$$\rho \frac{D\mathbf{u}}{Dt} = -\nabla p + \mu \Delta \mathbf{u} + \mathbf{f} \quad (4.2.1a)$$

$$\nabla \cdot \mathbf{u} = 0 \quad (4.2.1b)$$

Each quantity defined in the INS in 2-D is described below:

$$\bullet \rho = \text{Fluid density} \quad (4.2.2)$$

$$\bullet \frac{D}{Dt} = \text{Material derivative} \quad (4.2.3)$$

$$\bullet \mathbf{u} = \begin{bmatrix} u_x(x, y) \\ u_y(x, y) \end{bmatrix} = \text{Velocity field} \quad (4.2.4)$$

$$\bullet \mathbf{f} = \begin{bmatrix} f_x(x, y) \\ f_y(x, y) \end{bmatrix} = \text{Force term} \quad (4.2.5)$$

$$\bullet \mu = \text{viscosity} \quad (4.2.6)$$

$$\bullet \Delta = \text{Laplacian in 2-D} \quad (4.2.7)$$

We will solely consider a fluid in two dimensions for the remainder of the paper. The incompressibility of the Navier Stokes equations is  $\nabla \mathbf{u} = 0$ . This incompressibility condition is divergence free [3][12].

### 4.3 Non-dimensionalization and Reynolds number

We introduce the concept of the Reynolds number to illustrate the type of flow we will study. The Reynolds number is used to characterize different types of flows. The expression for Reynolds number is:

$$\text{Re} = \frac{\rho L U}{\mu} \quad (4.3.1)$$

Where  $\rho$  is the density of the fluid,  $L$  is the characteristic length scale,  $U$  is the mean velocity of the fluid, and  $\mu$  is the viscosity of the fluid. A highly viscous fluid, (the main focus of this chapter) follow with  $Re \ll 1$ . This can be attributed to non-

dense fluids, small length scales, slow velocity, or high viscosity. To understand the role in of the Reynolds number in the INS equation, we choose dimensionless parameters to nondimensionalize the equation:

$$\mathbf{u}' = \frac{\mathbf{u}}{U}, \quad p' = p \frac{1}{\rho U^2}, \quad \mathbf{f}' = \mathbf{f} \frac{L}{U^2}, \quad \frac{\partial}{\partial t'} = \frac{L}{U} \frac{\partial}{\partial t}, \quad \nabla' = L \nabla \quad (4.3.2)$$

Applying each expression, and assuming each prime notation is removed, gives us the nondimensionalized INS equation:

$$\text{Re} \left( \frac{D\mathbf{u}}{Dt} \right) = -\nabla p + \frac{\mu}{\rho L U} \Delta \mathbf{u} + \mathbf{f} \quad (4.3.3)$$

For highly viscous flows  $\text{Re} \rightarrow 0 \implies \frac{1}{\text{Re}} \rightarrow \infty$ . In the subsequent section we will demonstrate the resulting equation that follows from this assumption.

## 4.4 Stokes equations in 2-dimensions

### 4.4.1 Stokes flow

Recall that the Incompressible Navier Stokes equations can be written as:

$$\text{Re} \left( \frac{D\mathbf{u}}{Dt} \right) = -\nabla p + \frac{\mu}{\rho L U} \Delta \mathbf{u} + \mathbf{f} \quad (4.4.1)$$

To reduce the equation to strictly viscous flows, we rewrite it as:

$$\mu \Delta \mathbf{u} - \nabla p + \mathbf{f} = 0 \quad (4.4.2)$$

$$\nabla \cdot \mathbf{u} = 0 \quad (4.4.3)$$

$$(4.4.4)$$

Equation (4.4.2) is called **Stokes flow** [12][5] This system of partial differential equations governs the velocity and pressure of highly viscous flows. We seek to implement time integration to find the streamlines of objects in the fluid with time

dependent forcing, through the  $(x(t), y(t))$  plane.

#### 4.4.2 Derivation of Stokeslets using 2-dimensional cutoffs

A Stokeslets is the solution  $\mathbf{u}(\mathbf{x}), p(\mathbf{x})$  [5]. A regularized Stokeslet is the solution to Stokes when the forces are given by:

$$\mathbf{f} = \mathbf{f}_0 \phi(-_0) \quad (4.4.5)$$

$$\phi_\epsilon(\mathbf{x}) = \frac{3\epsilon^2}{2\pi(|\mathbf{x}|^2 + \epsilon^2)^{3/2}} \quad (4.4.6)$$

The regularized Stokeslet is the fundamental solution  $\mathbf{u}(\mathbf{x})$  for  $\mathbf{f}$  [5]. The equation  $\phi_\epsilon(\mathbf{x})$  is commonly referred to as a **cutoff** or **blob** [5]. Each cutoff is the force magnitude as a function of  $\mathbf{x}$ . Like the Dirac-Delta function  $\delta$ , cutoffs have the property  $\int_{\mathbb{R}} \phi_\epsilon(\mathbf{x}) = 1$  [5]. Note also that if  $\epsilon \rightarrow 0$ , then  $\phi_\epsilon(\mathbf{x})$  approaches a Dirac-Delta, with property  $\phi_\epsilon(\mathbf{x} = \mathbf{0}) = \infty$  [5].

We define the following problem to find a regularized Stokeslet velocity and pressure solution (although we won't necessarily need the pressure function). Let  $G_\epsilon(\mathbf{x})$  and  $B_\epsilon(\mathbf{x})$  represent the solutions to two coupled Poisson problems, such that:

$$\Delta G_\epsilon(\mathbf{x}) = \phi_\epsilon(\mathbf{x}) \quad (4.4.7)$$

$$\Delta B_\epsilon(\mathbf{x}) = G_\epsilon(\mathbf{x}) \quad (4.4.8)$$

$G_\epsilon(\mathbf{x})$  and  $B_\epsilon(\mathbf{x})$  are both smooth approximations of Green's functions in infinite space [5]. The regularized Stokeslet pressure and velocity, for cutoffs centered at  $x_{k=1}^N$ , the fundamental solutions are:

$$p(\mathbf{x}) = \sum_{k=1}^N [\mathbf{f}_k(\mathbf{x} - \mathbf{x}_k)] \left[ \frac{G'_\epsilon(r_k)}{r_k} \right] \quad (4.4.9)$$



$$\begin{aligned} \mathbf{u}(\mathbf{x}) = & \frac{1}{\mu} \sum_{k=1}^N \mathbf{f}_k \left[ \frac{B'_\epsilon(r_k)}{r_k} - G_\epsilon(r_k) \right] \\ & + [\mathbf{f}_k \cdot (\mathbf{x} - \mathbf{x}_k)] (\mathbf{x} - \mathbf{x}_k) \left[ \frac{r_k(B''_\epsilon(r_k) - B'_\epsilon(r_k))}{r_k^3} \right] \end{aligned} \quad (4.4.10)$$

