

The Art Of Application Logging

PHPNW 2012

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<http://github.com/benwaine/ApplicationLoggingTalk>

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Recensus

PHP Developer

Logs in spare time....







Roadmap

- Introduction - Why Is Logging Good?
- The Mechanics - Code / Examples / Live Demos (*GULP*)
- Logging Strategy - What to do with your logs
- Conclusion

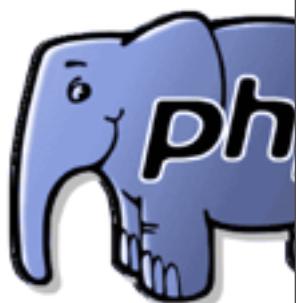
Roadmap

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Name Some Logs....



Name Some Logs.....



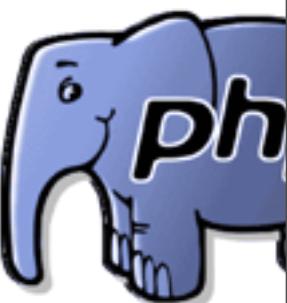
The Benefits Logs Provide

tail -f

- Insight into how a process is being executed
- Ability to analyse execution after the fact
- Ability to catch information about execution errors
- Look for patterns and trends



These are all
services.....



What about application logging?



SKYBET's Log

N-59
0284

3
1



Friday, 5 October 12



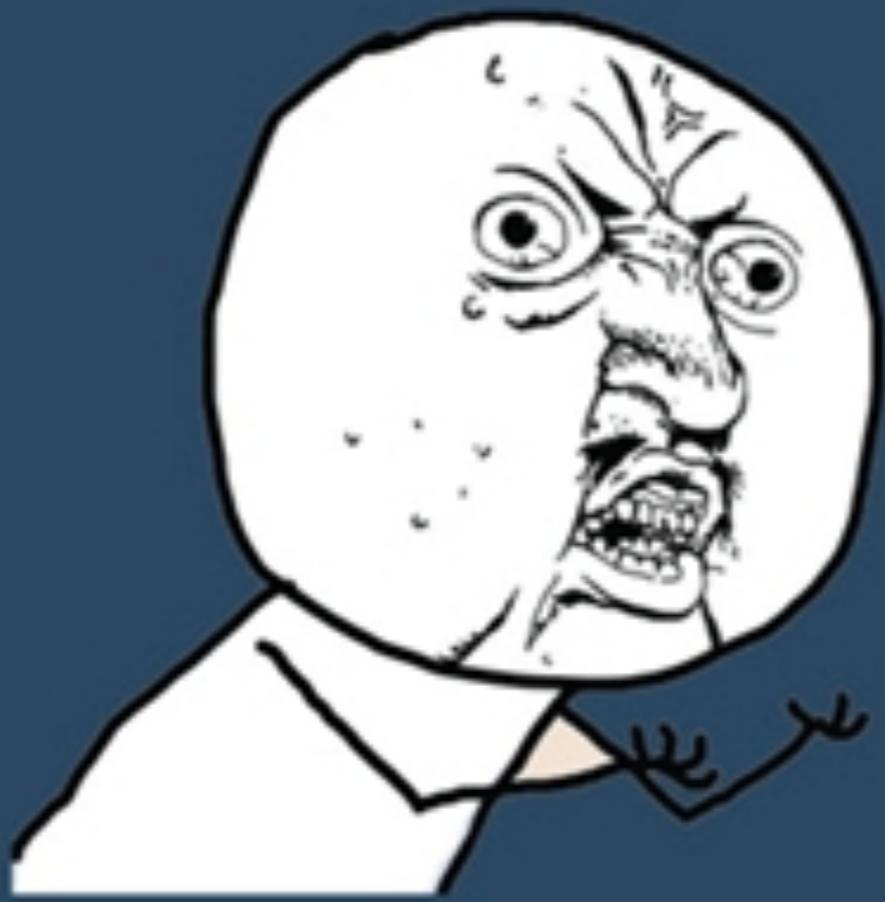


Benefits For Beginners

- Provide direction when picking up an application for the first time.
- Well sign posted layers increases understanding of the request.
- Quick error isolation and context
- Times in logs keep performance prominent

Benefits For Everyone

DEVELOPERS



Y U NO LOG??

memesgenerator.net

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Our Logging Goals

Log information about a script which creates users.

User - Represents a user

UserMapper - A class which saves users

Scripts - Control User and UserMapper

I) The Basics

[https://github.com/benwaine/ApplicationLoggingTalk/tree/master/
examples/01-NativeLogging](https://github.com/benwaine/ApplicationLoggingTalk/tree/master/examples/01-NativeLogging)

error_log()

```
require_once __DIR__ . '/app/User.php';
require_once __DIR__ . '/app/UserMapper.php';
require_once __DIR__ . '/../vendor/autoload.php';

// Create a mapper
$mapper = new UserMapper();

// Create Users and persist them
error_log('Beginning User Creation');

while(true)
{
    $user = new User(rand(1, 10000), 'Betty Boo');

    $mapper->save($user);

    sleep(1);

    unset($user);
}
```

01-basic.php

```
class UserMapper {

    public function save(User $user)
    {

        error_log('Saving User: ' . $user->getId());
        // Code For Saving User
    }

}
```

UserMapper.php

DEMO

```

require_once __DIR__ . '/app/User.php';
require_once __DIR__ . '/app/UserMapper.php';
require_once __DIR__ . '/../vendor/autoload.php';

ini_set('error_log', '/tmp/user.log');

// Create a mapper
$mapper = new UserMapper();

// Create Users and persist them
error_log('Beginning User Creation');

while(true)
{
    $user = new User(rand(1, 10000), 'Betty Boo');

    $mapper->save($user);

    sleep(1);

    unset($user);
}

```

02-ToFile.php

Pros

- Native Functionality

Cons

- `error_log`, semantically correct?
- PHP errors mixed in with application logging
- Not very powerful compared to other tools

2) Logging Library

<https://github.com/benwaine/ApplicationLoggingTalk/tree/master/examples/02-LoggingAsADependency>

Log4PHP

PEARLog

Monolog

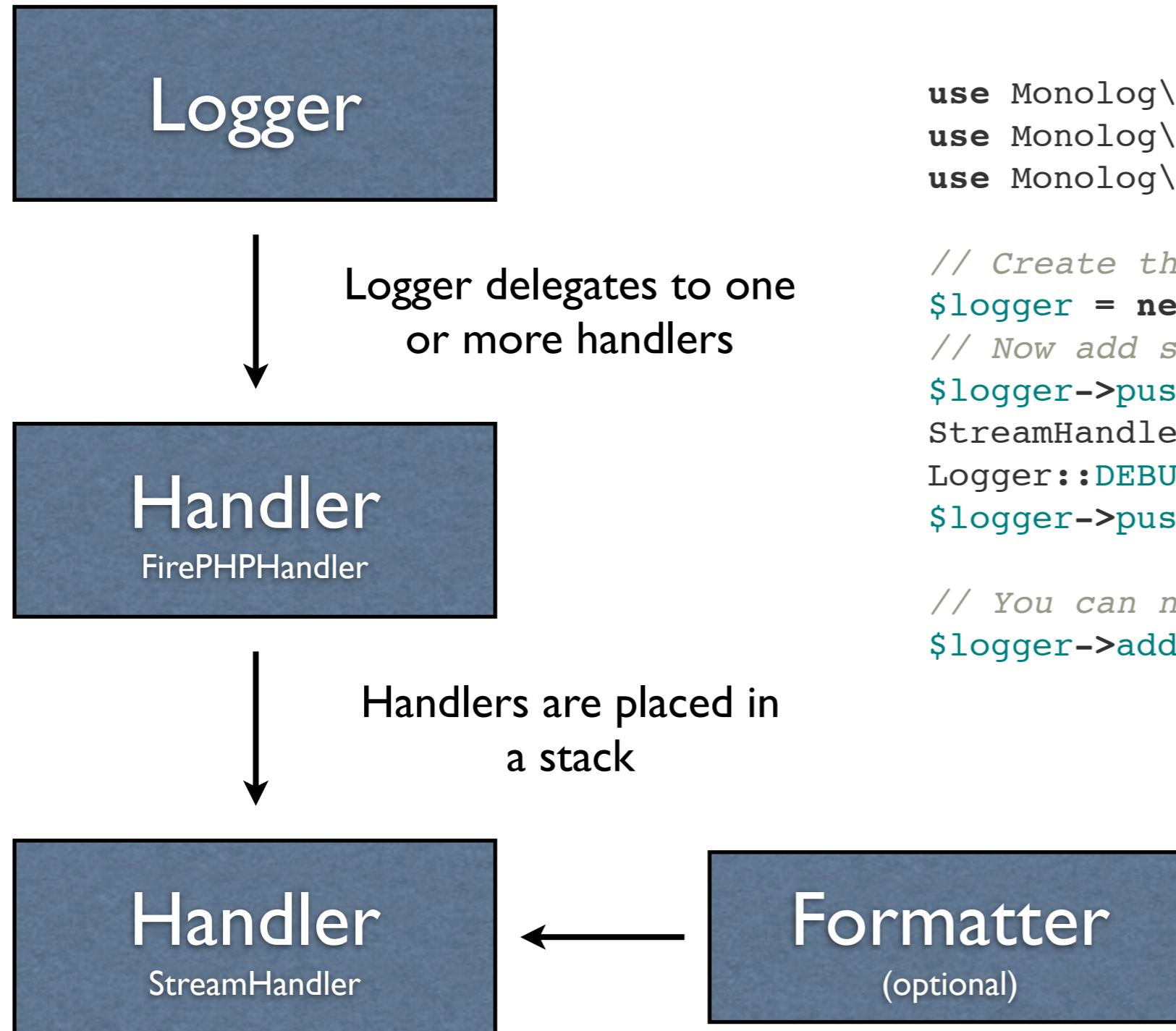
ZendLog

KLogger

Monolog

<https://github.com/Seldaek/monolog>

Monolog Architecture



```
use Monolog\Logger;
use Monolog\Handler\StreamHandler;
use Monolog\Handler\FirePHPHandler;

// Create the logger
$logger = new Logger('my_logger');
// Now add some handlers
$logger->pushHandler(new StreamHandler(__DIR__ . '/my_app.log',
Logger::DEBUG));
$logger->pushHandler(new FirePHPHandler());

// You can now use your logger
$logger->addInfo('My logger is now ready');
```

Handlers can be used by multiple loggers. Formatters can be used by multiple handlers.

