Exploring state-of-art packers&obfuscators on ART and How to defeat it

2017. 7. 8 박영웅

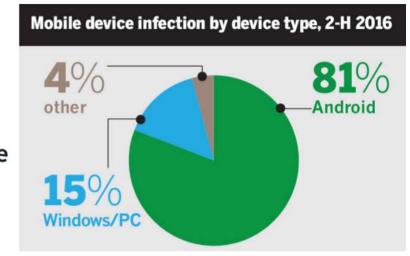




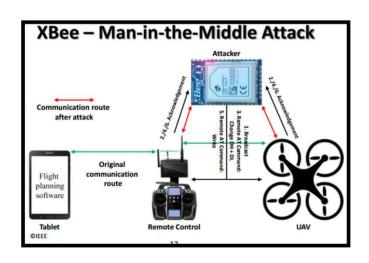
Introduction

Dvmap: the first Android malware

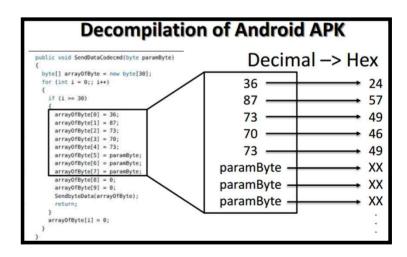
JUDY MALWARE: 36 MILLION ANDROID SMARTPHONES COULD BE INFECTED



"Hacking a Professional Drone", Blackhat ASIA 2016







Introduction

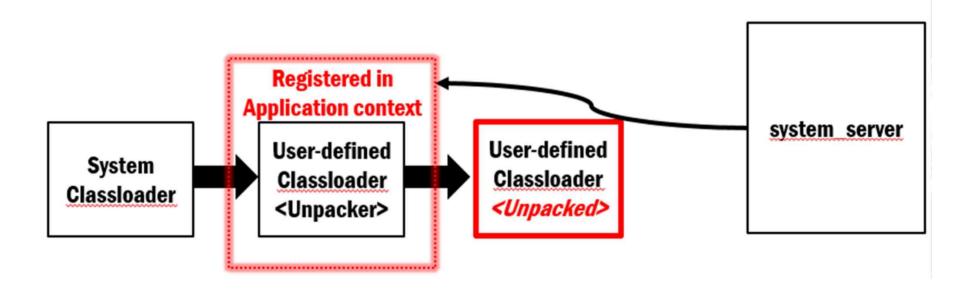
- Repackaged app (BrainTest, Judy, ...)
- Legimate apps carrying malicious components injected by attackers

1: Packing

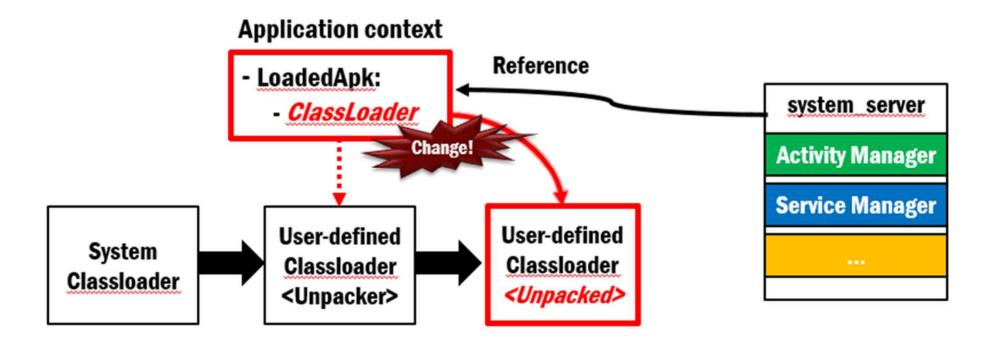
Packed Android applications have been around for a long time, but a more recent trend we've observed is the increasing prevalence of Android malware leveraging packing technology. In the past nine months, we've seen the ratio of packer use in malware that our customers encounter increase from 10 percent to 25 percent.

