

Homework 1

CS314

1 Problem — Three simple rewrite systems

Remember our “rewrite game” in the second lecture. We represent arithmetic values > 0 as sequences of “|” symbols. For example, | represents value 1, and ||||| represents value 5. The input to your rewrite system is either a single value representation, or two value representations surrounded by a begin (\$) and end (#) marker, and separated by a & marker. For example, the single input value 3 is represented by \$|||#, and the input pair 2,5 is represented by \$||&||||#. The normal forms produced by the rewrite systems do not contain any markers. Give rules of rewrite systems that implement different arithmetic operations on our chosen representation. A rewrite system consists of a set of rewrite rules of the form $X \Rightarrow Y$ as discussed in class. You do not have to worry about incorrect input.

1. **Successor function:** $f(x) = x + 1, x > 0$

Example: \$|||# will be rewritten to |||||

Show the rewrite sequence of your rewrite system for the example input.

Rule 1: \$| \Rightarrow |\$

Rule 2: \$# \Rightarrow |

\$|||# \Rightarrow_1 |\$||#

|\$||# \Rightarrow_1 ||\$|#

||\$|# \Rightarrow_1 |||\$#

|||\$# \Rightarrow_2 |||||

2. **Triple function:** $f(x) = 3 * x, x > 0$

Example: \$|||# will be rewritten to ||||| Show the rewrite sequence of your rewrite system for the example input.

Rule 1: $\$| \Rightarrow ||| \$$

Rule 2: $\$ \# \Rightarrow \epsilon$

$\$||| \# \Rightarrow_1 ||| \$|| \#$

$||| \$|| \# \Rightarrow_1 ||||| \$| \#$

$||||| \$| \# \Rightarrow_1 ||||||| \$\#$

$||||||| \$\# \Rightarrow_2 |||||||||$

3. **Subtraction function:** $f(x, y) = x - y$, $x > 0$, $y > 0$, and $x > y$

Example: $\$||| \&|| \#$ will be rewritten to $|$. Show the rewrite sequence of your rewrite system for the example input.

Rule 1: $\$| \Rightarrow |$

Rule 2: $| \&| \Rightarrow \&$

Rule 3: $\&\# \Rightarrow |$

$\$||| \&|| \# \Rightarrow_1 ||| \&|| \#$

$||| \&|| \# \Rightarrow_2 || \&| \#$

$|| \&| \# \Rightarrow_2 | \&\#$

$| \&\# \Rightarrow_3 |$

2 Problem — A rewrite system for modulo 3 addition

An interpreter for a language L maps programs written in L to their answers. Remember that a language is a set of words. Let us define our language $L_{add-mod3}$ inductively as follows:

1. The words 0, 1, and 2 are in $L_{add-mod3}$.
2. Assume that both A and B stand for words in the language $L_{add-mod3}$. Then
 - (a) $(A + B)$ are also in $L_{add-mod3}$.

Examples of add-mod3 expressions are: $((1 + 2) + 0)$ and $(1 + (2 + 2))$.

However, $1 + 1$ is not in the language (parenthesis are missing).

Give a rewrite system that “evaluates” or “computes” the value of expressions in $L_{add-mod3}$. The operators $+$ corresponds to the standard modulo 3 addition

functions given below:

x	y	$x + \text{mod3_y}$
0	0	0
0	1	1
1	0	1
0	2	2
2	0	2
1	1	2
1	2	0
2	1	0
2	2	1

1. Define a rewrite system for modulo 3 expressions in $L_{\text{add-mod3}}$ that produces the final value of the expression. A final value is represented by either 0, 1 or 2. Your rewrite system is basically an interpreter for $L_{\text{add-mod3}}$. For example, our two expressions $((1 + 2) + 0)$ and $(1 + (2 + 2))$ should be rewritten to 0 and 2, respectively. You can assume that your rewrite system will only be presented with correct $L_{\text{add-mod3}}$ expressions, so don't worry about error messages.