Where  $r_k = \|\mathbf{x} - \mathbf{x}_k\|_2$ . Since  $\phi_\epsilon(\mathbf{x})$  is radially symmetric across the  $y$ -axis, we can find  $G_\epsilon$  using:

$$\Delta G_\epsilon(r) = \frac{1}{r} [r G'_\epsilon(r)]' = \phi_\epsilon(r) \quad (4.4.11)$$

$$\implies G'_\epsilon(r) = \frac{1}{r} \int_0^r s \phi_\epsilon(s) ds \quad (4.4.12)$$

Using the same radially symmetric property, and the fact that  $\Delta B_\epsilon(\mathbf{x}) = G_\epsilon(\mathbf{x})$ , we have:

$$\frac{1}{r} [r B'_\epsilon(r)]' = G_\epsilon(r) \quad (4.4.13)$$

$$\implies B'_\epsilon(r) = \frac{1}{r} \int_0^r s G_\epsilon(s) ds \quad (4.4.14)$$

If we choose the cutoff (4.4.3), then integrating the following expression gives us the two Green's functions in  $\mathbb{R}^n$  dimensional space:

$$G_\epsilon(r) = \frac{1}{2\pi} \left[ \ln \left( \sqrt{r^2 + \epsilon^2} + \epsilon \right) - \frac{\epsilon}{\sqrt{r^2 + \epsilon^2}} \right] \quad (4.4.15)$$

$$B'_\epsilon(r) = \frac{1}{8\pi} \left[ 2r \ln \left( \sqrt{r^2 + \epsilon^2} + \epsilon \right) - r - \frac{2r\epsilon}{\sqrt{r^2 + \epsilon^2} + \epsilon} \right] \quad (4.4.16)$$

Note that the  $r = r_k = \|\mathbf{x}_{\mathbf{x}_k}\|$ . Using  $G_\epsilon(r)$ ,  $B_\epsilon(r)$ , and their corresponding derivatives w.r.t to  $r$ , we get the final solutions for the regularized Stokeslets, by applying them into (4.4.6-7):

$$p(\mathbf{x}) = \sum_{k=1}^N \frac{1}{2\pi} [\mathbf{f}_k \cdot (\mathbf{x} - \mathbf{x}_k)] \left[ \frac{r_k^2 + 2\epsilon^2 + \epsilon \sqrt{r_k^2 + \epsilon^2}}{(\sqrt{r_k^2 + \epsilon^2} + \epsilon)(r_k^2 + \epsilon^2)^{3/2}} \right] \quad (4.4.17a)$$

$$\mathbf{u}(\mathbf{x}) = \sum_{k=1}^N -\frac{\mathbf{f}_k}{4\pi\mu} \left[ \ln \left( \sqrt{r_k^2 + \epsilon^2} + \epsilon \right) - \frac{\epsilon(\sqrt{r_k^2 + \epsilon^2} + 2\epsilon)}{\left( \sqrt{r_k^2 + \epsilon^2} + \epsilon \right) \sqrt{r_k^2 + \epsilon^2}} \right] + \frac{1}{4\pi\mu} [\mathbf{f}_k \cdot (\mathbf{x} - \mathbf{x}_k)] (\mathbf{x} - \mathbf{x}_k) \left[ \frac{\sqrt{r_k^2 + \epsilon^2} + 2\epsilon}{(\sqrt{r_k^2 + \epsilon^2} + \epsilon)^2 \sqrt{r_k^2 + \epsilon^2}} \right] \quad (4.4.17b)$$

Where  $r_k = \|\mathbf{x} - \mathbf{x}_k\|_2$ . The two above equations are the fundamental solutions to the Stokes equations [5]. These are regularized as  $p(\mathbf{x})$ ,  $\mathbf{u}(\mathbf{x})$  never approach  $\infty$  as  $r_k \rightarrow 0$ . Pressure returns a scalar value at a point  $\mathbf{x} \in \mathbb{R}^2$  and velocity returns a bivariate vector in the  $(x, y)$ . When  $\epsilon \rightarrow 0$ , velocity and pressure  $\rightarrow \infty$  at  $\mathbf{x} = \mathbf{x}_k$ , and the regularized Stokeslets reduce to the Stokeslets:

$$p(\mathbf{x}) = \sum_{k=1}^N \frac{[\mathbf{f}_k(\mathbf{x} - \mathbf{x}_k)]}{2\pi r_k^2} \quad (4.4.18)$$

$$\mathbf{u}(\mathbf{x}) = \sum_{k=1}^N \frac{\mathbf{f}_k}{4\pi\mu} \ln(r_k) + [\mathbf{f}_k \cdot (\mathbf{x} - \mathbf{x}_k)] \frac{(\mathbf{x} - \mathbf{x}_k)}{4\pi\mu r_k^2} \quad (4.4.19)$$

### 4.4.3 Time integration of Stokeslets velocity fields

Consider a case where forces are arbitrarily assigned, and the fluid's movement is studied across the entire domain. Consider a spatial domain in  $\mathbb{R}^2$  on the square  $x \in [-1, 1], y \in [-1, 1]$ . We set  $\mathbf{f}_k$  and their respective locations  $\mathbf{x}_k$  as:

$$\mathbf{f} = \sum_{k=1}^3 \mathbf{f}_k \phi_\epsilon(\mathbf{x} - \mathbf{x}_k) \quad (4.4.20)$$

$$\mathbf{f}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \mathbf{f}_2 = \begin{bmatrix} -2 \\ -2 \end{bmatrix}, \quad \mathbf{f}_3 = \begin{bmatrix} \frac{1}{2} \\ \frac{3}{10} \end{bmatrix} \quad (4.4.21)$$

$$\mathbf{x}_1 = \begin{bmatrix} \frac{1}{10} \\ \frac{1}{10} \end{bmatrix}, \quad \mathbf{x}_2 = \begin{bmatrix} \frac{1}{5} \\ \frac{2}{5} \end{bmatrix}, \quad \mathbf{x}_3 = \begin{bmatrix} \frac{1}{10} \\ \frac{7}{10} \end{bmatrix} \quad (4.4.22)$$

The  $k$ th column of  $\mathbf{F}$  has the force of  $\mathbf{f}_j \in \mathbb{R}^2$  at location  $\mathbf{x}_j \in \mathbb{R}^2$ .