- Packing mechanism based on Dynamic code loading
 - It can load code *in file* or *on memory* dynamically
 - Android platform provides following interfaces only for Java layer to load .dex file dynamically
 - Documented interfaces: DexClassLoader, PathClassLoader, DexFile
 - Undocumented interfaces:
 - DexFile.java:
 - openDexFile(byte[] fileContents)
 - openDexFile(String sourceName, String outputName, int flags)
 - dalvik_system_DexFile.cpp:
 - Dalvik_dalvik_system_DexFile_openDexFile(const u4* args, Jvalue* pResult)
 - Dalvik_dalvik_system_DexFile_openDexFile_bytearray
- Packing mechanism based on Memory patch
 - It modifies <application> tag in AndroidManifest.xml to be executed firstly

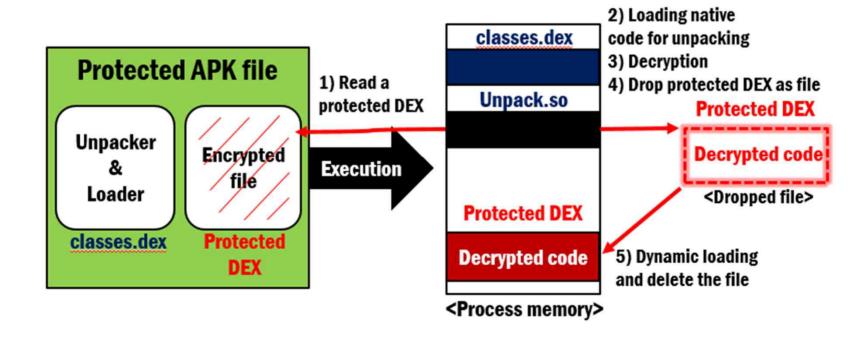
Classloader problem by unpacking process



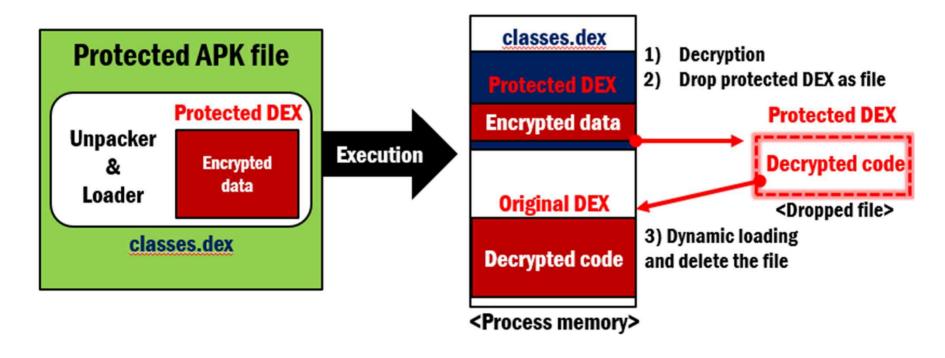
Almost packer needs this step

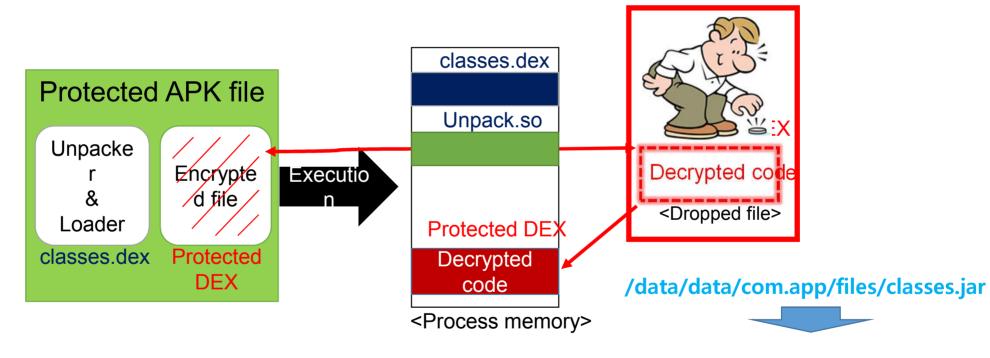


Basic type



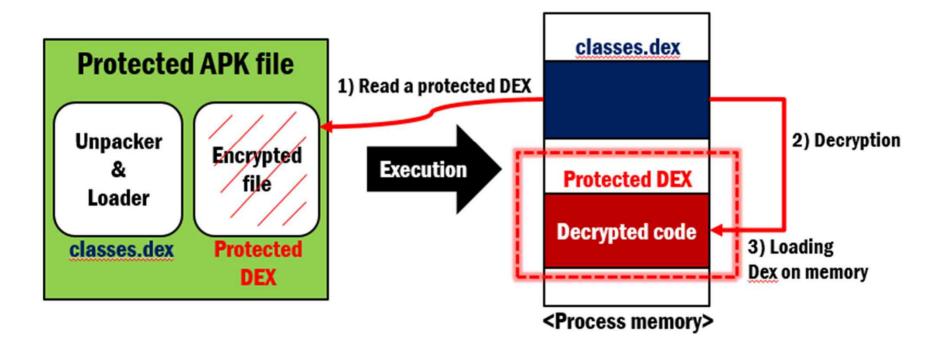
- Dynamic code loading (in file) DexGuard
 - Protected DEX is in unpacking dex file as array



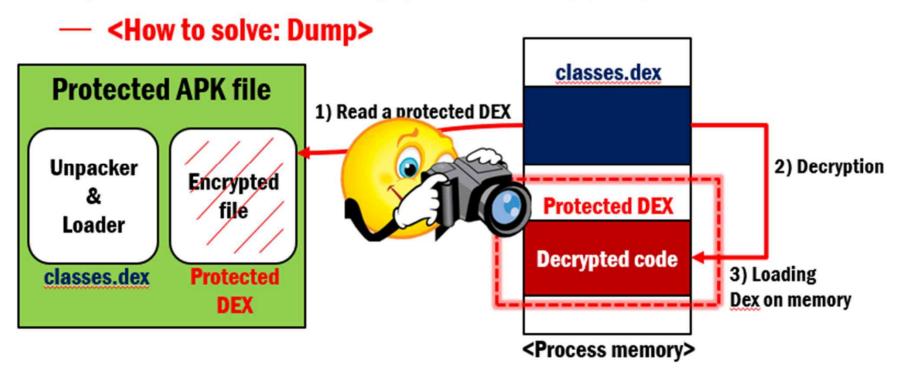


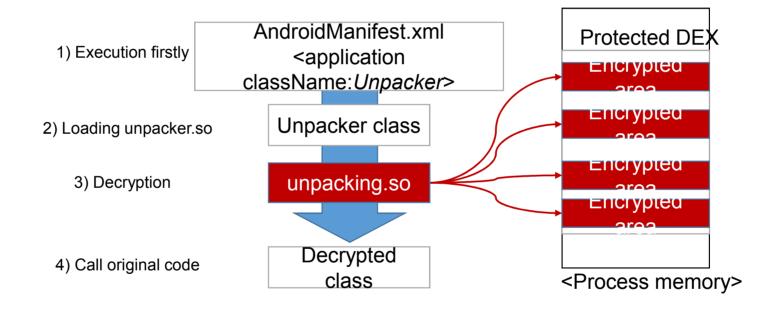
/data/data/com.app/files/wl3i8ug802/ Sal38u2083uhjg/123fegs/韓多宮

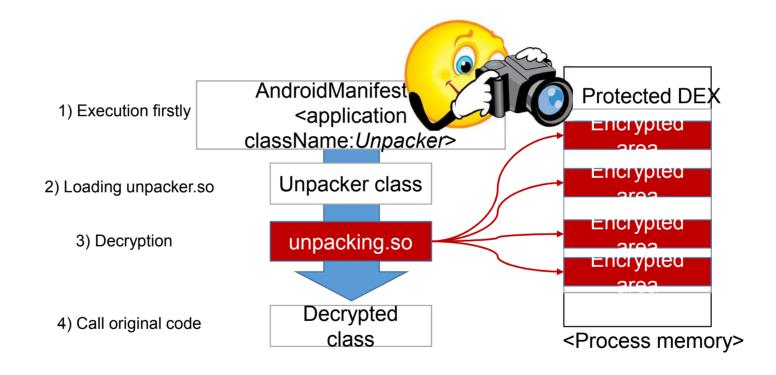
Dynamic code loading (on memory) - Ijiami



