

Kerim Berdimyradov

Senior Frontend Developer

React, React Native

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Summary

Your personal summary.

- Extensive experience developing cross-platform mobile applications (React Native)
- Excellent knowledge of frontend development (React, Redux, ES2015+, TypeScript, HTML5/CSS3)
- Having experience with backend development (Node.js, Express)
- An advanced understanding of OOP concepts and design patterns
- Demonstrated expertise in debugging, analysis, and problem solving
- A good sense of teamwork. I have worked in teams of 2 - 30 people with a variety of working methods
- The ability to participate in both team and individual development processes
- Startup launch experience
- A working knowledge of Linux, Ubuntu (VIM, Nginx)
- Skills in DevOps (Docker, Jenkins, GitLab/BitBucket Pipelines, Terraform)

Technical Skills

Mobile Technologies: React Native, React Navigation, App Store Connect, Google Play Console, Firebase

Web Technologies & Tools: TypeScript, React, Redux, Node.js, WebSocket, NPM, Yarn, Webpack

Version Control Systems Git, SVN (GitFlow, TrunkBased)

DBMS: MySQL, MongoDB

IDEs & Tools: WebStorm, DataGrip, Visual Studio Code, Slack, Figma, Amplitude

Management Tools: Jira, Confluence, Trello

Processes & methodologies: Waterfall, Agile, Kanban, Scrum

Languages

Turkmen	Native
Russian	Advanced
English	Advanced

Professional experience

Finstek Limited, Minsk, Belarus (December 2023–August 2024)

Project: The Edge

Environment: JavaScript, TypeScript, React, ReactNative

Role: Senior ReactNative Developer

Description: The Edge is a cutting-edge trading platform designed to provide brokers with an advanced, zero-license fee solution for their trading needs. The Edge platform is tailored to meet the needs of brokers who want to distinguish themselves from traditional platforms by offering innovative, reliable, and efficient trading tools.

- Responsibilities:**
- **Social Copying Feature Implementation:** Developed and integrated the "Social Copying" functionality within the Finstek Edge app, allowing users to replicate the trades of successful traders, enhancing the social trading experience.
 - **Payment System Integration:** Successfully integrated multiple Payment System Providers into the app, enabling a seamless and secure payment process for users across different regions.
 - **Push Notifications Implementation:** Researched and implemented a robust push notification system using Azure services, tailored for global markets and specifically optimized for the Chinese market, ensuring timely and reliable notifications.
 - **Architectural Migration Leadership:** Initiated and led the architectural migration of the app towards Feature Sliced Design, improving code modularity, scalability, and maintainability.
 - **UI/UX Collaboration:** Worked closely with UI/UX designers to effectively translate complex trading data and functionalities into a user-friendly and intuitive mobile interface, enhancing the overall user experience.

Fractal Ltd., Minsk, Belarus (April 2023 – August 2023)

Project: Fractal

Environment: JavaScript, React, Tailwind, Netlify

Role: Frontend Developer (Web)

Description: Fractal streamlines billing and invoicing for Web3 businesses, DAOs, and freelancers. Fractal helps to get paid faster, avoid payment errors and simplify your bookkeeping.

- Responsibilities:**
- Built a web application from scratch, taking responsibility for its development and overseeing the entire project lifecycle.
 - Successfully set up the project's structure, ensuring an organized and scalable codebase.
 - Developed and implemented a comprehensive design system, ensuring consistency and efficiency throughout the application.

- Integrated an OAuth login service, enhancing user authentication and security.
- Managed deploy processes, ensuring smooth and efficient deployment of the application to production environments.
- Served as a lead for a team of 3 individuals, providing guidance, overseeing tasks, and fostering collaboration to achieve project goals.

Social Discovery Group, Minsk, Belarus (March 2020 – August 2022)

Project: Magnet: Chat, Play & Flirt

Environment: JavaScript, TypeScript, React, ReactNative, Jenkins, GitLab Pipelines

Role: Frontend Developer (Web + Mobile)

Description: Magnet is an app for dating. During the registration process, Magnet generates a virtual avatar for each account holder that is hidden from other accounts. The photos of users are not visible until they are matched

- Responsibilities:**
- Implemented and supported business features in client app
 - Releasing new versions to app stores
 - Collecting and analyzing user-experience metrics
 - Refactored and enhanced the web app for administrators
 - Releasing new version of administrators' app

Project: BamBam: Live Random Video Chat

Environment: JavaScript, TypeScript, ReactNative, Jenkins

Role: Frontend Developer (Mobile)

Description: BamBam is a global video chat platform operating in 70+ countries. Prioritizing secure and real-time interactions, it bridges users worldwide and celebrates diverse connections.

