



CS 554

Computer Vision

**Conditional and Markov
Random Fields**

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Slide Credits: L. van der Maaten

Conditional Random Fields

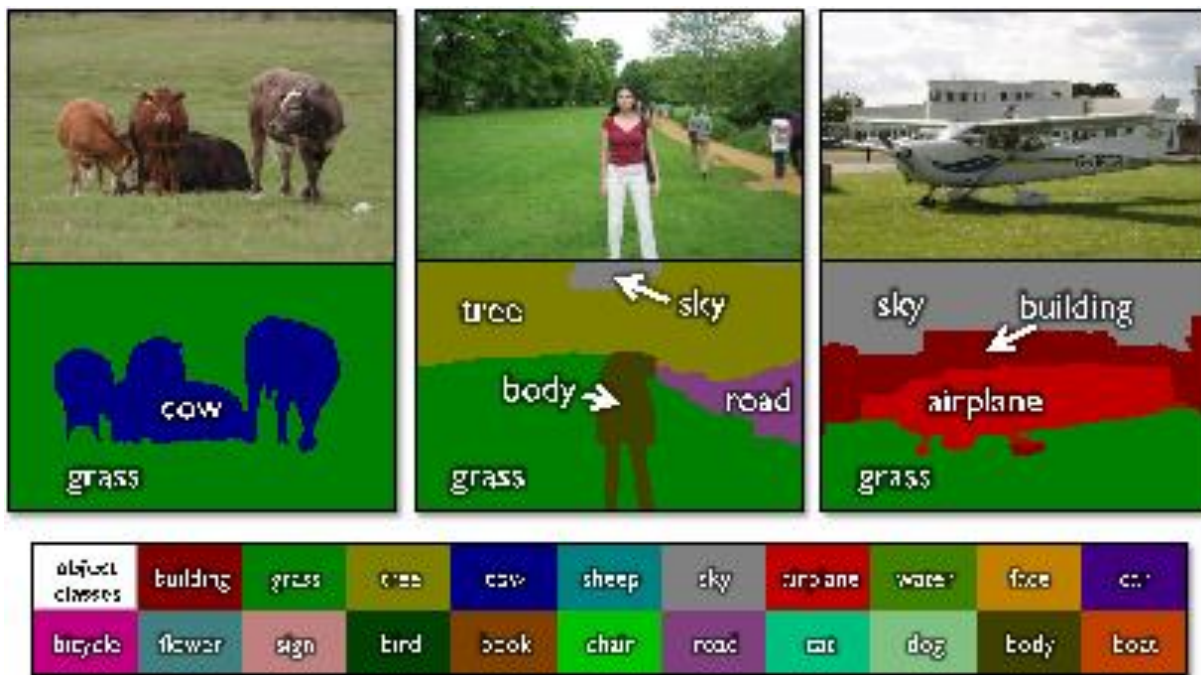
Supervised image segmentation

- Bounding-box detection is problematic for *articulated objects*



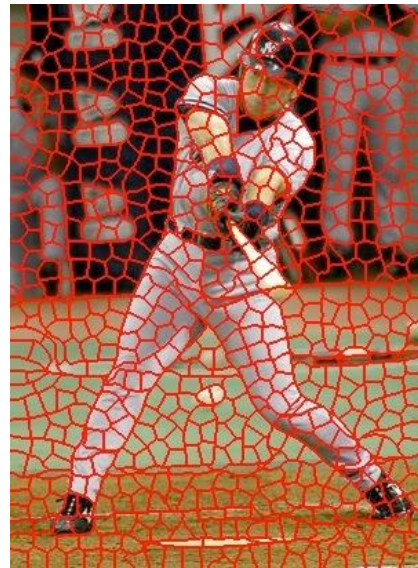
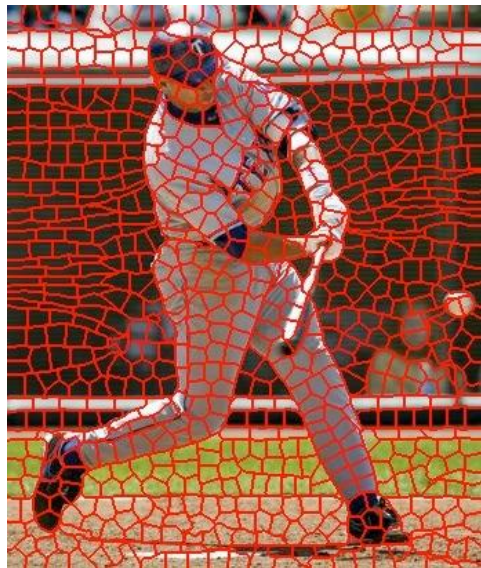
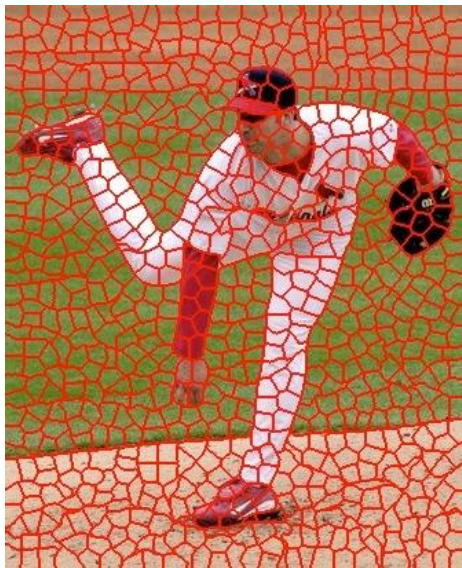
Supervised image segmentation

