# CUSTOMER BANK CHURN

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# DATA DESCRIPTION

#### Data consists of 12 predictors:

- Current Balance
- Tenure
- Credit card possession
- Number of products
- Membership activity
- etc.

#### Response:

Binary indicator if the person churned or not

# PROBLEM

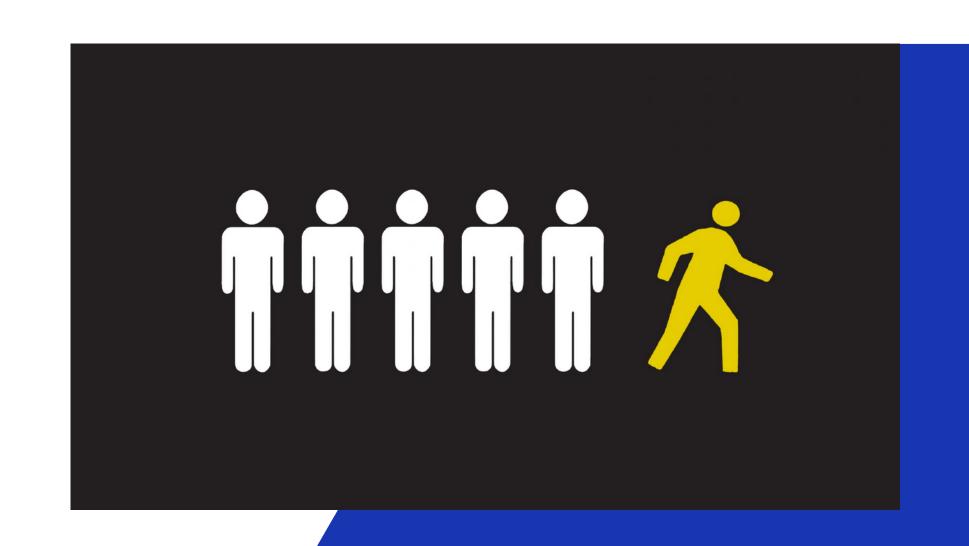
#### **PROBLEM**

Churn is a huge problem, how do we mitigate it?