For a choice of  $\epsilon = .3$ , we can see the difference between irregularized and

regularized Stokeslets. The regularized Stokeslets implement 'cutoffs', losing the Dirac-Delta property that  $\phi(\mathbf{x}_0) = \infty$ , but instead choosing a smooth radially symmetric function that still possess the property  $\int_A \phi(\mathbf{x}) d\mathbf{x} = 1$ .

Suppose we condense  $\mathbf{X}$  into a vector where each entry  $\mathbf{x}_k \in \mathbb{R}^2$  and  $\mathbf{X} = (\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3)$ . Since each component of  $\mathbf{x}_k = (x_k, y_k)$  has a velocity, we yield a system of nonlinear autonomous ordinary differential equations:

$$\begin{bmatrix} \mathbf{x}'_1 \\ \mathbf{x}'_2 \\ \vdots \\ \mathbf{x}'_n \end{bmatrix} = \begin{bmatrix} \mathbf{f}_1(\mathbf{x}) \\ \mathbf{f}_2(\mathbf{x}) \\ \vdots \\ \mathbf{f}_n(\mathbf{x}) \end{bmatrix} \quad (4.4.23)$$

$$\implies \mathbf{x}' = \mathbf{F}(\mathbf{x}) \quad (4.4.24)$$

Note that each  $\mathbf{x}_k \in \mathbb{R}^2$ , and each  $\mathbf{f}_k(\mathbf{x}) \in \mathbb{R}^2$ . We have a system of nonlinear ordinary differential equations that produces a velocity field for cutoffs produced by method of regularized Stokeslets. We can apply time integration to find the streamlines of the fluid in the  $x(t), y(t)$ , where we can see the movement of the entire fluid for a specific amount of time.

Shown below is a MATLAB implementation to find the streamlines of the fluid for given forces and location of forces:

Listing 4.1: **Streamline integration of cutoffs centers  $\mathbf{x}_k$**

```
ny = 5;
nx = 5;
[xks,fks,xs,ys] = stokes_parameters(nx,ny);

tspan = [0,1];
f = @(t,X) velocity(X,xks,fks)';
Nt = 1000;

for i = 1:nx
    for j = 1:ny
        [X,cpu] = euler(f,tspan,[xs(i),ys(j)],Nt);
```

```

        plot(X(1,:),X(2,:),color = 'blue');
        hold on;
    end
end

```

Note the plot of the streamlines for the aforementioned simulation:

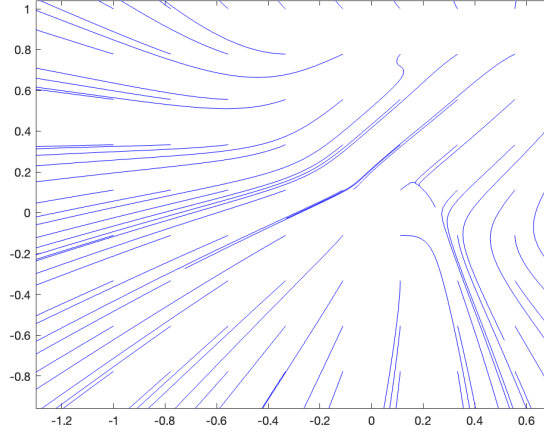


Figure 4.1: Streamlines for 2-dimensional Stokeslets

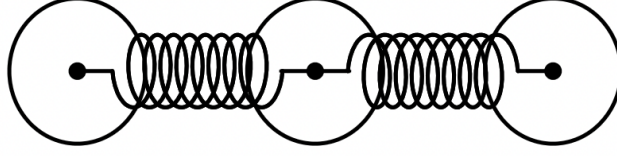
Applying forces in this way is rather nonsensical, so we turn our focus to a rigid approach in which forces are continuously distributed over  $\mathbb{R}^2$ .

## 4.5 Time integrating velocity fields for in $\mathbb{R}^2$

We will model a physical body in a viscous Stokes-governed fluid for the remainder of the paper. For  $n$  cutoffs, we connect them with springs and apply a time dependent force to the cutoff at location  $\mathbf{x}_n$ . Since they are connected with springs, each cutoffs force will exert a force on the surrounding cutoffs. We can use time integration to find the relative position of each cutoff center  $\mathbf{x}_k \in \mathbb{R}^2$ . Shown below is a simplified diagram of our problem:

### 4.5.1 Regularized cutoffs connected to springs

We now consider a simulation that will govern our study of time integration of Stokeslets for the remainder of the paper. Consider again  $n$  cutoffs  $\phi_\epsilon(\mathbf{x} - \mathbf{x}_k) \in \mathbb{R}^2$ .

Figure 4.2: 3 spring connected cutoffs in  $\mathbb{R}^2$ 

Instead of applying a time dependent force to a single cutoff, we will now attach a spring between each each cutoff. We seek to study the efficiency of time integration for this specific problem.