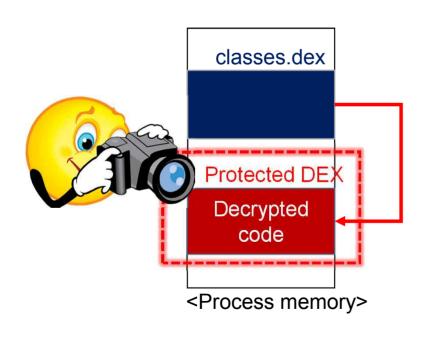
Dynamic code loading (on memory) – Ijiami

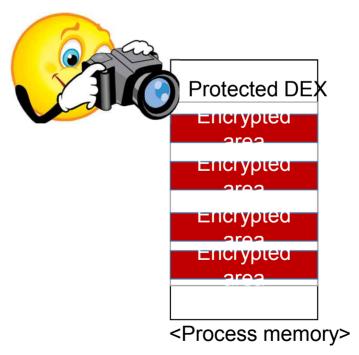


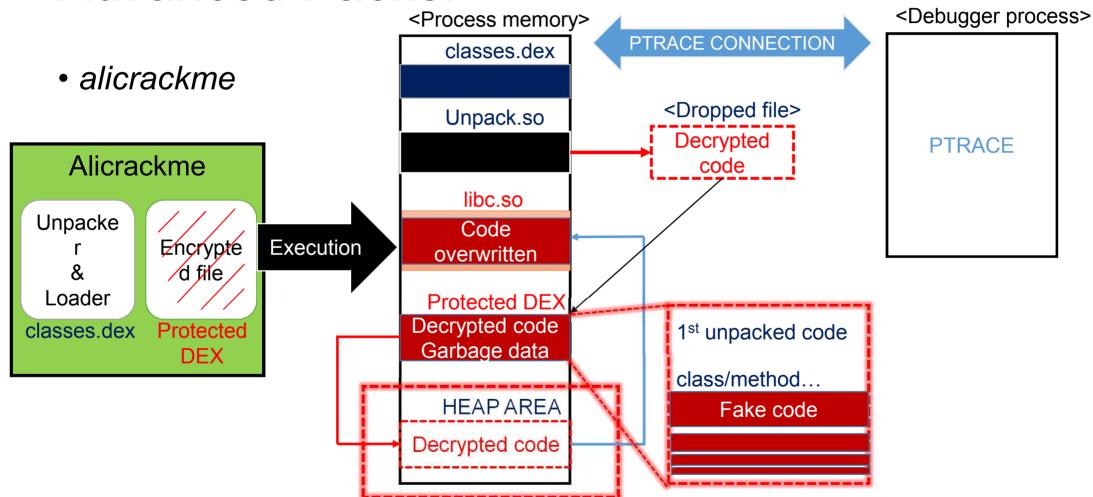




Main unpacking technique: Dum







```
/ crackme.a3

Main

Mainn

Mainn$Params

StubRuntimeException

a

an

b

bn

c

d

dn

e

en

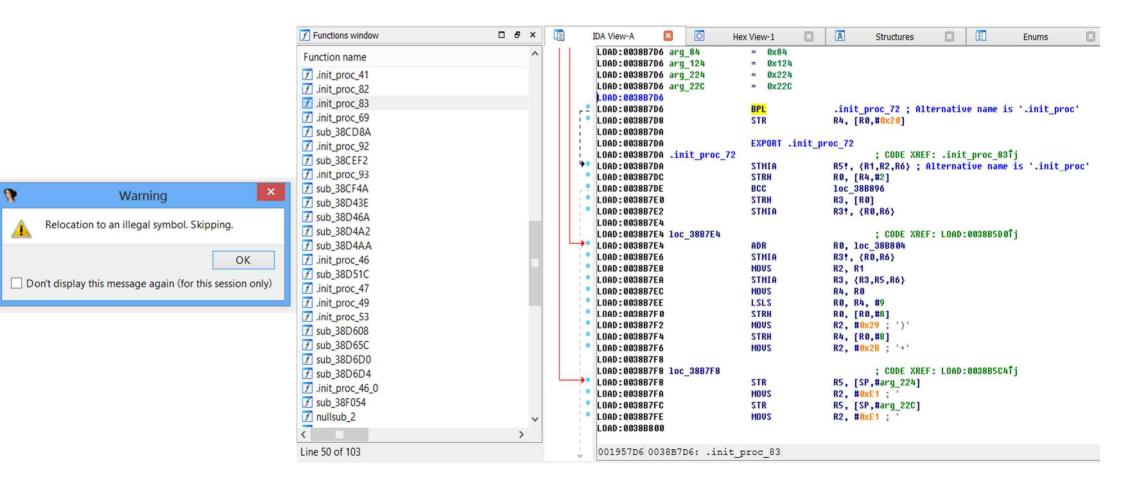
f

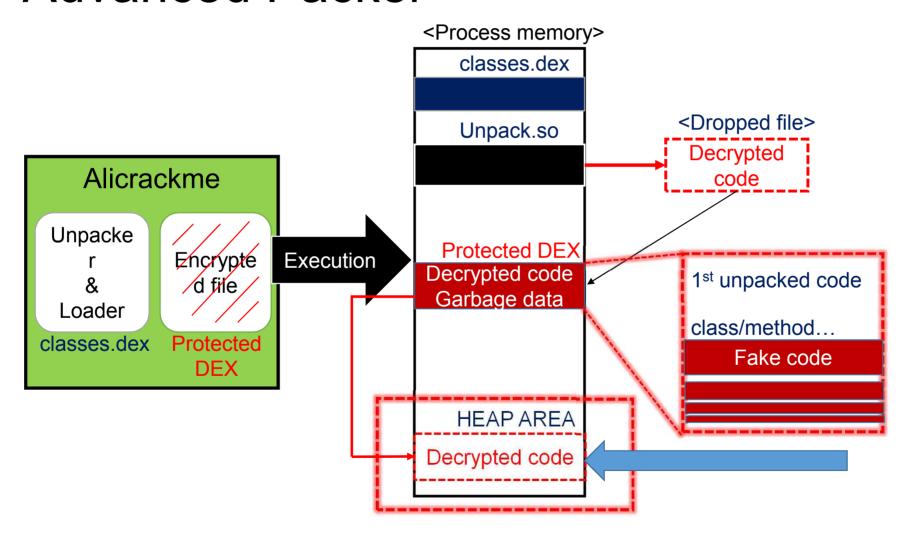
fn
```

```
android.os.Handler;
import java.util.TimerTask;
class b extends TimerTask {
    static {
        throw new RuntimeException();
    b(a arg2, Handler arg3, String arg4) {
        throw new RuntimeException();
    public void run() {
        throw new RuntimeException();
```

```
v com.ali.mobisecenhance
StubApplication
```

```
public class StubApplication extends Application {
    static {
        try {
            Class v2 = Class.forName("android.os.SystemProperties");
            Object v1 = v2.getDeclaredMethod("get", String.class).invoke(
        catch (Exception v3) {
            v3.printStackTrace();
        if(((String)v1).equalsIgnoreCase("x86")) {
            System.loadLibrary("mobisecx");
        else {
            System.loadLibrary("mobisec");
   public StubApplication() {
        super();
    protected native void attachBaseContext(Context arg1) {
   public native void onCreate() {
```





- Unpacking tools
 - DexHunter
 - Timing:

```
ClassObject* dvmDefineClass(Dv
    struct DexOr Jar
                 fileName;
       char*
       bool
                 okayToFree;
       bool
       RawDexFile* pRawDexFile;
       JarFile*
                 pJarFile;
                 pDexMemory; //
       u1*
/* shared memory region with file contents */
                   isMappedReadOnly;
bool
MemMapping
                   memMap:
```

<Process memory> classes.dex Unpack.so Protected DEX Decrypted code Method 1 Method 2 Method 3 Method 4 **HEAP AREA** Decrypted code

- Unpacking tools
 - AppSpear
 - Timing:

```
struct DexCode {
    u2 registersSize;
    u2 insSize;
    u2 outsSize;
    u2 triesSize;
    u4 debugInfoOff;
    u4 insnsSize;
    u2 insns[1];
    /* followed by optic.

Method* meth)
```

<Process memory>

classes.dex

Unpack.so

Protected DEX

Decrypted code

Method 1

Method 2

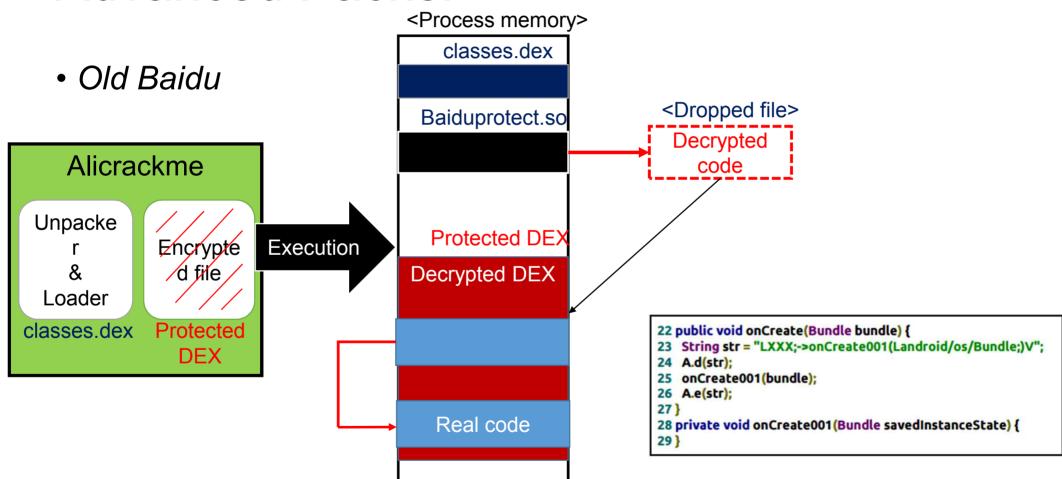
Method 3

Method 4

HEAP AREA

Decrypted code

```
class b extends TimerTask {
    static {
        boolean v0 = !a.class.desiredAssertionStatus() ? true : false;
        b.a = v0;
   b(a arg1, Handler arg2, String arg3) {
       // Decompilation failed
   public void run() {
        String v0 2;
        dn.b(dn.a());
        if (Build$VERSION.SDK INT < 10 | | !Debug.isDebuggerConnected()) {
            String v5 = new e().a(this.c);
            if(v5.equals("sos")) {
                this.b.sendEmptyMessage(2);
            else {
                CRC32 v0 = new CRC32();
                v0.update(v5.getBytes());
                v0.getValue();
                v5.hashCode();
               MessageDigest v0 1 = MessageDigest.getInstance("shal");
                Cipher v1 = Cipher.getInstance("AES");
                if (!b.a && v1 == null) {
                    throw new AssertionError();
                v1.init(2, new SecretKeySpec(Base64.decode("GXiQHT1CZ2elMzwpvvAoPA==".getBytes(), 0),
                        "AES"));
                new byte[0];
                byte[] v2 = v1.doFinal(Base64.decode("hjdsUjIT5je69WXIZP7Kzw==".qetBytes("UTf-8"), 0));
                String v6 = new String(v2);
                v0 1.update(new byte[]{127});
                v0 1.update(v5.getBytes());
                v0 1.update(new byte[]{1});
```



<Process memory> Recent Baid classes.dex Baiduprotect.so Protected DEX **Decrypted DEX** Real code

```
1 public void onCreate(Bundle savedInstanceState) {
2  super.onCreate(savedInstanceState);
3  setContentView(C0000R.layout.main);
4  this.display = ((WindowManager) getSystemService("window")).getDefaultDisplay();
5  this.mLibrary = GestureLibraries.fromRawResource(this, C0000R.raw.gestures);
6  if (!this.mLibrary.load()) {
7   finish();
8  }
9  findViewById(C0000R.id.gestures)).addOnGesturePerformedListener(this);
10 }
```

```
Java layer

1 public void onCreate(Bundle savedInstanceState) {
2 A.V(0, this, new Object[]{savedInstanceState});
3 }

Native layer (libbaiduprotect.so

Landroid/app/Activity; onCreate(VL)
Landroid/app/Activity; setContentView(VI)
Landroid/app/Activity; getSystemService(LL)
Landroid/view/WindowManagerImpl; getDefaultDisplay(L)
Landroid/gesture/GestureLibraries; fromRawResource(LLI)
Landroid/gesture/GestureLibraries$ResourceGestureLibrary; load(Z)
Landroid/app/Activity; findViewById(LI)
Landroid/gesture/GestureOverlayView; addOnGesturePerformedListener(VL)
```