Rule 1: $(0+0) \Rightarrow 0$

Rule 2: $(0+1) \Rightarrow 1$

Rule 3: $(1+0) \Rightarrow 1$

Rule 4: $(0+2) \Rightarrow 2$

Rule 5: $(2+0) \Rightarrow 2$

Rule 6: $(1+1) \Rightarrow 2$

Rule 7: $(1+2) \Rightarrow 0$

Rule 8: $(2+1) \Rightarrow 0$

Rule 9: $(2+2) \Rightarrow 1$

2. Show your rewrite system steps that are performed for our two example expressions given above. For each step clearly show the left-hand side of the rule in the current expression that you are rewriting.

Example 1: $((1 + 2) + 0) = 0$

$((1 + 2) + 0)$, Rule 7 $(1 + 2) \Rightarrow 0$

$(0 + 0)$, Rule 1 $(0 + 0) \Rightarrow 0$

Example 2: $(1 + (2 + 2)) = 2$

$(1 + (2 + 2))$, Rule 9 $(2 + 2) \Rightarrow 1$

$(1 + 1)$, Rule 6 $(1 + 1) \Rightarrow 2$

3. Is the choice of your next rewrite rule and its left-hand side always unique in your rewrite system? If not, show an example.

No, it is not.

Example: $((1 + 2) + (1 + 1))$

We may use rewrite rules 6 or 7 to get the same output.

Rule 7: $((1 + 2) + (1 + 1)) \Rightarrow (0 + (1 + 1))$

Rule 6: $(0 + (1 + 1)) \Rightarrow (0 + 2)$

Rule 7: $(0 + 2) \Rightarrow 2$

or, we can do

Rule 6: $((1 + 2) + (1 + 1)) \Rightarrow ((1 + 2) + 2)$

Rule 7: $((1 + 2) + 2) \Rightarrow (0 + 2)$

Rule 7: $(0 + 2) \Rightarrow 2$

3 Problem — Regular expressions

Describe the formal languages denoted by the following regular expressions using the English language

1. $((\epsilon|1)0^*)^*$

All strings of "1"s and "0"s

2. $0(0|1)^*1(0|1)1$

All strings of "1"s and "0"s that have the prefix 0 and the suffix 101 or 111.

4 Problem — Regular expressions

Write a regular expression for the following language. **You must use the regular language definition introduced in class (see lecture 3)** Make the expression as

compact as possible.

For the following solutions, take $A?$ to be $(A | \epsilon)$, where A is an arbitrary regular expression. This rule has a similar amount of priority as the $+$ and $*$ rules. (**This rule will not be used in the solutions, it is only shorthand for me to use in my work.**)

1. All strings of "a"s, "b"s, and "c"s that contain exactly 2 "a"s

Solution: $(b|c)^*a(b|c)^*a(b|c)^*$

2. All strings of "a"s, "b"s, and "c"s that contain at least 1 "b" or at least 3 "c"s
 $[abc]^*b([abc]^*c)\{3,\} \Rightarrow$ A string of "a"s, "b"s, "c"s that contains at least 1 "b" and at least 3 "c"s to the right of the b.

$(a|b|c)^*b(a|b|c)^*c(a|b|c)^*c(a|b|c)^*c(a|b|c)^*$

For these notes, I use the standard Regular Expression language, where $\{n,\}$ means n or more occurrences. This is not used in the solution.

$([abc]^*c)\{3,\}[abc]^*b[abc]^* \Rightarrow$ A string of "a"s, "b"s, "c"s that contains at least 1 "b" and at least 3 "c"s to the left of the b.

$(a|b|c)^*c(a|b|c)^*c(a|b|c)^*c(a|b|c)^*b(a|b|c)^*$

$([abc]^*c)\{2,\}[abc]^*b([abc]^*c)+[abc]^* \Rightarrow$ A string of "a"s, "b"s, "c"s that contains at least 1 "b" and at least 2 "c"s to the left of the b and 1 "c" to the right.

$(a|b|c)^*c(a|b|c)^*c(a|b|c)^*b(a|b|c)^*c(a|b|c)^*$

$([abc]^*c)+[abc]^*b([abc]^*c)\{2,\}[abc]^* \Rightarrow$ A string of "a"s, "b"s, "c"s that contains at least 1 "b" and at least 1 "c" to the left of the b and 2 "c"s to the right.