DEMO

```

// ... Require Statements ...
use Monolog\Logger;
use Monolog\Handler\StreamHandler;

// Create a New MonoLog
$logger = new Monolog\Logger('Application Log');
// Add a handler (writer)
$logger->pushHandler(new StreamHandler('/tmp/user.log',
Logger::DEBUG));

// Create a mapper
$mapper = new UserMapper($logger);

// Create Users and persist them
$logger->notice('Beginning User Creation');

while(true)
{
    $user = new User(rand(1, 10000), 'Betty Boo');
    $mapper->save($user);
    sleep(1);
    unset($user);
}

```

01-basic.php

```
use Monolog\Logger;

class UserMapper {

    protected $logger;

    public function __construct(Logger $logger)
    {
        $this->logger = $logger;
    }

    public function save(User $user)
    {

        $this->logger->info('Saving User: ' . $user->getID());

        // Code For Saving User
    }
}
```

UserMapper.php

Pros

- Object Oriented Logging
- Multiple LogWriters (File, Email, Firebug, StdOut)
- Log Levels (See Example)

Cons

- ‘Unwieldy’ instantiation
- Logging control code permeates application layer

Log Levels

RFC: 5434

(The Syslog Protocol)

0	Emergency: system is unusable
1	Alert: action must be taken immediately
2	Critical: critical conditions
3	Error: error conditions
4	Warning: warning conditions
5	Notice: normal but significant condition
6	Informational: informational messages
7	Debug: debug-level messages

DEMO

```

use Monolog\Logger;
use Monolog\Handler\StreamHandler;

$environment = getenv('ENVIRONMENT');
$level = ($environment == "live") ? Logger::NOTICE : Logger::DEBUG;

// Create a New MonoLog
$logger = new Monolog\Logger('Application Log');
// Add a handler (writer)
$logger->pushHandler(new StreamHandler('/tmp/user.log', $level));
// Create a mapper
$mapper = new UserMapper($logger);

// Create Users and persist them
$logger->notice('Beginning User Creation');

while(true)
{
    $user = new User(rand(1, 10000), 'Betty Boo');

    $mapper->save($user);

    sleep(1);

    unset($user);
}

```

02-LogLevel.php

```
use Monolog\Logger;

class UserMapper {

    protected $logger;

    public function __construct(Logger $logger)
    {
        $this->logger = $logger;
    }

    public function save(User $user)
    {

        $this->logger->info('Saving User: ' . $user->getID());

        // Code For Saving User
    }
}
```

UserMapper.php

3) Your Application Logger

[https://github.com/benwaine/ApplicationLoggingTalk/tree/master/
examples/03-YourApplicationLogClass](https://github.com/benwaine/ApplicationLoggingTalk/tree/master/examples/03-YourApplicationLogClass)

```
public function __construct(MLogger $application,
                           MLogger $security,
                           array $requestParams) {

    $this->application = $application;
    $this->security = $security;
    $this->requestParams = $requestParams;

    $this->requestId =
        md5(microtime() .
    $this->requestParams['REMOTE_ADDR']);
}
```

Logger.php - __constructor

```

/**
 * Adds a record to the application log.
 *
 * @param string $message
 * @param int $level
 *
 * @return void
 */
public function applicationLog($message, $level) {
    // Including a request identifier allows us to track a
    // user's progress throughout the application by grepping the ID.

    $context = array('RID' => $this->requestId);

    $this->application->addRecord($level, $message, $context);
}

```

Logger.php - applicationLog

```
// Create first logger (application)
$applicationLogger = new MonoLogger('Application');
// Add a handler (writer)
$applicationLogger->pushHandler(new StreamHandler('/tmp/
application.log', MonoLogger::DEBUG));

// Create second logger (security)
$securityLogger = new MonoLogger('Security');
$securityLogger->pushHandler(new StreamHandler('/tmp/security.log',
MonoLogger::DEBUG));

$logger = new Logger($applicationLogger, $securityLogger,
$requestParams);

// Create a mapper
$mapper = new UserMapper($logger);
```

```

// Create Users and persist them
$logger->applicationLog('Beginning User Creation', Logger::INFO);

for($x = 0; $x <= 4; $x++)
{
    $user = new User(rand(1, 10000), 'Betty Boo');

    // The mapper generates some informational logs when the
// the user record is 'saved'
    $mapper->save($user);
    unset($user);

    if($x % 2) {

        // Simulate some kind of security warning when creating some
// of the users.
        $logger->securityLog('UNSAFE USER!', Logger::WARNING);
    }
}

$logger->applicationLog('Ending User Creation', Logger::INFO);

```

01-basic.php 2/2

Pros

- Consolidated logging control logic
- Encapsulate common logging actions

Cons

- Still ‘Unwieldy’ instantiation
- Can be a little inflexible

4) Your Application Logger (DI'ed)

[https://github.com/benwaine/ApplicationLoggingTalk/tree/master/
examples/04-DiConfiguredLogging](https://github.com/benwaine/ApplicationLoggingTalk/tree/master/examples/04-DiConfiguredLogging)

```
parameters:
    logger.class:          Logger
    logger.security.path:  /tmp/security.log
    logger.security.name:  security
    logger.security.level: 200
    logger.application.path: /tmp/application.log
    logger.application.name: application
    logger.application.level: 200
    logger.monolog.class:  Monolog\Logger
    logger.monolog.handlerClass: Monolog\Handler\StreamHandler
    user.mapper.class:     UserMapper
request.params:
    REMOTE_ADDR:
        - 127.0.0.1
```

services.yml 1/2

```
services:
  logger:
    class: %logger.class%
    arguments: [@applog, @seclog, %request.params%]
  seclog:
    class: %logger.monolog.class%
    arguments: [%logger.security.name%]
    calls:
      - [ pushHandler, [ @seclogHandler ] ]
  applog:
    class: %logger.monolog.class%
    arguments: [%logger.application.name%]
    calls:
      - [ pushHandler, [ @applogHandler ] ]
  seclogHandler:
    class: %logger.monolog.handlerClass%
    arguments: [%logger.security.path%, %logger.security.level%]
  applogHandler:
    class: %logger.monolog.handlerClass%
    arguments: [%logger.application.path%, %logger.application.level%]
  UserMapper:
    class: %user.mapper.class%
    arguments: [@logger]
```

services.yml 2/2

```
// Set Up Container
$container = new ContainerBuilder;
$loader = new YamlFileLoader($container, new FileLocator(__DIR__));
$loader->load("services.yml");

// Get Mapper and Logger
$logger = $container->get('logger');
```

01-basic.php 1/2



Me

INJECTS DEPENDENCIES

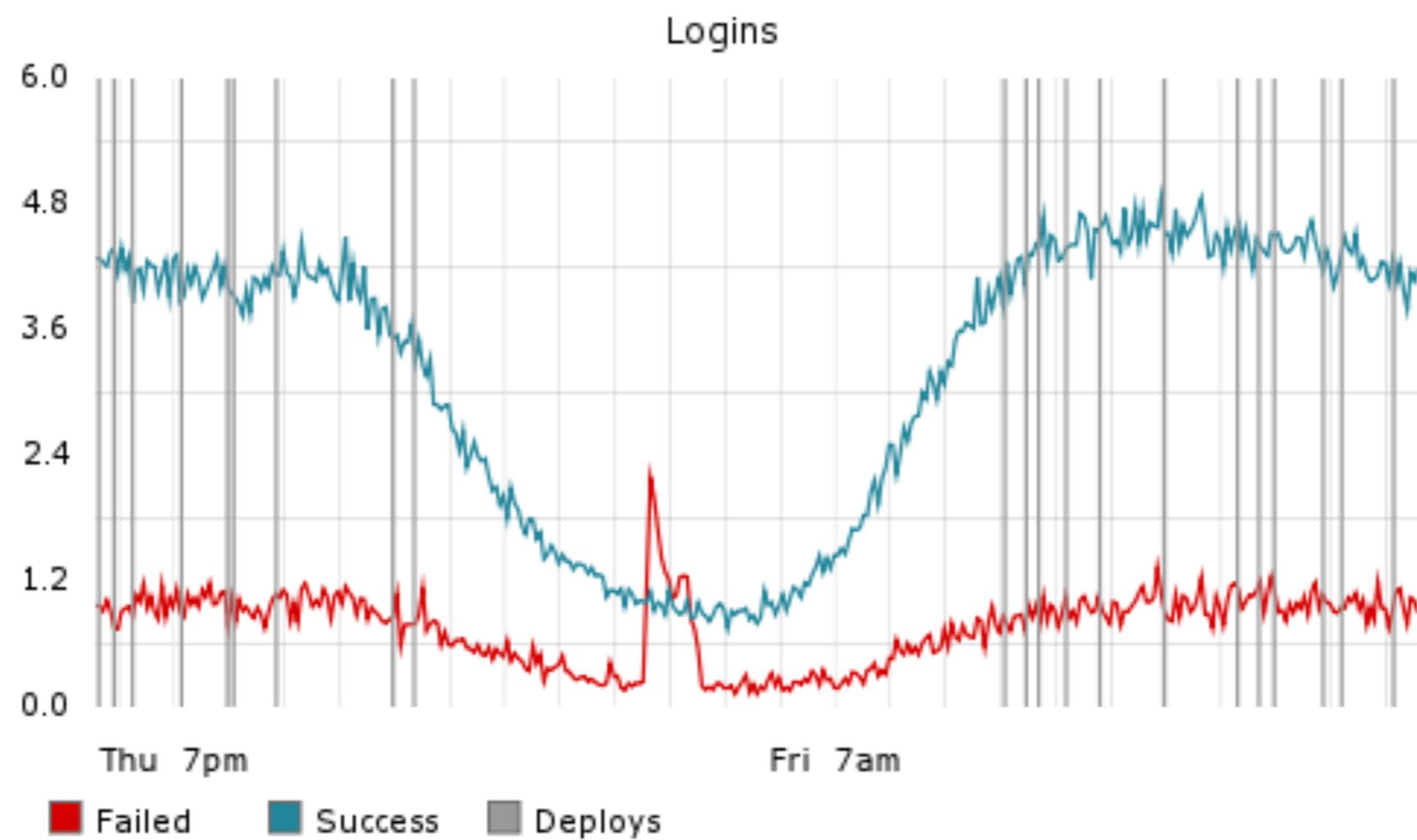


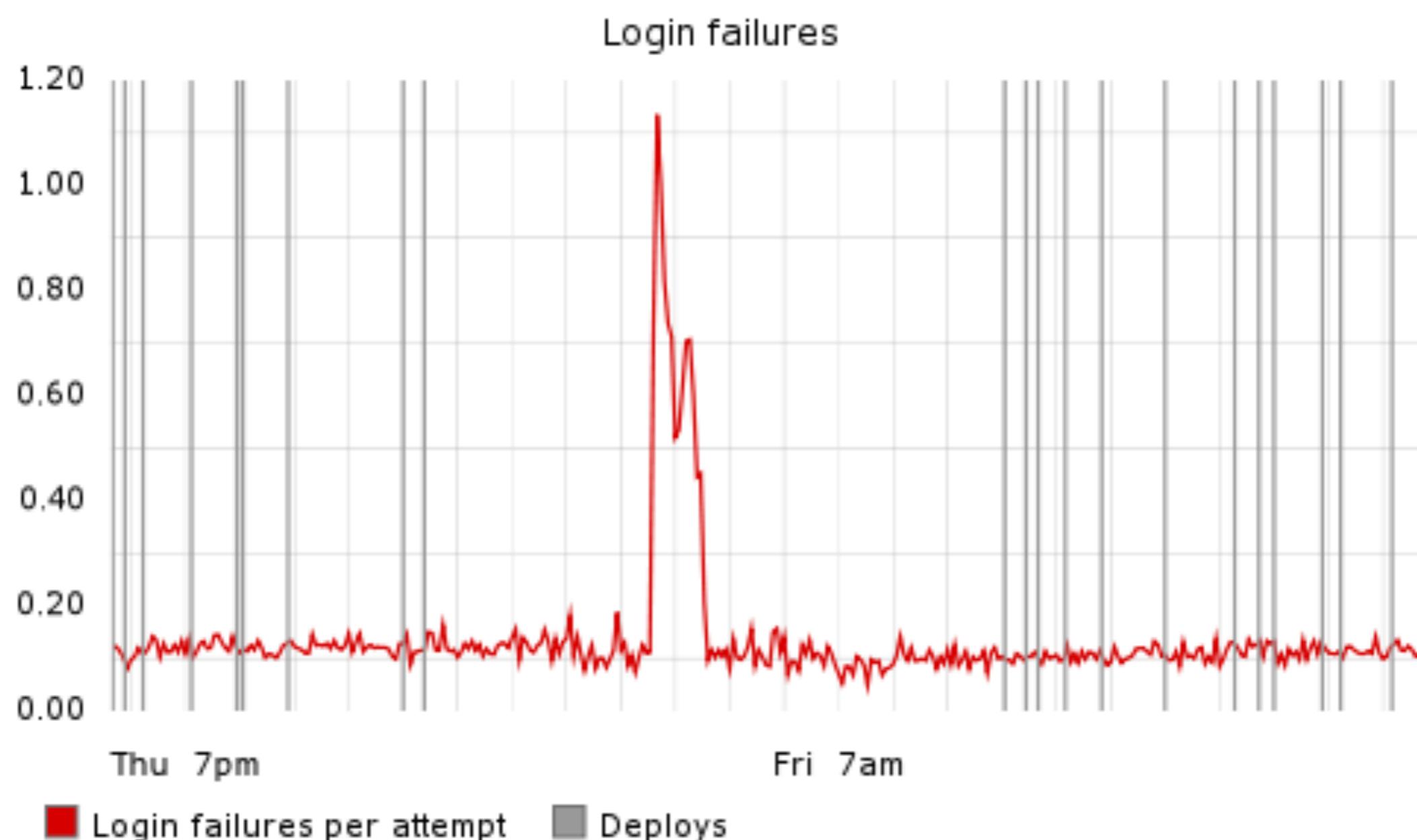
memegenerator.net

5) Event Logging

[https://github.com/benwaine/ApplicationLoggingTalk/tree/master/
examples/05-StatsDGraphite](https://github.com/benwaine/ApplicationLoggingTalk/tree/master/examples/05-StatsDGraphite)