Suppose we have  $n$  cutoffs such that  $\{\phi_{\epsilon_k}\}_{k=1}^n$ , with the aforementioned bivariate sinusoidal force  $f(t)$  that is applied to cutoff centered at  $\mathbf{x}_n$  (the final cutoff). Cutoff centered at  $\mathbf{x}_k, k = 2, \dots, n-1$  will have a force  $\mathbf{F}_l$  (force applied to left side neighbor) and  $\mathbf{F}_r$  (force applied to right side neighbor) such that the force from the cutoff to the left of  $\mathbf{x}_k$  is:

$$\mathbf{F}_l = f_l \mathbf{u} \quad \text{where,} \quad (4.5.1a)$$

$$f_l = -k(|\mathbf{x}_k - \mathbf{x}_{k-1}| - \delta_0) \quad \text{and} \quad \mathbf{u} = \frac{\mathbf{x}_k - \mathbf{x}_{k-1}}{|\mathbf{x}_k - \mathbf{x}_{k-1}|} \quad (4.5.1b)$$

Where  $k$  is the spring constant,  $|\mathbf{x}_k - \mathbf{x}_{k-1}| - \delta_0$  is the current length from the resting length, and  $\mathbf{u}$  is the unit vector point in the direction of the between the two cutoffs. Similarly, the force applied to the 'right' of the  $k$ th cutoff  $\mathbf{F}_r$ , is:

$$\mathbf{F}_r = f_r \mathbf{u} \quad \text{where,} \quad (4.5.2a)$$

$$f_r = -k(|\mathbf{x}_k - \mathbf{x}_{k+1}| - \delta_0) \quad \text{and} \quad \mathbf{u} = \frac{\mathbf{x}_k - \mathbf{x}_{k+1}}{|\mathbf{x}_k - \mathbf{x}_{k+1}|} \quad (4.5.2b)$$

Note that cutoff  $\mathbf{x}_1$  and  $\mathbf{x}_n$  only have a right and left force, respectively. The parameter  $\delta_0$  is the equilibrium position of the spring. The total force  $\mathbf{F}_k$  applied

at cutoff center  $\mathbf{x}_k$  is:

$$\mathbf{F}_k = \mathbf{F}_l + \mathbf{F}_r \quad (4.5.3)$$

For  $\mathbf{x}_1$ , the force is only  $\mathbf{F}_r$ , and for  $\mathbf{x}_n$  the force is only  $\mathbf{F}_l$ . We can use these expressions when producing our velocity field. It will become apparent that the governing term of stiff for our differential equation system is  $k$ . For  $n$  cutoffs centered at  $\mathbf{x}_k$ , the Stokes equations become:

$$\mu \Delta \mathbf{u} - \nabla p + \sum_{k=1}^n \mathbf{F}_k \phi_\epsilon(\mathbf{x} - \mathbf{x}_k) = 0 \quad (4.5.4)$$

#### 4.5.2 Applying time integration to a Stokeslet velocity field

For a certain set of centers  $\mathbf{x}_k \in \mathbb{R}^2$ , we get a corresponding velocity ordinary differential equation system, where each  $\mathbf{x}_k = \mathbf{f}(\mathbf{x})$ . If  $\mathbf{x} = (x_1, y_1, \dots, x_n, y_n)$ , then the corresponding velocity system can be written as:

$$\frac{d\mathbf{x}}{dt} = \begin{bmatrix} x'_1 \\ y'_1 \\ x'_2 \\ y'_2 \\ \vdots \\ x'_n \\ y'_n \end{bmatrix} = \mathbf{F}(\mathbf{x}) \quad (4.5.5)$$

Each  $\mathbf{x}_k \in \mathbb{R}^2$  as usual. Since the system of ODE's is nonlinear (Stokeslet velocity is nonlinear), we begin by only applying explicit Heun and Euler integrators. The algorithm for returning the velocity field at  $n$  centers, centered at  $\mathbf{x}_k \in \mathbb{R}^2$  is:

**Listing 4.2: Forcing function for velocity of cutoff centers using spring, time dependent forces**

```
function Xvp = f(t,Xv)
% Returns velocity for each blob center
```

```

fks_right = @(t) [0;10*sin(2*t)];
fks_left = @(t) [0;0];
n = length(Xv)/2;
Xvp = zeros(2*n,1);

% spring forces
% first point, external forcing and last point
for i = 1:n
    Xvp(2*i-1:2*i) = Xvp(2*i-1:2*i) + ...
        velocity_regularized(Bp(Xv,i)',Bp(Xv,n),fks_right(t)
            +fSpring(Xv,n,n-1))+...
            velocity_regularized(Bp(Xv,i)',Bp(Xv,1),fks_left
                (t)+ fSpring(Xv,1,2));

end

% middle points
for i = 2:n-1
    % contribution of forces from ith blob
    for j = 1:n
        % at j locations
        Xvp(2*j-1:2*j) = Xvp(2*j-1:2*j) + ...
            velocity_regularized(Bp(Xv,j)',Bp(Xv,i), ...
                fSpring(Xv,i,i-1)+fSpring(Xv,i,i+1));
    end
end

end

end

```

The code below *fSpring*, returns the force  $\mathbf{f}_k \in \mathbb{R}^2$  acting on cutoff  $\mathbf{x}_i$  from cutoff  $\mathbf{x}_j$ .

Listing 4.3: Algorithm to return forces acting on cut off center  $i$ , from cutoff center  $j$

```

function [F] = fSpring(Xv,i,j)

k = 1000; % spring constant
len_rest = .1;

```

```

len_curr = norm(Bp(Xv,j)- Bp(Xv,i),2);
f_mag = k*(len_curr-len_rest);
unit_vector = (Bp(Xv,j) - Bp(Xv,i))/len_curr;
F = f_mag * unit_vector;

end

```

### 4.5.3 Convergence and precision of explicit integrators for Stokes flow

Since the velocity field  $\mathbf{x}' = \mathbf{F}(\mathbf{x})$  produced by Stokes is nonlinear, we first consider explicit integrators. Suppose we use apply  $n = 5$  cutoffs to the spring, with  $k = 10$ , resting length  $\delta_0 = .1$ . The centers  $\mathbf{x}_k$  will have components  $(.01(j - 1), 0) \in \mathbb{R}^2$ ,  $j = 1, \dots, 5$ . We apply a force on cutoff  $\mathbf{x}_n$  such that  $\mathbf{f}_r = [0, 10 \sin(2t)]^T$ , and  $\mathbf{f}_l = [0, 0]^T$ .

The expression for calculating error will be the 2-norm of  $\mathbf{x}$  and  $\mathbf{x}_{ref}$ , where we take the cutoff positions at the final time  $t_f$ . The error expression is shown below:

$$\text{erro} = \|\mathbf{x} - \mathbf{x}_{ref}\|_2 \quad (4.5.6)$$

Suppose we measure error using a reference time step  $N_{\text{tref}} = 2^{11}$  and a vector of comparison time steps  $N_t = [2^6, \dots, 2^{10}, t \in [0, 1]$ . We will compute the reference solution using Heun's method. Note the convergence and precision diagram for forward Euler and Heun below:

## 4.6 Semi-linear integrators for spring connected Stokeslets

We now propose to use a semi-linear Euler method for the Stokes equations to more efficiently model springs. We look to use a semi-linear integrator in order to handle this stiffness, caused by large spring constants  $k$ .