- Open-source tools
- DexGuard
 - ClassEncryption
 - AssetEncryption
 - String Encryption
 - Symbol Name Obfuscation
 - Method call hiding
 - Native-code Encryption
 - Control-flow obfuscation

v1 = new Object[3]; v1[2] = new Integer(v8);

return v0 2.invoke(null, v1);

v1[1] = this; v1[0] = arg10;

```
catch (ArrayStoreException v0) {
                                      goto label 147;
                                 byte v3 2 = ((byte) v3 1[69]);
                                 try
                                      v1 3 = MainActivity. (v1 2, ((short) v2 1), v3 2);
                                      v1 3 = v1 3.intern();
Method v0 2 = Class.forName (HelloWorldActivity$if$... (-HelloWorldActivity$if$... [60], 146,
       HelloWorldActivity$if$...[18])).getDeclaredMethod(HelloWorldActivity$if$... (-HelloWorldActivity$if$
        .-[60], 186, HelloWorldActivity$if$.-[137]), String.class, ClassLoader.class, Integer
((AccessibleObject) v0 2).setAccessible(true);
```

v1 2 = ((byte)v1 1[38]);

v4 = (v1 2 & 1) << 1;

try {

label 111:

 $v3 = (v1 \ 2 \ ^{-1}) \ \epsilon \ 1 \ | \ v1 \ 2 \ \epsilon \ ^{-2};$

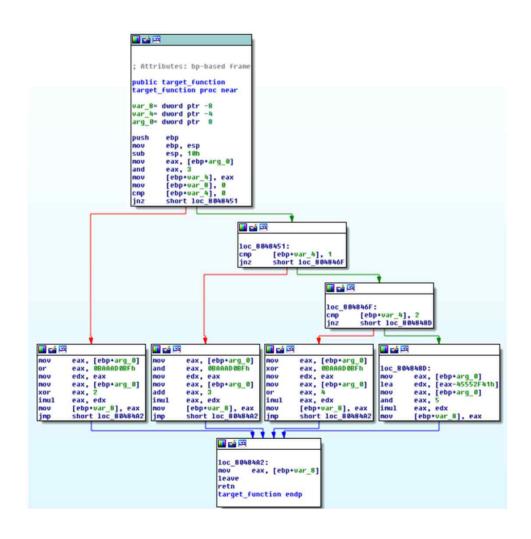
int v5 = MainActivity. ' ^ 21;

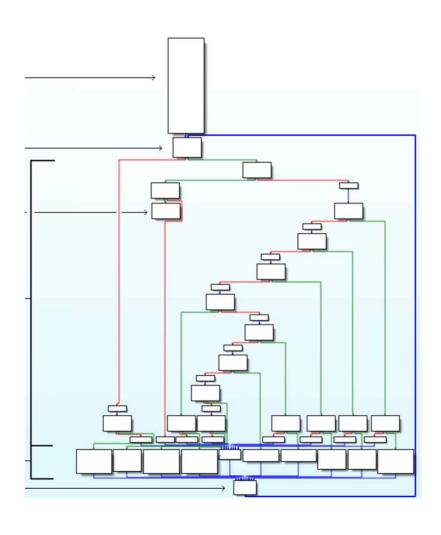
v3 1 = MainActivity.;

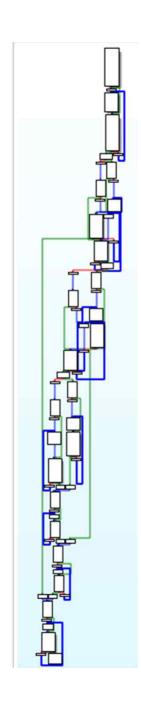
 $v2\ 1 = ((byte)((v3 ^ v4) + ((v3 & v4) << 1)));$

v4 = (MainActivity. ` ^ 21 | MainActivity. ` & 21) << 1;

