Race to 50 Dice Game

Objective
To practice addition and strategic decision-making while trying to be the first player to reach 50 points without losing it all by rolling a 1.

What You'll Need
2 Dice
Race to 50 Scoresheet or paper to record each round's totals
Pencil

Directions
1. Each player rolls both dice once. The player with the highest total goes first.

2. Player 1 rolls both dice as many times as they choose.
   - After each roll, they add the sum of the dice to their round total (they can use a piece of paper or draw a picture to help get the total)
   - The player can stop at any time to keep their round total.
   - If a 1 appears on either die, the turn is over immediately.
   - The player scores 0 points for that round and does not add anything to their total score.

3. Player 1adds the total score for each round to their previous score.

4. The next player takes their turn, following the same steps.

5. Continue playing until one player reaches 50 or more points. That player wins the game!

Game Variations
Easier
Play to 30 instead of 50.

Challenge
Play to 100 or more points.

RACE to 50 SCORESHEET

Record your score at the end of each turn. The first player to score 50 or more wins the game!

Game 1

Round 1	Round 2	Round 3	Round 4	Round 5	Round 6	Round 7	Round 8	Round 9	Round 10	TOTAL SCORE

Game 2

Round 1	Round 2	Round 3	Round 4	Round 5	Round 6	Round 7	Round 8	Round 9	Round 10	TOTAL SCORE

Game 3

Round 1	Round 2	Round 3	Round 4	Round 5	Round 6	Round 7	Round 8	Round 9	Round 10	TOTAL SCORE