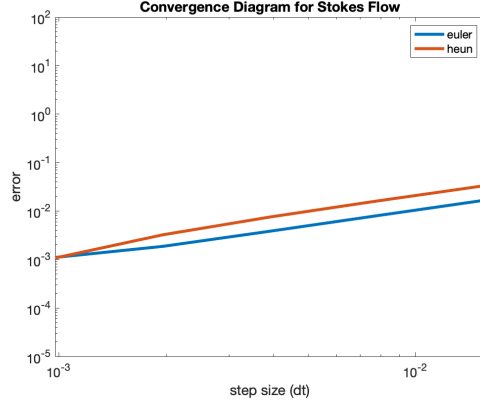
Figure 4.3: Convergence diagram for Stokes flow,  $k = 10$ 

Figure 4.4: Caption

#### 4.6.1 Implementing Semi-linear Euler

Recall that for a partitioned system, with linear and nonlinear components  $L$  and  $\mathbf{N}(\mathbf{y})$ , the IMEX Euler time integrator is written as:

$$\mathbf{y}' = L\mathbf{y} + \mathbf{N}(\mathbf{y}) \quad (4.6.1)$$

$$\mathbf{y}_{n+1} = (I + hL)^{-1}(\mathbf{y} + h\mathbf{N}(\mathbf{y})) \quad (4.6.2)$$

Note that the integrator requires a semi-linear equation of form  $\mathbf{y}' = L\mathbf{y} + \mathbf{N}(\mathbf{y})$ . Recall that for cutoff centers  $\mathbf{x} = \{\mathbf{x}_k\}_{k=1}^n$  where each  $\mathbf{x}_k = (x_k, y_k) \in \mathbb{R}^2$ , we have a nonlinear system governed by:

$$\begin{bmatrix} x'_1(t) \\ y'_1(t) \\ \vdots \\ x'_n(t) \\ y'_n(t) \end{bmatrix} = \begin{bmatrix} f_1(\mathbf{X}) \\ f_2(\mathbf{X}) \\ \vdots \\ f_{2n-1}(\mathbf{X}) \\ f_{2n}(\mathbf{X}) \end{bmatrix} = F(\mathbf{X}) \quad (4.6.3)$$

The system is both autonomous and nonlinear. Its expression  $\mathbf{F}(\mathbf{x})$  is not partitioned in the form  $L\mathbf{y} + \mathbf{N}(\mathbf{y})$ , so we seek to rewrite the expression  $F(\mathbf{X})$ .

We can write the system using additive identities, such that:

$$\mathbf{x}' = \mathbf{f}(\mathbf{x}) \quad (4.6.4)$$

$$\mathbf{x}' = J(\mathbf{x})\mathbf{x} + \mathbf{f}(\mathbf{x}) - J(\mathbf{x})\mathbf{x} \quad (4.6.5)$$

The term  $J(\mathbf{x})$  is the Jacobian at  $\mathbf{x} = \{\mathbf{x}_k\}_{k=1}^n$ . The Jacobian  $J(\mathbf{x})$  is a  $2n$  by  $2n$  square matrix. We will discuss the mathematical interpretation of this in a later section. Our system now has form  $\mathbf{x}' = L\mathbf{x} + \mathbf{N}(\mathbf{x})$ , where  $L = J(\mathbf{x})$ , and  $\mathbf{N}(\mathbf{x}) = \mathbf{f}(\mathbf{x}) - J(\mathbf{x})\mathbf{x}$ . Because of this, we can now apply IMEX methods. Note that the two terms cancel to just reduce to  $\mathbf{f}(\mathbf{x})$ . Implementing our new system in IMEX Euler yields:

$$\mathbf{x}_{n+1} = (I - hJ(\mathbf{x}))^{-1}[\mathbf{x} + h(\mathbf{f}(\mathbf{x}) - J(\mathbf{x})\mathbf{x}_n)] \quad (4.6.6)$$

Since computing Jacobians can be expensive, we must be careful about implementation. We will now discuss how we can numerically compute the Jacobian at  $\mathbf{X}$  cutoff center positions.

## 4.6.2 Finite difference Jacobian approximation

Since we have the term  $J(\mathbf{y})$  in our semi-linear IMEX Euler scheme, we require a Jacobian. Consider a general  $n$ th ordered dynamical system:

$$x'_1 = f_1(x_1, \dots, x_n) \quad (4.6.7)$$

$$x'_2 = f_2(x_1, \dots, x_n) \quad (4.6.8)$$

$$\vdots \quad (4.6.9)$$

$$x'_n = f_n(x_1, \dots, x_n) \quad (4.6.10)$$

The Jacobian,  $J(\mathbf{x})$ ,  $\mathbf{x} \in \mathbb{R}^n$ , is

$$J(\mathbf{x}) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \cdots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \ddots & \cdots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_n}{\partial x_1} & \frac{\partial f_n}{\partial x_2} & \cdots & \frac{\partial f_n}{\partial x_n} \end{bmatrix} \quad (4.6.11)$$

Where  $J_{ij} = \frac{\partial f_i}{\partial x_j}$ . If  $J \in \mathbb{R}^{m \times n}$ , then the matrix-vector product  $J(\mathbf{x})\mathbf{x} \in \mathbb{R}^n$ , is a vector.

Recall that for a function  $f : \mathbb{R} \rightarrow \mathbb{R}$ , we can find an approximation of the derivative using:

$$f'(x) \approx \frac{f(x+h) - f(x)}{h}, \quad h \ll 1 \quad (4.6.12)$$

Suppose we have a vector of functions that are evaluated at vectors such that  $\mathbf{F} : \mathbb{R}^n \rightarrow \mathbb{R}^m$ . Where  $\mathbf{F} = \mathbf{F}(\mathbf{x})$ ,  $\mathbf{x} \in \mathbb{R}^n$ . We can write  $J_{ij}$  as a finite difference approximation, such that:

$$\frac{\partial F_i}{\partial x_j} = \frac{F_i(\mathbf{x} + h\mathbf{e}_j) - F_i(\mathbf{x})}{h} + \mathcal{O}(h) \quad (4.6.13)$$

Where  $\mathbf{e}_j = (0, \dots, 1, \dots, 0)$  such that the  $j$ th entry is 1. This returns a scalar value at  $J_{ij}$ . If we wanted to compute the Jacobian column wise, we can evaluate:

$$\mathbf{J}_j = \frac{\mathbf{F}(\mathbf{x} + h\mathbf{e}_j) - \mathbf{F}(\mathbf{x})}{h} \quad (4.6.14)$$

Where  $J_j$  is  $\frac{\partial \mathbf{F}}{\partial x_j} \in \mathbb{R}^m$ . This will be the expression we implement using MATLAB.

