Introduction to Programming Languages CECS130

Lab #1.

1) Read chapter 1 in your C book.

2) Make sure you know how to use Blackboard to access class information and know how to submit assignments.

3) Make sure you know how to start Bloodshed

4) **Programming assignment:** Write a computer program in C which will generate an **original** ASCII-art picture, more specifically, a representation of your instructor Dr. Yampolskiy. You program **MUST** be bug-free, well commented (Including author's information, program description, lab section, date, etc.) and must demonstrate use of different escape sequences. Some examples from students enrolled in CECS130 in the prior semesters follow: