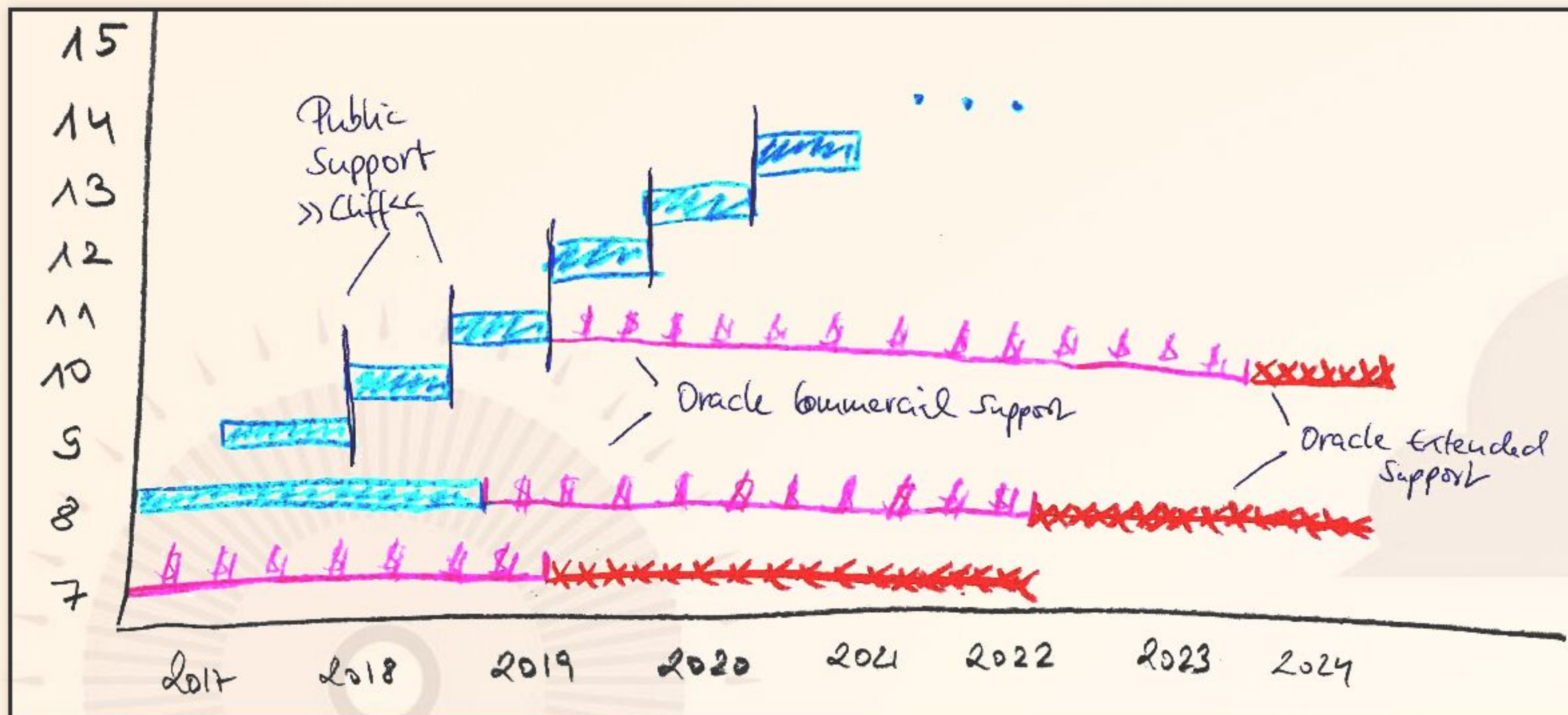


RECORDS, SWITCH, ...

WHAT'S NEW IN JAVA 14?

