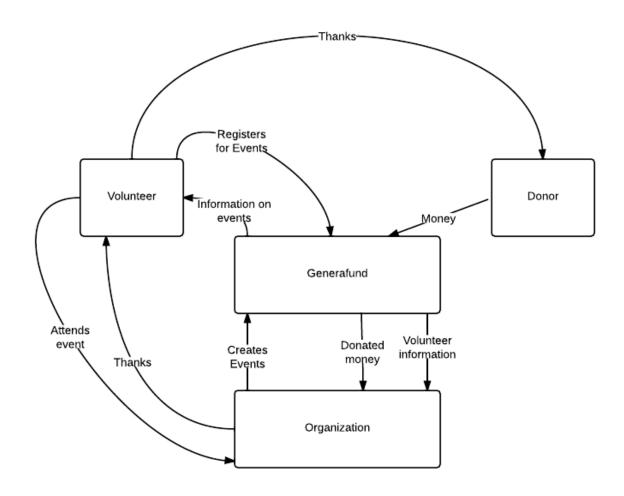
# **OVERVIEW**

# **Purpose and goals**

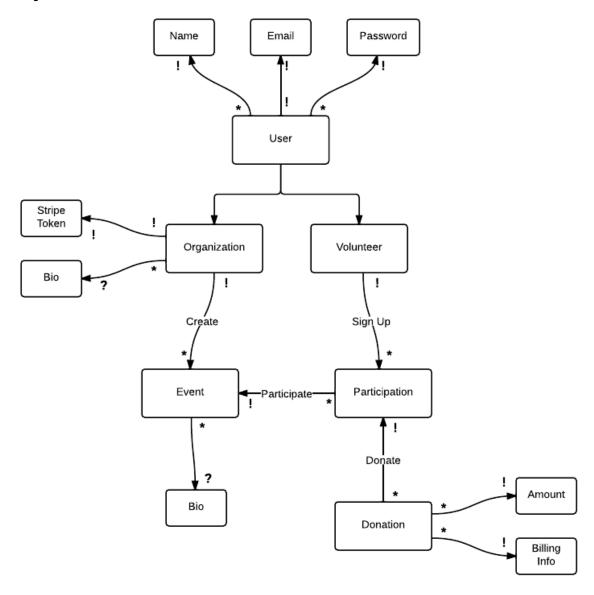
Generafund is a generic fundraising website to organize fundraising events — like walks, bike rides, and dinners. Like Meetup.com, people can sign up once and easily join events on the site and donate via Stripe. The website will help volunteers quickly set up donation pages and allow users to discover fundraising events they are interested in from new new non-profits and follow events from a list of their favorite non-profits.

# **Context diagram**



# **DOMAIN**

# **Object model**



In our model there are two types of users who can have accounts: organizations and volunteers. The third type of user for the site are donors but in our minimum viable product we do not have accounts for donors.

Each user who wants to participate in an event has a participation object associated with the event that donors can then donate to rather than having donations be directly associated with just an event or just a user.

## **Event model**

#### Events:

register\_organization: An organization can register for an account with an email/pwd/

screenname

register\_volunteer: A volunteer can register for an account with an email/pwd/screenname sign in organization: An organization can sign in to its account to modify/add/delete events

sign in volunteer: A volunteer can sign in to sign up for events

sign\_out\_organization: An organization can sign out from its account

sign out volunteer: A volunteer can sign out from his/her account

add\_event: An organization can add a new event

modify event: An organization can modify an existing event

delete\_event: An organization can delete an existing event

register\_to\_volunteer\_for\_event: A volunteer can sign up to volunteer for an event that an

organization created

Event = organization\_events | volunteer\_events

organization\_events = register\_organization sign\_in\_organization add\_event [ modify\_event ] [ delete event ] [ sign\_out\_organization ]

volunteer\_events = register\_volunteer sign\_in\_volunteer [ register\_to\_volunteer\_for\_event ] [
sign\_out\_volunteer ]

# **BEHAVIOR**

# Feature descriptions

<u>Add event</u>: Organizations can create events. Volunteers can then sign up for these events, and donors can donate to individuals for a certain event. Each event has a page (belonging to the organization that created it), and each volunteer for the event has his or her own donation page for that particular event.

<u>Payment</u>: The site will use Stripe Connect to handle payments/donations.

<u>Notifications</u>: Followers of an organization can get a notification when the organization creates a new event.

<u>"Follow" an organization</u>: Volunteers can follow organizations to get notifications when a new event is created.

# **Security concerns**

#### Roles

Our system interacts with three types of users: nonprofits, who are able to create and manage events; volunteers, who participate in events; and donors, who contribute money to a volunteer for a particular event.

### **Threat Model**

We assume that attackers have access to the website, and can sign as any type of user. We assume that attackers only have access to our system via HTTP: they do not have access to the server infrastructure (e.g. we don't defend against attacks by Heroku or AWS employees).

## **Key Concerns**

The most important security concern is keeping donors' billking information safe. Secondarily, the amount donated should be kept as private as possible. Finally, volunteers' contact information should be kept proviate unless and organization has a particular reason to contact the user.

