

Parite 1:

1)

$G = \langle T, N, S, P \rangle$

$T = \{a = [a-z \mid A-Z], c = [1-9], \text{ THEN, BEGIN, ELSE, IF, END.}, \text{ VAR, CONST, O} = ['\text{'}, '+', '-', '*'], \text{ PROGRAM}\}$

$N = \{S, S1, S1', S2, S3, S3', S4, S5, S5', S5'', S6, S8, S9, S9, S10, S11, S11'', S11', S12, S12', S13, S14, S14', S15, S15', \text{ Chiffre}, \text{ Chiffre}'', \text{ Chiffre}', \text{ ValS}, \text{ ValS}', S16, S17, S17', S18, S19, S19'', S19', S20, S20', S21, S22, S8A, S9A, S9A', S10A, S11A, S11A'', S11A', S12A, S12A', S13A}, S14A, S14A', S15A, S15A',$

ChiffreA,

Chiffre'',

ChiffreA'

ValSA ,

ValSA',

S16A,

S17A,

S17A',

S18A,

S19A,

S19A'',

S19A',|

S20A,

S20A',

S21A,

S22

}

P={

S-->PROGRAM S1

S1 --> aS1'

S1'-->S1|cS1'|a;S2|cS2

S2--> conSt S3| var S3| BEGIN S8

S3-->aS3'

S3' -->aS3'|cS3'|aS4|cS4|s4

S4-->,S3|;S2'|=OS5

S5-->cS5'|.S5''|S6

S5'-->cS5'|.cS5''|s6

S5''-->cS5''|cS6

S6-->,S3|;S2'|;BEGIN S8

S8 -->S9|if(S14

S9-->aS9'

S9'-->S9|cS9'|a=OS10|c=OS10|=OS10

S10=S11|S12

S11-->cS11'|.S11''

S11''-->cS11''|cS13

S11'--> cS11'|.S11''|c;S13

S12-->aS12'

S12'-->S12|cS12'|a;S13|c;S13| S13

S13 --> S8 |END.

S14-->aS14'

S14'-->S14|cS14'|a==S15|c==S16|==S15

S15-->O chiffre |O char

S15'--> chiffre | char

Chiffre --> c chiffre'|. Chiffre''

Chiffre''--> c chiffre''|c + S15'| c - S15'| c * S15'| c)THEN S16

Chiffre'-->chiffre|c S15|) THEN S16

ValS --> a valS'

ValS'--> a valS' | c valS' | c + S15' | c - S15' | c * S15' | S16

S16-->S17|{S22

S17-->aS17'

S17'-->S17|cS17|a=OS18| c=OS18

S18-->S19|S20

S19-->cS19' |.S19''

S19''-->cS19'' |c;S21

S19'-->cS19' |.S19'' |c;S21

S20-->aS20'

S20'-->S20|cS20'|c;S21|a;S21

S21-->FSI; S8| FSI END.

S22-->S8A

S8A -->S9A|if(S14A

S9A-->aS9A'

S9A'-->S9A|cS9A'|a=OS10A|c=OS10A

S10A=S11A|S12A

S11A-->cS11A' |.S11A''

S11A''-->cS11A'' |cS13A

S11A'--> cS11A' |.S11A'' |c;S13A

S12A-->aS12A'

S12A'-->S12A|cS12A'|a;S13A|c;S13A

S13A --> S8A |ELSE S8A |S21

S14A-->aS14A'

S14A'-->S14A|cS14A'|a==S15A|c==S16A

S15A-->O chiffreA |O charA

S15A'--> chiffreA | charA

ChiffreA --> c chiffreA'|. ChiffreA''

Chiffre''--> c chiffreA''|c + S15A'| c - S15A'| c * S15A'| c)THEN S16A

ChiffreA'-->chiffreA|c S15A|) THEN S16A

ValSA --> a valSA'

ValSA'--> a valSA'|c valSA'| c + S15A'| c - S15A'| c * S15A'|S16A

S16A-->S17A|{S22A

S17A-->aS17A'

S17A'-->S17A|cS17A|a=OS18A| c=OS18A

S18A-->S19A|S20A

S19A-->cS19A'|.S19A''

S19A''-->cS19A''|c;S21A

S19A'-->cS19A'|.S19A''|c;S21A

S20A-->aS20A'

S20A'-->S20A|cS20A'|c;S21A|a;S21A

S21A-->FSI; S8A|FSI;}END .