**Log Entries As Events
That Occur In Your
System**





Graphite + StatsD

StatsD

- Buckets
- Values
- Flush

```
// Creating StatsD Client
$connection = new \Domnikl\Statsd\Connection\Socket('localhost', 8125);
$statsd = new \Domnikl\Statsd\Client($connection, "test.namespace");

// simple count
$statsd->increment("request");
```

01-basic.php (extract)

DEMO

```

public function logBusinessEvent($event) {

    if(!isset($this->events[$event]))

    {
        throw new \Exception('Invalid Logging Event');
    }

    $this->statsd->increment($this->events[$event]);
}

public function logBusinessTime($event, $time)
{
    if(!isset($this->events[$event]))

    {
        throw new \Exception('Invalid Logging Event');
    }

    $this->statsd->timing($this->events[$event], $time);
}

```

Logger.php (extract)

```

while(true) {

    $number = rand(1, 10);

    for($x = 0; $x <= $number; $x++)
    {

        $user = new User(rand(1, 10000), 'Betty Boo');
        $mapper->save($user);
        $logger->logBusinessEvent(Logger::EVENT_USERCREATED);

        unset($user);

        if($x%2 === 0) {
            // Simulate some kind of security warning when
            // creating some of the users.
            $logger->logBusinessEvent(Logger::EVENT_USERWARNING);
        }
    }

    sleep(rand(1, 15));
}

```

Logger.php (extract)

5) Putting It All Together

<https://github.com/benwaine/ApplicationLoggingTalk/tree/master/examples/06-AllTogether>

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Logging Strategy

Content

- 1) Choose a log format and be consistent
- 2) Make sure common tasks like formatting and filtering are dealt with centrally.
- 3) Choose a set of rules / style around when to log and be consistent.

Logging Strategy

Volume

- 1) Request Start / End (with times and memory) **Notice**
- 2) Transition between layers
Eg - Control > Model > DB < Model < Control > View **Info**
- 3) Database Queries **Info / Debug**
- 4) Business Events **Separate Log**
- 5) Message Queue Activity **Debug**
- 6) PHP Errors / PHP Notices **Error**

Logging Strategy

Audience

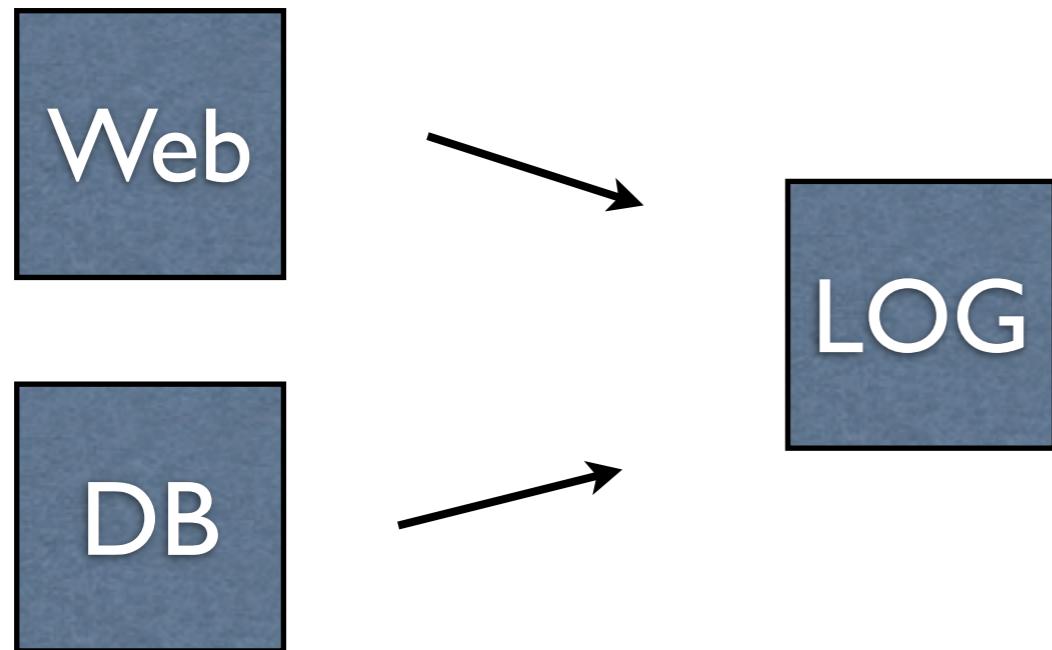
- 1) Make it easy to switch log levels (environment variables).
- 2) Always think of your log consumers when adding log lines.

