



<http://martinos.org/mne>

Contributing to MNE-Python

MNE software for processing MEG and EEG data, A. Gramfort, M. Luessi, E. Larson, D. Engemann, D. Strohmeier, C. Brodbeck, L. Parkkonen, M. Hämäläinen, *Neuroimage*, 2014

MEG and EEG data analysis with MNE-Python, A. Gramfort, M. Luessi, E. Larson, D. Engemann, D. Strohmeier, C. Brodbeck, R. Goj, M. Jas, T. Brooks, L. Parkkonen, M. Hämäläinen, *Frontiers in Neuroscience*, 2013

You're not alone...



@agramfort



@mluessi



@Eric89GXL



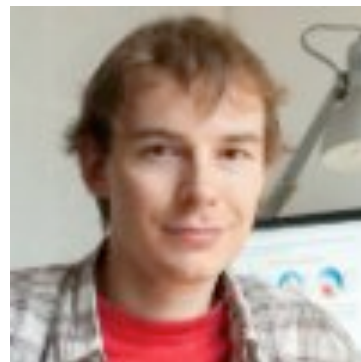
@dengemann



@joewalter



@christianmbrodbeck



@rgoj



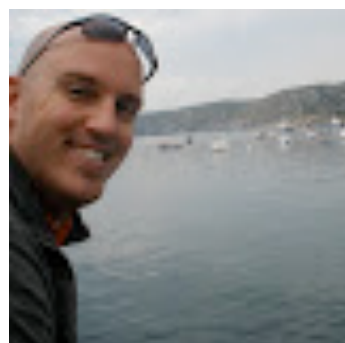
@mainakjas



@t3on



@lauriparkkonen



@adykstra



@adykstra



@leggitta



@mshamalainen

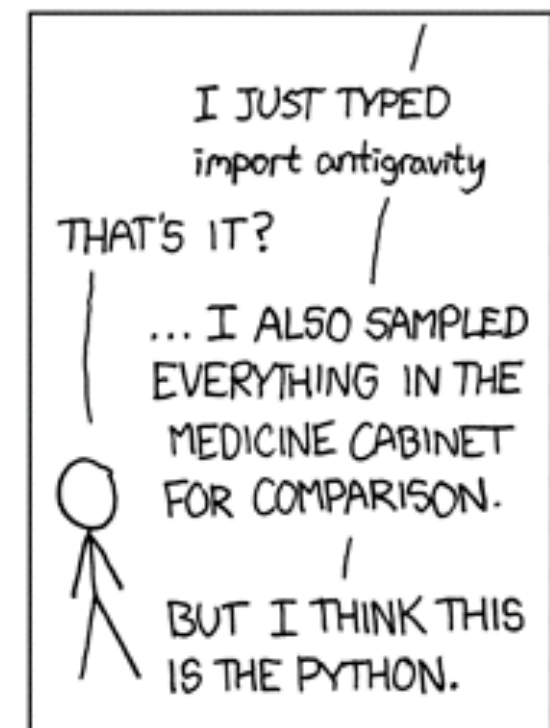
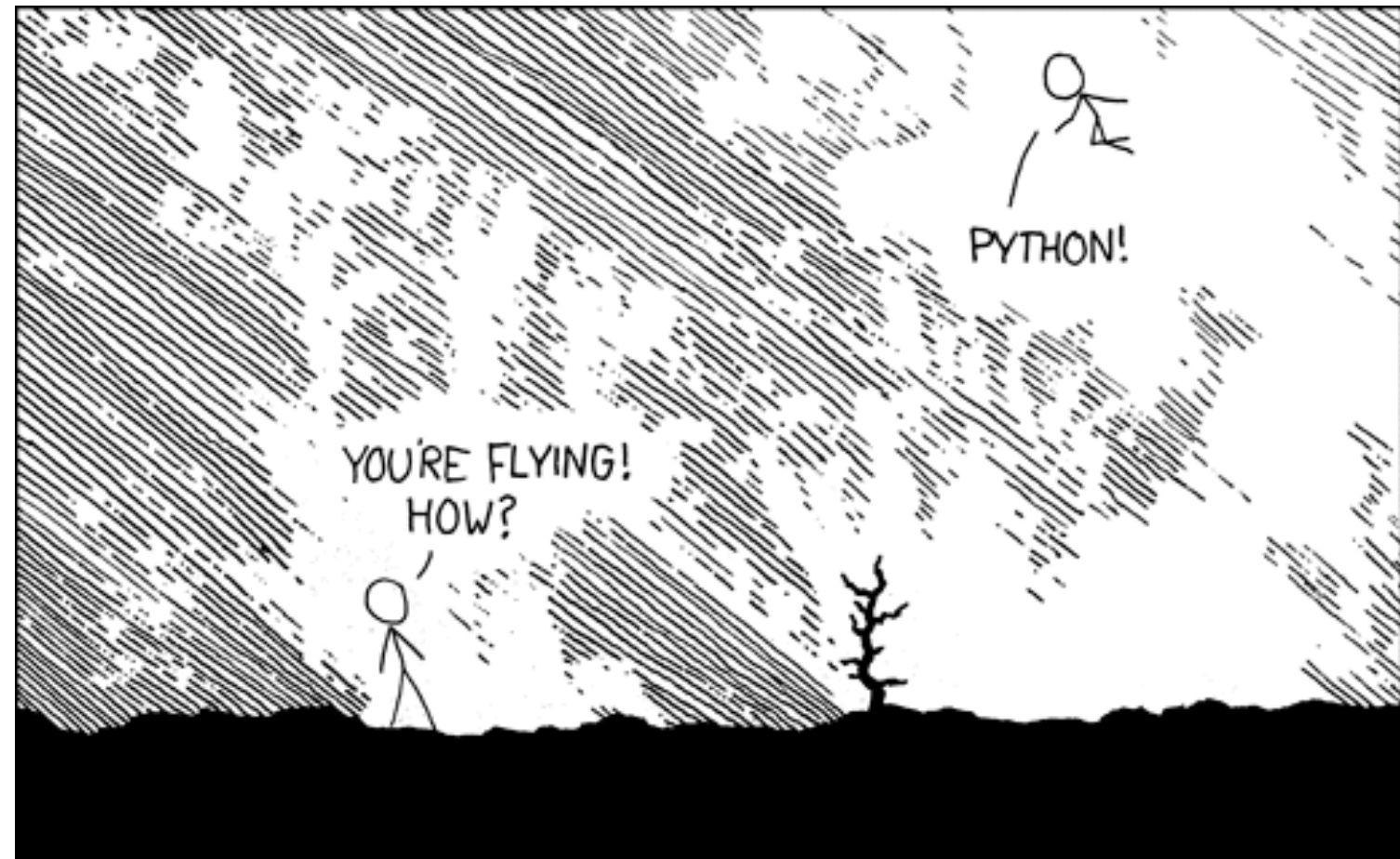


