Jon Bennefeld
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Foundations of Programming: Python
IT FDN 110 A
Assignment07
https://github.com/bentleybear17/IntroToProg-Python-Mod07

Working with classes and constructors using a Python script

Introduction

For this assignment, I wrote a Python script that reads from a JSON file, collects data from the user, and writes the collected data back to the JSON file. It performs the same operations as last week's program, except the script is written with classes, constructors, and inherited code, all of which were introduced as new or expanded features for this week.

Working with classes

I read the notes for this week's module a number of times before some of the concepts clicked with me. I didn't understand the concept of objects, or of using the self keyword. It made sense when I watched on of the videos, and the instructor described "self" as belonging to an instance of an object. That, along with the idea of cookie cutters and cookies, helped it make sense to me. Following that, the idea of parent and child classes and inheritance make senses, as using a template of something that already exists and adding more on to it.

Working with constuctors

I understand the idea of initializing variables explicitly, to what values we want them to have at first. The idea of private attributes as just a marker to indicate that the attributes should not be accessed outside the class make sense to me. This week, the new concepts are beyond what I had learned in programming classes as an undergraduate student a long time ago, so instead of thinking, "let's see how python handles concepts that I already know," I've shifted to thinking, "what is this new concept used for and how is its use an improvement on older languages that I have used?"

Code Excerpts

As the scripts now getting longer than 200 lines, I will be including excerpts of code here rather than the full scripts. Figure 1 shows excerpts of myPython script for this week's assignment.

```
# Start of main body

# when the program starts, read the file data into a list of lists (table)

# extract the data from the file

# students = FileProcessor.read_data_from_file(file_name=FILE_MAME, student_data=students)

# present and process the data

mile (frue):

# present the menu of choices

# IO.output_menu(menu=MENU)

# menu_choice = 10.input_menu_choice()

# input user data

# if menu_choice == '1': # This will not mork if it is an integer!

# students = 10.input_student_data(student_data=students)

continue

# present the current data

elif menu_choice == '2':

# IO.output_student_and_course_names(students)

continue

# save the data to a file

# save the data to a file

# save the data to a file

# sto the current_data_to_file(file_name=FILE_MAME, student_data=students)

continue

# stop the loop

elif menu_choice == '4':

break # out of the loop

else:

pass

print('Program Ended')
```

Figure 1: Python script excerpts

Testing script in Pycharm

The assignment requires that I successfully run my script in both Pycharm and from the command shell. Figure 2 shows the successful run of my program in Pycharm, with each menu selection chosen at least once, and some of the error handling code tested.

```
Enter your menu choice number: 1
One of the values was not the correct type of data!
-- Technical Error Message --
Inappropriate argument value (of correct type).
<class 'ValueError'>
 ---- Course Registration Program ----
 Select from the following menu:
    2. Show current data.
    3. Save data to a file.
    4. Exit the program.
One of the values was not the correct type of data!
The last name should not contain numbers.
Inappropriate argument value (of correct type).
Enter your menu choice number: 1
Enter the student's first name: Chad
You have registered Chad Bad for Chemistry 201.
 ---- Course Registration Program ----
 Select from the following menu:
   4. Exit the program.
Student Vic Vu is enrolled in Math 160
Student Sue Jones is enrolled in Programming 101
 --- Course Registration Program ----
 Select from the following menu:
   3. Save data to a file.
```

Figure 2: Script run in Pycharm

Testing script the command shell

Figure 3 shows the successful run of my program in the command shell.

```
Student Vic Vu is enrolled in Math 160
Student Sue Jones is enrolled in Programming 101
Student Sue Jones is enrolled in Programming 101
Student Chad Bad is enrolled in Chemistry 201

--- Course Registration Program ---
Select from the following menu:

1. Register a Student for a Course.

2. Show current data.

3. Save data to a file.

4. Exit the program.

--- Course Registration Program ---
Select from the following menu:

1. Register a Student for a Course.

2. Show current data.

3. Save data to a file.

4. Exit the program ---
Select from the following menu:

1. Register a Student for a Course.

2. Show current data.

3. Save data to a file.

4. Exit the program.
```

```
Select from the following menu:

1. Register a Student for a Course.

2. Show current data.

3. Save data to a file.

4. Exit the program.

Enter your menu choice number: 3

Student Vic Vu is enrolled in Math 160
Student Sue Jones is enrolled in Programming 101
Student Chad Bad is enrolled in Chemistry 201
Student Sarah Johnson is enrolled in Foods 101

--- Course Registration Program ---
Select from the following menu:

1. Register a Student for a Course.

2. Show current data.

3. Save data to a file.

4. Exit the program.

Enter your menu choice number: 4
Program Ended

C:\Users\bent\Documents\python\pycharm\Module03\pythonProject>
```

Figure 3: Script run in Command Shell

Output file

Figure 4 shows that my script wrote student information into a JSON file.

```
The Edit Format View Help
rstName": "Sue", "LastName": "Jones", "CourseName": "Programming 101"), {"FirstName": "Foods 101"}]
```

Figure 4: Output file opened in Notepad

Summary

This assignment introduced classes, constructors, and properties and naming conventions in Python that were wholly new to me. The concepts were presented as ways to build code that is more organized than the more manual coding techniques from past weeks. I learned about objects, and why Python is an object-oriented language, and how templates for objects are built and initialized.