

# NP Completeness Examples



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CPSC 413 - Algorithm Design

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# NP

- ▷ In order to prove that the decision problem  $A$  is NP, we need to prove that there is a polynomial time verification algorithm  $V(\text{input } x, \text{certificate } y)$ .
- ▷ Basically certificate  $(y)$  is an answer to the decision problem  $A$  and the verification algorithm can check the answer and determine if it is correct or not.

# NP

- ▷ How to prove a decision problem  $A$  is NP?
  - State the input to the verification algorithm (input to the problem and a certificate).
  - Show that certificate size is polynomial in size to the remaining input.
  - Give the verification algorithm.
  - Prove that the verification algorithm is correct.
  - Show that the verification algorithm runs in polynomial time.

# 3-Coloring Problem

▷ Precondition:

- Graph  $G = (V, E)$
- $|V| = n$

▷ Postcondition:

- Coloring  $C = (c_1, c_2, \dots, c_n)$ , where  $c_i$  is the color of the  $i^{\text{th}}$  node in the graph and  $c_i \in \{\text{red, green, blue}\}$
- No two adjacent node have the same color

# Input of the Verification Algorithm

▷ Input:

- Graph  $G = (V, E)$
- $C = (c_1, c_2, \dots, c_n)$  (certificate)

▷ Certificate size:

- Assume that we show that color is {blue, green, red} with 2 bits then certificate size is  $(2n)$
- Since  $n$  is the number of vertices in the graph then  $2n$  is polynomial in size of  $G$ .

# Verification Algorithm

## ▷ Verification Algorithm:

```
{ "yes", "no" } V(G = (V, E), C[n]) {  
  for a in V:  
    if C[a] is not in { "red", "blue", "green" }  
      return "no"  
  for each edge (a, b) in E:  
    if c[a] == c[b] //there is two adjacent nodes with the same color  
      return "no"  
  return "yes"  
}
```

# Runtime of the Verification Algorithm

```
{ "yes", "no" } V(G = (V, E), C[n]) {  
  for a in V:  
    if C[a] is not in { "red", "blue", "green" }  
      return "no"  
  for each edge (a, b) in E:  
    if c[a] == c[b] //there is two adjacent nodes with the same color  
      return "no"  
  return "yes"  
}
```

- ▷ First for iterates over all the nodes and the second for iterates over all the edges so the runtime is  $O(|V| + |E|)$
- ▷ This is obviously polynomial in the size of the input

# Correctness of the Verification Algorithm

```
{ "yes", "no" } V(G = (V, E), C[n]) {  
  for a in V:  
    if C[a] is not in { "red", "blue", "green" }  
      return "no"  
  for each edge (a, b) in E:  
    if c[a] == c[b] //there is two adjacent nodes with the same color  
      return "no"  
  return "yes"  
}
```

- ▷ If  $G = (V, E)$  is a “yes” instance of 3-Coloring, then there is a coloring  $C$ , such that no two adjacent nodes have the same color then  $V(G, C)$  returns “yes”.
- ▷ If  $G = (V, E)$  is a “no” instance then there is no coloring  $C$ , so every  $V(G, C)$  returns “no”.



# NP Completeness Proof

- ▷ Assume that we want to prove that the decision problem A is NP Complete
  - We need to prove that A is NP (which we covered)
  - Then we need to find another NP Complete problem B and prove that  $B \leq_p A$ 
    - Give an algorithm to transform the input to B to an input to A.
    - Prove that the transformation algorithm runs in polynomial time.
    - Let  $s$  be an input to B and  $s'$  the transformed input to A. Prove that  $s$  is a “yes” instance of B if and only if  $s'$  is a “yes” instance of A.

# NP Completeness Proof

- ▷ Let  $s$  be an input to  $B$  and  $s'$  the transformed input to  $A$ .  
Prove that  $s$  is a “yes” instance of  $B$  if and only if  $s'$  is a “yes” instance of  $A$ .
  - If  $s$  is a “yes” instance of  $B$  then  $s'$  is a “yes” instance of  $A$
  - If  $s'$  is a “yes” instance of  $A$  then  $s$  is a “yes” instance of  $B$

# Clique Cover Problem

▷ Precondition:

- Graph  $G = (V, E)$
- $V = \{1, 2, \dots, n\}$
- $K$

▷ Postcondition:

- $V_1, V_2, \dots, V_K$ 
  - $V_1 \cup V_2 \cup \dots \cup V_K = \{1, \dots, n\}$
  - $V_i \cap V_j = \emptyset$  for  $i \neq j$
- Each of  $V_i$  is a clique in  $G$ .