@you?

The Philosophy



Permissive BSD license
“modify and distribute”
even in commercial
applications (not like GPL)



Code is peer-reviewed

58 +
59 +def kit2fiff():
60 + """Convert KIT files to the fiff format
61 + """

3

 **agramfort** repo collab 11 hours ago

do we really want a GUI convert KIT files?

I am just afraid we start to maintain GUI code for things that should be done once with a script

 **christianmbrodbeck** repo collab 11 hours ago

The reason we want a GUI for that is that the kit2fiff step involves a coregistration which needs human supervision. Problems with the scripted (deterministic) version lead us to look into this in the first place. If you don't want to maintain it as part of mne-python we would have to maintain it as part of our lab internal scripts...

 **agramfort** repo collab 11 hours ago

makes sense. Thanks for the info.

Add a line note

62 + from .kit2fiff_gui import Kit2FiffFrame
63 + gui = Kit2FiffFrame()
64 + gui.configure_traits()
65 + return gui

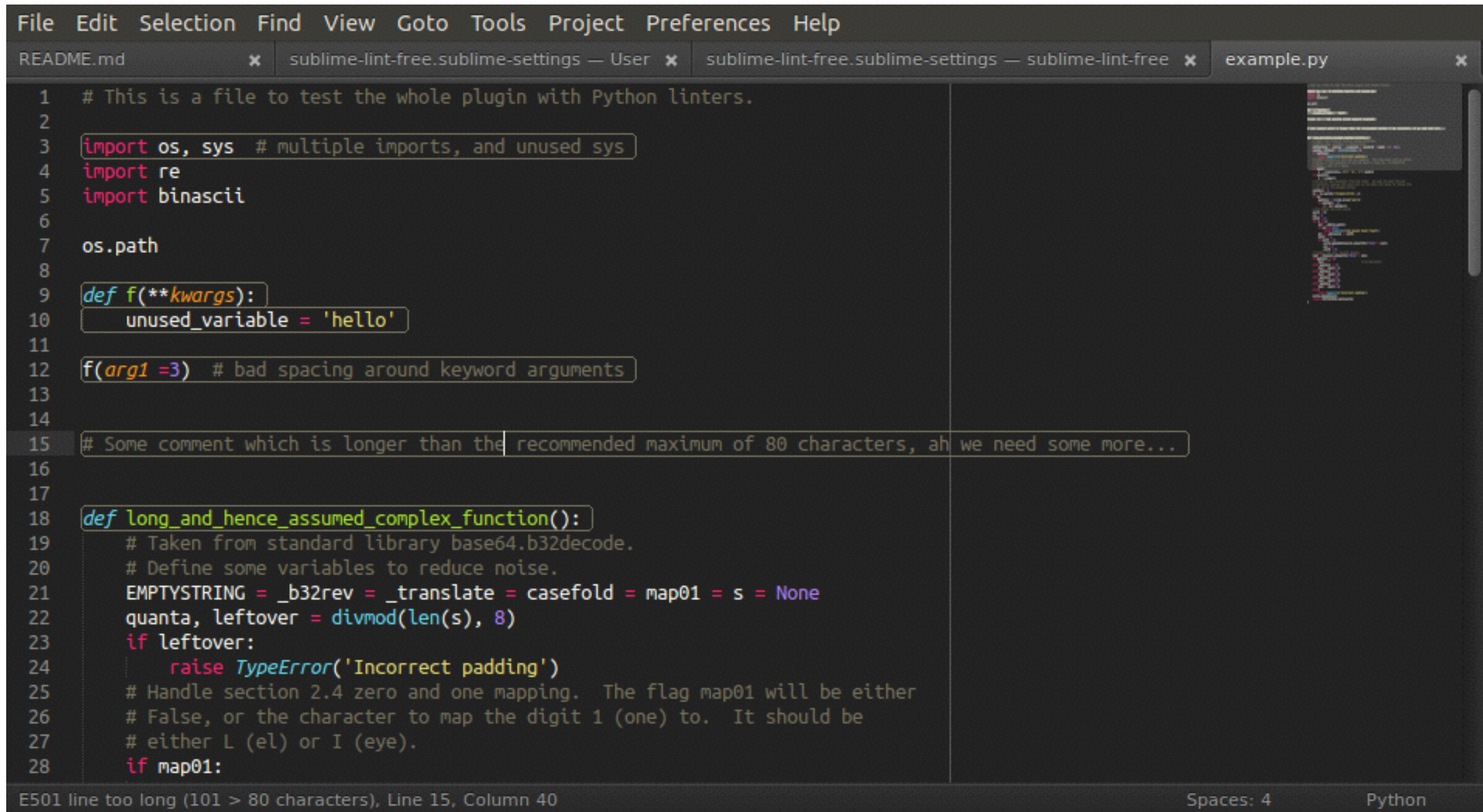
1,208 

mne/gui/coreg_gui.py

 Open

View file @ a41e65b

Code style convention (PEP8)



```
File Edit Selection Find View Goto Tools Project Preferences Help
README.md x sublime-lint-free.sublime-settings — User x sublime-lint-free.sublime-settings — sublime-lint-free x example.py x
1 # This is a file to test the whole plugin with Python linters.
2
3 import os, sys # multiple imports, and unused sys
4 import re
5 import binascii
6
7 os.path
8
9 def f(**kwargs):
10     unused_variable = 'hello'
11
12 f(arg1 =3) # bad spacing around keyword arguments
13
14
15 # Some comment which is longer than the recommended maximum of 80 characters, ah we need some more...
16
17
18 def long_and_hence_assumed_complex_function():
19     # Taken from standard library base64.b32decode.
20     # Define some variables to reduce noise.
21     EMPTYSTRING = _b32rev = _translate = casefold = map01 = s = None
22     quanta, leftover = divmod(len(s), 8)
23     if leftover:
24         raise TypeError('Incorrect padding')
25     # Handle section 2.4 zero and one mapping. The flag map01 will be either
26     # False, or the character to map the digit 1 (one) to. It should be
27     # either L (el) or I (eye).
28     if map01:
```

E501 line too long (101 > 80 characters), Line 15, Column 40

Spaces: 4 Python

For a comprehensive PEP8 guide, see <http://www.python.org/dev/peps/pep-0008/>

Unit tests

<https://travis-ci.org/mne-tools/mne-python/>



mainakjas opened this pull request 22 days ago

ENH: Add support for multiple clients

No one is assigned

Closes [#825](#)

Not sure if I'm up for review yet but any ideas on how to test the multi-client setup is welcome.

cc [@mluessi](#) [@Eric89GXL](#)

✓ All is well — The Travis CI build passed ([Details](#))

