

## Outline

Review

- Project Example
- Cool media art pieces
- Project presentations

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Lecture 20 First Project Presentation

Fall 2017. Nov 15

# CODE, CULTURE, AND PRACTICE

# First Project Proposal Examples

▼ Code: Culture and Practice IN-334-0

▼ FirstProjectProposals

▶ Lecture1

▶ Lecture2

▶ Lecture3

▶ Lecture4

▶ Lecture5

▶ Lecture6

▶ Lecture7

▶ Lecture8

Name ▲



DateTarget.zip



GettingStartedProcessingPy.zip



SimpleTweet\_Py.zip



TwitterInProcessingJava.zip



WordCram\_Py.zip

translated examples from Getting Started with Processing

[http://cmuems.com/resources/getting\\_started\\_with\\_processing.pdf](http://cmuems.com/resources/getting_started_with_processing.pdf)



# First Project Proposals

3-7 minute discussion  
fill out paper

- Peer review – 50% (you all fill out a review form for each project)
  - Does your story make sense?
  - Do people like it?
- Technical exploration– 25%
  - Did you implement something that shows how it could work?
  - Or at least try to implement something?
- Research effort–25%
  - What kind of background research was done to see that its something worth pursuing, novel, unique/useful?
  - What's your group's story?

Use your group repository.

# Homework

1

First project presentation reviewing

-make sure I have one paper with your name on it as a reviewer

2

Diagram the steps in your project as a flow chart.

Get some data and try working with it.

Seek out some code for your project and find some data that you will use.

# Summary of today

- Presenting your media arts project (well done!)
- HW for next Monday- grab a piece of data
  - start coding
- let me know what your technical issues are?
- HW for next Wednesday
  - Think about whether you want to continue the project you are on.... for the final project send me an email with project description and who is in your group.