If  $\mathbf{x} = \{\mathbf{x}_k\}_{k=1}^n$ , then we have  $J \in \mathbb{R}^{m \times n}$ . The code for the numerical Jacobian is shown below:

Shown below is a MATLAB implementation of a Jacobian finite difference:

#### Listing 4.4: Finite difference Jacobian

```
function J = jac_FD(F,X,h)

J = zeros(length(X),length(X));
```

```

for i = 1:length(X)
    e = zeros(length(X),1);
    e(i) = 1;
    J(:,i) = (F(0,X+h*e) - F(0,X))/h;
end
end

```

We will use this when writing the semi-linear IMEX Euler integrator.

### 4.6.3 Finite difference Jacobian for matrix-vector products

Note that in our semi-linear Euler scheme, we compute a matrix vector product  $J(\mathbf{x})\mathbf{x}$ . We can write the Jacobian multiplied by a vector  $\mathbf{x}$ , such that:

$$J(\mathbf{x})\mathbf{x} = \frac{\mathbf{F}(\mathbf{x} + h\mathbf{x}) - \mathbf{F}(\mathbf{x})}{h} \quad (4.6.15)$$

Because of this, we never have to actually form the full Jacobian. This can be helpful for computational cost.

### 4.6.4 Speeding up using GMRES

Recall the IMEX Euler for partitioned equation  $\mathbf{y}' = J(\mathbf{x})\mathbf{x} + \mathbf{F}(\mathbf{x}) - J(\mathbf{x})\mathbf{x}$  is:

$$\mathbf{x}_{n+1} = (I + hJ(\mathbf{x}))^{-1}[\mathbf{x}_n + h(\mathbf{x}\mathbf{F}(\mathbf{x}_n) - J(\mathbf{x}_n)\mathbf{x}_n)] \quad (4.6.16)$$

If  $A = I + hJ(\mathbf{x}_n)$  and  $b = \mathbf{x}_n + h(\mathbf{x}\mathbf{F}(\mathbf{x}_n) - J(\mathbf{x}_n)\mathbf{x}_n)$ , then we are computing a linear solve of form  $A\mathbf{x} = \mathbf{b}$  or  $A^{-1}\mathbf{b}$ . The solution  $\mathbf{x}$  solves  $A\mathbf{x} = \mathbf{b}$ . Instead of computing this using the backslash operator in MATLAB, we can implement iterative methods for linear systems to speed up our algorithm.

The generalized minimum residual method (GMRES) is an iterative method for solving square linear systems such that  $A\mathbf{x} = \mathbf{b}$  [15]. We are less concerned

with the derivation of the algorithm, but will present the basic notions. Beginning with an initial guess  $\mathbf{x}_0$ , the  $r_0$  residual is  $r_0 = \|\mathbf{b} - A\mathbf{x}_0\|_2 \implies r_n = \|\mathbf{b} - A\mathbf{x}_n\|_2$  [15]. We seek to find a solution  $\mathbf{x}_n$  such that  $\mathbf{x}_n \in K_n(A, r_0)$ , the  $n$ th Krylov subspace, such that:

$$\mathbf{x}_n \in K(A, r_0) = \text{span}\{r_0, Ar_0, A^2r_0, \dots, A^{n-1}r_0\} \quad (4.6.17)$$

We iterate this algorithm until  $r_n = \|\mathbf{b} - A\mathbf{x}_n\| < \epsilon$  for some small tolerance [15]. MATLAB has a built in *gmres*( $A, b$ ) function that we will use. We can transform the system  $A\mathbf{y}_{n+1} = \mathbf{b}$  where  $A = I - hJ(\mathbf{y}_n)$   $\mathbf{b} = \mathbf{y}_n + h(\mathbf{f}(\mathbf{y}_n) - J(\mathbf{y}_n)\mathbf{y}_n)$ . Transforming this system using *gmres*( $\cdot$ ), would change the algorithm such that:

$$\mathbf{y}_{n+1} = (I - hJ(\mathbf{y}_n))^{-1}[\mathbf{y}_n + h(\mathbf{f}(\mathbf{y}_n) - J(\mathbf{y}_n)\mathbf{y}_n)] \quad (4.6.18)$$

$$\mathbf{y}_{n+1} = \text{gmres}\left(I - hJ(\mathbf{y}_n), \mathbf{y}_n + h(\mathbf{f}(\mathbf{y}_n) - J(\mathbf{y}_n)\mathbf{y}_n)\right) \quad (4.6.19)$$

Unfortunately, using GMRES in this way instead of the backslash operator will not save us much computational time. However, since *gmres* only requires matrix-vector products with  $A$ , we can simply provide MATLAB with a function such that *gmres*( $@(x) Ax, b$ ) will compute matrix vector products, instead of forming the entire matrix. This is much quicker, and will save us a lot of time compared to using the backslash. The algorithm for this integrator is shown below:

Shown below is a MATLAB implementation of the semi-linear Euler method:

Listing 4.5: **Semi-linear IMEX method using Jacobians, GMRES**

```
function [ys,cpu_time] = IMEXSemiLinearEulerGMRES(F,
    tspan,y0,N)

ys(:,1) = y0;
y = y0;
dt = diff(tspan)/N;
t = tspan(1);
dim = length(y0);
tol = 10^-4;
```

```

h = 10^-7;

tic
for i = 1:N
    Jv = jac_ProdFD(F,y,y,h)';
    [y,flag] = gmres(@(X) X-dt*jac_ProdFD(F,y,X,h)', y +
        dt*(F(t,y) - Jv),...
        dim,tol,dim);
    ys(:,i+1) = y;
    t = t + dt;
end
cpu_time = toc;

```

Note that we multiply  $I - hJ(\mathbf{y}_n)$  with  $\mathbf{y}_n$ , allowing for only matrix vector products to be computed throughout the entirety of the scheme. The term  $X$  in the code can be thought of the solution to  $A\mathbf{y}_{n+1} = \mathbf{b}$ .