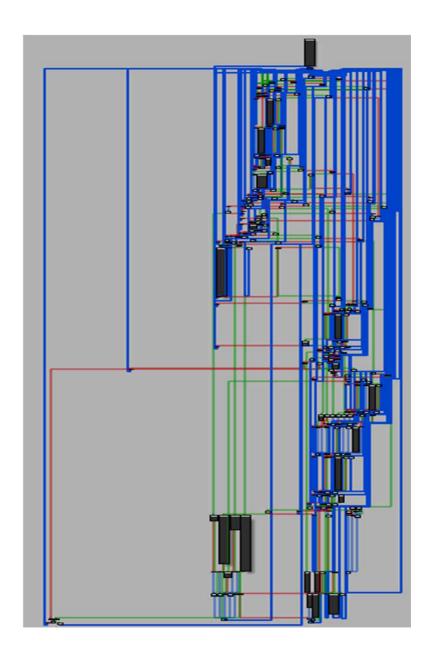
MainActivity. = ((-v5 ^ v4) + ((v4 & -v5) << 1)) % 128;



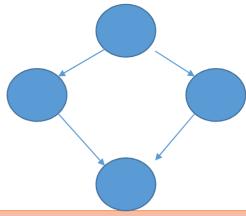








```
if ( v2 > 2003265269 )
 break;
if (v2 > -2085825462)
  if ( U2 > -1932365830 )
    if ( v2 > -1894470164 )
     if (v2 > -1876851337)
       if (v2 > -1805753113)
         if ( v2 > -1779038877 )
           if ( v2 > -1757798055 )
             if ( v2 > -1698374356 )
               if ( v2 > 1922088481 )
                  if ( v2 == 1922088482 )
                   v12 = v70;
                   v67 = (((v12[11] << 8) | v12[10]) << 16) | (v12[9] << 8) | v12[8];
                   v76 = (int *)(3 * (((v12[7] << 8) | v12[6]) << 16) | (v12[5] << 8) | v12[4]) * v67);
                   v13 = j_malloc((size_t)v76);
                   lsbbuff = (int)v13;
                   lsbbuffsize = (int)v76;
                   v13[3] = 0;
                   v13[2] = 0;
                   v13[1] = 0;
                   *v13 = 0;
                   goto LABEL_69;
               else if ( v2 <= 1920673103 )
                 if ( v2 > 1671106330 )
                   if ( v2 == 1671106331 )
                     v74 = (unsigned int)&v35;
                     035 = 1634038374;
                     v76 = v1;
                     v36 = 100;
```

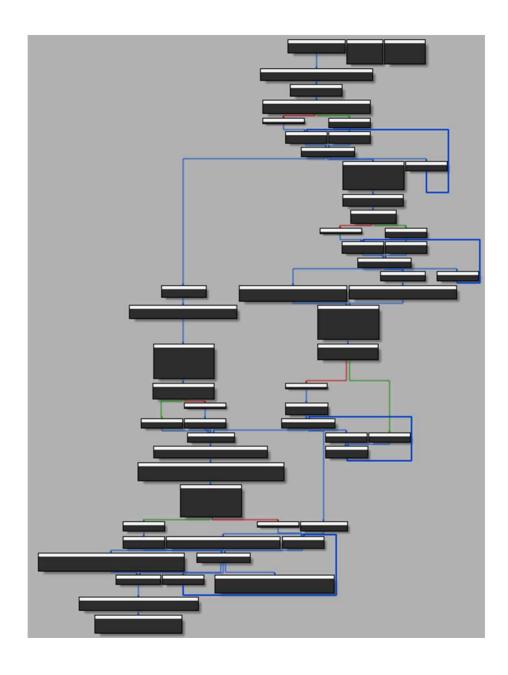


```
public void onCreate(Bundle savedInstanceState)
{
    super.onCreate(savedInstanceState);

    // Display the message.
    TextView view = new TextView(this);
    if(savedInstanceState != null) {
        view.setText("What?!");
    }
    else {
        view.setText("HUII");
    }

    view.setGravity(Gravity.CENTER);
    setContentView(view);

    // Briefly display a comment.
    Toast.makeText(this, "DexGuard has obfuscated the code of this sample", Toast.LENGTH_LONG).show();
}
```





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