- Bounding-box detection is problematic for *articulated objects*
- To resolve this issue, we could try to assign a class to each pixel in the image:



Supervised image segmentation

Because images are very large, one often first constructs *superpixels*:



Simple approach to find superpixels: Cluster per-pixel R,G,B,X,Y-features

Supervised image segmentation

Commonly used *features* to represent superpixels:

- Texture layout (textons), color, edge presence, superpixel location, *etc.*

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Commonly used *classifiers* to assign superpixels to a class:

- Linear classifiers such as *logistic regression* and *support vector machines*
- Ensemble approaches such as *AdaBoost*
- Classifiers that exploit *structure* in the label field (conditional random fields)

Supervised image segmentation

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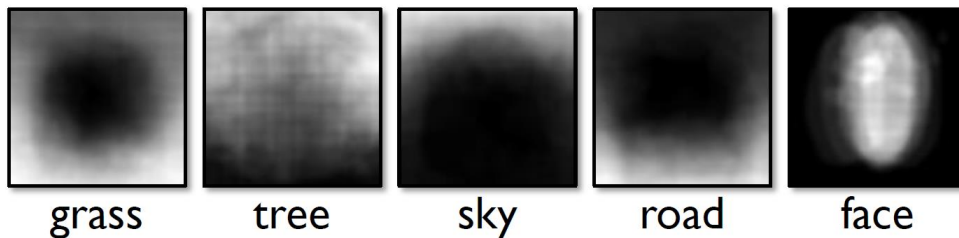
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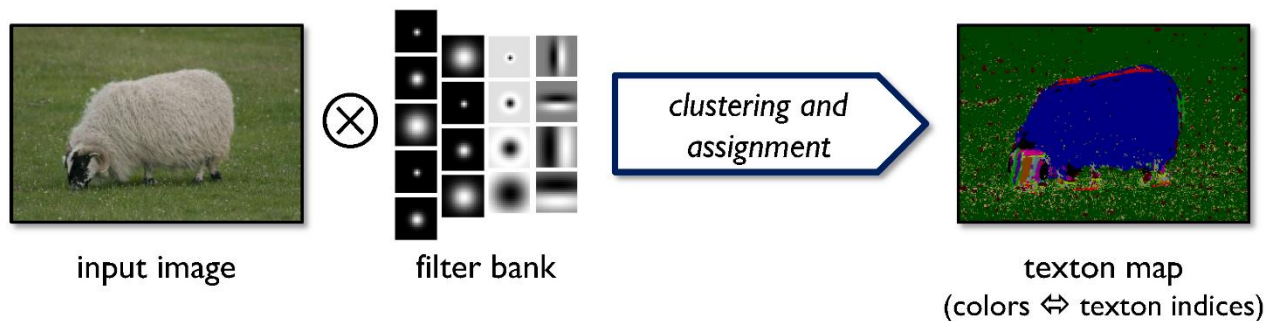
Often, we also incorporate a *location prior* in the segmentation algorithm

Example: TextonBoost

Location:



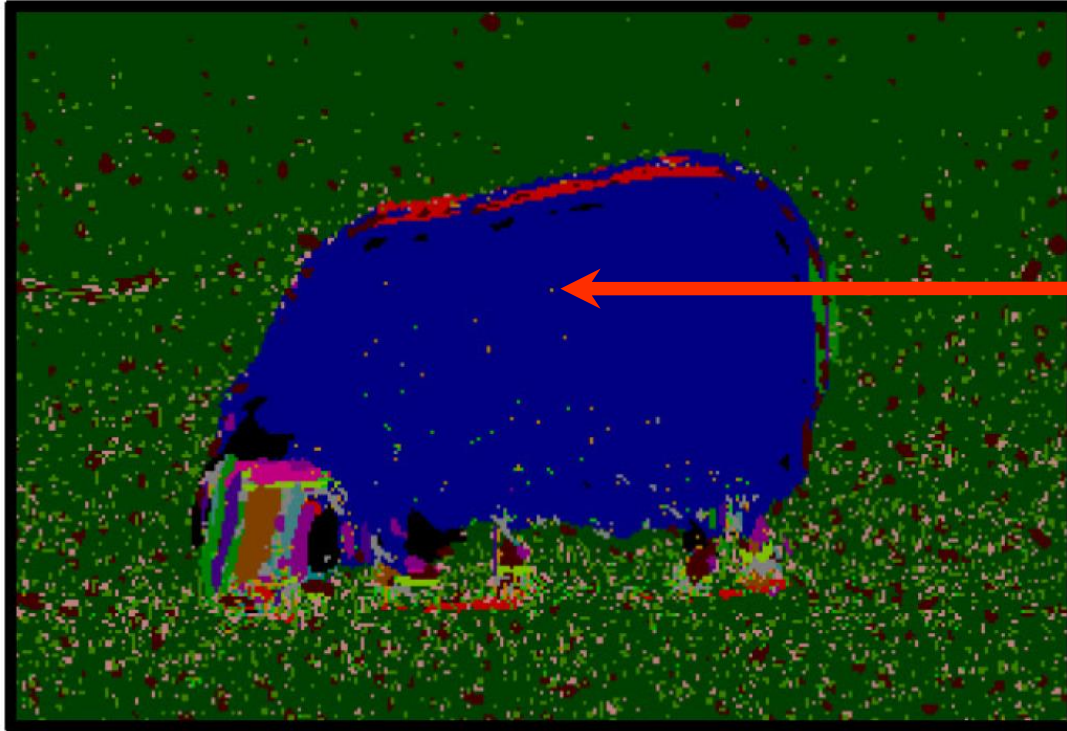
Texture:



Per pixel class posteriors from *texton map* using boosted weak classifiers

Example: TextonBoost

The resulting label image looks quite noisy:



Is this pixel a
sheep or not?

Supervised image segmentation

- We know that the *label field* is generally *smooth*: changes are uncommon
- We know that some labels are *incompatible*: “people do not walk on water”
- Conditional and Markov Random Fields allow us to incorporate such things, *e.g.*, to penalize different neighboring labels *except* when there is an edge:

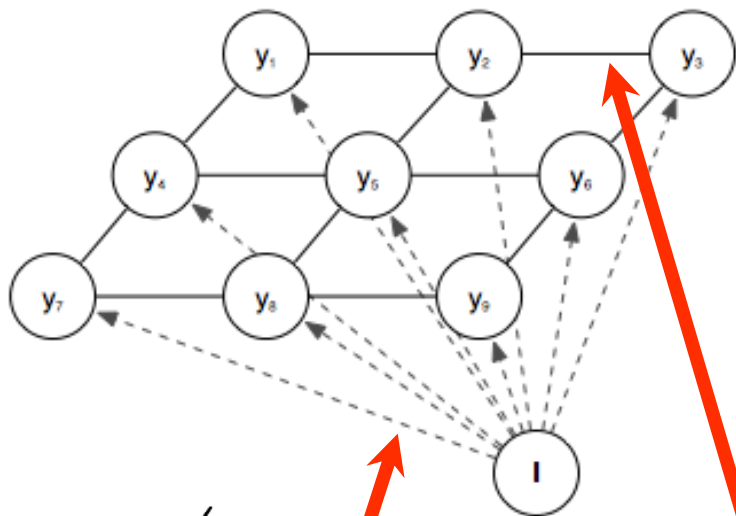


original image



edge potentials

Conditional Random Field



$$p(\mathbf{y}|\mathbf{I}) = \frac{1}{Z(\mathbf{I})} \exp \left(\sum_{i \in V} \Phi(y_i; \mathbf{I}) + \sum_{(i,j) \in E} \Psi(y_i, y_j; \mathbf{I}) \right)$$

label field

normalization

exponentiate

score of
"regular" classifier

label compatibility
function

Edge potential

Example of an edge potential*: $\Psi(y_i, y_j; \mathbf{I}) = \lambda y_i y_j$



Ising model
(encourages similar labeling)

When is an Ising model inappropriate?

- At locations where an image edge is present!



Alternative edge potential: $\Psi(y_i, y_j; \mathbf{I}) = \lambda \exp\left(-\frac{1}{2\sigma^2}(\mathbf{I}_i - \mathbf{I}_j)^2\right) y_i y_j$

- If two pixels are similar, this gives a high penalty for different labels

* Assuming label y is $\{-1, +1\}$

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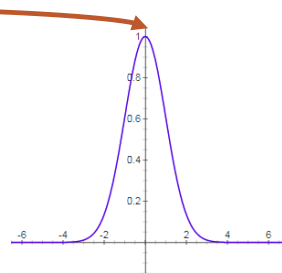


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Inference

Given the CRF model, we need to find the *most likely* labeling (MAP assignment)

We can do this by maximizing the logarithm of the likelihood:

$$\max_{\mathbf{y}} \left[\sum_{i \in V} \Phi(y_i; \mathbf{I}) + \sum_{(i,j) \in E} \Psi(y_i, y_j; \mathbf{I}) - \log Z(\mathbf{I}) \right]$$

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How many possible labelings are we maximizing over?

- For a binary classification problem, there are already two to the power of the number of (super)pixels possible label fields

Inference

Iterated conditional modes (ICM) iteratively maximizes over one of the labels:

$$\max_{y_k} \left[\sum_{i \in V} \Phi(y_i; \mathbf{I}) + \sum_{(i,j) \in E} \Psi(y_i, y_j; \mathbf{I}) - \log Z \right] =$$

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for a lattice, only need
to compute $5 \times \text{\#-of-labels}$ terms