#### 4.6.5 Convergence and precision of time integrators for spring connected Stokeslets in 2-dimensions

For the analysis of convergence and precision for Stokes equations, we proceed similarly as we did in previous sections. Suppose  $\mathbf{x} \in \mathbb{R}^{2n}$  where  $n$  represents the amount of cutoffs. If we compute a 'fine' solution such that  $N_{\text{tref}}$  is large, then we denote  $\mathbf{x}$  the position of the  $n$  cutoff centers at time step  $N_{t_i}$ . The error expression between these two vectors:

$$\text{error} = \|\mathbf{x} - \mathbf{x}_{\text{ref}}\|_2 \quad (4.6.20)$$

We will introduce 3 methods for this analysis - Euler, Heun, and our new semi-implicit integrator. Suppose we first measure error using time steps  $N_t \in [2^6, \dots, 2^{10}]$  with a reference time step  $N_{\text{tref}} = 2^{11}$ . For simplicity of convergence we will use  $m = 5$  cutoffs, a less rigid spring constant  $k = 10^3$ , and a resting length  $\delta_0 = .1$ . We will measure error along the temporal interval  $t \in [0, .5]$ . Note the

convergence and precision diagrams below:

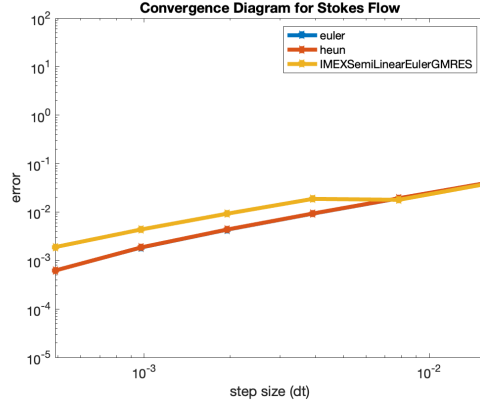


Figure 4.5: Convergence diagram for Stokes flow in 2-dimensions

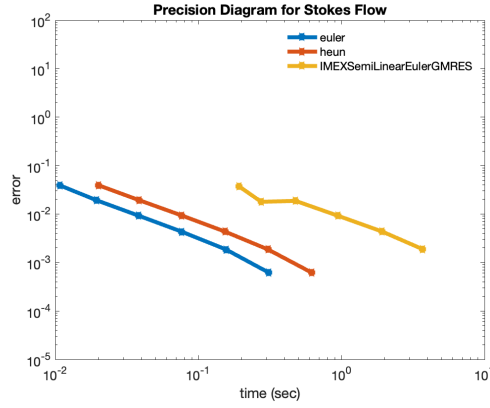


Figure 4.6: Precision diagram for Stokes flow in 2-dimensions

Note that we are getting the expected convergence for forward Euler and what we will now refer to as GM-SI-Euler (GMRES IMEX Euler) - that being ( $h$ ). Unfortunately, Heun is not converging. This could be due to problem stiffness, or other factors that are currently unknown to the authors.

The precision diagram tells us that forward Euler is the best choice for an unstiff system. GM-SI-Euler takes several degrees of magnitude to start becoming precise. Yet this is not the full scope of the problem. As discussed with the Heat equation, when stiffness becomes an issue, we will need the benefits of GM-SI-Euler's linearly implicit stability.

Suppose we impose a large value of  $k = 10^5$ . This is where the improved stability of GM-SI-Euler becomes advantageous. With such a high stiffness, forward

Euler and Heun completely break down, while GM-SI-Euler is still able to solve the problem. Using time steps  $N_t = [10, \dots, 10^4]$  with  $N_{\text{tref}} = 10^5$ , we can see the benefit of our method below:

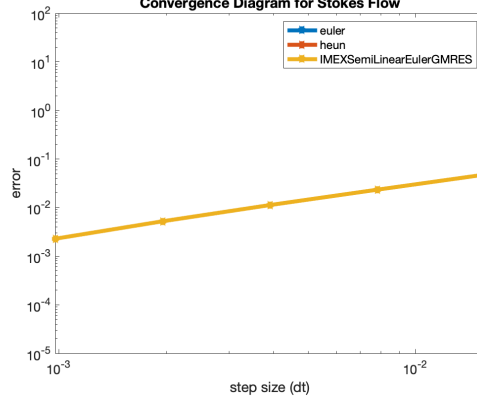


Figure 4.7: Convergence diagram for Stokes flow in 2-dimensions,  $k = 10^5$

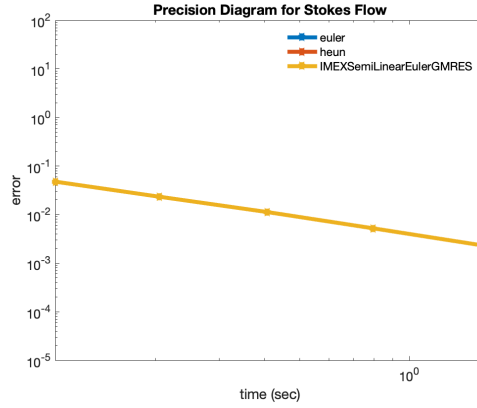


Figure 4.8: Precision diagram for Stokes flow in 2-dimensions,  $k = 10^5$

We conclude for 2-dimensional Stokeslets connected by a highly stiff spring, that GM-SI-Euler can take significantly larger time steps than Euler or Heun because of its linearly implicit stability.

## 4.7 Time integration for Stokeslets in 3-dimensions

We can apply what we studied for 2-dimensional Stokeslets, for Stokeslets in 3-dimensions as well. The cutoff  $\phi_\epsilon(\mathbf{x})$  will change and therefore  $\mathbf{u}(\mathbf{x})$  and  $p(x)$  will subsequently change as well. Now, each center  $\mathbf{x}_k \in \mathbb{R}^3$  [5]. We will proceed



with the same analysis as we did for 2-dimensional Stokeslets, with a few slight modifications.

