



Protocol Audit Report

Version 1.0

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PasswordStore Audit Report

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Protocol Summary

PasswordStore is a protocol dedicated to storage and retrieval of a user's passwords. The protocol is designed to be used by a single user, and is not designed to be used by multiple users. Only the owner should be able to set and access this password.

Disclaimer

Peter Berekvolgyi makes all effort to find as many vulnerabilities in the code in the given time period, but holds no responsibilities for the findings provided in this document. A security audit by the team is not an endorsement of the underlying business or product. The audit was time-boxed and the review of the code was solely on the security aspects of the Solidity implementation of the contracts.

Risk Classification

		Impact		
		High	Medium	Low
Likelihood	High	H	H/M	M
	Medium	H/M	M	M/L
	Low	M	M/L	L

We use the CodeHawks severity matrix to determine severity. See the documentation for more details.

Audit Details

The findings described in this document correspond the following commit hash:

```
1 7d55682ddc4301a7b13ae9413095feffd9924566
```

Scope

```
1 src/  
2 --- PasswordStore.sol
```

Roles

- Owner: Is the only one who should be able to set and access the password.

For this contract, only the owner should be able to interact with the contract.

Executive Summary

Issues found

Severity	Number of issues found
High	2
Medium	0
Low	0
Info	1
Gas Optimizations	0
Total	3

Findings

High

[H-1] Storing the password on-chain makes it visible to anyone and no longer private

Description

All data stored on chain is public and visible to anyone. The `PasswordStore::s_password` variable is intended to be hidden and only accessible by the owner through the `PasswordStore::getPassword` function.

I show one such method of reading any data off chain below.

Impact

Anyone is able to read the private password, severely breaking the functionality of the protocol.

Proof of Concept

The below test case shows how anyone could read the password directly from the blockchain. We use foundry's cast tool to read directly from the storage of the contract, without being the owner.

Create a locally running chain

```
1 make anvil
```

Deploy the contract to the chain

```
1 make deploy
```

Run the storage tool

We use 1 because that's the storage slot of s_password in the contract.

```
1 cast storage <ADDRESS_HERE> 1 --rpc-url http://127.0.0.1:8545
```

You'll get an output that looks like this:

```
1 0x6d7950617373776f726400000000000000000000000000000000000000000014
```

You can then parse that hex to a string with:

```
1 cast parse-bytes32-string 0
  x6d7950617373776f7264000000000000000000000000000000000000000014
```

And get an output of:

```
1 myPassword
```

Recommended Mitigation

Due to this, the overall architecture of the contract should be rethought. One could encrypt the password off-chain, and then store the encrypted password on-chain. This would require the user to remember another password off-chain to decrypt the stored password. However, you're also likely want to remove the view function as you wouldn't want the user to accidentally send a transaction with this decryption key.

[H-2] PasswordStore::setPassword has no access controls, meaning a non-owner could change the password

Description

The `PasswordStore::setPassword` function is set to be an `external` function, however the purpose of the smart contract and function's natspec indicate that `This function allows only the owner to set a new password.`

```
1 function setPassword(string memory newPassword) external {
2   @> // @Audit - There are no Access Controls.
3     s_password = newPassword;
4     emit SetNewPassword();
5 }
```

Impact

Anyone can set/change the stored password, severely breaking the contract's intended functionality

Proof of Concept

Add the following to the `PasswordStore.t.sol` test file:

Code

```
1 function test_anyone_can_set_password(address randomAddress) public {
2   vm.assume(randomAddress != owner);
3   vm.startPrank(randomAddress);
4   string memory expectedPassword = "myNewPassword";
5   passwordStore.setPassword(expectedPassword);
6
7   vm.startPrank(owner);
8   string memory actualPassword = passwordStore.getPassword();
9   assertEq(actualPassword, expectedPassword);
10 }
```

Recommended Mitigation

Add an access control conditional to `PasswordStore::setPassword`.

```
1 if(msg.sender != s_owner){
2   revert PasswordStore__NotOwner();
3 }
```

Informational

[I-1] The `PasswordStore::getPassword` natspec indicates a parameter that doesn't exist, causing the natspec to be incorrect

Description

```
1 /*
2  * @notice This allows only the owner to retrieve the password.
```

```
3  @>      * @param newPassword The new password to set.  
4          */  
5          function getPassword() external view returns (string memory) {
```

The natspec for the function `PasswordStore::getPassword` indicates it should have a parameter with the signature `getPassword(string)`. However, the actual function signature is `getPassword()`.

Impact

The natspec is incorrect.

Recommended Mitigation

Remove the incorrect natspec line.

```
1  -      * @param newPassword The new password to set.
```