



Listening Games

1) Simon Says **Game Rules**

1. One person is chosen to be Simon
2. Simon stands in front of all the players.
3. Simon has two choices a) give a command beginning with “Simon Says” or b) give a command that does NOT begin with “Simon Says.”
Should Simon give a command with “Simon Says,” such as “Simon Says clap your hands.” All the players must clap their hands. If Simon gives a command without saying “Simon Says,” such as “Clap your hands,” the players must stand still and not follow that command. Anyone who moves when the command does not begin with “Simon Says” is out and must sit down.
4. The winner is the last player standing.
5. The winning player is Simon in the next round.

2) Which One is the Odd One Out **Game Rules**

1. Say a string of words. Four of the words should belong to a particular theme or category (e.g. red, orange, purple, yellow) and a fifth word (e.g. dog) should not belong to that category.
2. Your child must identify the word that does not belong (e.g. dog).

Example: red, orange, **dog**, purple, yellow

Ideas for Themes Or Categories to Use

Members of the family (e.g. mom, dad, aunt, cousin, etc.)

Holidays and special occasions

Things we do for fun

Clothing Or more specific clothing (e.g. types of hats, summer clothes, etc.)

Things you eat

Things you find in the bedroom

animals

Names of colors

Names of shapes

Things that move

Things you do in school

Toys

Books

3) How Many Things Did You Hear

This game can be played on a walk outside.

All players take turns saying a sound they hear (e.g. car door closing, leaves rustling, train going by etc.)

4) Freeze Dance

Game Rules

1. Play music and start dancing.
2. Stop the music.
3. When the music stops, everyone must freeze as soon as they realize the music has stopped.

5) I Saw it at the Zoo (more advanced activity)

Game Rules

1. Player 1 starts the game by saying, "I went to the zoo and saw a monkey."
2. Player 2 then repeats the phrase and adds another animal (e.g. I went to the zoo and saw a monkey and an elephant.")
- 3 For each turn, a player must repeat the names of the animals already said in the correct sequence before adding a new one.
4. You may not repeat an animal.
5. The goal of the game is to see how many words can be said and remembered.

Alternative games:

- I went to the grocery store and bought a...
- I went to the park and saw a...
- I went outside and saw a...

6) Listen & Draw (very advanced activity)

This is a great game to see how well your child is listening. You will want to make sure your child understands directions (up, down, bottom, middle, right, left, corner, etc.) before playing the game. You will want to simplify the game in the beginning by giving just a few simple instructions.

Easier Examples:

- Write the number 2.
- Write your name
- Draw a sun

Harder Examples

- Draw a house in the middle of the paper
- Draw a sun in the upper right top corner
- Draw a bird on the left side of the sun
- Draw a tree on the right side of the house

Hardest Examples

- Write your name in the top left corner and then draw a circle in the middle of the paper
- Draw a square in the middle of the circle and then color the circle blue
- Draw a smiley face in the bottom right corner and then a sad face in the bottom left corner