Lots of money is lost on customers that leave, and replacing them is expensive

See if it is predictable with the data

Target people likely to churn to reduce churn rates



## **CHURN LOSSES**

Churn over 2000 customers

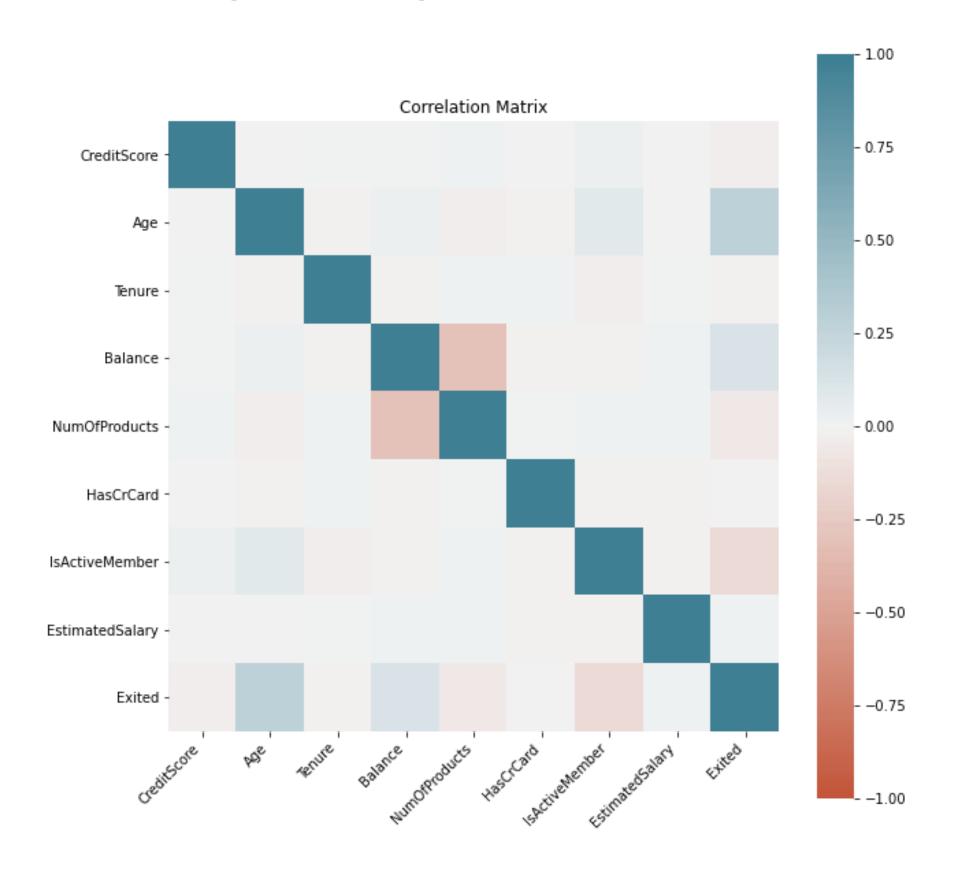
Expect to lose about \$150 per customer

Churn loses banks:



# EXPLORATORY DATA ANALYSIS

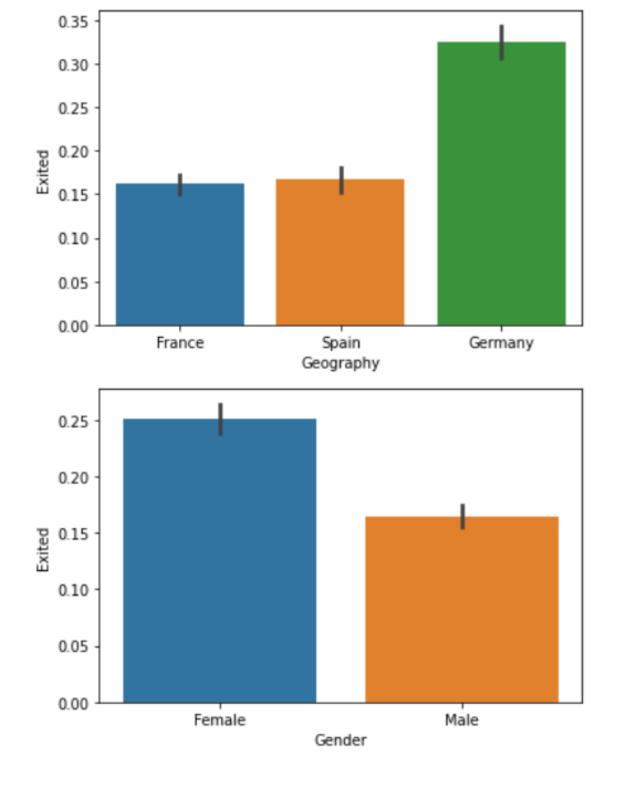
#### **EXPLORATORY DATA ANALYSIS**



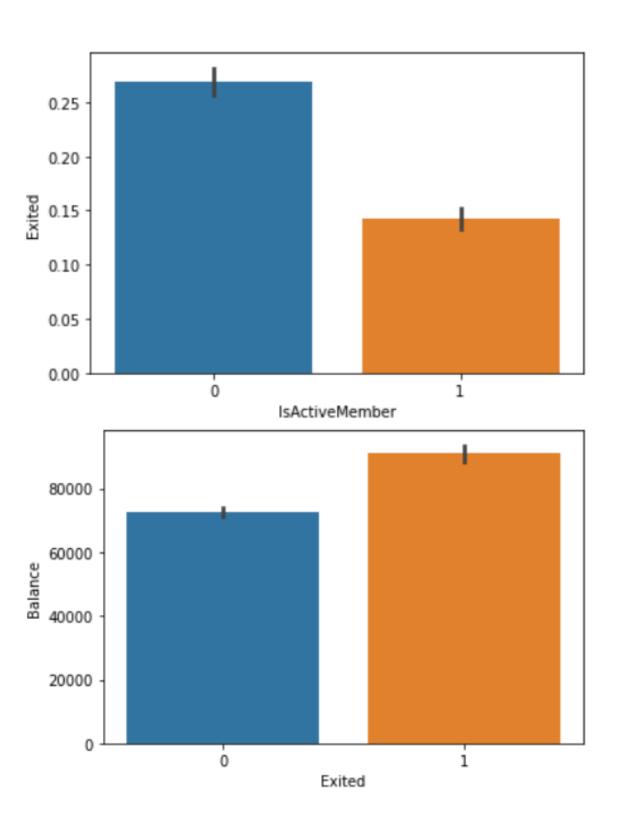
CREDITSCORE	-0.0271
AGE	0.2853
TENURE	-0.0140
BALANCE	0.1185
<b>NUMOFPRODUCTS</b>	-0.0478
HASCRCARD	-0.0071
<b>ISACTIVEMEMBER</b>	-0.1561
<b>ESTIMATEDSALARY</b>	0.0121
EXITED	1.0000