Log Aggregation & Presentation

**RSYSLOG +
LOGSTASH +
STATSD +
GRAPHITE**

RSYSLOG

- Send Logs Via TCP / UDP To A Central Location
- Use Filters & Templates To Write Logs To Files / Database



/var/log/web/%ip-address%/access.log
/var/log/web/%ip-address%/error.log
/var/log/db/%ip-address%/query.log
/var/log/db/%ip-address%/slow-query.log

LOGSTASH



```
input {
  file {
    path => "/var/log/apache/access.log"
    type => "apache-access"
  }
}

filter {
  grok {
    type => "apache-access"
    pattern => "%{COMBINEDAPACHELOG}"
  }
}

output {
  statsd {
    # Count one hit every event by response
    increment => "apache.response.%{response}"
  }
}
```

<http://logstash.net/docs/1.1.1/tutorials/metrics-from-logs>

LOGSTASH



Inputs	Filters	Outputs
1 amqp	1 checksum	1 amqp
2 eventlog	2 csv	2 boundary
3 exec	3 date	3 circonus
4 file	4 dns	4 datadog
5 ganglia	5 environment	5 elasticsearch
6 gelf	6 gelfify	6 elasticsearch_http
7 generator	7 grep	7 elasticsearch_river
8 heroku	8 grok	8 email
9 irc	9 grokdiscovery	9 file
10 log4j	10 json	10 ganglia
11 pipe	11 multiline	11 gelf
12 redis	12 mutate	12 graphite
13 stdin	13 noop	13 graphtastic
14 stomp	14 split	14 http
15 syslog	15 syslog_pri	15 internal
16 tcp	16 xml	16 irc
17 twitter	17 zeromq	17 juggernaut
18 udp		18 librato
19 xmpp		19 loggly
20 zeromq		20 metriccatcher
		21 mongodb
		22 stomp
		23 nagios
		24 nagios_nsca
		25 null
		26 opentsdb
		27 pagerduty
		28 pipe
		29 redis
		30 riak
		31 riemann
		32 sns
		33 statsd
		34 stdout
		35 tcp
		36 websocket
		37 xmpp
		38 zabbix
		39 zeromq

