

Ben Taub

Video Project Reflection

In my video I took one of the most, if not the most well known, influential moments from competitive fighting games and added some effects to it to make it look as though the video is deteriorating as the video progresses. Some of the effects used were blurring, noise, desaturation, reverb, etc. The idea behind this was to make it look like the video was becoming lost to time.

The reason why this specific clip was so well known and loved is because on top of being exciting and interesting to watch, even those that are not familiar with the game can tell that what is going on is something that was difficult to do, it took skill. Lowering the skill ceiling of fighting games will make it so exciting moments like this won't happen because there won't be anything particularly hard to do that would get an audience hype. These types of moments will be lost.