Benjamin Schmid @bentolor <bentolor @ gmail.com>

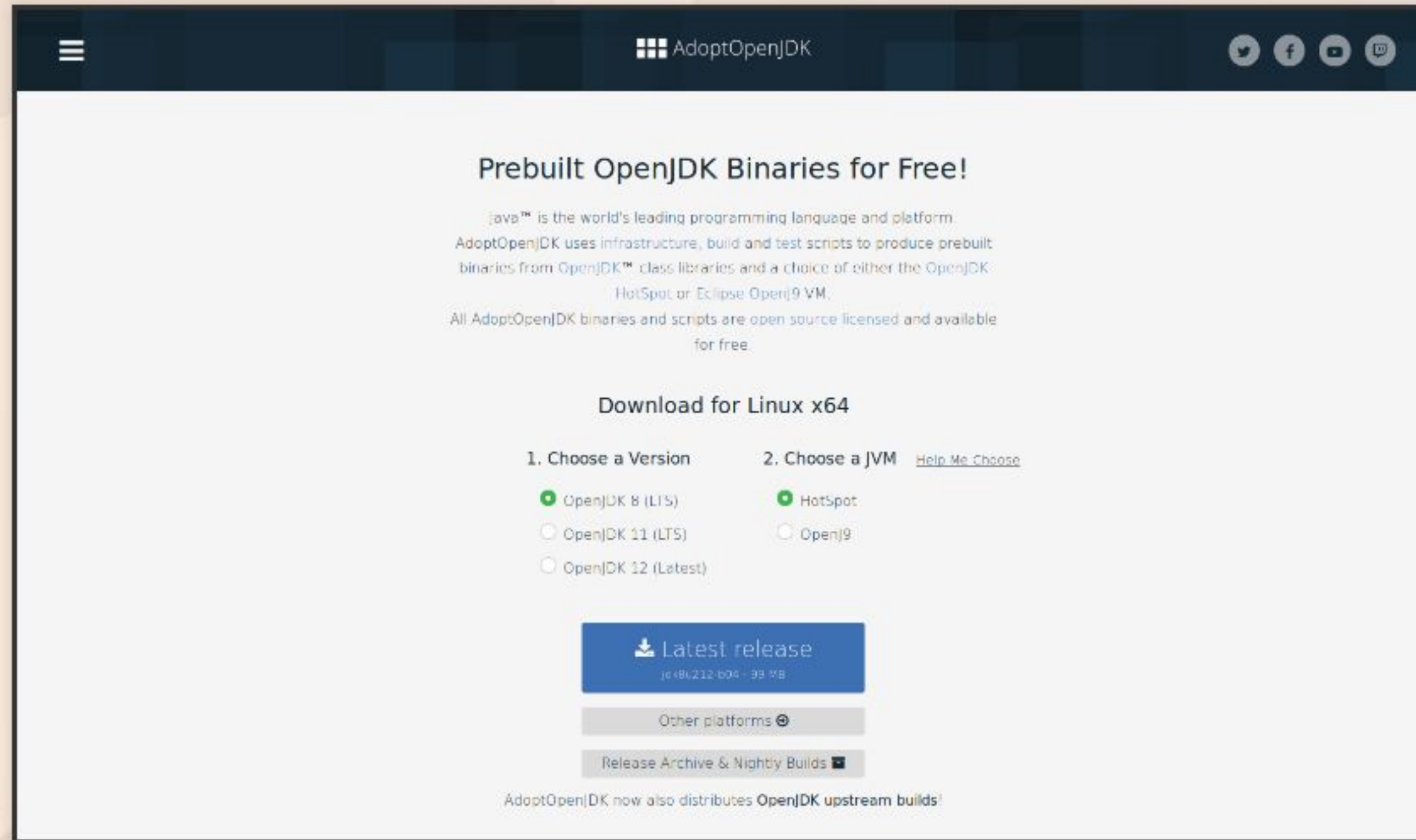




- Every 6 months new major release
- No support overlap → Support Cliff

- Every 3 years new long-term support (LTS)
v11: 2018-09; next v17: 2021-09

tldr: Use AdoptOpenJDK & LTS (11)



LTS Support for Java 8 (2023) & 11 (2022) & ff.

JAVA 14 IN A NUTSHELL

JVM

- **JFR Event Streaming**
- helpful NullPointerExceptions
- **Platform:** deprecate Solaris & SPARC
- **GC:** ZGC for macOS/Win, remove CMS
NUMA-Aware G1

Tools

- Packaging Tool (Incubator)

Language

- Switch Expressions stable
- Pattern Matching for instanceof preview
- Records preview
- Text Blocks preview
- Foreign-Memory Access API

Library

- Non-Volatile Mapped Byte Buffers
- Remove the Pack200 Tools and API

[official Oracle JDK 14 release notes](#)

[based on the Java Almanac by Marc R. Hoffmann and Cay S. Horstmann](#)

A close-up, low-angle shot of a young woman with blonde hair and black-rimmed glasses, looking down at an open book she is holding. She is wearing a blue and white striped shirt. The background is a blurred library or bookstore with stacks of books and a yellow book cover visible. A semi-transparent white rectangular box is centered over the image, containing the word "LANGUAGE" in a black, sans-serif font.