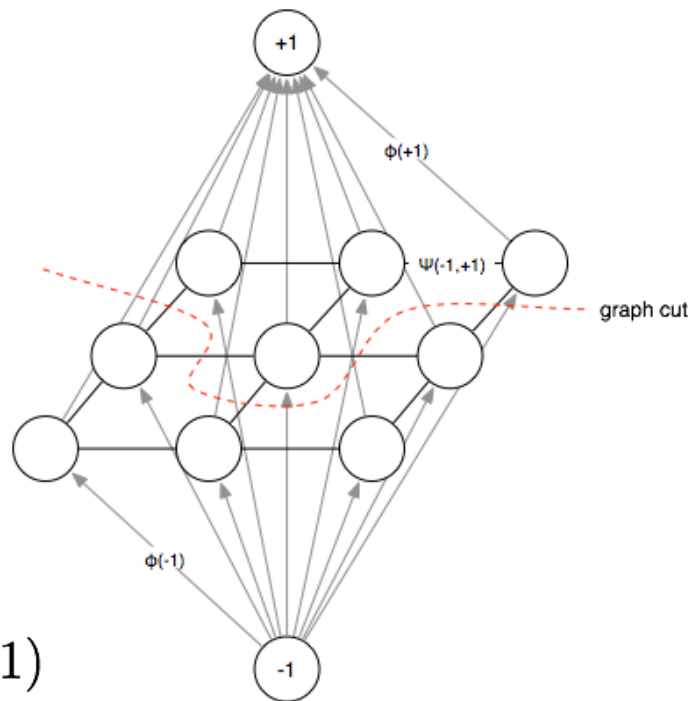
Label field can be initialized to labels that maximize the unary potentials

This procedure converges to a local maximum of the log-likelihood

Inference

MAP solution for *binary pairwise CRF*: $\min_{\mathbf{y}} \sum_{i \in V} \phi(y_i; \mathbf{I}) + \sum_{(i,j) \in E} \psi(y_i, y_j; \mathbf{I})$

Identical to finding *minimal graph cut* that separates *source* -1 from *sink* 1:



* This assumes that $\psi(-1, +1) = \psi(+1, -1)$

Example: Discriminative Random Fields

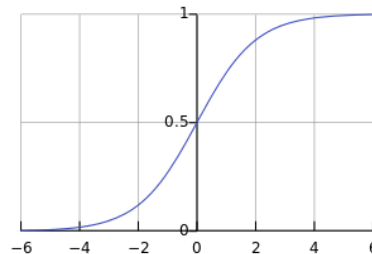
Conditional random field model that involves a unary factor:

$$\phi(y_i; \mathbf{I}) = -\log(1 + \exp(-y_i \mathbf{w}^T f_i(\mathbf{I})))$$

logistic regressor

model parameters

image features near site i



And a pairwise factor (interaction potential) that is modeled as follows:

$$\psi(y_i, y_j; \mathbf{I}) = K y_i y_j + (1 - K) \left(2 \log \left(\frac{1}{1 + \exp(-y_i y_j \mathbf{v}^T g_{ij}(\mathbf{I}))} \right) - 1 \right)$$

data-independent term

logistic regressor
(scaled between -1 and +1)

same label?

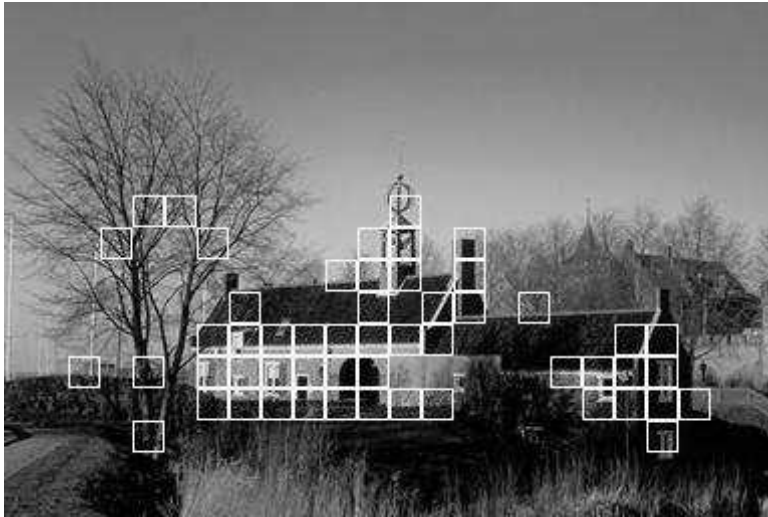
model
parameters

image features
for pair (i, j)

Example: Discriminative Random Fields

The DRF graph is a lattice over neighboring image patches

Recognition of “man-made” structures, with and without pairwise factors:

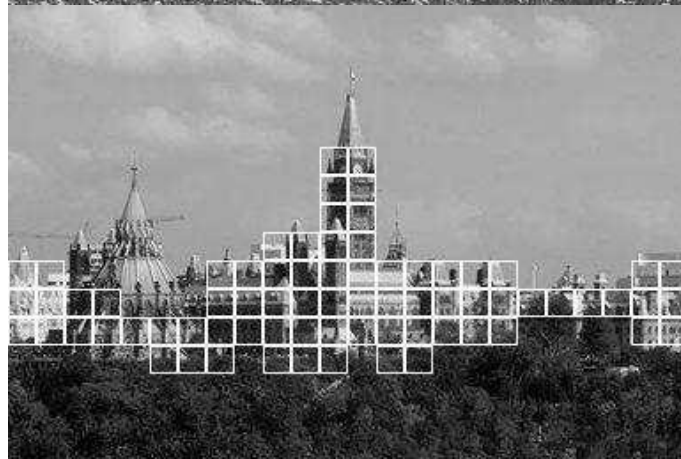


logistic regression



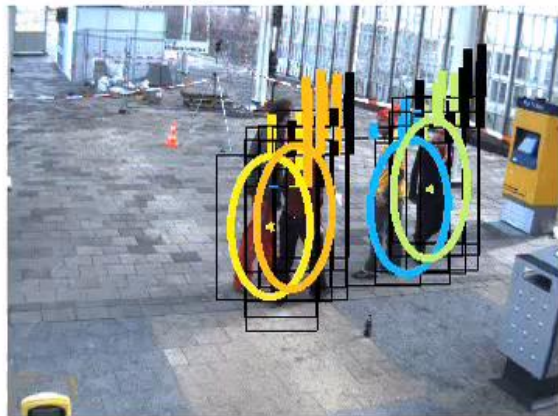
DCRF

Example: Discriminative Random Fields



Example: segmenting occluded people

our method (1 cam), detections and object identification



our method (1 cam), pixel labels sampled from posterior



our method (1 cam), image segmentation



results from Liem, DAGM 2011 (using 3 cams)



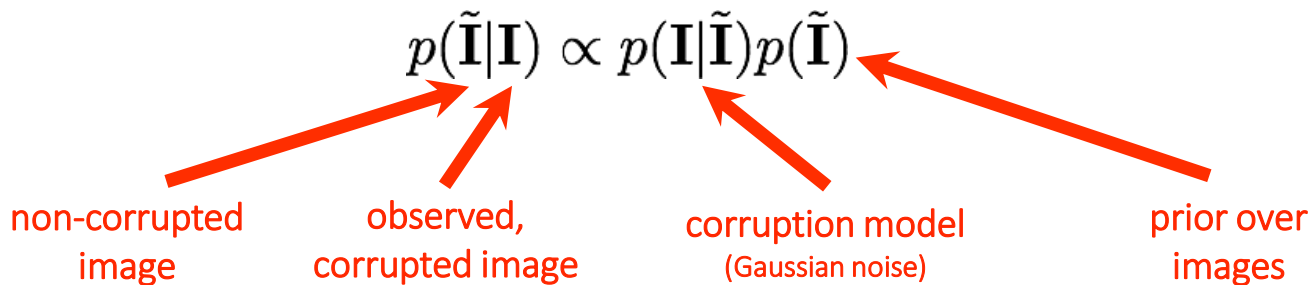
Markov Random Fields

Markov Random Fields

- In conditional random fields, we defined a distribution of label fields
- In some problems, we want to define a distribution over images $p(\tilde{\mathbf{I}})$:

Markov Random Fields

- In conditional random fields, we defined a distribution of label fields
- In some problems, we want to define a distribution over images $p(\tilde{\mathbf{I}})$:
 - Assume our image is corrupted by Gaussian noise
 - We can then try to infer the non-corrupted image by maximizing:

$$p(\tilde{\mathbf{I}}|\mathbf{I}) \propto p(\mathbf{I}|\tilde{\mathbf{I}})p(\tilde{\mathbf{I}})$$


non-corrupted image observed, corrupted image corruption model (Gaussian noise) prior over images

- Markov Random Fields are appropriate model for $p(\tilde{\mathbf{I}})$

Markov Random Fields

- An example of a Markov Random Field is the following model:

$$p(\tilde{\mathbf{I}}) = \frac{1}{Z} \exp \left(\sum_{i \in V} \Phi(\tilde{\mathbf{I}}_i) + \sum_{(i,j) \in E} \Psi(\tilde{\mathbf{I}}_i, \tilde{\mathbf{I}}_j) \right)$$

- Key difference with CRFs: we do not *condition* on the image
- This makes inference in MRFs is even harder than in CRFs. Why?
 - MRFs need to normalize over *all possible images* instead of all possible labelings
 - However, similar inference algorithms as before are generally be applied

Example: Simple denoising MRF

- Example of using a simple MRF over binary (-1, +1) images for denoising:

$$p(\tilde{\mathbf{I}}|\mathbf{I}) \propto p(\mathbf{I}|\tilde{\mathbf{I}})p(\tilde{\mathbf{I}})$$

Corruption model

MRF prior

$$p(\tilde{\mathbf{I}}|\mathbf{I}) \propto \exp \left(\eta \sum_{i \in V} \tilde{\mathbf{I}}_i \mathbf{I}_i \right) \exp \left(\alpha \sum_{i \in V} \tilde{\mathbf{I}}_i + \beta \sum_{(i,j) \in E} \tilde{\mathbf{I}}_i \tilde{\mathbf{I}}_j \right)$$