# **Data Privacy**

### Nonprofits:

name and bio: can be edit by the nonprofit; can be viewed by anyone.

events: can be created by nonprofits; nonprofits can edit their own events; anyone can view events.

### Volunteers:

name and bio: can be edited by the volunteer; can be viewed by anyone.

email: can be edited by the volunteer; can be viewed by nonprofits running events the volunteer has signed up for

amount raised: anybody can see the total amount a volunteer has raised for a particular event.

#### Donors:

payment information: only our system can bill donors.

donation amounts: only the volunteer who received the donation can view the amount

## **Payment Processing**

Payment processing will use Stripe Connect: <a href="https://stripe.com/connect">https://stripe.com/connect</a>

In this system, nonprofits connect their account to a Stripe account. We get a token that lets us bill donors on the organization's behalf. When we present a payment form to donors, we user stripe.js to have the donor's browser send the information directly to Stripe over HTTPS. Stripe gives us a customer token that lets us charge the user on behalf of the organization they're donating to: the donor's money goes directly to the organization, and the donor's credit card details never even hit our server.

## **Standard Defense Mechanisms**

XSS Attacks: all user-provided data will be sanitized on output using standard Rails sanitization helpers or those built into out templating system.

CSRF Attacks: we will use Rails' built-in CSRF protection to reject requests that do not including a valid authenticity token.

SQL Injection: we will use ActiveRecord's query interface to perform queries, wich will automatically sanitize input data.

Clickjacking Attacks: we will use the X-Frame-Options header to prevent pages on out webiste from being embedded in a frame or iFrame on a malicious website.

Password Storage: Passwords will be salted with a per-user salt, and then hashed with BCrypt. The process will be handled by an existing library, such as has secure password or Devise.

# **Operations**

#### GET /

**Effects**: Returns a welcome page that allows volunteers and organization to sign in or register, and shows upcoming events to entice users to join the system.

# **POST** /login

Requires: an email and password

Modifies: session

**Effects**: Authenticates an organization or volunteer with the username and password. If successful, gives the user an authentication cookie so they can make further requests.

# **DELETE /logout**

Requires: user is logged in

Modifies: session

**Effects**: destroys the current user's authentication token.

## **GET /organizations**

**Effects**: returns a list of registered organizations.

## **POST /organizations**

Requires: an email, password, and Stripe Connect token

**Modifies**: Organizations

**Effects**: creates a new organization account and logs the current user in as that organization.

# **GET /organizations/:id**

**Requires**: an organization with the given id exists

Effects: Returns information about the organization: name, bio, and upcoming events

### PUT /organizations/:id

Requires: the current user is logged in as the organization with the given id; an updated set of

attributes for the organization

Modifies: the organization with the given id

**Effects:** the organization with the given id is updated with the given set of attributes

## GET /organizations/:org id/events

**Requires**: an organization with the given org id exists

Effects: returns a list of events created by the organization with the given org\_id

## POST /organizations/:org\_id/events

Requires: the current user is logged in as the organization with the given org\_id; an event

name and description **Modifies:** Events

**Effects:** creates a new event associated with the given organization

## GET /organizations/:org\_id/events/:event\_id

Requires: an event with the given event id exists

Effects: returns information about the given event: a description, top fundraisers, etc.

# PUT /organization/:org\_id/events/:event\_id

**Requires:** the current user is logged in as the organization with the given org id; an event with the given event\_id exists and is owned by the organization with the given org\_id; an updated set

of attributes for the event

Modifies: the event with the given event id

Effects: updates the event with the given event\_id to have the updated attributes

### **POST /volunteers**

Requires: an email and password

**Modifies:** Volunteers

**Effects:** creates a new volunteer account and logs the current user in as that volunteer.

#### **GET /volunteers/:id**

**Requires:** a volunteer with the given id exists

Effects: Returns information about the volunteer with the given id: their bio and list of events

they're participating in

### PUT /volunteers/:id

Requires: the current user is logged in as the volunteer with the given id, an updated set of

attributes for the volunteer

Modifies: the volunteer with the given id

Effects: the volunteer with the given id is updated with the given set of attributes

## POST /volunteers/:v id/participations

Requires: the current user is logged in as the volunteer with the given v\_id; an event id

**Modifies:** Participations

Effects: creates a new Participation for the volunteer with the given v\_id participating in the

event with the given event id.

## GET /volunteers/:v\_id/participations/:p\_id

**Requires:** a Participation with the given p id exists

**Effects:** returns information about the Participation with the given p\_id

### POST /volunteers/:v id/participations/:p id/donate

**Requires:** billing information; donation amount

**Modifies:** Donations

Effects: charges the user for the donation amount and creates a new Donation to record the

amount

### User interface

Upcoming Events  /14/12 Walk for Hunger  28/12 Fundraising Party
28/12 Fundraising Party

welcome Jane! Account of
People participating
Jane Smith
Alex Paine
Dana Marsh