#### 4.7.1 Velocity solutions for a cutoff in 3-dimensions

We now choose to analyze our spring connected Stokeslets in such that each center  $\mathbf{x}_k \in \mathbb{R}^3$ . We will choose a cutoff,  $\phi_\epsilon(\mathbf{x})$ , such that:

$$\phi_\epsilon(\mathbf{x}) = \frac{15\epsilon^4}{8\pi(|x|^2 + \epsilon^2)^{7/2}} \quad (4.7.1)$$

Again where  $\mathbf{x} \in \mathbb{R}^3$  [5]. Using the radially symmetric properties, i.e.  $G'_\epsilon(r) = \frac{1}{r} \int_0^r s \phi_\epsilon(s) ds$ , and the same for  $B'_\epsilon(r)$ , we have:

$$G_\epsilon(r) = \frac{-2r^2 - 3\epsilon^2}{8\pi\sqrt{r^2 + \epsilon^2}} \quad (4.7.2)$$

$$B'_\epsilon(r) = -\frac{r}{8\pi\sqrt{r^2 + \epsilon^2}} \quad (4.7.3)$$

The following Stokeslet velocity solution is:

$$\mathbf{u}(\mathbf{x}) = \frac{1}{\mu} \sum_{k=1}^N \mathbf{f}_k \left[ \frac{r^2 + 2\epsilon^2}{8\pi\sqrt{r^2 + \epsilon^2}} \right] + [\mathbf{f}_k \cdot (\mathbf{x} - \mathbf{x}_k)](\mathbf{x} - \mathbf{x}_k) - \frac{1}{8\pi\sqrt{r^2 + \epsilon^2}} \quad (4.7.4)$$

We modify our code to appropriately fit such parameters. We now proceed with the same analysis as done for Stokeslets in  $\mathbb{R}^2$ . [5]

#### 4.7.2 Convergence and precision analysis

We conclude our analysis into the method of regularized Stokeslets in 3-dimensions by loading a certain set of parameters to measure convergence and precision. Suppose that we have  $n = 5$  cutoff centers in 3 dimensions, in matrix form  $\mathbf{X}$ , such that:

$$\mathbf{X} = \begin{bmatrix} 0 & .01 & \dots & .04 \\ 0 & 0 & \dots & 0 \\ 0 & 0 & \dots & 0 \end{bmatrix} \quad (4.7.5)$$

Each column,  $\mathbf{X}_j$  represents a cutoff center  $\mathbf{x}_k \in \mathbb{R}^3$ . We only perturb the  $x$  location in the 3-dimensional space. Let  $\delta_0 = .1$  represent the resting length of the spring, with constant  $k = 10^4$ . Recall that the stiffness of the system is drive by the value of  $k$ . Suppose we measure temporal error using a reference time step of  $N_{\text{tref}} = 2^{13}$  with coarse time steps  $N_t = [2^6, \dots, 2^{12}]$ , with  $t \in [0, 1]$ . We anticipate both Euler and Heun to fail, as the system becomes too numerically stiff to handle a spring constant of such magnitude. Shown below is the convergence and precision diagram for this specific simulation:

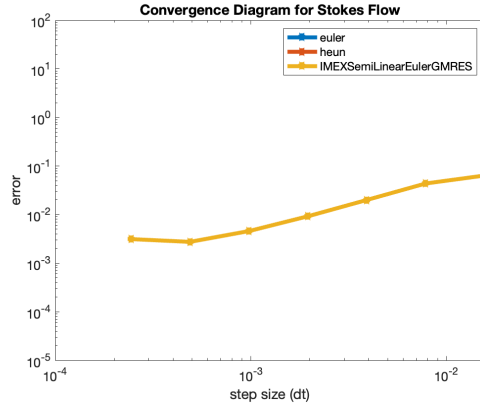


Figure 4.9: Convergence diagram for Stokes equations in  $\mathbb{R}^3$

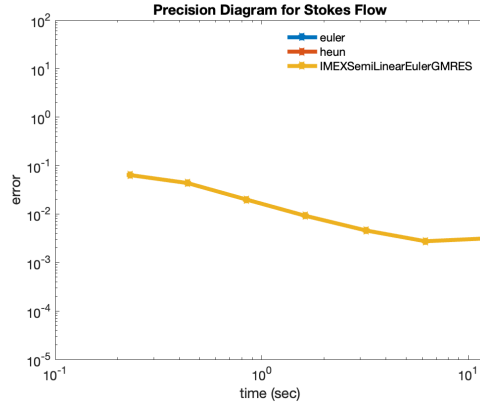


Figure 4.10: Precision diagram for Stokes equations in  $\mathbb{R}^3$

For temporal convergence, we confirm that the GM-SI-Euler method has  $O(h)$  convergence. We could improve this by adding an additional stage, perhaps by scheming the method to parallel the IMEX midpoint method. Both Euler and Heun do not converge at the time steps tested, as the fully explicit methods are

not equipped to handle stiff systems.

The precision diagram gives us the conclusion that we seek. We reach an error threshold of  $10^{-1}$  in computational time  $T = .1$  seconds. It would take an inconceivable amount of time steps for Heun and Euler to converge. We can conclude that we are able to take larger time steps using the GM-SI-Euler method, allowing us to take less computational time to achieve a given accuracy.

# Chapter 5

## Conclusions and further work

In this this we studied different families of implicit time integration for partial differential equations, as well as to solve a stiff spring connected Stokeslet system. For Stokes, we found that a semi-linear integrator could take larger time steps for  $k = 10^4$  than Euler or Heun. Therefore we conclude that the semi-linear method is both stable at finding a time integrated solution that achieves a reasonable accuracy.

Although our experiment was successful, there are several interesting directions for future studies. This problem is rather specific. For general Stokeslets that aren't imposed stiffly, Euler is suitable enough to solve the subsequent system of differential equations. If we compare GM-SI-Euler to the two explicit methods, it will be significantly slower in reaching a low error tolerance, due to the solves computed by GMRES. We propose to continue this study by looking for ways to speed up the GM-SI-Euler method in solving the method of regularized Stokeslets. Additionally, we propose to study fully implicit solvers for the Stokes equations, by using Newton solvers.

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The author completed his undergraduate education at Tulane University, graduating in May 2022 with a Bachelor's of Science in Mathematics, with a minor in Chemistry. They conclude, for the foreseeable future, their education by receiving their Master's of Science in Applied Mathematics in May 2023. Moving forward, the author will use many of the skills they learned in their academic career in industry - namely data and computer science. They will continue their research into the field of numerical computing and applied mathematics as time allows.