# **EXPLORATORY DATA ANALYSIS**

#### **Demographic**



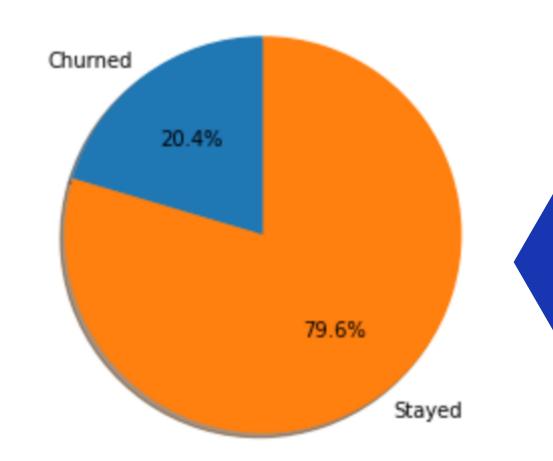
#### **Member Info**



# MODELING

## UNBALANCED CLASSIFICATION PROBLEM

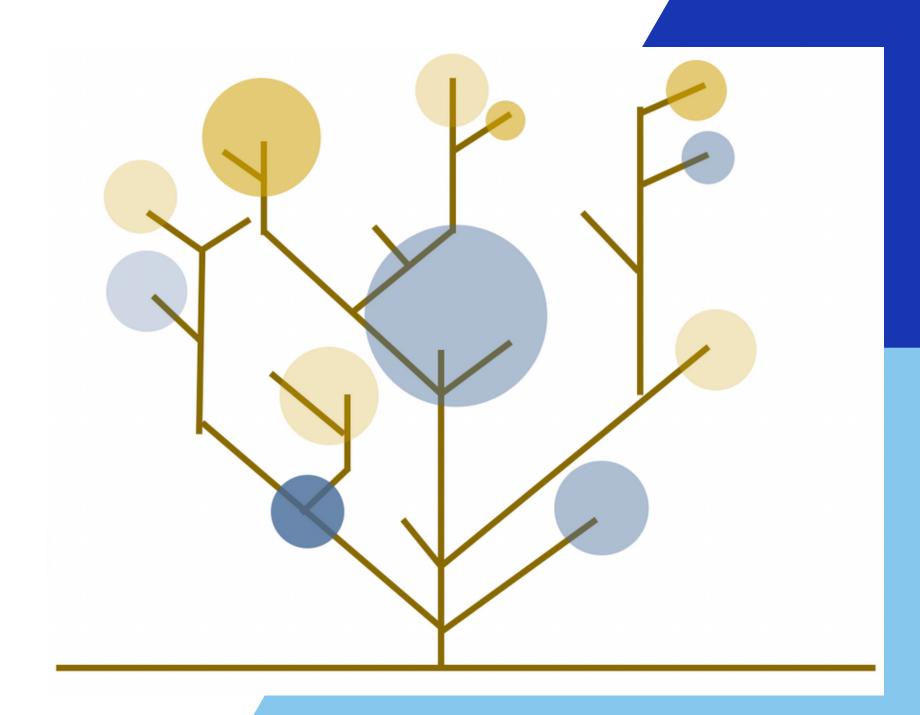
- Unbalanced data is a problem!
- Many models are built on the assumption of equal classes.
- Oversampling or undersampling?
- Balancing the training data improves predictive ability even on an unbalanced holdout set.