Solution: $(a|b|c)^*((b(a|b|c)^*c(a|b|c)^*c(a|b|c)^*c)|$

$(c(a|b|c)^*c(a|b|c)^*c(a|b|c)^*b)|(c(a|b|c)^*c(a|b|c)^*b(a|b|c)^*c)|$

$(c(a|b|c)^*b(a|b|c)^*c(a|b|c)^*c))(a|b|c)^*$

3. All strings of "a"s, "b"s, and "c"s that do not contain more than 1 "b" and no more than 3 "c"s

`a*c?a*c?a*c?a*` \Rightarrow All strings of "a"s and "c"s that contain 3 or less "c"s

`a*b?a*c?a*c?a*c?a*` \Rightarrow All strings of "a"s, "b"s, and "c"s that contain at most 1 "b" and at most 3 "c"s to the right

`a*c?a*b?a*a*c?a*c?a*` \Rightarrow All strings of "a"s, "b"s, "c"s that contain at most 1 "b" with at most 1 "c" to the left and 2 to the right

`a*c?a*c?a*b?a*c?a*` \Rightarrow All strings of "a"s, "b"s, and "c"s that contain at most 1 "b" with at most 2 "c"s to the left and 1 to the right

`a*c?a*c?a*c?a*b?a*` \Rightarrow All strings of "a"s, "b"s, and "c"s that contain at most one "b" with at most 3 "c" to the right

Combined: `a*((c?a*c?a*c?)|(c?a*c?a*c?a*b?)|(c?a*c?a*b?a*c?)|(c?a*b?a*c?a*c?)|(b?a*c?a*c?a*c?))a*`

However, this regular expression is far from minimal and therefore we must reduce it.

Solution: `a*((c|ε)a*((c|ε)a*((c|ε)a*((a*(b|ε))|ε)|(b|ε)a*c)|(b|ε)a*(c|ε)a*(c|ε))|(b|ε)a*(c|ε)a*(c|ε)a*(c|ε))a*`

5 Problem — Regular expressions and finite state machines

You are designing a new language with fixed-point numbers. Every fixed-point number should have a unique representation. This means, no leading or trailing 0's are allowed, and every number must have a "point". Examples:

- Allowed: 0.0, 10.0, 45000.007, 0.888
- Not allowed: 0, 10, 10., 10.00, 045000.007, .888

1. Write a regular expression for fixed-point numbers for your language.

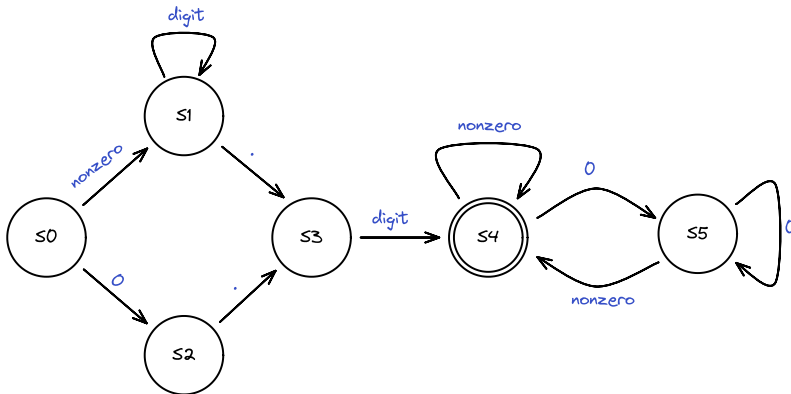
Let *digit* be `(0|1|2|3|4|5|6|7|8|9)` (digits)

Let *nonzero* be `(1|2|3|4|5|6|7|8|9)` (non-zero digits)

Let *ellipse* be the character `.` for the sake of clarity (specifically for the DFA)

`(0|(nonzero)(digit)*).((digit)*(nonzero)|0)`

2. Give a DFA in the form of a state transition graph that recognizes your language. Note: No need to introduce error states; your DFA can reject the input if it gets “stuck”. Keep your DFA as small as possible.



6 Problem — Regular expressions and finite state machines

Use the discussed “translation” strategy for constructing an ϵ -NFA from a regular expression as discussed in lecture 3 for the regular expression.

`letter (letter | digit)*`

Show the ϵ -NFA for the above regular expression.

where *letter* is `a|b|c|d|e|f| ... w|x|y|z`, a regular expression containing all the letters in the english alphabet
and *digit* is `(0|1|2|3|4|5|6|7|8|9)`