Run:

\$ nosetests mne

or

\$ make test

Edit

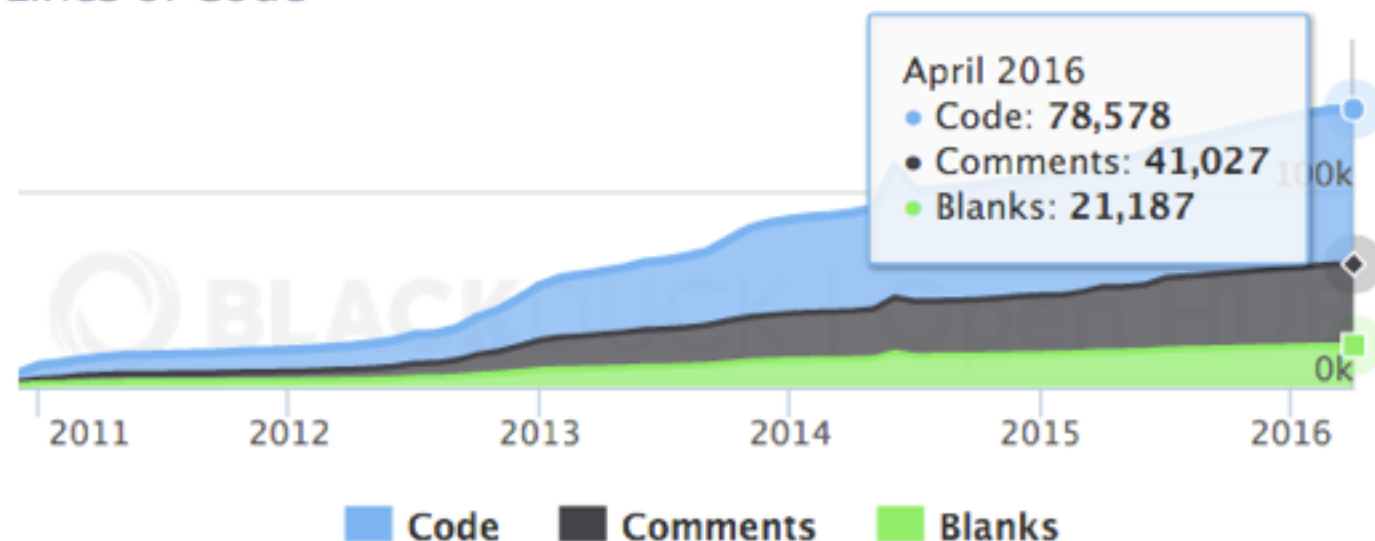
No milestone

Build Jobs

✓ #8773.1	</> no language set	PYTHON=2.7 DEPS=full TEST_LOCATION 27 min 16 sec
✓ #8773.2	</> no language set	PYTHON=2.7 DEPS=nodata TEST_LOCATION 9 min 58 sec
✓ #8773.3	</> no language set	PYTHON=3.5 DEPS=full TEST_LOCATION 18 min 16 sec
✓ #8773.4	</> no language set	PYTHON=2.6 DEPS=full TEST_LOCATION 20 min 34 sec
✓ #8773.5	</> no language set	PYTHON=2.7 DEPS=minimal TEST_LOCATION 23 min 1 sec

It works !

Lines of Code



In a Nutshell, MNE-Python...

- ... has had 11,232 commits made by 114 contributors representing 78,578 lines of code
- ... is mostly written in Python with a well-commented source code
- ... has a well established, mature codebase maintained by a very large development team with increasing Y-O-Y commits
- ... took an estimated 20 years of effort (COCOMO model) starting with its first commit in December, 2010 ending with its most recent commit 3 days ago

12 Month Summary

Apr 3 2015 — Apr 3 2016

3836 Commits

Up + 1358 (54%) from previous 12 months

63 Contributors

Up + 12 (23%) from previous 12 months

Source: <https://www.ohloh.net/p/MNE>

Why not



You?

<http://martinos.org/mne/contributing.html>



Some links

- Documentation:
 - <http://martinos.org/mne/> (general doc)
 - <http://martinos.org/mne/stable/manual/index.html> (manual)
 - <http://martinos.org/mne/stable/tutorials.html> (tutorials with code)
 - http://martinos.org/mne/auto_examples/index.html (python examples)
- Code:
 - <https://github.com/mne-tools/mne-python> (mne-python code)
 - <https://github.com/mne-tools/mne-matlab> (mne matlab toolbox)
 - <https://github.com/mne-tools/mne-scripts> (mne shell scripts)