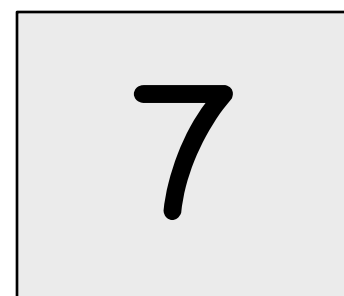
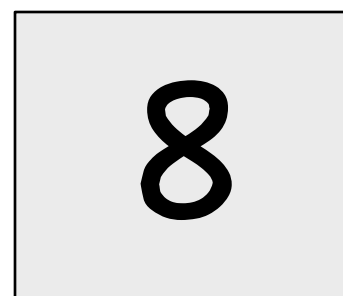
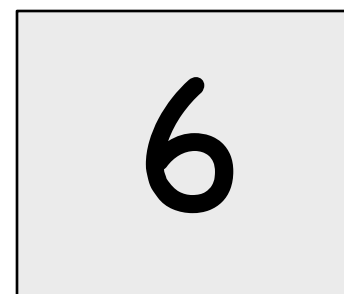


Race to 10

Game Play: Shuffle a deck of cards and remove all face cards. Players each take a card from the deck. Players compare their cards and the player with the largest number wins a chance to move their piece on the game board. If there is a tie for the highest number, those players take another card from the deck until one player has the larger number. The winning player of that round rolls 1 die and moves their piece the number of spaces of their die roll on the game board. Play continues for as many rounds as it takes until one player lands on the number 10.



START	1	2	3	4	5	6
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Race to 20

Game Play

Shuffle a deck of cards and remove all face cards. Players each take a card from the deck. Players compare their cards and the player with the largest number wins a chance to move their piece on the game board. If there is a tie for the highest number, those players take another card from the deck until one player has the larger number. The winning player of that round rolls 1 die and moves their piece the number of spaces of their die roll on the game board. Play continues for as many rounds as it takes until one player lands on the number 20.

20

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10

Game Pieces for Race to 10 or Race to 20