“cost” for changing
a pixel value

prior over
individual pixel

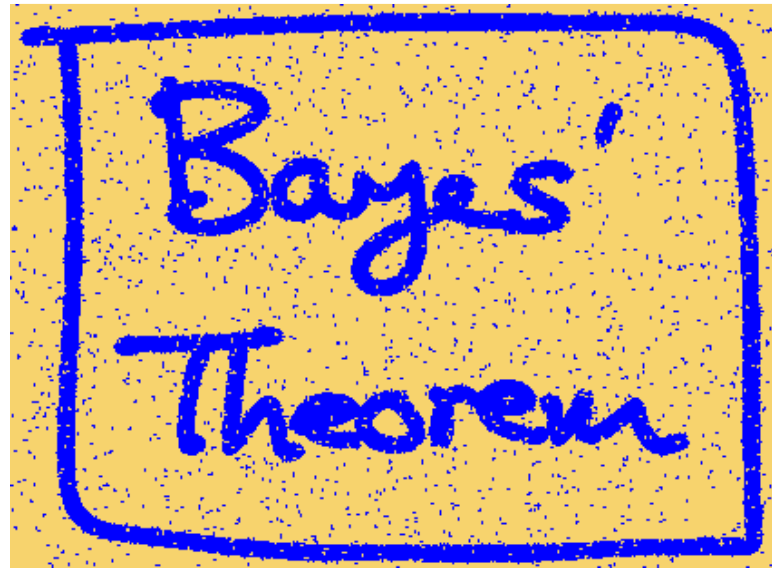
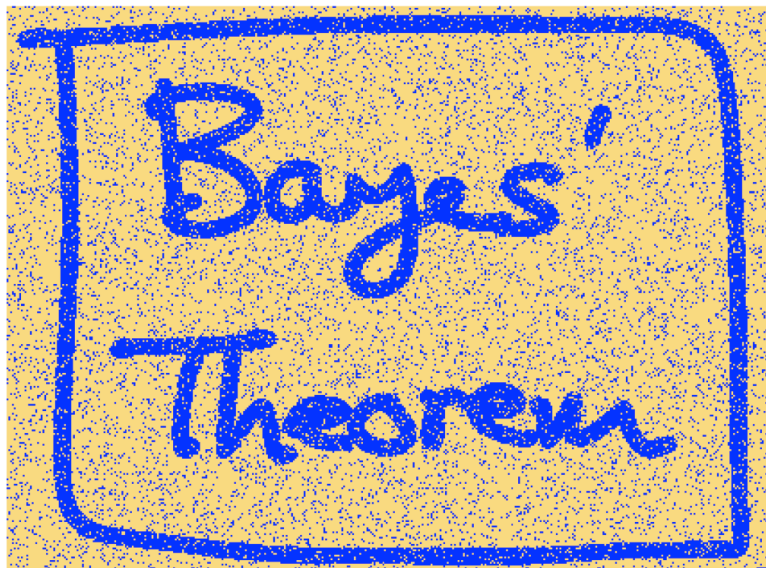
prior over
neighboring pixels

- Note: MAP inference for this simple MRF is similar to the simple CRF earlier

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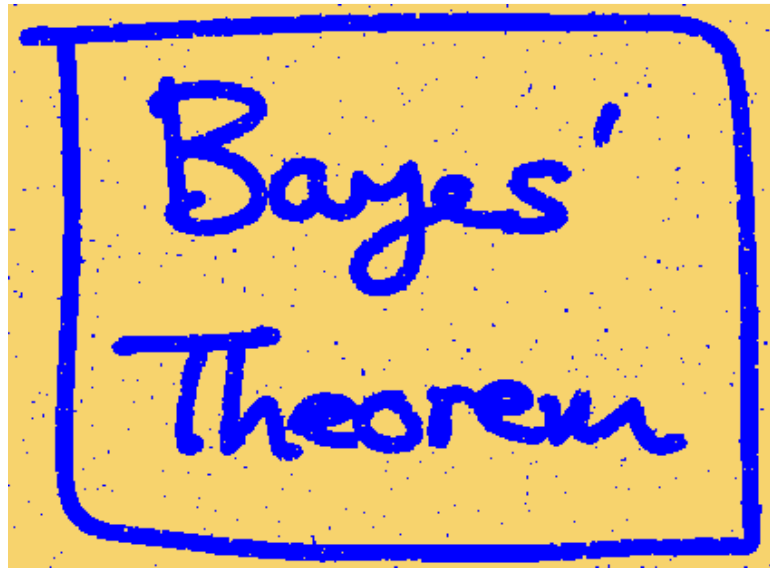
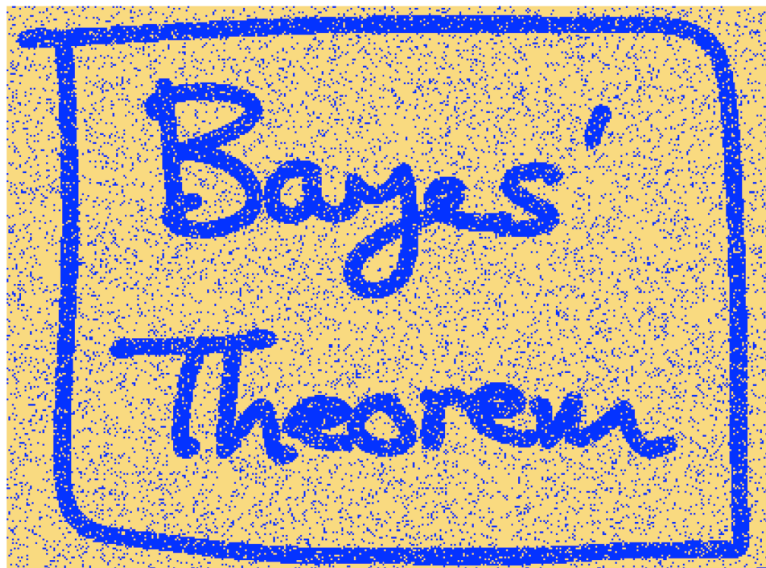