## 3-Coloring $\leq_p$ Clique Cover

- ▷ So we have a solver for clique cover problem.
- ▷ If we want to solve 3-Coloring problem we need to find three sets of vertices ( $V_1, V_2, V_3$ ) such that
  - $V_1 \cup V_2 \cup V_3 = \{1, \dots, n\}$
  - $V_i \cap V_j = \emptyset$  for  $i \neq j$
  - There is no edge between any vertices in  $V_i$
  - Then we can color  $V_1$  as “blue”,  $V_2$  as “red”, and  $V_3$  as “green”.
- ▷ But Clique Cover with  $K = 3$  can find 3 sets where each of them are cliques in graph.

## 3-Coloring $\leq_p$ Clique Cover

- ▷ Complement of a graph  $G=(V, E)$  is shown with  $\bar{G}$  and it is a graph with vertices  $V$ , and there is an edge between two nodes  $(a, b)$  if and only if there is not an edge between  $a$  and  $b$  in  $G$ .
- ▷ Now if we give  $\bar{G}$  and 3 to clique cover it will find 3 sets of vertices in  $\bar{G}$  that they form 3 cliques.
- ▷ Now if we consider those three sets in  $G$ , they are 3 sets of vertices where there is no edge between the vertices of one set.

# 3-Coloring $\leq_p$ Clique Cover (Transforming Inputs)

- ▷ Inputs of 3-Coloring:
  - $G = (V, E)$
- ▷ Inputs of Clique Cover:
  - $\bar{G}$
  - $K = 3$

```
transformToCliqueCover(G = (V, E)) { //inputs of 3-Coloring
  GBar = (V, E'={})
  for each two nodes a and b:
    if (a, b) is not an edge in E
      add (a, b) to E'
  return (GBar, 3) //K = 3
}
```

## 3-Coloring $\leq_p$ Clique Cover (Transforming Inputs)

```
transformToCliqueCover(G = (V, E)) { //inputs of 3-Coloring
  GBar = (V, E'={})
  for each two nodes a and b:
    if (a, b) is not an edge in E
      add (a, b) to E'
  return (GBar, 3) //K = 3
}
```

### ▷ Runtime:

- Initializing GBar takes  $O(|V|)$  and then checking for each two nodes takes  $O(|V|^2 |E|)$
- This runtime is polynomial in the input size.

## 3-Coloring $\leq_p$ Clique Cover (Correctness)

```
transformToCliqueCover(G = (V, E)) { //inputs of 3-Coloring
  GBar = (V, E'={})
  for each two nodes a and b:
    if (a, b) is not an edge in E
      add (a, b) to E'
  return (GBar, 3) //K = 3
}
```

- ▷ Let  $s$  be an input to 3-Coloring and  $s'$  the transformed input to Clique Cover.
- ▷ We want to prove that if  $s$  is a “yes” instance of 3-Coloring then  $s'$  is also a “yes” instance of Clique Cover.
- ▷ If  $s$  is a “yes” instance of 3-Coloring there are 3 sets of nodes ( $V_1, V_2, V_3$ ) that there is no edge between the nodes of one set.
- ▷ Then in  $GBar$   $V_1, V_2, V_3$  are cliques.
- ▷ Then  $CliqueCover(GBar, 3)$  returns “yes”



## 3-Coloring $\leq_p$ Clique Cover (Correctness)

```
transformToCliqueCover(G = (V, E)) { //inputs of 3-Coloring
  GBar = (V, E'={})
  for each two nodes a and b:
    if (a, b) is not an edge in E
      add (a, b) to E'
  return (GBar, 3) //K = 3
}
```

- ▷ Let  $s$  be an input to 3-Coloring and  $s'$  the transformed input to Clique Cover.
- ▷ We want to prove that if  $s'$  is a “yes” instance of Clique Cover then  $s$  is also a “yes” instance of 3-Coloring.
- ▷ If  $s'$  is a “yes” instance of Clique Cover there are 3 sets of nodes ( $V_1, V_2, V_3$ ) in  $G_{\text{Bar}}$  that each of them are cliques.
- ▷ Then in  $G$  there is no edge between the nodes of one of the sets  $V_i$
- ▷ Then we can color  $V_1$  in “blue”,  $V_2$  in “red”, and  $V_3$  in “green”.
- ▷ Then  $s$  is a “yes” instance of 3-Coloring.