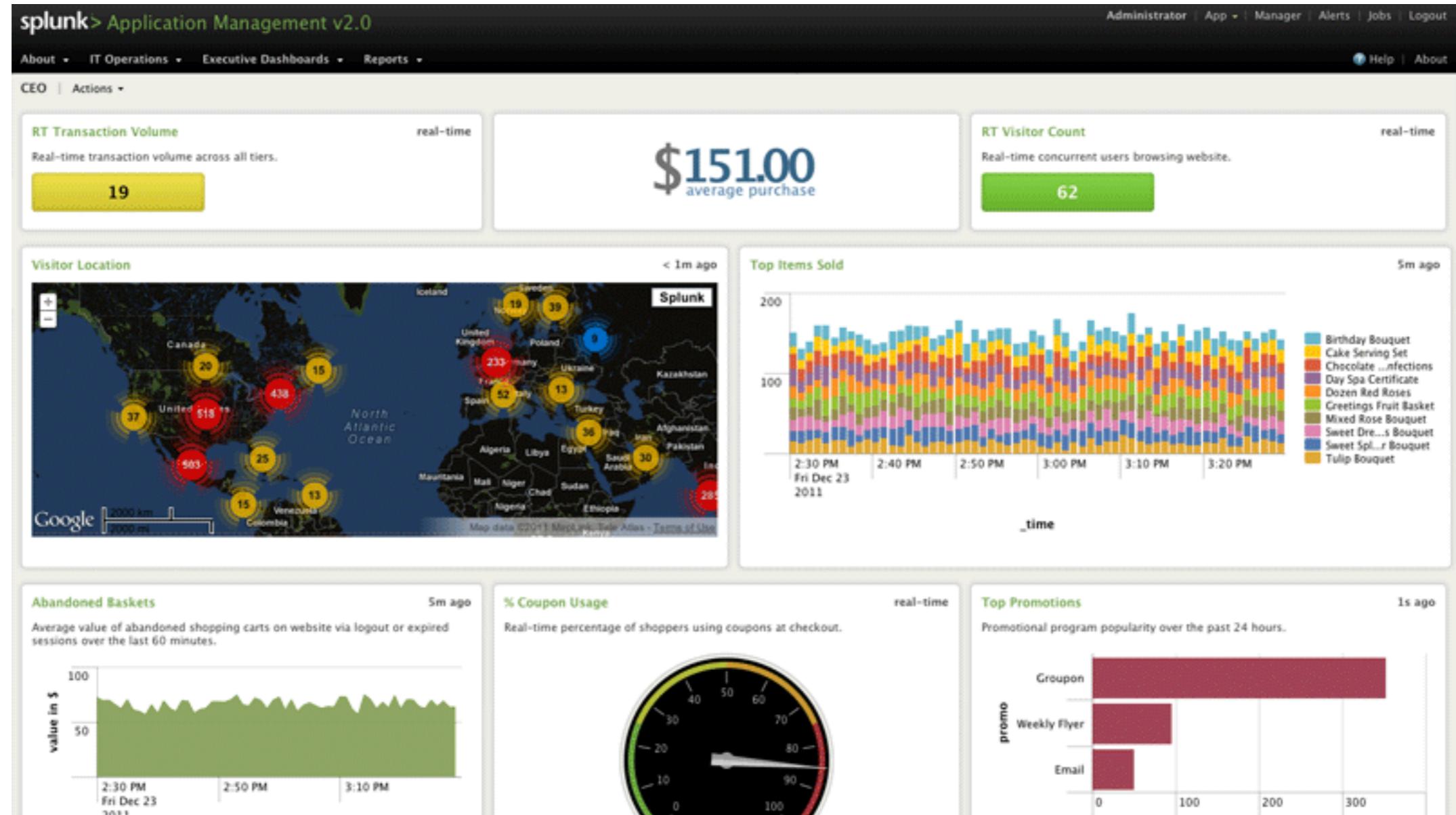
DEMO

splunk>TM

Hosted Services



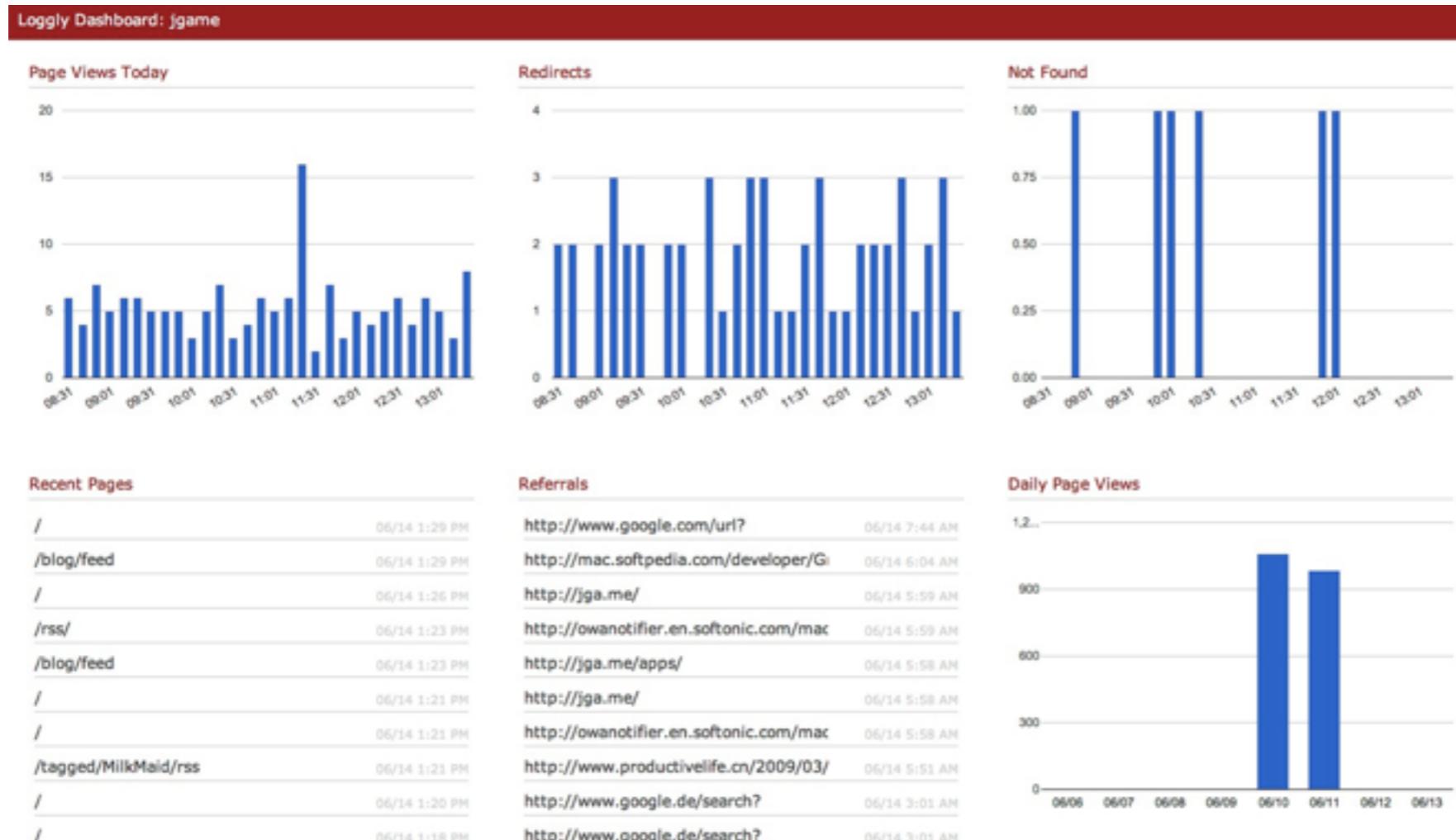
splunkTM





New Relic®





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Fin - Questions?



Orange Digital

Hiring Developers & Testers (Contract / Perm)

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