

NYU Tandon

Vision Aid

Intro to Machine Learning

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Team

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Project Objective

Our program aims to assist the visually impaired by enabling safe navigation through indoor spaces while identifying and alerting them of potential obstacles and hazards in their path.

- **Problem Context**: Many visually impaired individuals struggle to form a mental image of their surroundings.
- Objective: Provide an auditory-friendly description of scenes to assist with navigation and environmental awareness.
- **Relevance**: Addresses the real-world challenge of aiding the visually impaired with spatial understanding.



Approach and Key Features

- Real-time object detection with YOLOv5 model
- Depth estimation for indoor scenes using MiDaS
- Natural language scene descriptions including details such as relative positioning and proximity with OpenAl's GPT API
- Text-to-speech functionality to make application accessible to visually impaired users, or for hands-free scenarios
- Detect scene changes dynamically and generate updated descriptions for video inputs or live streams



Approach and Key Features

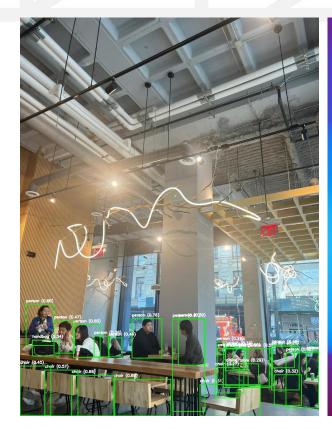
Key Components:

- YOLOv5 for Object Detection: Identifies objects like people, cars, signs.
- MiDaS for Depth Estimation: Estimates distances, giving spatial context.
- OpenAl GPT for Language Generation: Converts object positions and depths into natural, directionally-aware language.
- **Text-to-Speech (TTS):** Converts the GPT-generated description into spoken words, offering direct auditory feedback.

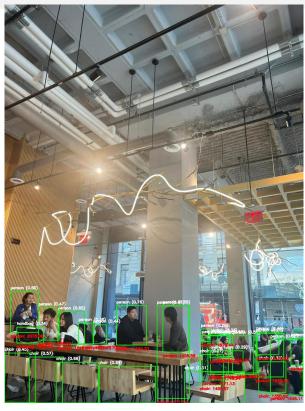
Workflow:

- Input Image/Video
- 2. Detect Objects (YOLOv5)
- 3. Estimate Depth (MiDaS)
- 4. Generate Descriptive Output (GPT)
- <u>5.</u> Read Aloud (TTS)









Example of indoor scene test images



Demo!



Future Improvements

Model Fine-Tuning:

 Fine-tune YOLOv5 and MiDaS on custom datasets not previously seen.

Experiment with Different Models:

- Test alternative object detection or depth estimation models.
- Incorporate more advanced language models or specialized visual question answering (VQA) techniques.

Extended Scope:

Real-time deployment on mobile or AR devices.



Challenges & Reflections

Technical Challenges:

- Prompting GPT to use only the provided scene information was challenging. It often attempted to fill in details not given.
- Utilizing Streamlit for visualization was tricky due to how Streamlit handles asynchronous tasks.
- Getting depth map of a particular object detected by YOLO was slight difficult

Reflections:

- Highlight the importance of prompt engineering and careful model tuning.
- Recognize that integrating multiple models (vision + language) requires balancing complexity and clarity.
- Consider iterative refinements in model selection and prompt design for more reliable outputs



Thank You!

Any questions?

