Bereket Sega

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Seeking an Internship or Entry-Level Opportunity in...

Software Engineering

- BSCS undergrad offering a strong foundation in software engineering and programming fundamentals.
- Experienced in object-oriented programming, developing, and debugging code.
- Learn and master new technologies effectively, Comfortable working with a team.

Education

Towson University - Towson, MD

SEP 2020 - JUNE 2024

- Bachelor of Science in Computer Science (BSCS)
- Relevant Courses: Data Structures and Algorithms, Discrete Mathematics, Computer Organization and Architecture, OOP

Technical Skills

- **Programming Languages:** Java, Python, C++, JavaScript, HTML, CSS
- Version Control: Git, GitHub
- Database: MySQL, MongoDB, PostgreSQL
- Tech: MERN, React, NodeJS, REST, JSON, Docker, npm, JWT
- Tools: Visual Studio Code, Jupyter Notebook

Personal Projects

- Discord Bot [source code]
 - created a discord bot to play wordle with.
 - developed using discord npm packages as an API to create a client.
 - deployed the bot using Heroku cloud platform.
- Premier League Predictor [source code]
 - a model that predicts premier league games.
 - developed an algorithm using python on Jupyter Notebook to predict premier league games based on away and home goals history.
 - applied the Poisson distribution to determine the chances of an event happening again.
- GPA Calculator [source code] [Live Demo]
 - a webapp that calculates the GPA for a given credits and letter grades.
 - developed using VanillaJS, HTML, and CSS.
 - used GitHub pages to deploy the website.