LANGUAGE

switch IN JAVA 8

```
enum Direction {N, S, W, E}

String switchExpressionJDK8(Direction way) {
    String result;
    switch (way) {
        case N:
            result = "Up";
            break;
        case S:
            result = "Down";
            break;
        case E:
        case W:
            result = "Somewhere left or right";
            break;
        default:
            throw new IllegalStateException("Huh?: " + way);
    }
    return result;
}
```


SWITCH-EXPRESSION

Motivation: Prerequisite for `instanceof` pattern matching

```
String switchExpressionJdk14(Direction way) {  
    return switch (way) {  
        case N -> "Up";  
        case S -> { yield "Down"; }  
        case E, W -> "Somewhere left or right";  
        // default -> "Foo"  
    };  
}
```

1

2

3

4

- 1 `switch` can be used as expression
- 2 Arrow form `→` instead of `:` → no fallthrough / no `break;` necessary!
- 3 Lambdas can be used to. For *expressions* they must `yield` a value
- 4 `default` can be omitted if a) no expression or b) `enum` with every value handled

PREVIEW FEATURES

PREVIEW

Unlock Compilation

```
$ javac --release xx --enable-preview
```

Unlock Execution

```
$ java --enable-preview ...
```

`xx` must *exactly* match used JDK version

TEXT BLOCKS

PREVIEW

Java 8

```
Object obj = engine.eval(
    "function hello() {\n" +
    "    print(\"Hi, world!\");\n" +
    "}\n" +
    "    \n" +
    "hello() "+
    ";"
);
```

Java 14

```
Object obj = engine.eval("""
    function hello() {
        print("Hi, world!");
    }
    \s
    hello() \
    ;\
    """);
```

- **Leading whitespaces** indentation **removed** up to the most-left character in the block including the closing `"""`
- All **trailing whitespaces removed**, line-endings **normalized to** `\n`
- **Escape sequences:** `\s` fences whitespace trimming, `\` at line end avoids `\n` insertion

PREVIEW

instanceof PATTERN MATCHING

Common Java idiom:

```
if (obj instanceof String) {  
    String s = (String) obj;  
    s.toLowerCase();  
} else {  
    // ...  
}
```

Using v14+ pattern matching:

```
if (obj instanceof String s) {  
    s.toLowerCase();  
  
} else {  
    // can't use s here  
}
```

*Binding variable **s** only available in scopes, where *pattern matches* (!)*

PATTERN MATCHING: SCOPING

```
String s = "123";  
@Test void bindingVarScoping() {  
    var obj = Math.random() < 0.5 ? "Oh Magic!" : 9;  
  
    if (!(obj instanceof String s))  
        assertEquals("123", s);  
    else  
        assertEquals("Oh Magic!", s);  
  
    if (obj instanceof String s && s.length() > 5)  
        assertEquals("Oh Magic!", s);  
    else  
        assertEquals("123", s);  
  
    if (obj instanceof String s || s.length() < 5)  
        assertEquals("123", s);  
    else  
        assertEquals("123", s);  
}
```

PREVIEW

RECORDS

Motivation & Goals

- „*modeling data as data*“
- reduce boilerplate & error-proneness of plain "data carriers"

Non-Goals

- mutable classes
- JavaBean conventions
- properties
- metaprogramming

RECORDS AT A GLANCE

Typical „data holder“ class

```
final class BalanceClass {  
    final BigDecimal amount;  
    final Currency currency;  
  
    public BalanceClass(BigDecimal amount, Currency currency) {  
        this.amount = amount;  
        this.currency = currency;  
    }  
  
    public BigDecimal amount() { return amount; }  
    public Currency currency() { return currency; }  
  
    @Override  
    public boolean equals(Object o) {  
        if (this == o) return true;  
        if ((o == null) || (getClass() != o.getClass())) return false;  
        BalanceClass that = (BalanceClass) o;  
        return (amount.compareTo(that.amount) == 0) &&  
            currency.equals(that.currency);  
    }  
  
    @Override  
    public int hashCode() { return Objects.hash(amount, currency); }  
  
    @Override  
    public String toString() {  
        return "Balance[amount=" + amount + ", currency=" + currency + ']';  
    }  
}
```

Record data type

```
record BalanceRecord(  
    BigDecimal amount,  
    Currency currency  
) {}
```

Immutable data classes that
require only *field* type & names.