S22-->s8A

}



Partie 2:

1)

	/	*	%	c
S0	S1	p	p	p
S1	p	S2	p	p
p	p	p	p	p
S2	S6	S3	S5	S2
S3	S4	S3	S5	S2
S5	S2	S2	S5	S2
S6	S6	p	S5	S2
S4	p	p	p	p

2)

S0-->/ S1 | c p | * p | % p

S1-->/ p | c p | * S2 | % p

p-->/ p | c p | * p | % p

S2-->/ S6 | c S2 | * S3 | % S5

S3-->/ S4 | c S2 | * S3 | % S5

S5-->/ S2 | c 5 | * S2 | % 2S

S6-->/ S6 | c S5 | * p | % S2

S4-->/ p | c p | * p | % p

3)

```
#include <stdio.h>
```

```
#include <ctype.h>
```

```
#include <stdbool.h>
```

```
#include <stdbool.h>
```

```
#include <string.h>
```

```
bool cinclude(char c) {
```

```
    char tab[] = {'a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'j', 'k', 'l', 'm', 'n', 'o', 'p',  
'q', 'r', 's', 't', 'u', 'v', 'w', 'x', 'y', 'z', 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J',  
'K', 'L', 'M', 'N', 'O', 'P', 'Q', 'R', 'S', 'T', 'U', 'V', 'W', 'X', 'Y', 'Z', '0', '1', '2',  
'3', '4', '5', '6', '7', '8', '9', '<', '>', '=', '(', ')', ' ', ',', ';', ':', '$', '{', '}'};
```

```
    int tab_size = sizeof(tab) / sizeof(tab[0]);
```

```
    int i;
```

```
    for (i = 0; i < tab_size; i++) {
```

```
        if (c == tab[i]) {
```

```
            return true;
```

```
        }
```

```
    }
```

```
    return false;
```

```
}
```

```
bool s0(const char *input);
```

```
bool s1(const char *input);
```

```
bool p(const char *input);
```

```
bool s2(const char *input);
```

```
bool s3(const char *input);
```

```
bool s5(const char *input);
```

```
bool s6(const char *input);
```

```
bool s4(const char *input);
```

```
bool intochar(const char *string) {
```

```
    return s0(string);
```

```
}
```

```
bool s0(const char *input) {
```

```
    if (*input == '/') {
```

```
input++;
```

```
    return s1(input);
```

```
    } else {
```

```
        return false;
```

```
    }
```

```
}
```

```
bool s1(const char *input) {
```

```
    if (*input == '/') {
```

```
input++;
```

```
    return p(input);
```

```
    } else if (*input == '*') {
```

```
input++;
```



```
    return s2(input);  
} else if (*input == '%') {  
    input++;  
    return p(input);  
} else if (cininclude(*input)) {  
    input++;  
    return p(input);  
} else {  
    return false;  
}  
}
```

```
bool p(const char *input) {  
  
    return false;  
  
}
```

```
bool s2(const char *input) {  
    if (*input == '/') {  
        input++;  
        return s6(input);  
    } else if (*input == '*') {  
        input++;  
        return s3(input);  
    }
```

```
    } else if (*input == '%') {  
        input++;  
        return s5(input);  
    } else if (cininclude(*input)) {  
        input++;  
        return s2(input);  
    } else {  
        return false;  
    }  
}
```

```
bool s3(const char *input) {  
    if (*input == '/') {  
        input++;  
        return s4(input);  
    } else if (*input == '*') {  
        input++;  
        return s3(input);  
    } else if (*input == '%') {  
        input++;  
        return s5(input);  
    } else if (cininclude(*input)) {  
        input++;  
        return s2(input);  
    }
```

```
    } else {  
        return false;  
    }  
}
```

```
bool s5(const char *input) {  
    if (*input == '/') {  
        input++;  
        return s2(input);  
    } else if (*input == '*') {  
        input++;  
        return s2(input);  
    } else if (*input == '%') {  
        input++;  
        return s5(input);  
    } else if (cininclude(*input)) {  
        input++;  
        return s2(input);  
    } else {  
        return false;  
    }  
}
```

```
bool s6(const char *input) {
```

```
if (*input == '/') {  
    input++;  
    return s6(input);  
} else if (*input == '*') {  
    input++;  
    return p(input);  
} else if (*input == '%') {  
    input++;  
    return s5(input);  
} else if (cininclude(*input)) {  
    input++;  
    return s2(input);  
} else {  
    return false;  
  
}  
}
```

```
bool s4(const char *input) {
```

```
    return true;
```

```
}  
  
int main() {  
    char *string = "/*hfl*/";  
  
    if (intochar(string)) {  
        printf("la commentaire \"%s\" est valid par le grammar\n", string);  
    } else {  
        printf("la commentaire \"%s\" n'est pas valid par le grammar\n",  
string);  
    }  
    return 0;  
}
```