Graph Cut (MAP)

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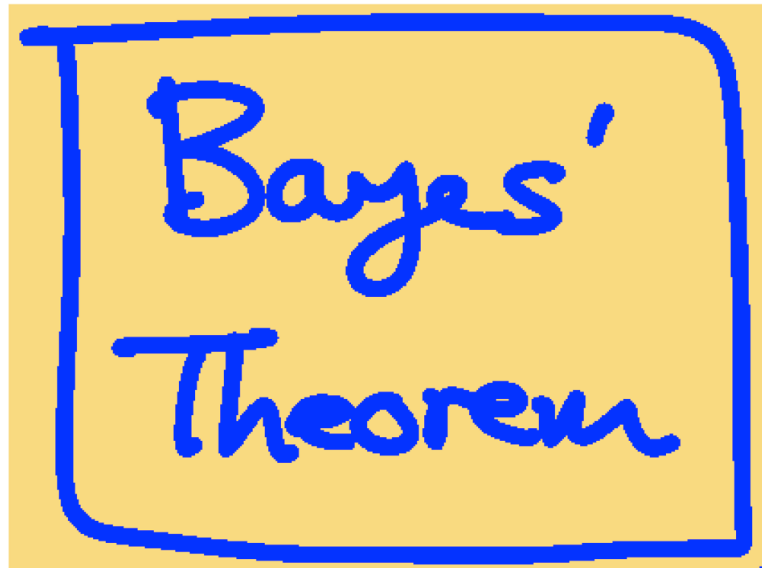
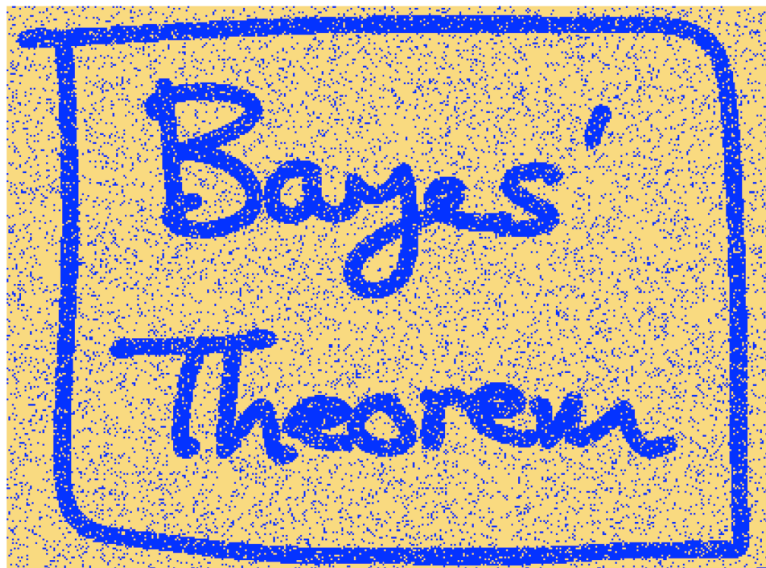


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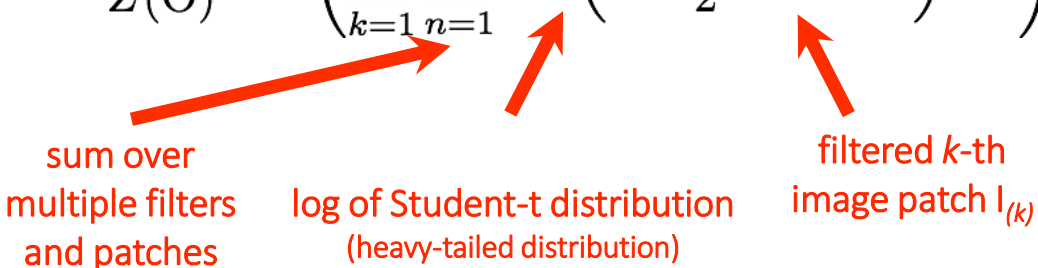
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Graph Cut (MAP)

Example: Fields of Experts

- FoE models each potential using a *product of Student-t distributions*:

$$p(\mathbf{I}; \Theta) = \frac{1}{Z(\Theta)} \exp \left(\sum_{k=1}^K \sum_{n=1}^N \log \left(1 + \frac{1}{2} (\mathbf{J}_n^T \mathbf{I}_{(k)})^2 \right)^{-\alpha_i} \right)$$


sum over
multiple filters
and patches

log of Student-t distribution
(heavy-tailed distribution)

filtered k -th
image patch $\mathbf{I}_{(k)}$

- Intuitively, the model assigns a probability to an image as follows:
 - Patch gets high probability if it does not look like any of the filters (zero inner product)
 - Image gets high probability if many of the patches get high probability

Example: Fields of Experts

- Learning expert filters independently vs. within Markov Random Field
- Train experts on generic image database
- **Q: Why will we not learn trivial filters that are all zero?**