RECORDS: USAGE

```
var amnt = new BigDecimal(400);  
var curr = Currency.getInstance("USD");  
record BalanceRecord(BigDecimal amount, Currency currency) {}  
  
var bal = new BalanceRecord(amnt, curr);           1  
var bal2 = new BalanceRecord(amnt, curr);  
  
assertEquals(amnt, bal.amount());                  2  
  
assertEquals(bal, bal2);                            3  
assertEquals(bal.hashCode(), bal2.hashCode());  
assertEquals(bal.toString(), "BalanceRecord[amount=400, currency=USD]");
```

- 1 Default generated constructors
- 2 Getter methods *not* adhering JavaBeans convention
- 3 Provides `equals()`, `hashCode()` and `toString()` implementations

RECORDS: ADVANCED USAGE

```
public record BalanceRecord(BigDecimal amount, Currency currency) {  
  
    public BalanceRecord {                                // Compact c'tor  
        Objects.requireNonNull(amount);  
        Objects.requireNonNull(currency);  
    }  
  
    public BalanceRecord(BigDecimal amount) {            // Extra c'tor  
        this(amount, Currency.getInstance("USD"));  
    }  
  
    static Currency EUR = Currency.getInstance("EUR");    // static fields  
  
    public static BalanceRecord eur(String cash) {        // static methods  
        return new BalanceRecord(new BigDecimal(cash), EUR);  
    }  
}  
  
var oneDollar = new BalanceRecord(BigDecimal.ONE);  
var eur400 = BalanceRecord.eur("400");
```



JAVA VIRTUAL MACHINE

HELPFUL NULLPOINTER EXCEPTIONS

Enabled with JRE param `-XX:+ShowCodeDetailsInExceptionMessages`

```
public static void main(String[] args) {  
    var p = new Person("Peter", null);  
    var e = p.email().toLowerCase();  
}
```

```
Exception in thread "main" java.lang.NullPointerException: Cannot invoke  
"String.toLowerCase()" because the return value of "MyClass$Person.email()" is null  
    at MyClass.main(ThrowNullPointerException.java:6)
```

If you want names for *variables* i.e. in lambdas, compile with `-g:vars`

A close-up photograph of a construction worker using a jackhammer to break up a concrete surface. The worker's legs, wearing blue jeans and brown work boots, are visible in the upper right. A red hydraulic hose lies on the ground. The jackhammer's orange handle and metal bit are positioned vertically, having just struck the concrete. The lower half of the image shows a large pile of broken concrete and aggregate material, with a deep crack running through it. A semi-transparent white banner with the word 'TOOLING' is centered across the middle of the image.

TOOLING

Operating System:

Linux

Architecture:

x64

ben@neptun (192.168.8.8) - byobu

```
ben@neptun ~/jpackager-demo $ jar --create --file lib/helloworld.jar HelloWorld.class
```

```
ben@neptun ~/jpackager-demo $ ll lib/
```

```
insgesamt 4,5K
```

```
-rw-rw-r-- 1 ben ben 999 Mai 28 20:35 helloworld.jar
```

```
ben@neptun ~/jpackager-demo $ jpackage --name helloworld --main-jar helloworld.jar --main-class HelloWorld --input lib
```

```
WARNING: Using incubator modules: jdk.incubator.jpackage
```

```
ben@neptun ~/jpackager-demo $ ll
```

```
insgesamt 14K
```

```
-rw-r--r-- 1 ben ben 35M Mai 28 20:36 helloworld_1.0-1_amd64.deb
```

```
-rw-rw-r-- 1 ben ben 960 Mai 28 20:35 HelloWorld.class
```

```
-rw-rw-r-- 1 ben ben 265 Mai 28 20:33 HelloWorld.java
```

```
drwxrwxr-x 2 ben ben 3 Mai 28 20:35 lib/
```

```
ben@neptun ~/jpackager-demo $ sudo dpkg -i helloworld_1.0-1_amd64.deb
```

```
Vormals nicht ausgewähltes Paket helloworld wird gewählt.
```

```
(Lese Datenbank ... 436945 Dateien und Verzeichnisse sind derzeit installiert.)
```

```
Vorbereitung zum Entpacken von helloworld_1.0-1_amd64.deb ...
```

```
Entpacken von helloworld (1.0-1) ...
```

```
helloworld (1.0-1) wird eingerichtet ...
```

```
ben@neptun ~/jpackager-demo $ /opt/helloworld/bin/helloworld
```

```
Hello executable .java source files!
```

```
ben@neptun ~/jpackager-demo $ /opt/helloworld/bin/helloworld People
```

```
Hello People!
```

```
ben@neptun ~/jpackager-demo $ _
```

```
u x86_64 0:-# 1:- 2:- 3:-* 3.0Mb 5.7Mb 11d21h 27C 7.34 4x1.6GHz 31.2G75% s16.0G1% 76G26% ben@neptun 2020-05-28 20:36:39
```

```
≡ presentation-intro.adoc
```

```
u
```

```
18
```

```
----
```

```
≡ presentation-jvm.adoc
```

```
u
```

```
19
```

```
Exception in thread "main" java.lang.NullPointerException: Cannot invoke <mark>"String.toLowerCase(  
"/=>0.
```