- Responsibilities:**
- Implemented and supported business features in client app
 - Investigated and implemented video calls feature
 - Helped to improved retention by engaging users via call notifications
 - Investigated and implemented Voip-call features for iOS app
 - Releasing new versions to app stores
 - Debugged and fixed legacy code of core

Project: Dating.com

Environment: JavaScript, TypeScript, React, ReactNative, Jenkins

Role: Frontend Developer (Web + Mobile)

Description: Dating.com is a dating platform designed for a wide range of users, regardless of gender, preferences and values

- Responsibilities:**
- Implemented and supported business features in client apps
 - Refactored project to be able launching multiple look-a-like apps

Ciklum, Minsk, Belarus (September 2018 – February 2020)

Project: Coople

Environment: TypeScript, Angular.js, Angular, Google Maps API, Vue.js, Nuxt.js, Jenkins, AWS, Terraform, Docker

Role: Frontend Developer (Web)

Description: Coople is a “Jobs on-demand” platform, connecting companies with people looking for flexible work. Coople helps recruits with vetting process before getting into online marketplace. Businesses have access to a huge pool of temporary, external workers, find staff and hire the right candidates as needed.

- Responsibilities:**
- Implemented and supported business features in client app
 - Participated in breaking down monolithic app into microservices
 - Helped updating a delivery system
 - Managed and lead a small team with a microservice

Elinext, Minsk, Belarus (June 2016 –August 2018)

Project: E-Commerce Project

Environment: Node.js, Express.js, TypeScript, Angular 4, Serverless, AWS

Role: Full Stack developer

Description: This project is an online store for selling homemade masks. The client could get acquainted with the goods that are available, place an order. The store contained a constructor that allowed you to create a custom mask

- Responsibilities:**
- Implemented and supported business features in client app
 - Implemented and supported business features in server app
 - Setted up a delivery system for an app

Project: BlueBamboo

Environment: PHP, Phalcon Framework, TypeScript, Angular 4, Ionic, AWS

Role: Full Stack Developer

Description: Corporate platform designed for internal communication and workflow

- Responsibilities:**
- Implemented and supported business features in client app
 - Implemented and supported business features in server app
 - Built a POC of mobile application
 - Setted up a delivery system for an app

Project: Elado - easiER AG

Environment: TypeScript, Angular 4, Node.js, Express.js

Role: Full Stack Developer

Description: This project is a survey taking module of a wider system in a private clinic. Questioned has an opportunity to view the presentation of the human body and to point out the parts of the body that he has problems with.

[Link to presentation video from founders](#)

- Responsibilities:**
- Experienced in breaking user-stories into tickets, estimating and assigning
 - Implementing a MVP of a client application
 - Mocked a server app
 - Integrated a client app with server app via REST-api
 - Testing and deploying a client app
 - Setted up a delivery system for an app
 - Fixed bugs
 - Implemented new features

Project: FilmMakers

Environment: PHP 7.1, Zend Framework, PHPUnit, ElasticSearch, Redis, MySQL, Vagrant, Linux Ubuntu

Role: Backend Developer

Description: This project is a large database of actors in Germany. The main functionality of this project is a search engine that allows film producers to efficiently find actors for their projects.

- Responsibilities:**
- Implemented code generators
 - Aggregating data from DB and storing in ElasticSearch
 - Implementing and providing search mechanism via ElasticSearch
 - Writing unit tests and testing the system
 - Communicated with customer for planning tasks
 - Supported product

Project: MVP Prototyping Project

Environment: TypeScript, Angular 2, Gulp.js, Node.js, WebSocket

Role: Frontend Developer (Web)

Description: This project was an MVP for an application that would monitor various indicators in a car, such as speed, tire pressure, engine temperature, etc.
Also it included such functionalities as a navigator, sound system control, etc.

- Responsibilities:**
- Creating a client app from beginning
 - Helped to design MVP
 - Integrated client app with server via WebSocket
 - Mocked a server app
 - Communicated with customer to identify requirements
 - Supported product

Project: Grape

Environment: HTML/CSS/JS, jQuery, Bootstrap, Angular.js, Gulp.js, Twitter-API, Google-Maps API

Role: Frontend Developer (Web)

Description: Grape is a tool that allows you to create “hooks” that are integrated into the site. Further, using this hook, you can track the input traffic and monitor it through Grape

- Responsibilities:**
- Created web pages
 - Created reusable components
 - Implemented business features
 - Integrated client app with server side

iSolutions, Minsk, Belarus (September 2015 – June 2016)

Project: WeHands

Environment: PHP, Symfony-PHP, Doctrine ORM, Angular.js, JavaScript, jQuery, Bootstrap, MySQL, Apache, Debian OS

Role: Full Stack Developer

Description: WeHand is a platform designed to connect photographers with retouchers. Photographers can post their work and describe their requirements to retouchers. Further in the marketplace, retouchers have the opportunity to apply for photo processing.

- Responsibilities:**
- Created web pages
 - Implemented business logic
 - Got experience of working in team

Education

2015 - 2016	Belarusian State University of Informatics and Radioelectronics Master of Engineering Sciences
2010 - 2015	Baranovich State University Engineer-programmer
2008 - 2009	Redwood High School, Visalia, California, USA Senior year as an exchange student