Using independent image patches

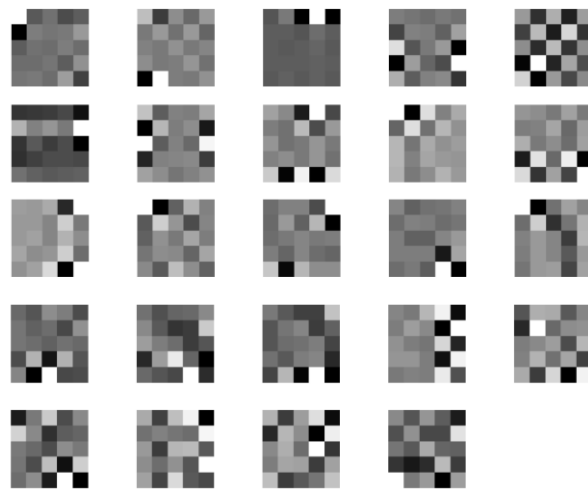


MRF has
no clear structure?



Filters account for statistical dependency
in overlapping patches?

Image patches as potentials in MRF



Denoising using FoE

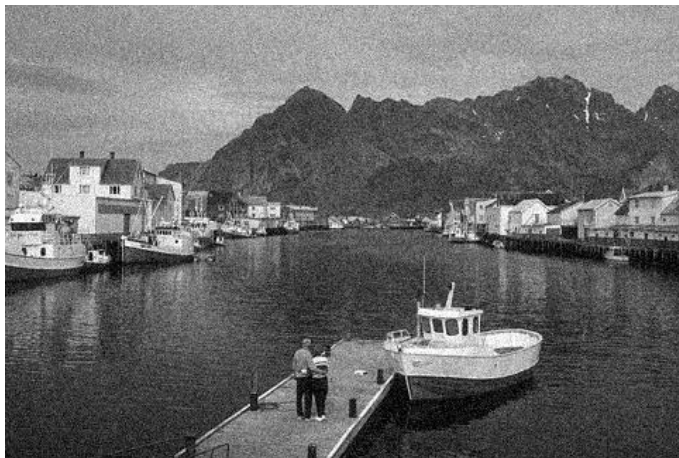
- Using the FoE as image prior, denoising can be phrased as a MAP-problem:

$$\max_{\tilde{\mathbf{I}}} \mathcal{N}(\mathbf{I}|\tilde{\mathbf{I}}, \sigma^2) p(\tilde{\mathbf{I}})$$

corruption model
(Gaussian noise)

field of experts prior

- The result of the MAP-inference has removed Gaussian noise from the image:



Inpainting using FoE

- Given a mask image, inpainting can also be phrased as a MAP-problem:



- Example of inpainting to remove text from an image:



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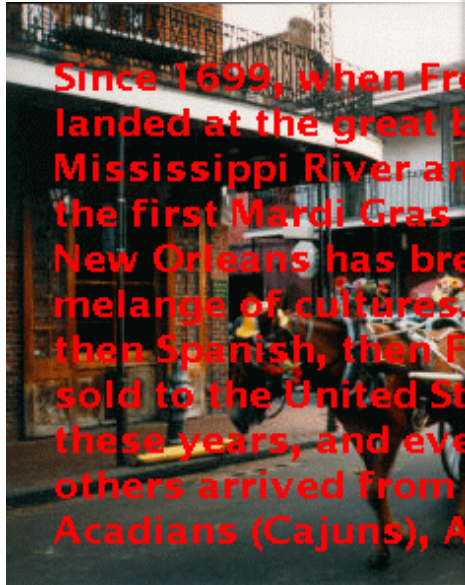
Inpainting using FoE

Closer look of the inpainting results:



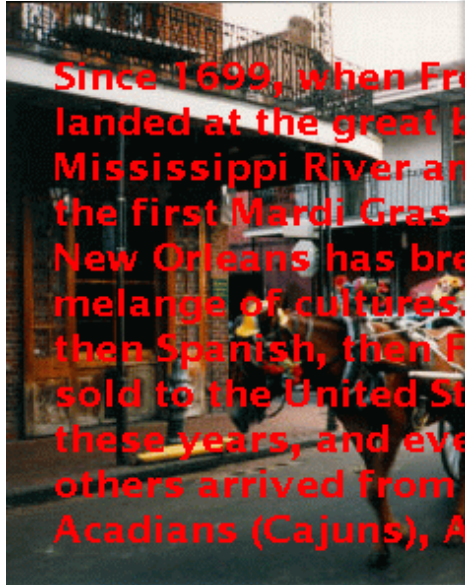
Inpainting using FoE

Closer look of the inpainting results:



Inpainting using FoE

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Inpainting using FoE

Closer look of the inpainting results:



Can you give an intuition for what the FoE model has learned?

- Hard to say, but for instance: Edges generally continue in same direction

Reading material:

- Section 3.7 and 10.5 and Appendix B of Szeliski
- S. Kumar, and M. Hebert. "Man-made structure detection in natural images using a causal multiscale random field." CVPR, 2003.
- Roth, Stefan, and Michael J. Black. "Fields of experts."
International Journal of Computer Vision 82, no. 2 (2009): 205.