asgn00-B Intro to object-oriented design

50 points

Objectives

Learn the fundamentals of OOD.

Intro

This is an introduction to object-oriented design (no coding). We will refer to this conent throughout the term and create object-oriented diagrams (models) to go with our code.

Assignment

- Watch the Introduction and the first three videos from [Programming Foundations: Object-Oriented Design](#)
- Complete each of the quizzes.
- Take a screenshot of the top portion of the completed quiz. It will display something like "You answered 20 of 20 questions correctly."
- Name each screenshot after the chapter name. For instance the first file is named **"1-Object-oriented-fundamentals.png"**
- Zip up the screenshots and submit them in Moodle.