#### DATA MODELING

- Which model to use?
- What hyperparameters to use for each model?
- Test all combinations on a holdout set to evaluate models
- What metric to use? How much do we care about false negatives and false positives?

$$Recall = \frac{True\ Positive}{True\ Positive + False\ Negative}$$



# MODELING RESULTS

Model	Raw Dataset	Undersample	Oversample
Logistic Regression	0.2	0.71	0.71
Naïve Bayes	0.41	0.71	0.71
SVM	0.41	0.76	0.72
K-Nearest Neighbors	0.41	0.74	0.49
Decision Tree	0.39	0.73	0.5
XGBoost	0.47	0.77	0.76
MLP	0.45	0.76	0.53

Sampling the training data helps!

# APPLICATION

# **PROMOTION**

#### **Cost Parameters**

VALUE OF CUSTOMER \$150

COST OF PROMOTION \$50

COST OF SOLICITATION \$8

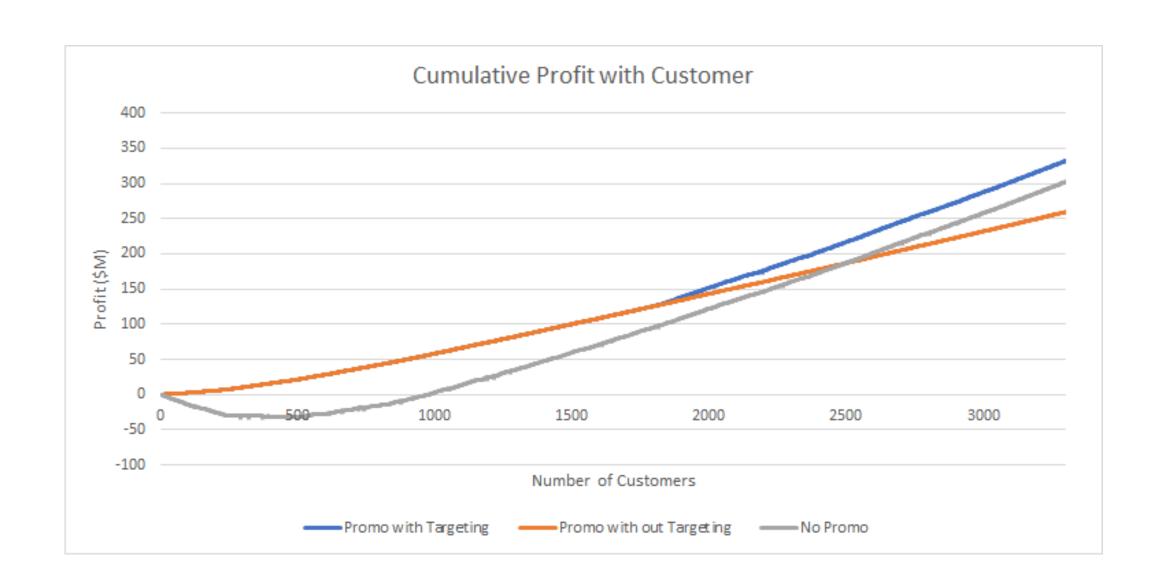
Customer	Exited	Prob Exit
0	1	99.67%
1	1	99.66%
2	1	99.65%
3	1	99.63%
4	1	99.61%
5	1	99.53%
6	1	99.51%
7	1	99.48%
8	1	99.34%
9	1	99.33%
10	1	99.28%
11	1	99.25%
12	1	99.17%
13	1	99.16%
14	1	99.12%
15	1	98.97%
16	1	98.83%

#### **Targeting**

CUT-OFF PROBABILITY 30%

TOTAL TARGETED 55%

## **RESULTS**



#### **Profit Margins**

PROMOTION (NO TARGETING)

-\$42,866

PROMOTION (TARGETING)

\$29,752

# CONCLUSION

#### CONCLUSIONS

#### Modeling

**Recall score = 0.77** 

#### **Cost of Churn**

**Loss of \$150 per customer 20% of customers** 

#### **Targeting Method**

Highest-risk customers below 30% cutoff

#### **Our Promotion**

Targeting gives the bank a positive profit margin

# **FUTURE CONSIDERATIONS**



For further analysis of profit, we wanted to consider each individual's account balance and the profit generated as a percentage of that value



Rather than simply targeting those who are at highest risk of exiting (since these customers may inherently be the most difficult to target with a promotion), we may want to find an alternative segment of customers to target



With more data and resources, we would have liked to determine a way to weight the probability of exit for various customers