Aben Ayazbayev

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Skills

Hard: C#, .NET, .NET Core, OOP, SOLID principles, Unit Testing, TDD, ASP.NET MVC, ASP.NET Core, Entity Framework, Autofac, ImageSharp, SQL, Postgres, JavaScript, JQuery, HTML5, CSS3, SASS, swig, Gulp, Java, Hibernate.

Language: fluent English, native Russian, native Kazakh.

Education

Bachelor of Arts in International Relations

L.N. Gumilyov Eurasian National University. International Relations 2013-2017.

Projects

Bethany's Pie Shop   Mar 2018

Link: http://pieshop.aben.space/, **Sources:** https://github.com/benthinnick/PieShop

A fictional pie shop web-application, based on two Pluralsight courses, built upon *ASP .NET Core 2.0 MVC* framework. Allows ordering pies, leaving reviews, allows multiple roles including administrative roles. I used *Entity Framework Core* for mapping entities to database. *Postgres* as database, *Serilog* as a logger, *JQuery* for the client-side, internal model-binding, authorization, caching, *xUnit* for tests.

Monopoly Bot for Telegram   Feb – Mar 2018

Sources: https://github.com/benthinnick/mpoly

A bot for Telegram platform, developed in C# using *Telegram.Bot* library, allows to play «Monopoly» game in Telegram chat. To render in-game players on the monopoly board I used *ImageSharp* library. Also following technologies were used: *Autofac* as IoC Container, *NUnit* as unit-testing framework, *NLog* as a logger.

TicketMonster   Oct – Nov 2017

Sources: https://github.com/benthinnick/ticket-monster

A single-page *WildFly* based Java web-application, using *Hibernate*, *Maven*, *Backbone.js*, *JQuery*, *Underscore*.

Hobbies

Literature, 3D-modelling (Blender)