



AN INTRODUCTION TO

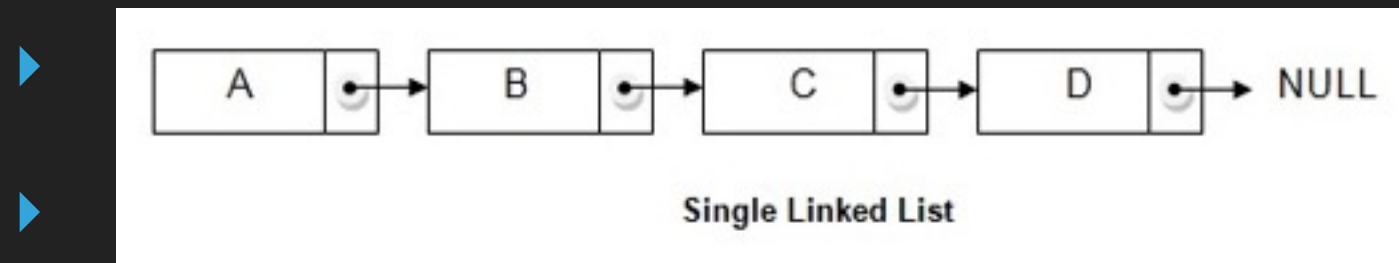
LINKED LISTS

“In computer science, a linked list is a data structure consisting of a group of nodes which together represent a sequence. Under the simplest form, each node is composed of **DATA** and a **REFERENCE** (in other words, a link) to the next node in the sequence; more complex variants add additional links. This structure allows for efficient insertion or removal of elements from any position in the sequence.”

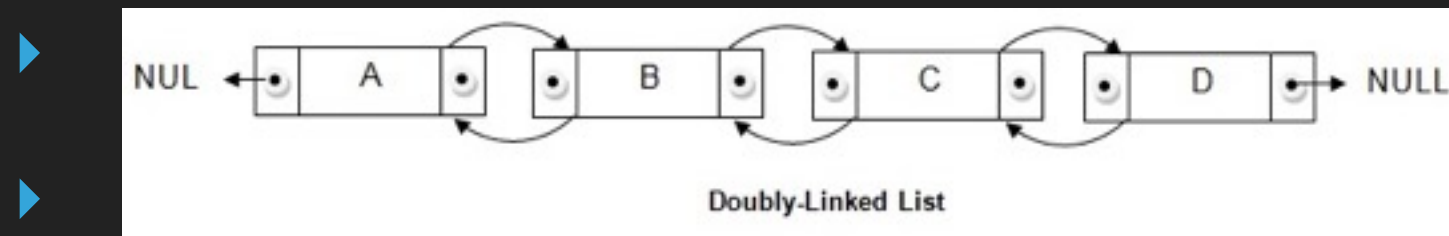
WHAT DO THEY LOOK LIKE?

TYPES OF LINKED LISTS

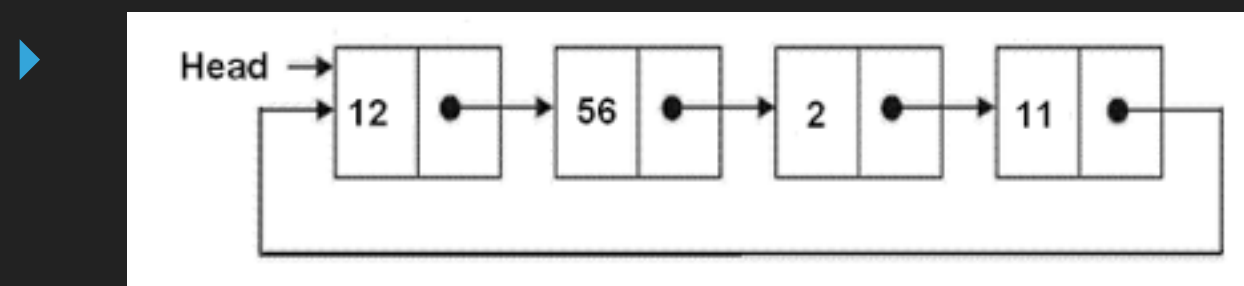
▶ Singly Linked List



▶ Doubly Linked List



▶ Circular Linked List



ADVANTAGES

- ▶ Dynamic data structure - can grow or shrink memory usage at runtime*
- ▶ Non-contiguous memory allocation
- ▶ Efficient memory utilization
- ▶ Insertions and deletions in Constant Time

DISADVANTAGES

- ▶ Space Requirements (pointers take up space)
- ▶ No Random Access - Only Sequential
- ▶ Time Complexity
- ▶ Reverse Traversing Is Difficult
- ▶ Heap Space Restriction

RUBY IMPLEMENTATION PART 1



```
1  class Node
2
3    attr_accessor :next, :value
4
5    def initialize(value = nil, next_node = nil)
6      @value = value
7      @next = next_node
8    end
9
10 end
```

RUBY IMPLEMENTATION PART 2

```
12 class LinkedList
13
14   attr_accessor :head
15
16   def initialize(head = Node.new)
17     @head = head
18   end
19
20   def add_node_to_end(node = Node.new)
21     next_node = @head.next
22     if next_node == nil
23       @head.next = node
24     else
25       until next_node.next == nil
26         next_node = next_node.next
27       end
28       next_node.next = node
29     end
30   end
31
32 end
```

RUBY IMPLEMENTATION PART 3

LinkedList object "list" Node object instantiated by default when we instantiated "list" Node object "node1"

#<LinkedList:0x007f8869048b40 @head=#<Node:0x007f8869048b18 @value=nil, @next=#<Node:0x007f8869048af0 @value=3, @next=#<Node:0x007f8869048a50 @value={"key"=>"value", "I am"=>"data"}, @next=#<Node:0x007f8869048a28 @value=nil, @next=nil>>>>

Node object "node2" Node object "node3"

```
34 list = LinkedList.new()
35
36 node1 = Node.new(3)
37
38 node2 = Node.new({'key' => 'value', 'I am' => 'data'})
39
40 node3 = Node.new
41
42 list.add_node_to_end(node1)
43
44 list.add_node_to_end(node2)
45
46 list.add_node_to_end(node3)
47
48 p list
```


WHEN TO USE LINKED LISTS

- ▶ If your data is easily represented in one dimension, and the number of elements is unknown or is expected to change often throughout the operation of your program, a linked list is more efficient.
- ▶ If you expect to be regularly adding or subtracting elements, especially if you need to maintain a sorted order, the versatility of the linked list will be of greater benefit.

WHEN TO USE STATIC ARRAYS

- ▶ If your data is best represented using a multidimensional structure, or the number of elements is known in advance and will remain consistent, an array is best.
- ▶ If your data will be searched and accessed often but will change infrequently, the array offers the least overhead for your expected operations.

HELPFUL RESOURCES

- ▶ Wikipedia

- ▶ https://en.wikipedia.org/wiki/Linked_list

- ▶ Stanford CS Education Library

- ▶ <http://cslibrary.stanford.edu/103/>

- ▶ <http://cslibrary.stanford.edu/105/>

- ▶ Implementing a Linked List in Ruby

- ▶ <http://matt.wepppler.me/2013/08/14/implementing-a-linked-list-in-ruby.html>

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